SMARTSOUND FX - DATA SHEET - TRAILER TRANSITIONS



FILENAME	DESCRIPTION
DSGNWhsh_CINEMATIC WHOOSH Futuristic Whoosh Medium Low 01_SMAFX_TTR.wav	Futuristic medium speed space dynamic whoosh.
DSGNWhsh_CINEMATIC WHOOSH Futuristic Whoosh Medium Low 02_SMAFX_TTR.wav	Futuristic medium speed space dynamic whoosh.
DSGNWhsh_CINEMATIC WHOOSH Futuristic Whoosh Medium Low 03_SMAFX_TTR.wav	Futuristic medium speed space dynamic whoosh.
DSGNWhsh_CINEMATIC WHOOSH Futuristic Whoosh Slow Low 01_SMAFX_TTR.wav	Futuristic intense space slow whoosh.
DSGNWhsh_CINEMATIC WHOOSH Futuristic Whoosh Slow Low 02_SMAFX_TTR.wav	Futuristic intense space slow whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Fast Teleportation Low 01_SMAFX_TTR.wav	Futuristic whoosh with glitchy elements.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Fast Teleportation Low 02_SMAFX_TTR.wav	Futuristic whoosh with glitchy elements.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Mysterious Medium Low 01_SMAFX_TTR.wav	Futuristic whoosh with mysterious space character.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Charge 01_SMAFX_TTR.wav	Futuristic fast growl whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Charge 02_SMAFX_TTR.wav	Futuristic medium speed whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Charge 03_SMAFX_TTR.wav	Futuristic medium speed whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Glitch Deep Low 01_SMAFX_TTR.wav	Futuristic whoosh with mysterious character.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Glitch Deep Low 02_SMAFX_TTR.wav	Futuristic whoosh with mysterious character.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Low 01_SMAFX_TTR.wav	Futuristic interstellar powerful low whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Low 02_SMAFX_TTR.wav	Futuristic interstellar powerful low whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Power Low 03_SMAFX_TTR.wav	Futuristic interstellar powerful low whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Slow Teleportation 01_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Slow Teleportation 02_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Slow Teleportation 03_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Small Portal Teleportation Fast 01_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Small Portal Teleportation Medium 01_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNWhsh_CINEMATIC WHOOSH Whoosh Small Portal Teleportation Slow 01_SMAFX_TTR.wav	Futuristic powerful whoosh.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 01_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 02_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 03_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 04_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 05_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.

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DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 06_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 07_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 08_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Medium 09_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 01_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 02_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 03_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 04_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 05_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 06_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 07_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 08_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Cinematic Short 09_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Light 01_SMAFX_TTR.wav	Light digital fluttering and stutter with tonal elements and some buzzing, high frequencies.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Light 02_SMAFX_TTR.wav	Light digital fluttering and stutter with tonal elements and some buzzing, high frequencies.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Light 03_SMAFX_TTR.wav	Light digital fluttering and stutter with tonal elements and some buzzing, high frequencies.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Light 04_SMAFX_TTR.wav	Light digital fluttering and stutter with tonal elements and some buzzing, high frequencies.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Long 01_SMAFX_TTR.wav	Digital high frequency fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Long 02_SMAFX_TTR.wav	Digital high frequency fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Long 03_SMAFX_TTR.wav	Digital high frequency fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 01_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 02_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 03_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 04_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 05_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 06_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 07_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Medium 08_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some twinkling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 01_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.

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DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 02_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 03_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 04_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 05_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 06_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 07_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow High Short 08_SMAFX_TTR.wav	High frequency digital fluttering and stutter with tonal elements and some buzzing. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 01_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 02_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 03_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 04_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 05_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 06_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 07_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 08_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High 09_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High Long 01_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High Long 02_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low High Long 03_SMAFX_TTR.wav	Low and high frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Light 01_SMAFX_TTR.wav	Low frequency light digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Light 02_SMAFX_TTR.wav	Low frequency light digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 01_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 02_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 03_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 04_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 05_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Long 06_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling, long.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 01_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 02_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.

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DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 03_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 04_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 05_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 06_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 07_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 08_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Medium 09_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Mid 01_SMAFX_TTR.wav	Mid and low frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Mid 02_SMAFX_TTR.wav	Mid and low frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Mid 03_SMAFX_TTR.wav	Mid and low frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Mid 04_SMAFX_TTR.wav	Mid and low frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Mid 05_SMAFX_TTR.wav	Mid and low frequency digital fluttering and stutter with tonal elements and some sizzling.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Short 01_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Short 02_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Short 03_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Shot 01_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Low Shot 02_SMAFX_TTR.wav	Low frequency digital fluttering and stutter with tonal elements and some sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 01_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 02_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 03_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 04_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 05_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 06_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 07_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 08_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Medium 09_SMAFX_TTR.wav	Digital fluttering and stutter with tonal elements and some sizzling. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 01_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 02_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 03_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.

