

FILENAME	DESCRIPTION
GAME FX 8Bit Character Jump Double 01.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Double 02.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Double 03.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Double 04.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Double 05.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Double 06.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage. Beeping 8bit double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 01.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 02.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 03.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 04.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 05.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Double 06.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Dual, Arcade, Vintage, Brief, Concise. Beeping 8bit short double jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 01.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 02.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 03.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 04.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 05.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Single 06.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Brief, Concise. Beeping 8bit short single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 01.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 02.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 03.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 04.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 05.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Short Triple 06.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Triplet, Arcade, Vintage, Brief, Concise. Beeping 8bit short triple jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Single 01.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Single 02.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.



CAME FX 88th Character Jump Single 03 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX B8th Character Jump Single 04 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX B8th Character Jump Single 06 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX B8th Character Jump Single 06 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX 88th Character Jump Single 07 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX 88th Character Jump Single 08 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX 88th Character Jump Single 08 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX 88th Character Jump Single 08 wav  CAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  CAME FX 88th Character Jump Single 08 wav  CAME FX Gaming, Tone, Tonal, Sharp, Tinn, High, Buzz, Whine, Electronic tonal whining with some buzzing elements and movement.  CAME FX 88th Character Laser Aim 01 wav  CAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Electronic tonal whining with some buzzing elements and movement.  CAME FX 88th Character Laser Aim 04 wav  CAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Electronic tonal whining with some buzzing elements and movement.  CAME FX 88th Character Laser Searching 06 wav  CAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Electronic tonal whining with souther		
GAME FX 88it Character Jump Single 05 wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Jump Single 06 wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Jump Single 08 wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Jump Single 08 wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Jump Single 08 wav GAME FX Gaming, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Laser Aim 01 wav GAME FX Gaming, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX 88it Character Laser Aim 01 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 88it Character Laser Aim 03 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 88it Character Laser Aim 04 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 88it Character Laser Aim 05 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 88it Character Laser Searching 01 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 88it Character Laser Searching 01 wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elem	GAME FX 8Bit Character Jump Single 03.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 88it Character Jump Single 06 wav GAME FX 68it Character Jump Single 06 wav GAME FX 68it Character Jump Single 07 wav GAME FX 68it Character Jump Single 08 wav GAME FX 68it Character Jump Single 08 wav GAME FX 68it Character Jump Single 09 wav GAME FX 68it Character Jump Single 09 wav GAME FX 68it Character Jump Single 09 wav GAME FX 68it Character Laser Aim 01 wav GAME FX 68it Character Laser Aim 01 wav GAME FX 68it Character Laser Aim 01 wav GAME FX 68it Character Laser Aim 03 wav GAME FX 68it Character Laser Aim 04 wav GAME FX 68it Character Laser Aim 05 wav GAME FX 68it Character Laser Aim 06 wav GAME FX 68it Character Laser Searching 01 wav GAME FX 68it Character Laser Searching 01 wav GAME FX 68it Character Laser Searching 05 wav GAME FX 68it Character Laser Searching 05 wav GAME FX 68it Character Laser Searching 06 wav GAME FX 68it Charact	GAME FX 8Bit Character Jump Single 04.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Single 07.wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX BBit Character Jump Single 08.wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage, Beeping 8bit single jump elements. Electronic tonal impacts.  GAME FX BBit Character Laser Aim 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Aim 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Aim 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Aim 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Aim 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Aim 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Searching 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Electronic tonal whining with some buzzing elements and movement.  GAME FX 8bit Character Laser Searching 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 8bit Character Laser Searching 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8bit Character Laser Searching 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whinin	GAME FX 8Bit Character Jump Single 05.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Single 08.wav GAME FX 8Bit Character Jump Single 09.wav GAME FX 8Bit Character Jump Single 09.wav GAME FX 8Bit Character Laser Aim 01.wav GAME FX 8Bit Character Laser Aim 04.wav GAME FX 6Bit Character Laser Aim 05.wav GAME FX 6Bit Character Laser Aim 06.wav GAME FX 6Bit Character Laser Aim 06.wav GAME FX 6Bit Character Laser Searching 01.wav GAME FX 6Bit Character Laser Searching 02.wav GAME FX 6Bit Character Laser Searching 03.wav GAME FX 6Bit Character Laser Searching 03.wav GAME FX 6Bit Character Laser Searching 03.wav GAME FX 6Bit Character Laser Searching 05.wav GAME FX 6Bit Character Laser Searching 06.wav GAME FX 6Bit Chara	GAME FX 8Bit Character Jump Single 06.