## Crowds & People Sound File List

Filename The Control of the Control	<b>Description</b>	FXName	<b>Duration</b> Cl	hannels	SampleRate B	itDepth
Crowd, Cafe, Medium Distant, Light, Idle, Steady, Cutlery, D50. wav	Crowd, Cafe, Medium Distant, Light, Idle, Steady, Cutlery, D50 - faint BG compressor buzz	Crowd in a cafe light and idling with steady activity and cutlery, D50	00:35.222	2	96000	24
Crowd, Cafe, Medium Distant, Light, Idle, Steady, Cutlery, DSM. wav	Crowd, Cafe, Medium Distant, Light, Idle, Steady, Cutlery, DSM - faint BG compressor buzz	Crowd in a cafe light and idling with steady activity and cutlery, DSM	02:54.287	2	96000	24
Crowd, Chinatown, Food Court, Medium Distant, Medium, Loiter, Busy, Old Men Chat, Animated, D50 - some distant track smacks, cart pass. wav	Crowd, Chinatown, Food Court, Medium Distant, Medium, Loiter, Busy, Old Men Chat, Animated, D50 - some distant track smacks, cart pass	Crowd in a Chinatown food court with old men chatting, animated, D50	02:02.101	2	96000	24
Crowd, Chinatown, Food Court, Medium Distant, Medium, Loiter, Busy, Old Men Chat, Animated, H4n - some distant track smacks, cart pass. wav	Crowd, Chinatown, Food Court, Medium Distant, Medium, Loiter, Busy, Old Men Chat, Animated, H4n - some distant track smacks, cart pass	Crowd in a Chinatown food court with old men chatting, animated, H4n	02:02.101	2	96000	24
Crowd, Chinatown, Interior, Men, Play Game, Sparse, Chat, Calls, Slam Pieces, D50 - faint background mall.wav	Crowd, Chinatown, Interior, Men, Play Game, Sparse, Chat, Calls, Slam Pieces, D50 - faint background mall	Crowd in Chinatown with old men playing a game chatting, calling and slamming pieces, D50	00:51.623	2	96000	24
Crowd, Chinatown, Interior, Men, Play Game, Sparse, Chat, Calls, Slam Pieces, H4n - faint background mall.wav	Crowd, Chinatown, Interior, Men, Play Game, Sparse, Chat, Calls, Slam Pieces, H4n - faint background mall	Crowd in Chinatown with old men playing a game chatting, calling and slamming pieces, H4n	00:51.623	2	96000	24
Crowd, Subway Station, Entrance, Sparse, Scattered, Waves, Turnstiles, Escalators, Subway, Kids, PA, DSM - escalator groans. wav	Crowd, Subway Station, Entrance, Sparse, Scattered, Waves, Turnstiles, Escalators, Subway, Kids, PA, DSM - escalator groans	Crowd at a subway station entrance sparse and passing in waves with escalator and kids	03:12.667	2	96000	24
Crowd, Subway Station, Entrance, Sparse, Scattered, Waves, Turnstiles, Escalators, Subways, Voices, Kids, D50 - distant subways arrive and depart, escalator groans.way	Crowd, Subway Station, Entrance, Sparse, Scattered, Waves, Turnstiles, Escalators, Subways, Voices, Kids, D50 - distant subways arrive and depart, escalator groans	Crowd at a subway station entrance sparse and passing in waves with escalator and kids voices	04:07.232	2	96000	24
Crowd, Subway Station, Entrance, Thick, Busy, Pass, Steady, Wide, D50 - turnstiles, footsteps and a few voices, distant subway at 2 23. wav	Crowd, Subway Station, Entrance, Thick, Busy, Pass, Steady, Wide, D50 - turnstiles, footsteps and a few voices, distant subway at 2 23	Crowd at a subway station entrance thick and busy, passing steadily, wide, D50	03:37.194	2	96000	24
Crowd, Subway Station, Entrance, Thick, Busy, Pass, Steady, Wide, H4n - turnstiles, footsteps and a few voices, distant subway at 2 23. wav	Crowd, Subway Station, Entrance, Thick, Busy, Pass, Steady, Wide, H4n - turnstiles, footsteps and a few voices, distant subway at 2 23	Crowd at a subway station entrance thick and busy, passing steadily, wide, H4n	03:37.194	2	96000	24