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DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 04_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 05_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 06_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 07_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 08_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal High 09_SMAFX_TTR.wav	High frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 01_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 02_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 03_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 04_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 05_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 06_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 07_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 08_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metal Low Mid 09_SMAFX_TTR.wav	Low and mid frequency digital stutter with tonal metallic element.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 01_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 02_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 03_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 04_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 05_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 06_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 07_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 08_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Metals Medium 09_SMAFX_TTR.wav	Low rumbling and digital metallic scratch elements. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 01_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 02_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 03_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 04_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 05_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.

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DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Medium 06_SMAFX_TTR.wav	Mid frequency rumbling and digital metallic scratch elements with some additional sizzle. Medium length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 01_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 02_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 03_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 04_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 05_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Mid Range 06_SMAFX_TTR.wav	Mid range metallic scratching and stuttering elements with some additional sizzle.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 01_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 02_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 03_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 04_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 05_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 06_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 07_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 08_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNRise_CINEMATIC RISER Digital Scratch with Violin Bow Short 09_SMAFX_TTR.wav	Digital scratching and stuttering elements with some tonal elements and sizzling. Short length.
DSGNStngr_CINEMATIC STINGER Jumpscare Stinger 01_SMAFX_TTR.wav	Short and tonal, designed stinger elements.
DSGNStngr_CINEMATIC STINGER Jumpscare Stinger 02_SMAFX_TTR.wav	Short and tonal, designed stinger elements.
DSGNStngr_CINEMATIC STINGER Jumpscare Stinger 03_SMAFX_TTR.wav	Short and tonal, designed stinger elements.
DSGNStngr_CINEMATIC STINGER Low Ominous Impact 01_SMAFX_TTR.wav	Low and ominous designed impact elements.
DSGNStngr_CINEMATIC STINGER Low Ominous Impact 02_SMAFX_TTR.wav	Low and ominous designed impact elements.
DSGNStngr_CINEMATIC STINGER Metallic Impact Stinger 01_SMAFX_TTR.wav	Designed impact elements with some metallic resonance.
DSGNStngr_CINEMATIC STINGER Metallic Impact Stinger 02_SMAFX_TTR.wav	Designed impact elements with some metallic resonance.
DSGNStngr_CINEMATIC STINGER Metallic Impact Stinger 03_SMAFX_TTR.wav	Designed impact elements with some metallic resonance.
DSGNStngr_CINEMATIC STINGER Ominous Impact Stinger 01_SMAFX_TTR.wav	Ominous impact stinger elements with some distortion and reverberation.
DSGNStngr_CINEMATIC STINGER Ominous Impact Stinger 02_SMAFX_TTR.wav	Ominous impact stinger elements with some distortion and reverberation.
DSGNStngr_CINEMATIC STINGER Ominous Impact Stinger 03_SMAFX_TTR.wav	Ominous impact stinger elements with some distortion and reverberation.
DSGNStngr_CINEMATIC STINGER Ominous Stinger High 01_SMAFX_TTR.wav	Ominous and high stinger elements with some reverberation.
DSGNStngr_CINEMATIC STINGER Ominous Stinger High 02_SMAFX_TTR.wav	Ominous and high stinger elements with some reverberation.