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Jump Single 09 wav GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vinlage, Beeping 8bit single jump elements. Electronic tonal impacts. GAME FX 8Bit Character Laser Aim 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement. GAME FX 8Bit Character Laser Aim 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement. GAME FX 8Bit Character Laser Aim 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement. GAME FX 8Bit Character Laser Aim 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement. GAME FX 8Bit Character Laser Searching 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement. GAME FX 8Bit Character Laser Searching 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement. GAME FX 8Bit Character Laser Searching 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement. GAME FX 8Bit Character Laser Searching 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement. GAME FX 8Bit Character Laser Searching 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement. GAME FX 8Bit Character Laser Searching 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement. GAME FX 8Bit Character Laser Searching 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin,	GAME FX 8Bit Character Jump Single 07.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Laser Aim 01.wav GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 02.wav GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 04.wav GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 04.wav GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering, buzzing elements and movement.  GAME FX 6Bming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with suttering elements.  GAME FX 6Bming, Tone, Tona	GAME FX 8Bit Character Jump Single 08.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX BBit Character Laser Aim 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Aim 06.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 01.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 02.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 03.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 04.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 05.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Shoot 01.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements.  GAME FX 6aming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter. Electronic tonal wh	GAME FX 8Bit Character Jump Single 09.wav	GAME FX Gaming, Hop, Drop, Tone, Tonal, Sole, Solo, Arcade, Vintage. Beeping 8bit single jump elements. Electronic tonal impacts.
GAME FX 8Bit Character Laser Aim 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX BBit Character Laser Aim 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX BBit Character Laser Aim 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX BBit Character Laser Aim 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX BBit Character Laser Searching 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX BBit Character Laser Searching 02.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX BBit Character Laser Searching 03.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Elect	GAME FX 8Bit Character Laser Aim 01.wav	GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.
GAME FX 8Bit Character Laser Aim 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX Bit Character Laser Aim 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX Bit Character Laser Aim 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX Bit Character Laser Searching 01.wav GAME FX Gaming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Bit Character Laser Searching 02.wav GAME FX Gaming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Bit Character Laser Searching 03.wav GAME FX Gaming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Bit Character Laser Searching 04.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Bit Character Laser Searching 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Bit Character Laser Searching 06.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering elements.  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Aim 02.wav	GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.
GAME FX 8Bit Character Laser Aim 05.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 01.wav GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 02.wav GAME FX 6aming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 03.wav GAME FX 6aming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 04.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 05.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 06.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 06.wav GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Shoot 01.wav GAME FX 6aming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.  GAME FX 6aming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Aim 03.wav	GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine. Electronic tonal whining with some buzzing elements and movement.
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GAME FX 8Bit Character Laser Searching 04.wav  GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 05.wav  GAME FX 8Bit Character Laser Searching 06.wav  GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 06.wav  GAME FX 6aming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Shoot 01.wav  GAME FX 6aming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.  GAME FX 8Bit Character Laser Shoot 02.wav  GAME FX 6aming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Searching 02.wav	GAME FX Gaming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.
GAME FX 8Bit Character Laser Searching 05.wav  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Searching 06.wav  GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.  GAME FX 8Bit Character Laser Shoot 01.wav  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.  GAME FX 8Bit Character Laser Shoot 02.wav  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Searching 03.wav	GAME FX Gaming,, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.
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GAME FX 8Bit Character Laser Shoot 01.wav  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.  GAME FX Bit Character Laser Shoot 02.wav  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Searching 05.wav	GAME FX Gaming, Tone, Tonal, Sharp, Thin, High, Buzz, Whine, Stutter. Electronic tonal whining with stuttering, buzzing elements and movement.
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GAME FX 8Bit Character Laser Shoot 06.wav  GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Shoot 06.wav	GAME FX Gaming, Tone, Tonal, Sharp, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.
GAME FX 8Bit Character Laser Shoot 07.wav GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Shoot 07.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.
GAME FX 8Bit Character Laser Shoot 08.wav  GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.	GAME FX 8Bit Character Laser Shoot 08.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.



