

NAME

FORMAT

Atmosphere_Drone

Atmosphere_Drone_Airy_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Airy_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Airy_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dark_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dark_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dark_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dungeon_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dungeon_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Dungeon_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Eerie_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Eerie_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Eerie_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Hum_Eerie_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Hum_Eerie_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Drone_Hum_Eerie_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits

Atmosphere_Natural

Atmosphere_Natural_Abandoned_House_Hum_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Abandoned_House_Wind_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Cave_Dark_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Cave_Drips_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Cave_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Cave_Wind_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Fire_Camp_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Fire_Forest_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Forest_Day_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Forest_Night_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Forest_Quiet_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Lake_Waves_Calm_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Night_Insects_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Exterior_Calm_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits

Atmosphere_Natural_Rain_Exterior_Moderate_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Exterior_Strong_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Inside_Calm_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Inside_Moderate_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Inside_Strong_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Leaves_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Metal_Moderate_Sheet_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Metal_Strong_Sheet_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Window_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Window_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Rain_Window_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Sea_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Stream_Calm_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Stream_Moderate_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Stream_Strong_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Underwater_Dark_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Underwater_Dark_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Waterfall_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Abandoned_City_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Abandoned_City_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Barren_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Barren_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Barren_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Forest_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Forest_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Forest_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Gusts_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Gusts_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Gusts_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Natural_Wind_Polar_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits

Atmosphere_Scifi

Atmosphere_Scifi_Bunker_Abandoned_Metal_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Bunker_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Bunker_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Bunker_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits

Atmosphere_Scifi_Bunker_Loop_Stereo_04.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Interior_Spaceship_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Interior_Spaceship_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Interior_Spaceship_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Interior_Spaceship_Loop_Stereo_04.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Apartment_Interior_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Apartment_Interior_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Apartment_Interior_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Engine_Room_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Engine_Room_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Engine_Room_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Scifi_Roomtone_Engine_Room_Loop_Stereo_04.wav	Wav. // Stereo // 48 khz // 24 Bits

Atmosphere_Urban

Atmosphere_Urban_City_Background_Static_Noise_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_City_Background_Static_Noise_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_City_Crowd_Traffic_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_City_Distant_Traffic_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_People_Crowd_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_Roomtone_Apartment_Interior_Loop_Stereo_01.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_Roomtone_Apartment_Interior_Loop_Stereo_02.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_Roomtone_Apartment_Interior_Loop_Stereo_03.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_Village_Birds_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits
Atmosphere_Urban_Village_Crowd_Birds_Loop_Stereo.wav	Wav. // Stereo // 48 khz // 24 Bits

Links: https://linktr.ee/Nox_Sound

Gears: Sony PCM D100

Photo by [Dave Hoefer](#) on [Unsplash](#)