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DSGNStngr_CINEMATIC STINGER Ominous Stinger High 03_SMAFX_TTR.wav	Ominous and high stinger elements with some reverberation.
DSGNStngr_CINEMATIC STINGER Scary Stinger 01_SMAFX_TTR.wav	Rapid and scary stinger, with some additional shimmering elements.
DSGNStngr_CINEMATIC STINGER Scary Stinger 02_SMAFX_TTR.wav	Rapid and scary stinger, with some additional shimmering elements.
DSGNStngr_CINEMATIC STINGER Shocker Stinger Drone 01_SMAFX_TTR.wav	Noisy tension drone with some movement and sizzling elements.
DSGNStngr_CINEMATIC STINGER Shocker Stinger Drone 02_SMAFX_TTR.wav	Noisy tension drone with some movement and sizzling elements.
DSGNStngr_CINEMATIC STINGER Synth Pad Ominous Stinger 01_SMAFX_TTR.wav	Ominous stinger synthesizer with some tonal stuttering and warping elements.
DSGNStngr_CINEMATIC STINGER Synth Pad Ominous Stinger 02_SMAFX_TTR.wav	Ominous stinger synthesizer with some tonal stuttering and warping elements.
DSGNStngr_CINEMATIC STINGER Synth Pad Ominous Stutter 01_SMAFX_TTR.wav	Ominous stuttering synthesizer with some reverberation.
DSGNStngr_CINEMATIC STINGER Synth Pad Ominous Stutter 02_SMAFX_TTR.wav	Ominous stuttering synthesizer with some reverberation.
DSGNStngr_CINEMATIC STINGER Synth Pad Ominous Stutter 03_SMAFX_TTR.wav	Ominous stuttering synthesizer with some reverberation.
DSGNStngr_CINEMATIC STINGER Horror Stinger 01_01_SMAFX_TTR.wav	Noisy horror riser elements with some rumbling and tonal elements.
DSGNStngr_CINEMATIC STINGER Horror Stinger 01_02_SMAFX_TTR.wav	Noisy horror riser elements with some rumbling and tonal elements.
DSGNStngr_CINEMATIC STINGER Horror Stinger 01_03_SMAFX_TTR.wav	Noisy horror riser elements with some rumbling and tonal elements.
DSGNStngr_CINEMATIC STINGER Metal Shiny Breath_01_SMAFX_TTR.wav	Very short raiser followed by eerie metal impact.
DSGNStngr_CINEMATIC STINGER Metal Shiny Breath_02_SMAFX_TTR.wav	Very short raiser followed by eerie metal impact.
DSGNStngr_CINEMATIC STINGER Metal Shiny Breath_03_SMAFX_TTR.wav	Very short raiser followed by eerie metal impact.
DSGNStngr_CINEMATIC STINGER Metal Vibrating String_01_SMAFX_TTR.wav	Short whoosh followed by vibrating metal impact. Long resonating decay.
DSGNStngr_CINEMATIC STINGER Metal Vibrating String_02_SMAFX_TTR.wav	Short whoosh followed by vibrating metal impact. Long resonating decay.
DSGNStngr_CINEMATIC STINGER Metal Vibrating String_03_SMAFX_TTR.wav	Short whoosh followed by vibrating metal impact. Long resonating decay.
DSGNBass_CINEMATIC BASS Drop Musical Shimmer Downer Ethereal 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNBass_CINEMATIC BASS Drop Musical Shimmer Downer Ethereal 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNBass_CINEMATIC BASS Drop Musical Shimmer Downer Ethereal 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 01_01_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 01_02_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 01_03_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 02_01_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 02_02_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer High 02_03_SMAFX_TTR.wav	High-pitched, deep "braam" sound that descends in tone, evoking a futuristic and dramatic shift or drop in intensity.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 01_01_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.

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DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 01_02_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 01_03_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 02_01_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 02_02_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Downer Low 02_03_SMAFX_TTR.wav	Low-frequency, deep "braam" sound with a downward motion, creating a heavy and ominous futuristic atmosphere.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 01_01_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 01_02_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 01_03_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 02_01_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 02_02_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Hit High 02_03_SMAFX_TTR.wav	Sharp, high-pitched "braam" hit, delivering a powerful and futuristic impact with a strong, resonant tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 01_01_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 01_02_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 01_03_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 02_01_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 02_02_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Futuristic Riser High 02_03_SMAFX_TTR.wav	High-frequency "braam" that steadily rises in pitch, generating tension and anticipation in a futuristic setting.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 01_01_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 01_02_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 01_03_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 02_01_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 02_02_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer High 02_03_SMAFX_TTR.wav	High-pitched horn-like "braam" that descends in tone, creating a dramatic and intense downer effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 01_01_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 01_02_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 01_03_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 02_01_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 02_02_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Downer Low 02_03_SMAFX_TTR.wav	Low, deep horn "braam" with a downward motion, producing a heavy and foreboding effect.

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DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 01_01_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 01_02_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 01_03_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 02_01_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 02_02_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Hit Low 02_03_SMAFX_TTR.wav	Low, impactful horn-like "braam" hit, providing a strong and resonant bass-heavy sound for impactful moments.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 01_01_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 01_02_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 01_03_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 02_01_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 02_02_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Riser Low 02_03_SMAFX_TTR.wav	Low-pitched horn "braam" that rises in intensity, building suspense with its deep, rumbling tone.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 01_01_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 01_02_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 01_03_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 02_01_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 02_02_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Horn Stinger 02_03_SMAFX_TTR.wav	Sharp, punchy horn "braam" stinger, delivering a quick burst of energy and tension.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 01_01_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 01_02_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 01_03_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 02_01_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 02_02_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNBram_CINEMATIC BRAAM Cinematic Braam Whistle Riser 02_03_SMAFX_TTR.wav	Rising "braam" sound featuring a whistle-like tone, adding a futuristic and eerie quality to the build-up.
DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 01_01_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.
DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 01_02_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.
DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 01_03_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.
DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 02_01_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.
DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 02_02_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.