GAME FX 8Bit Character Laser Shoot 09.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Buzz, Burst. Electronic tonal wobbling with sizzling and stuttering elements.
GAME FX 8Bit Character Preparing Strike 01.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending. Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 02.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 03.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 04.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 05.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 06.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 07.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 08.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike 09.wav	GAME FX Gaming, Tone, Tonal, High, Buzz, Whine, Stutter, Wobble, Ascending. Ascending tonal whining with a fade.
GAME FX 8Bit Character Preparing Strike Cancellation 01.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation 02.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation 03.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation 04.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation 05.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation 06.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage. Ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 01.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 02.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 03.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 04.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 05.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Preparing Strike Cancellation Short 06.wav	GAME FX Gaming, Tone, Tonal, High, Whine, Ascending, Stop, Stoppage, Brief, Concise. Short ascending tonal whining followed by a cancellation beep.
GAME FX 8Bit Character Punch 01.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.
GAME FX 8Bit Character Punch 02.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.
GAME FX 8Bit Character Punch 03.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.
GAME FX 8Bit Character Punch 04.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.
GAME FX 8Bit Character Punch 05.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.



GAME FX 8Bit Character Punch 06.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit. Buzzing and distorted impact elements, short. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 01.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 02.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 03.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 04.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 05.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Punch Moving 06.wav	GAME FX Gaming, Tone, Tonal, Thick, Distorted, Strike, Impact, Hit, Lengthy. Buzzing and distorted impact elements, with some movement. Electronic tonal impacts.
GAME FX 8Bit Character Receiving Power 01.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Receiving Power 02.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Receiving Power 03.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Receiving Power 04.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Receiving Power 05.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Receiving Power 06.wav	GAME FX Gaming, Tone, Tonal, Thick, Wobble, Blip. Electronic powering up sequence elements. Wobbling and accumulating.
GAME FX 8Bit Character Teleport Medium 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Medium 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Medium 03.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Medium 04.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Medium 05.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Medium 06.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Wobble, Sizzle, Mid, Average. Sizzling and stuttering high whining elements, medium length.
GAME FX 8Bit Character Teleport Melodic Cut Off 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o
GAME FX 8Bit Character Teleport Melodic Cut Off 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o
GAME FX 8Bit Character Teleport Melodic Cut Off 03.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o
GAME FX 8Bit Character Teleport Melodic Cut Off 04.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o
GAME FX 8Bit Character Teleport Melodic Cut Off 05.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o
GAME FX 8Bit Character Teleport Melodic Cut Off 06.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Stop. Thin melodic and twinkling electronic elements sequence being cut o



GAME FX 8Bit Character Teleport Melodic Cut On 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Melodic Cut On 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Melodic Cut On 03.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Melodic Cut On 04.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Melodic Cut On 05.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Melodic Cut On 06.wav	GAME FX Gaming, Tone, Tonal, Thin, Twinkle, Twinkling, Sizzling, Warping, Warp, Start, Ascending. Thin melodic and twinkling electronic elements sequence starting up.
GAME FX 8Bit Character Teleport Noisy Long 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Teleport Noisy Long 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Teleport Noisy Long 03.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Teleport Noisy Long 04.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Teleport Noisy Long 05.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Teleport Noisy Long 06.wav	GAME FX Gaming, Tone, Tonal, Thin, Wobble, Stutter, Whizzing, Whiz, Lengthy. Low and wobbling ascending tonal whine elements, long.
GAME FX 8Bit Character Walk Fast Loop 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Rhythmic, Looping, Repeat, Rapid, Quick. Thin tonal rhythmic stuttering elements with fast speed, loop.
GAME FX 8Bit Character Walk Fast Loop 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Rhythmic, Looping, Repeat, Rapid, Quick. Thin tonal rhythmic stuttering elements with fast speed, loop.
GAME FX 8Bit Character Walk Medium Loop 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Rhythmic, Looping, Repeat, Mid, Average. Thin tonal rhythmic stuttering elements with medium speed, loop.
GAME FX 8Bit Character Walk Slow Loop 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Rhythmic, Looping, Steady, Repeat. Thin tonal rhythmic stuttering elements with slow speed, loop.
GAME FX 8Bit Character Walk Slow Loop 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Rhythmic, Looping, Steady, Repeat. Thin tonal rhythmic stuttering elements with slow speed, loop.
GAME FX 8Bit Vehicle Car Speed Change Long 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Lengthy. Long tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Medium 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Mid, Average. Medium length tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 01.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 02.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 03.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 04.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.



