Sound Armoury – Glass Smashes

Bit Depth: 24 bit

Sample Rate: 96 kHz

Version: 1.0

Name	Description	Duration (HH:MM:SS)	Sample Rate	Channels	Bit Depth
GLASBrk_Smash Glass Jar 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:02	96000	1	24
GLASBrk_Smash Glass Jar 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:01	96000	1	24
GLASBrk_Smash Glass Jar, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, jar, bottle	00:00:15	96000	1	24
GLASBrk_Smash Glass Pane 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, pane, window, car	00:00:01	96000	1	24
GLASBrk_Smash Glass Pane 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, pane, window, car	00:00:01	96000	1	24
GLASBrk_Smash Glass Pane 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, pane, window, car	00:00:01	96000	1	24
GLASBrk_Smash Glass Pane 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, pane, window, car	00:00:01	96000	1	24
GLASBrk_Smash Glass Pane, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, pane, window, car	00:00:06	96000	1	24
GLASBrk_Smash Small Glass Pieces 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASBrk_Smash Small Glass Pieces 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASBrk_Smash Small Glass Pieces 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASBrk_Smash Small Glass Pieces, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:18	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 14_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 15_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 16_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 17_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 18_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:01	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 19_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 20_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 21_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 22_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 23_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 24_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 25_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 26_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 27_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 28_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 29_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 30_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 31_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 32_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile 33_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	1	24
GLASCrsh_Dropping Glass Shards into Pile, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:50	96000	1	24
GLASCrsh_Glass Breaking, Granular Loop_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, loop, granular	00:00:14	96000	2	24
GLASCrsh_Glass Pane Breaking, Granular Loop_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, loop, granular	00:00:14	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:04	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:04	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:04	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:04	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:04	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24

Filename	Description	Duration	Sample Rate	Ch	Bit
GLASCrsh_Glass Pane Smash, Designed Long 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Long, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:45	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:03	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Pane Smash, Designed Mid Length, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:32	96000	2	24
GLASCrsh_Glass Smash, Designed Long 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Smash, Designed Long 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long 14_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:03	96000	2	24
GLASCrsh_Glass Smash, Designed Long 15_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Long, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, long	00:00:32	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:02	96000	2	24
GLASCrsh_Glass Smash, Designed Mid Length, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken	00:00:28	96000	2	24
GLASCrsh_Glass Smash, Designed Short 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:01	96000	2	24
GLASCrsh_Glass Smash, Designed Short, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, short	00:00:16	96000	2	24
GLASCrsh_Hit Glass Shards w Hammer 01_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 02_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 03_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 04_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 05_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 06_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 07_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 08_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 09_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 10_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 11_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:02	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 12_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:02	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 13_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:02	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 14_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 15_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer 16_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:01	96000	1	24
GLASCrsh_Hit Glass Shards w Hammer, Multi_SARM_GlassSmash.wav	glass, smash, impact, debris, destruction, crash, shards, broken, hit	00:00:12	96000	1	24
GLASCrsh_Shuffling Glass Shards 01_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 02_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 03_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 04_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 05_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24

GLASCrsh_Shuffling Glass Shards 06_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 07_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 08_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 09_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 10_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 11_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 12_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 13_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:01	96000	1	24
GLASCrsh_Shuffling Glass Shards 14_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:02	96000	1	24
GLASCrsh_Shuffling Glass Shards 15_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:02	96000	1	24
GLASCrsh_Shuffling Glass Shards 16_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:02	96000	1	24
GLASCrsh_Shuffling Glass Shards 17_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:02	96000	1	24
GLASCrsh_Shuffling Glass Shards 18_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:02	96000	1	24
GLASCrsh_Shuffling Glass Shards 19_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:03	96000	1	24
GLASCrsh_Shuffling Glass Shards 20_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:03	96000	1	24
GLASCrsh_Shuffling Glass Shards 21_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:05	96000	1	24
GLASCrsh_Shuffling Glass Shards 22_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:09	96000	1	24
GLASCrsh_Shuffling Glass Shards, Multi_SARM_GlassSmash.wav	glass, smash, debris, destruction, crash, shards, broken, handling, manipulation	00:00:47	96000	1	24
GLASImpt_Glass Piece Bouncing 01_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:01	96000	1	24
GLASImpt_Glass Piece Bouncing 02_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:02	96000	1	24
GLASImpt_Glass Piece Bouncing 03_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:02	96000	1	24
GLASImpt_Glass Piece Bouncing 04_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:02	96000	1	24
GLASImpt_Glass Piece Bouncing 05_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:01	96000	1	24
GLASImpt_Glass Piece Bouncing 06_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:01	96000	1	24
GLASImpt_Glass Piece Bouncing 07_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:01	96000	1	24
GLASImpt_Glass Piece Bouncing, Multi_SARM_GlassSmash.wav	glass, smash, impact, hit, blunt	00:00:10	96000	1	24