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DSGNRise_CINEMATIC RISER Cinematic Braam Horn Riser High 02_03_SMAFX_TTR.wav	High-pitched horn "braam" riser that builds in intensity, adding suspense and tension in a futuristic or cinematic setting.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 01_01_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 01_02_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 01_03_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 02_01_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 02_02_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Charge Up Alarm High 02_03_SMAFX_TTR.wav	High-pitched synth riser with an alarm-like quality, steadily increasing in tone to create urgency and tension.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 01_01_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 01_02_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 01_03_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 02_01_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 02_02_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Discharge Razor 02_03_SMAFX_TTR.wav	Razor-sharp synth riser that leads to a sudden discharge of energy, creating a fast-paced, futuristic build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 01_01_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 01_02_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 01_03_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 02_01_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 02_02_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Cinematic Riser Tonal Synth Wave 02_03_SMAFX_TTR.wav	Rising tonal wave from a synth, generating smooth and continuous energy for a gradual and tense build-up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Dreamy 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Dreamy style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Dreamy 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Dreamy style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Dreamy 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Dreamy style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Ethereal 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Ethereal 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Ethereal 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Ethereal style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up High 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.

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DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up High 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Level Up High 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Level up.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Magic 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Magical style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Magic 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Magical style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Magic 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Magical style.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Marimba 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Marimba.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Marimba 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Marimba.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Marimba 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Marimba.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Xylophone 01_01_SMAFX_TTR.wav	Tonal shimmer sound effect. Xylophone.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Xylophone 01_02_SMAFX_TTR.wav	Tonal shimmer sound effect. Xylophone.
DSGNRise_CINEMATIC RISER Musical Shimmer Riser Xylophone 01_03_SMAFX_TTR.wav	Tonal shimmer sound effect. Xylophone.
DSGNRise_CINEMATIC RISER Reverse Effect Aircraft Landing 01_01_SMAFX_TTR.wav	Reverse effect sound mimicking the landing of an aircraft, creating an intriguing and futuristic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Aircraft Landing 01_02_SMAFX_TTR.wav	Reverse effect sound mimicking the landing of an aircraft, creating an intriguing and futuristic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Aircraft Landing 01_03_SMAFX_TTR.wav	Reverse effect sound mimicking the landing of an aircraft, creating an intriguing and futuristic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Crackle 01_01_SMAFX_TTR.wav	Reverse effect with bass and crackling sounds, adding a deep, textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Crackle 01_02_SMAFX_TTR.wav	Reverse effect with bass and crackling sounds, adding a deep, textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Crackle 01_03_SMAFX_TTR.wav	Reverse effect with bass and crackling sounds, adding a deep, textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Downer 01_01_SMAFX_TTR.wav	Reverse effect featuring bass noise with a descending pitch, creating a downward movement in sound.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Downer 01_02_SMAFX_TTR.wav	Reverse effect featuring bass noise with a descending pitch, creating a downward movement in sound.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Downer 01_03_SMAFX_TTR.wav	Reverse effect featuring bass noise with a descending pitch, creating a downward movement in sound.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Rumble 01_01_SMAFX_TTR.wav	Reverse effect combining bass noise with Rumbling sound, adding a deep and resonant texture.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Rumble 01_02_SMAFX_TTR.wav	Reverse effect combining bass noise with Rumbling sound, adding a deep and resonant texture.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Noise Rumble 01_03_SMAFX_TTR.wav	Reverse effect combining bass noise with Rumbling sound, adding a deep and resonant texture.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tail 01_01_SMAFX_TTR.wav	Reverse effect focusing on the tail end of a bass sound, providing a unique, trailing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tail 01_02_SMAFX_TTR.wav	Reverse effect focusing on the tail end of a bass sound, providing a unique, trailing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tail 01_03_SMAFX_TTR.wav	Reverse effect focusing on the tail end of a bass sound, providing a unique, trailing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal 01_01_SMAFX_TTR.wav	Reverse effect featuring a tonal bass sound, adding a harmonic and deep element.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal 01_02_SMAFX_TTR.wav	Reverse effect featuring a tonal bass sound, adding a harmonic and deep element.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal 01_03_SMAFX_TTR.wav	Reverse effect featuring a tonal bass sound, adding a harmonic and deep element.