GAME FX 8Bit Vehicle Car Speed Change Short 05.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 06.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 07.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Vehicle Car Speed Change Short 08.wav	GAME FX Gaming, Tone, Tonal, Thin, Stutter, Stuttering, Thin, Filtered, Whiz, Brief, Concise. Short tonal ascending elements with stuttering and subtle speed changes.
GAME FX 8Bit Back Main Manu 01.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise. Thin and rapid randomized beeping elements.
GAME FX 8Bit Back Main Manu 02.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise. Thin and rapid randomized beeping elements.
GAME FX 8Bit Back Main Manu 03.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise. Thin and rapid randomized beeping elements.
GAME FX 8Bit Character Enter Other Space Medium 01.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Mid, Average. Digital stuttering elements followed by a quick tonal slide element. Medium length.
GAME FX 8Bit Character Enter Other Space Medium 02.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Mid, Average. Digital stuttering elements followed by a quick tonal slide element. Medium length.
GAME FX 8Bit Character Enter Other Space Medium 03.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Mid, Average. Digital stuttering elements followed by a quick tonal slide element. Medium length.
GAME FX 8Bit Character Enter Other Space Short 01.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Brief, Concise. Digital stuttering elements followed by a quick tonal slide element. Short length.
GAME FX 8Bit Character Enter Other Space Short 02.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Brief, Concise. Digital stuttering elements followed by a quick tonal slide element. Short length.
GAME FX 8Bit Character Enter Other Space Short 03.wav	GAME FX Tech, Electronic, Sharp, Various, Beep, Noise, Brief, Concise. Digital stuttering elements followed by a quick tonal slide element. Short length.
GAME FX 8Bit Character Gains Bonus 01.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Gains Bonus 02.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Gains Bonus 03.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Gains Bonus 04.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Gains Bonus 05.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Gains Bonus 06.wav	GAME FX Tech, Electronic, Gentle, Ascend, Tone, Tonal. Digital stuttering and ascending beep elements.
GAME FX 8Bit Character Jumps Up Stairs High 01.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 02.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 03.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 04.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 05.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 06.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 07.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.



GAME FX 8Bit Character Jumps Up Stairs High 08.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High 09.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle. High digital tonal elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 01.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 02.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 03.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 04.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 05.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs High Double 06.wav	GAME FX Tech, Electronic, Brief, Concise, Harsh, Rough, Sizzle, Dual, Duo. High digital double tone elements with some additional buzzing, short.
GAME FX 8Bit Character Jumps Up Stairs Low 01.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 02.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 03.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 04.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 05.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 06.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 07.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 08.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Jumps Up Stairs Low 09.wav	GAME FX Tech, Electronic, Tone, Buzz, Buzzing, Melodic, Randomized. Low and digital tonal beep with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 01.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 02.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 03.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 04.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 05.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Laser Shoot Double 06.wav	GAME FX Tech, Electronic, Tonal, Buzz, Buzzing, Melodic, Swirl, Swirling. Digital double whizzing and whirring elements with some distortion elements.
GAME FX 8Bit Character Looking For Enemy Loop 01.wav	GAME FX Tech, Electronic, Swirl, Tone, Movement, Flutter, Looping, Steady, Repeat. Digital stuttering tonal elements with some swirling.
GAME FX 8Bit Character Meet Opponent 01.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.
GAME FX 8Bit Character Meet Opponent 02.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.
GAME FX 8Bit Character Meet Opponent 03.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.



GAME FX 8Bit Character Meet Opponent 04.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.
GAME FX 8Bit Character Meet Opponent 05.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.
GAME FX 8Bit Character Meet Opponent 06.wav	GAME FX Tech, Electronic, Flutter, Tone, Melodic. Digital tonal stuttering elements.
GAME FX 8Bit Character Phone Rings 01.wav	GAME FX Tech, Electronic, Ringing, Call, Alarm, Repeat, Beep. Digital and thin beeping elements.
GAME FX 8Bit Character Phone Rings 02.wav	GAME FX Tech, Electronic, Ringing, Call, Alarm, Repeat, Beep. Digital and thin beeping elements.
GAME FX 8Bit Character Phone Rings 03.wav	GAME FX Tech, Electronic, Ringing, Call, Alarm, Repeat, Beep. Digital and thin beeping elements.
GAME FX 8Bit Character Preparing Strike Short 01.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Preparing Strike Short 02.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Preparing Strike Short 03.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Preparing Strike Short 04.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Preparing Strike Short 05.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Preparing Strike Short 06.wav	GAME FX Tech, Electronic, Brief, Concise, Rise, Ascend. Low and short digital ascending elements.
GAME FX 8Bit Character Shoots High 01.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots High 02.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots High 03.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots High 04.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots High 05.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots High 06.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and high piercing elements.
GAME FX 8Bit Character Shoots Low 01.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Shoots Low 02.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Shoots Low 03.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Shoots Low 04.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Shoots Low 05.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Shoots Low 06.wav	GAME FX Tech, Electronic, Pierce, Brief, Concise, Harsh, Rough. Sharp, digital and low piercing elements.
GAME FX 8Bit Character Take Tool 01.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.
GAME FX 8Bit Character Take Tool 02.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.
GAME FX 8Bit Character Take Tool 03.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.



GAME FX 8Bit Character Take Tool 04.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.
GAME FX 8Bit Character Take Tool 05.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.
GAME FX 8Bit Character Take Tool 06.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise. Thin and short digital beeping elements.
GAME FX 8Bit Character Take Tool Medium 01.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise, Medium, Average. Mid-range short digital beeping elements.
GAME FX 8Bit Character Take Tool Medium 02.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise, Medium, Average. Mid-range short digital beeping elements.
GAME FX 8Bit Character Take Tool Medium 03.wav	GAME FX Tech, Electronic, Brief, Concise, Tone, Tonal, Rise, Medium, Average. Mid-range short digital beeping elements.
GAME FX 8Bit Character Teleport Noisy Medium 01.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Medium 02.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Medium 03.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Medium 04.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Medium 05.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Medium 06.wav	GAME FX Tech, Electronic, Mid, Average, Stutter, Move, Motion. Digital fluttering movement elements. Medium length.
GAME FX 8Bit Character Teleport Noisy Short 01.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Noisy Short 02.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Noisy Short 03.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Noisy Short 04.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Noisy Short 05.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Noisy Short 06.wav	GAME FX Tech, Electronic, Brief, Concise, Stutter, Move, Motion. Digital fluttering movement elements. Short length.
GAME FX 8Bit Character Teleport Tonal Hard 01.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.
GAME FX 8Bit Character Teleport Tonal Hard 02.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.
GAME FX 8Bit Character Teleport Tonal Hard 03.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.
GAME FX 8Bit Character Teleport Tonal Hard 04.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.
GAME FX 8Bit Character Teleport Tonal Hard 05.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.
GAME FX 8Bit Character Teleport Tonal Hard 06.wav	GAME FX Tech, Electronic, Tone, Strong, Rough, Beep. Digital tonal beeping elements with a hard intensity.