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DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal Downer 01_01_SMAFX_TTR.wav	Reverse effect with a tonal bass that descends in pitch, creating a downward, harmonic movement.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal Downer 01_02_SMAFX_TTR.wav	Reverse effect with a tonal bass that descends in pitch, creating a downward, harmonic movement.
DSGNRise_CINEMATIC RISER Reverse Effect Bass Tonal Downer 01_03_SMAFX_TTR.wav	Reverse effect with a tonal bass that descends in pitch, creating a downward, harmonic movement.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk 01_01_SMAFX_TTR.wav	Reverse effect with a beeping sound that mimics speech, creating an electronic, communicative noise.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk 01_02_SMAFX_TTR.wav	Reverse effect with a beeping sound that mimics speech, creating an electronic, communicative noise.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk 01_03_SMAFX_TTR.wav	Reverse effect with a beeping sound that mimics speech, creating an electronic, communicative noise.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk Soft 01_01_SMAFX_TTR.wav	A soft reverse effect of beeping sounds resembling speech, providing a gentle, electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk Soft 01_02_SMAFX_TTR.wav	A soft reverse effect of beeping sounds resembling speech, providing a gentle, electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Beep Talk Soft 01_03_SMAFX_TTR.wav	A soft reverse effect of beeping sounds resembling speech, providing a gentle, electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Cannon Noise 01_01_SMAFX_TTR.wav	Reverse effect of a cannon noise, producing a dramatic and powerful sound.
DSGNRise_CINEMATIC RISER Reverse Effect Cannon Noise 01_02_SMAFX_TTR.wav	Reverse effect of a cannon noise, producing a dramatic and powerful sound.
DSGNRise_CINEMATIC RISER Reverse Effect Cannon Noise 01_03_SMAFX_TTR.wav	Reverse effect of a cannon noise, producing a dramatic and powerful sound.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Ghost 01_01_SMAFX_TTR.wav	Reverse effect with a distorted, ghostly sound, creating an eerie and unsettling atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Ghost 01_02_SMAFX_TTR.wav	Reverse effect with a distorted, ghostly sound, creating an eerie and unsettling atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Ghost 01_03_SMAFX_TTR.wav	Reverse effect with a distorted, ghostly sound, creating an eerie and unsettling atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch 01_01_SMAFX_TTR.wav	Reverse effect featuring a distorted glitch, adding a complex and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch 01_02_SMAFX_TTR.wav	Reverse effect featuring a distorted glitch, adding a complex and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch 01_03_SMAFX_TTR.wav	Reverse effect featuring a distorted glitch, adding a complex and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch Crisp 01_01_SMAFX_TTR.wav	Reverse effect with a crisp, distorted glitch sound, creating a sharp and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch Crisp 01_02_SMAFX_TTR.wav	Reverse effect with a crisp, distorted glitch sound, creating a sharp and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Glitch Crisp 01_03_SMAFX_TTR.wav	Reverse effect with a crisp, distorted glitch sound, creating a sharp and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Plasma 01_01_SMAFX_TTR.wav	Reverse effect with a distorted plasma sound, adding a futuristic and energetic element.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Plasma 01_02_SMAFX_TTR.wav	Reverse effect with a distorted plasma sound, adding a futuristic and energetic element.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Plasma 01_03_SMAFX_TTR.wav	Reverse effect with a distorted plasma sound, adding a futuristic and energetic element.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Vocoder 01_01_SMAFX_TTR.wav	Reverse effect featuring a distorted vocoder, creating an electronic, robotic voice effect.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Vocoder 01_02_SMAFX_TTR.wav	Reverse effect featuring a distorted vocoder, creating an electronic, robotic voice effect.
DSGNRise_CINEMATIC RISER Reverse Effect Distorted Vocoder 01_03_SMAFX_TTR.wav	Reverse effect featuring a distorted vocoder, creating an electronic, robotic voice effect.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bass Drum 01_01_SMAFX_TTR.wav	Reverse effect with an electrical bass drum sound, producing a deep and powerful electronic beat.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bass Drum 01_02_SMAFX_TTR.wav	Reverse effect with an electrical bass drum sound, producing a deep and powerful electronic beat.