GAME FX 8Bit Character Teleport Tonal Soft 01.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Character Teleport Tonal Soft 02.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Character Teleport Tonal Soft 03.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Character Teleport Tonal Soft 04.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Character Teleport Tonal Soft 05.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Character Teleport Tonal Soft 06.wav	GAME FX Tech, Electronic, Tone, Gentle, Mild, Beep. Digital tonal beeping elements with a soft intensity.
GAME FX 8Bit Choose Character 01.wav	GAME FX Tech, Electronic, Distortion, Buzz, Lengthy, Tail. Thick and distorted digital beeping elements.
GAME FX 8Bit Choose Character 02.wav	GAME FX Tech, Electronic, Distortion, Buzz, Lengthy, Tail. Thick and distorted digital beeping elements.
GAME FX 8Bit Choose Character 03.wav	GAME FX Tech, Electronic, Distortion, Buzz, Lengthy, Tail. Thick and distorted digital beeping elements.
GAME FX 8Bit Counting Points Normal 01.wav	GAME FX Tech, Electronic, Regular, Basic, Tone, Ascend, Rise, Steps. Ascending, digital tonal elements with some variations, normal.
GAME FX 8Bit Counting Points Normal 02.wav	GAME FX Tech, Electronic, Regular, Basic, Tone, Ascend, Rise, Steps. Ascending, digital tonal elements with some variations, normal.
GAME FX 8Bit Counting Points Normal 03.wav	GAME FX Tech, Electronic, Regular, Basic, Tone, Ascend, Rise, Steps. Ascending, digital tonal elements with some variations, normal.
GAME FX 8Bit Helicopter Shoots Double 01.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Double 02.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Double 03.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Double 04.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Double 05.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Double 06.wav	GAME FX Tech, Electronic, Dual, Duo, Bursting, Twinkle, Sizzle. Digital fluttering double burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Medium 01.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Medium 02.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Medium 03.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Medium 04.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Medium 05.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Medium 06.wav	GAME FX Tech, Electronic, Mid, Average, Bursting, Twinkle, Sizzle. Digital fluttering burst elements with some sizzling elements. Medium length.
GAME FX 8Bit Helicopter Shoots Single 01.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.



GAME FX 8Bit Helicopter Shoots Single 02.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Single 03.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Single 04.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Single 05.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.
GAME FX 8Bit Helicopter Shoots Single 06.wav	GAME FX Tech, Electronic, Sole, Solo, Bursting, Twinkle, Sizzle. Digital fluttering single burst elements with some sizzling elements.
GAME FX 8Bit Menu Game List 01.wav	GAME FX Tech, Electronic, Move, Motion, Buzz, Tone. Digital tonal tension elements with some movement and distortion.
GAME FX 8Bit Menu Game List 02.wav	GAME FX Tech, Electronic, Move, Motion, Buzz, Tone. Digital tonal tension elements with some movement and distortion.
GAME FX 8Bit Menu Game List 03.wav	GAME FX Tech, Electronic, Move, Motion, Buzz, Tone. Digital tonal tension elements with some movement and distortion.
GAME FX 8Bit Skip Page 01.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Skip Page 02.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Skip Page 03.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Skip Page 04.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Skip Page 05.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Skip Page 06.wav	GAME FX Tech, Electronic, Sharp, Tone, Ascend. Thin ascending whizz tonal elements.
GAME FX 8Bit Start Musical Theme Loop 01.wav	GAME FX Tech, Electronic, Melody, Rhythm, Tone, Tonal, Music. Low and digital melodic phrase with some repeating elements.
CARTOON FX Boing Classic Balloon Boing Medium Distance 01.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 02.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 03.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 04.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 05.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 06.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 07.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 08.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 09.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 10.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 11.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.
CARTOON FX Boing Classic Balloon Boing Medium Distance 12.wav	CARTOON FX Toon, Impact, Boing, Balloon, Rubber, Creaking, Cartoon, Party, Friction, Floss, Playful. Balloon hit medium distance.



CARTOON FX Boing Metal Mouth Jaw Click Cartoon 01.wav	CARTOON FX Cartoon, Toon, Boing, Metal, Mouth, Jaw, Click Cartoonish metal mouth jaw clicks and boings.
CARTOON FX Boing Metal Mouth Jaw Click Cartoon 02.wav	CARTOON FX Cartoon, Toon, Boing, Metal, Mouth, Jaw, Click Cartoonish metal mouth jaw clicks and boings.
CARTOON FX Boing Metal Mouth Jaw Click Cartoon 03.wav	CARTOON FX Cartoon, Toon, Boing, Metal, Mouth, Jaw, Click Cartoonish metal mouth jaw clicks and boings.
CARTOON FX Boing Metal Mouth Jaw Click Cartoon Short 01.wav	CARTOON FX Cartoon Sound, Metal, Effects, FX, Mouth, Jaw, Click, Short Short cartoon sound of a metal mouth jaw click.
CARTOON FX Boing Metal Mouth Jaw Click Cartoon Short 02.wav	CARTOON FX Cartoon Sound, Metal, Effects, FX, Mouth, Jaw, Click, Short Short cartoon sound of a metal mouth jaw click.
CARTOON FX Boing Metal Mouth Jaw Click Cartoon Short 03.wav	CARTOON FX Cartoon Sound, Metal, Effects, FX, Mouth, Jaw, Click, Short Short cartoon sound of a metal mouth jaw click.
CARTOON FX Boing Mouth Harp Single Aw 01.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw 02.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw 03.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw 04.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw 05.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw 06.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 01.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 02.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 03.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 04.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 05.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Aw Cartoon 06.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Effects, FX Single 'Aw' sound created with a mouth harp, suitable for cartoon use.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Bubble 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth Harp, Single, Bubble Cartoonish mouth harp produces a single bubble-like boing.
CARTOON FX Boing Mouth Harp Single Cartoon Distortion 01.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Distortion 02.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Distortion 03.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.



CARTOON FX Boing Mouth Harp Single Cartoon Distortion 04.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Distortion 05.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Distortion 06.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Aw', Distortion, Effects, FX Cartoon-style single 'Aw' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew 01.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Effects, FX Single 'Ew' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Cartoon Ew 02.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Effects, FX Single 'Ew' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Cartoon Ew 03.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Effects, FX Single 'Ew' sound created with a mouth harp.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 01.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 02.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 03.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 04.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 05.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Harp Single Cartoon Ew Distortion 06.wav	CARTOON FX Cartoon, Toon, Mouth Harp, Single, 'Ew', Distortion, Effects, FX Cartoon-style single 'Ew' sound with mouth harp and distortion.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful Cartoonish mouth and jaw create a playful bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au Double 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful, Double Cartoonish mouth and jaw create a playful double bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au Double 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful, Double Cartoonish mouth and jaw create a playful double bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Bubble Au Double 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Bubble, Playful, Double Cartoonish mouth and jaw create a playful double bubble-like sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Playful Cartoonish mouth and jaw produce an electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Playful Cartoonish mouth and jaw produce an electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Playful Cartoonish mouth and jaw produce an electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric Short 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric Short 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric Short 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.



CARTOON FX Boing Mouth Jaw Cartoon Electric Short 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric Short 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Electric Short 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Electric, Short, Playful Cartoonish mouth and jaw create a short, electric, playful sound.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Low Signal 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Low, Signal Cartoonish mouth and jaw produce a low, signal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Metal 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Metal, Playful Cartoonish mouth and jaw produce a playful metal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Metal 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Metal, Playful Cartoonish mouth and jaw produce a playful metal-like boing.
CARTOON FX Boing Mouth Jaw Cartoon Metal 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Metal, Playful Cartoonish mouth and jaw produce a playful metal-like boing.
CARTOON FX Boing Mouth Jaw Double 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Double 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Double 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Double 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Double 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Double 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Double, Playful Cartoonish mouth and jaw create a double boing effect.
CARTOON FX Boing Mouth Jaw Single 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single 04.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single 05.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single 06.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw create a single boing effect.
CARTOON FX Boing Mouth Jaw Single Cartoon 01.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw produce a playful boing.
CARTOON FX Boing Mouth Jaw Single Cartoon 02.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw produce a playful boing.
CARTOON FX Boing Mouth Jaw Single Cartoon 03.wav	CARTOON FX Cartoon, Toon, Boing, Mouth, Jaw, Single, Playful Cartoonish mouth and jaw produce a playful boing.