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DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bass Drum 01_03_SMAFX_TTR.wav	Reverse effect with an electrical bass drum sound, producing a deep and powerful electronic beat.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bounce 01_01_SMAFX_TTR.wav	Reverse effect with an electrical bouncing sound, creating a dynamic and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bounce 01_02_SMAFX_TTR.wav	Reverse effect with an electrical bouncing sound, creating a dynamic and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Bounce 01_03_SMAFX_TTR.wav	Reverse effect with an electrical bouncing sound, creating a dynamic and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper 01_01_SMAFX_TTR.wav	Reverse effect with an electrical chopper sound, adding Rapid, cutting electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper 01_02_SMAFX_TTR.wav	Reverse effect with an electrical chopper sound, adding Rapid, cutting electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper 01_03_SMAFX_TTR.wav	Reverse effect with an electrical chopper sound, adding Rapid, cutting electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper Slow 01_01_SMAFX_TTR.wav	Reverse effect featuring a slow electrical chopper sound, providing a gradual and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper Slow 01_02_SMAFX_TTR.wav	Reverse effect featuring a slow electrical chopper sound, providing a gradual and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Chopper Slow 01_03_SMAFX_TTR.wav	Reverse effect featuring a slow electrical chopper sound, providing a gradual and rhythmic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Noise 01_01_SMAFX_TTR.wav	Reverse effect with general electrical noise, creating a static and buzzing electronic sound.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Noise 01_02_SMAFX_TTR.wav	Reverse effect with general electrical noise, creating a static and buzzing electronic sound.
DSGNRise_CINEMATIC RISER Reverse Effect Electrical Noise 01_03_SMAFX_TTR.wav	Reverse effect with general electrical noise, creating a static and buzzing electronic sound.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Bass 01_01_SMAFX_TTR.wav	Reverse effect combining glitch sounds with bass, adding a deep, electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Bass 01_02_SMAFX_TTR.wav	Reverse effect combining glitch sounds with bass, adding a deep, electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Bass 01_03_SMAFX_TTR.wav	Reverse effect combining glitch sounds with bass, adding a deep, electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Chopper 01_01_SMAFX_TTR.wav	Reverse effect with glitch and chopper sounds, creating Rapid and complex electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Chopper 01_02_SMAFX_TTR.wav	Reverse effect with glitch and chopper sounds, creating Rapid and complex electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Chopper 01_03_SMAFX_TTR.wav	Reverse effect with glitch and chopper sounds, creating Rapid and complex electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Crackle 01_01_SMAFX_TTR.wav	Reverse effect featuring glitch and crackling sounds, adding a textured and electronic element.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Crackle 01_02_SMAFX_TTR.wav	Reverse effect featuring glitch and crackling sounds, adding a textured and electronic element.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Crackle 01_03_SMAFX_TTR.wav	Reverse effect featuring glitch and crackling sounds, adding a textured and electronic element.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Noise 01_01_SMAFX_TTR.wav	Reverse effect with general glitch noise, creating a chaotic and electronic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Noise 01_02_SMAFX_TTR.wav	Reverse effect with general glitch noise, creating a chaotic and electronic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Noise 01_03_SMAFX_TTR.wav	Reverse effect with general glitch noise, creating a chaotic and electronic atmosphere.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Rumble Stutter 01_01_SMAFX_TTR.wav	Reverse effect combining glitch, rumble, and stutter sounds, producing a complex and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Rumble Stutter 01_02_SMAFX_TTR.wav	Reverse effect combining glitch, rumble, and stutter sounds, producing a complex and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Rumble Stutter 01_03_SMAFX_TTR.wav	Reverse effect combining glitch, rumble, and stutter sounds, producing a complex and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Thunder 01_01_SMAFX_TTR.wav	Reverse effect with glitch and thunder sounds, adding a dramatic and electronic element.