CARTOON FX Creak Door 1 Cartoonish Squeaks 01.wav	CARTOON FX Creaking, Creaking, Tone, Tonal, Creak, Open, Close, Friction. Cartoonish low and high squeaking elements of a door.
CARTOON FX Creak Door 1 Cartoonish Squeaks 02.wav	CARTOON FX Creaking, Creaking, Tone, Tonal, Creak, Open, Close, Friction. Cartoonish low and high squeaking elements of a door.
CARTOON FX Creak Door 1 Cartoonish Squeaks 03.wav	CARTOON FX Creaking, Creaking, Tone, Tonal, Creak, Open, Close, Friction. Cartoonish low and high squeaking elements of a door.
CARTOON HIT Cartoon Hit Double Designed 01.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Double Designed 02.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Double Designed 03.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Double Designed 04.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Double Designed 05.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Double Designed 06.wav	CARTOON HIT Cartoon, Toon, Double, Hit, Light Impact, Effect, FX Double cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 01.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 02.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 03.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 04.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 05.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Cartoon Hit Single Designed 06.wav	CARTOON HIT Cartoon, Toon, Single, Hit, Light Impact, Effect, FX A singular cartoon hit sound.
CARTOON HIT Digital Hit Double 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double 04.wav	CARTOON HIT Cartoon, Impact, Impacts,, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double 05.wav	CARTOON HIT Cartoon, Impact, Impacts,, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double 06.wav	CARTOON HIT Cartoon, Impact, Impacts,, Tonal, Dual, Duo, Thud, Distortion, Electronic. Digital double hits with some harsh and crunchy elements.
CARTOON HIT Digital Hit Double Reverberant 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and reverberation.
CARTOON HIT Digital Hit Double Reverberant 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and reverberation.
CARTOON HIT Digital Hit Double Reverberant 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and reverberation.
CARTOON HIT Digital Hit Double Reverberant 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and reverberation.
CARTOON HIT Digital Hit Double Reverberant 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and reverberation.



	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Dual, Duo, Thud, Distortion, Electronic, Resonance, Reverb. Digital double hits with some harsh elements and
CARTOON HIT Digital Hit Double Reverberant 06.wav	reverberation.
CARTOON HIT Digital Hit Single 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole. Single digital hitting elements with some crunch.
CARTOON HIT Digital Hit Single Reverberant 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Hit Single Reverberant 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Hit Single Reverberant 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Hit Single Reverberant 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Hit Single Reverberant 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Hit Single Reverberant 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Tonal, Thud, Distortion, Electronic, Solo, Sole, Resonance, Reverb. Single digital hitting elements with some crunch and additional reverberation
CARTOON HIT Digital Punch Double 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Double 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Double 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Double 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Double 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Double 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Dual, Duo, Distortion, Electronic. Digital double punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.
CARTOON HIT Digital Punch Single 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Tonal, Distortion, Electronic, Solo, Sole. Digital single punches with some tonal and harsh elements.



CARTOON HIT Digital Punch Soft Double 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Double 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Double 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Double 04.way	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Double 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Double 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Dual, Duo. Digital double punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 01.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 02.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 03.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 04.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 05.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Digital Punch Soft Single 06.wav	CARTOON HIT Cartoon, Impact, Impacts, Strike, Thud, Gentle, Mild, Sole, Solo. Digital single punches with a soft intensity and low elements.
CARTOON HIT Hits Metal Surface 01.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Hits Metal Surface 02.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Hits Metal Surface 03.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Hits Metal Surface 04.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Hits Metal Surface 05.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Hits Metal Surface 06.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish hitting elements on a metal surface.
CARTOON HIT Metal Click Double 01.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double 02.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double 03.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double 04.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double 05.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double 06.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX A double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double Fast 01.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double Fast 02.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double Fast 03.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.



CARTOON HIT Metal Click Double Fast 04.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double Fast 05.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Double Fast 06.wav	CARTOON HIT Metal, Cartoon Sound, Double, Click, Effect, FX, Fast A fast, double metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 01.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 02.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 03.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 04.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 05.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Click Single 06.wav	CARTOON HIT Metal, Cartoon Sound, Single, Click, Effect, FX A single metal click sound, suitable for cartoon use.
CARTOON HIT Metal Impact Designed 01.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish and designed hitting elements on a metal surface with some additional warping.
CARTOON HIT Metal Impact Designed 02.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish and designed hitting elements on a metal surface with some additional warping.
CARTOON HIT Metal Impact Designed 03.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Cartoonish and designed hitting elements on a metal surface with some additional warping.
CARTOON HIT Plastic Hit Metal Surface 01.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Stuttering and filtered hitting elements of plastic on a metal surface.
CARTOON HIT Plastic Hit Metal Surface 02.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Stuttering and filtered hitting elements of plastic on a metal surface.
CARTOON HIT Plastic Hit Metal Surface 03.wav	CARTOON HIT Metallic, Tone, Tonal, Impact, Impacts, Strike, Cartoon. Stuttering and filtered hitting elements of plastic on a metal surface.