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DSGNRise_CINEMATIC RISER Reverse Effect Glitch Thunder 01_02_SMAFX_TTR.wav	Reverse effect with glitch and thunder sounds, adding a dramatic and electronic element.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Thunder 01_03_SMAFX_TTR.wav	Reverse effect with glitch and thunder sounds, adding a dramatic and electronic element.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal 01_01_SMAFX_TTR.wav	Reverse effect featuring glitch and tonal sounds, creating a harmonic and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal 01_02_SMAFX_TTR.wav	Reverse effect featuring glitch and tonal sounds, creating a harmonic and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal 01_03_SMAFX_TTR.wav	Reverse effect featuring glitch and tonal sounds, creating a harmonic and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal Howl 01_01_SMAFX_TTR.wav	Reverse effect with glitch and a tonal howl, adding a haunting and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal Howl 01_02_SMAFX_TTR.wav	Reverse effect with glitch and a tonal howl, adding a haunting and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Glitch Tonal Howl 01_03_SMAFX_TTR.wav	Reverse effect with glitch and a tonal howl, adding a haunting and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Heavy Plasma 01_01_SMAFX_TTR.wav	Reverse effect featuring heavy plasma sounds, creating a dense and futuristic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Heavy Plasma 01_02_SMAFX_TTR.wav	Reverse effect featuring heavy plasma sounds, creating a dense and futuristic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Heavy Plasma 01_03_SMAFX_TTR.wav	Reverse effect featuring heavy plasma sounds, creating a dense and futuristic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Blast 01_01_SMAFX_TTR.wav	Reverse effect with a hollow blast sound, producing a deep and resonant noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Blast 01_02_SMAFX_TTR.wav	Reverse effect with a hollow blast sound, producing a deep and resonant noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Blast 01_03_SMAFX_TTR.wav	Reverse effect with a hollow blast sound, producing a deep and resonant noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Chopper 01_01_SMAFX_TTR.wav	Reverse effect with a hollow chopper sound, adding Rapid and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Chopper 01_02_SMAFX_TTR.wav	Reverse effect with a hollow chopper sound, adding Rapid and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Chopper 01_03_SMAFX_TTR.wav	Reverse effect with a hollow chopper sound, adding Rapid and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Crackle 01_01_SMAFX_TTR.wav	Reverse effect featuring hollow crackling sounds, creating an empty and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Crackle 01_02_SMAFX_TTR.wav	Reverse effect featuring hollow crackling sounds, creating an empty and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Crackle 01_03_SMAFX_TTR.wav	Reverse effect featuring hollow crackling sounds, creating an empty and textured noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Stutter 01_01_SMAFX_TTR.wav	Reverse effect with a hollow stuttering sound, producing Rhythmic and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Stutter 01_02_SMAFX_TTR.wav	Reverse effect with a hollow stuttering sound, producing Rhythmic and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Hollow Stutter 01_03_SMAFX_TTR.wav	Reverse effect with a hollow stuttering sound, producing Rhythmic and echoing noise.
DSGNRise_CINEMATIC RISER Reverse Effect Massive Glitch 01_01_SMAFX_TTR.wav	Reverse effect featuring a massive glitch sound, creating a complex and overwhelming electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Massive Glitch 01_02_SMAFX_TTR.wav	Reverse effect featuring a massive glitch sound, creating a complex and overwhelming electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Massive Glitch 01_03_SMAFX_TTR.wav	Reverse effect featuring a massive glitch sound, creating a complex and overwhelming electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Noise Glitch Arc 01_01_SMAFX_TTR.wav	Reverse effect with noise and glitch arc sounds, adding a sweeping and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Noise Glitch Arc 01_02_SMAFX_TTR.wav	Reverse effect with noise and glitch arc sounds, adding a sweeping and electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Noise Glitch Arc 01_03_SMAFX_TTR.wav	Reverse effect with noise and glitch arc sounds, adding a sweeping and electronic texture.

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DSGNRise_CINEMATIC RISER Reverse Effect Noise Thunder 01_01_SMAFX_TTR.wav	Reverse effect combining noise and thunder sounds, creating a dramatic and powerful noise.
DSGNRise_CINEMATIC RISER Reverse Effect Noise Thunder 01_02_SMAFX_TTR.wav	Reverse effect combining noise and thunder sounds, creating a dramatic and powerful noise.
DSGNRise_CINEMATIC RISER Reverse Effect Noise Thunder 01_03_SMAFX_TTR.wav	Reverse effect combining noise and thunder sounds, creating a dramatic and powerful noise.
DSGNRise_CINEMATIC RISER Reverse Effect Robo Chat 01_01_SMAFX_TTR.wav	Reverse effect with robotic chat sounds, creating an electronic and mechanical conversation noise.
DSGNRise_CINEMATIC RISER Reverse Effect Robo Chat 01_02_SMAFX_TTR.wav	Reverse effect with robotic chat sounds, creating an electronic and mechanical conversation noise.
DSGNRise_CINEMATIC RISER Reverse Effect Robo Chat 01_03_SMAFX_TTR.wav	Reverse effect with robotic chat sounds, creating an electronic and mechanical conversation noise.
DSGNRise_CINEMATIC RISER Reverse Effect Sub Charge 01_01_SMAFX_TTR.wav	Reverse effect featuring a sub charge sound, producing a deep and powerful electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Sub Charge 01_02_SMAFX_TTR.wav	Reverse effect featuring a sub charge sound, producing a deep and powerful electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Sub Charge 01_03_SMAFX_TTR.wav	Reverse effect featuring a sub charge sound, producing a deep and powerful electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Buzz Bass 01_01_SMAFX_TTR.wav	Reverse effect with a tonal buzz and bass sound, adding a harmonic and deep electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Buzz Bass 01_02_SMAFX_TTR.wav	Reverse effect with a tonal buzz and bass sound, adding a harmonic and deep electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Buzz Bass 01_03_SMAFX_TTR.wav	Reverse effect with a tonal buzz and bass sound, adding a harmonic and deep electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper 01_01_SMAFX_TTR.wav	Reverse effect featuring a tonal whimper sound, creating a wavy and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper 01_02_SMAFX_TTR.wav	Reverse effect featuring a tonal whimper sound, creating a wavy and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper 01_03_SMAFX_TTR.wav	Reverse effect featuring a tonal whimper sound, creating a wavy and electronic noise.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper Fast 01_01_SMAFX_TTR.wav	Reverse effect with a fast tonal whimper sound, producing a quick and wavy electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper Fast 01_02_SMAFX_TTR.wav	Reverse effect with a fast tonal whimper sound, producing a quick and wavy electronic texture.
DSGNRise_CINEMATIC RISER Reverse Effect Tonal Whimper Fast 01_03_SMAFX_TTR.wav	Reverse effect with a fast tonal whimper sound, producing a quick and wavy electronic texture.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Drone 01_01_SMAFX_TTR.wav	Reverberated cinematic design layer. Drone.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Drone 01_02_SMAFX_TTR.wav	Reverberated cinematic design layer. Drone.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Drone 01_03_SMAFX_TTR.wav	Reverberated cinematic design layer. Drone.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Strings High 01_01_SMAFX_TTR.wav	Reverberated cinematic design layer. High strings.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Strings High 01_02_SMAFX_TTR.wav	Reverberated cinematic design layer. High strings.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Strings High 01_03_SMAFX_TTR.wav	Reverberated cinematic design layer. High strings.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 01_01_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 01_02_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 01_03_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 02_01_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 02_02_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.

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DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Noise 02_03_SMAFX_TTR.wav	Reverberated cinematic design layer. Tonal noise.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Whisper 01_01_SMAFX_TTR.wav	Reverberated cinematic design layer. Spectral whispering.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Whisper 01_02_SMAFX_TTR.wav	Reverberated cinematic design layer. Spectral whispering.
DSGNStngr_CINEMATIC STINGER Cinematic Tension Tonal Whisper 01_03_SMAFX_TTR.wav	Reverberated cinematic design layer. Spectral whispering.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Impact 01_01_SMAFX_TTR.wav	Synthetic, impactful whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Impact 01_02_SMAFX_TTR.wav	Synthetic, impactful whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Impact 01_03_SMAFX_TTR.wav	Synthetic, impactful whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Impact 02_01_SMAFX_TTR.wav	Synthetic, impactful whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Impact 03_01_SMAFX_TTR.wav	Synthetic, impactful whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 01_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 01_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 01_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 02_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 02_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short A 02_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 01_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 01_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 01_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 02_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 02_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short B 02_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Useful for short UI movements. Low.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Flutter_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Flutter_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Flutter_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 01_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 01_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 01_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 02_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 02_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.

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DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Grainy 02_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering, grainy character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 01_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 01_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 01_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 02_01_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 02_02_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Snap Short Wobble 02_03_SMAFX_TTR.wav	Short and quick, snappy whoosh. Fluttering character. Useful for short UI movements.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 01_01_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 01_02_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 01_03_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 02_01_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 02_02_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards 02_03_SMAFX_TTR.wav	Fast whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 01_01_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 01_02_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 01_03_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 02_01_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 02_02_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Synthetic Tonal Noisy Shards Gust 02_03_SMAFX_TTR.wav	Whoosh by of glassy shards. Gentle and warm.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 01_01_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 01_02_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 01_03_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 02_01_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 02_02_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Alien Delay 02_03_SMAFX_TTR.wav	A tonal synth whoosh with an alien-like delay effect, creating an otherworldly and spaced-out electronic noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 01_01_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 01_02_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 01_03_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 02_01_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.

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DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 02_02_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.
DSGNWhsh_CINEMATIC WHOOSH Tonal Synth Stutter Mech 02_03_SMAFX_TTR.wav	A tonal synth whoosh featuring mechanical stuttering, adding a rhythmic and robotic touch to the noise.
DSGNWhsh_CINEMATIC WHOOSH User Interface Swipe Noise Thick 01_01_SMAFX_TTR.wav	User interface swipe made with thick sounding noise.

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