

Sound Armoury – 8 Bit Essentials

Bit Depth: 24 bit
Sample Rate: 48 kHz
Version: 1.1



Category	Filename	Duration (HH:MM:SS)	Channels
Countdown	GAMEVideo_Countdown_SARM_8BE_01	00:00:03	1
Countdown	GAMEVideo_Countdown_SARM_8BE_02	00:00:03	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_01	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_02	00:00:01	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_03	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_04	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_05	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_06	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_07	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_08	00:00:02	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_09	00:00:01	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_10	00:00:01	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_11	00:00:01	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_12	00:00:01	1
Explosions (No Sub)	EXPLMisc_Explosions No Sub_SARM_8BE_13	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_01	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_02	00:00:01	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_03	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_04	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_05	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_06	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_07	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_08	00:00:02	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_09	00:00:01	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_10	00:00:01	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_11	00:00:01	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_12	00:00:01	1
Explosions (With Sub)	EXPLMisc_Explosions With Sub_SARM_8BE_13	00:00:02	1
Falls	GAMEVideo_Fall_SARM_8BE_01	00:00:01	1
Falls	GAMEVideo_Fall_SARM_8BE_02	00:00:01	1
Falls	GAMEVideo_Fall_SARM_8BE_03	00:00:01	1

Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_01	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_02	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_03	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_04	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_05	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_06	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_07	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_08	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_09	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_10	00:00:01	1
Gunshots (No Sub)	GAMEVideo_Gunshot No Sub_SARM_8BE_11	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_01	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_02	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_03	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_04	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_05	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_06	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_07	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_08	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_09	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_10	00:00:01	1
Gunshots (With Sub)	GAMEVideo_Gunshot With Sub_SARM_8BE_11	00:00:01	1
Jingle - Fail	MUSCSong_Jingle Fail Mono_SARM_8BE_01	00:00:03	1
Jingle - Fail	MUSCSong_Jingle Fail Mono_SARM_8BE_02	00:00:03	1
Jingle - Fail	MUSCSong_Jingle Fail Mono_SARM_8BE_03	00:00:03	1
Jingle - Fail	MUSCSong_Jingle Fail Stereo_SARM_8BE_01	00:00:03	2
Jingle - Fail	MUSCSong_Jingle Fail Stereo_SARM_8BE_02	00:00:03	2
Jingle - Fail	MUSCSong_Jingle Fail Stereo_SARM_8BE_03	00:00:03	2
Jingle - Victory	MUSCSong_Jingle Victory Mono_SARM_8BE_01	00:00:02	1
Jingle - Victory	MUSCSong_Jingle Victory Mono_SARM_8BE_02	00:00:02	1
Jingle - Victory	MUSCSong_Jingle Victory Mono_SARM_8BE_03	00:00:02	1
Jingle - Victory	MUSCSong_Jingle Victory Stereo_SARM_8BE_01	00:00:02	2
Jingle - Victory	MUSCSong_Jingle Victory Stereo_SARM_8BE_02	00:00:02	2
Jingle - Victory	MUSCSong_Jingle Victory Stereo_SARM_8BE_03	00:00:02	2
Jumps	GAMEVideo_Jump_SARM_8BE_01	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_02	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_03	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_04	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_05	00:00:01	1

Jumps	GAMEVideo_Jump_SARM_8BE_06	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_07	00:00:01	1
Jumps	GAMEVideo_Jump_SARM_8BE_08	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_01	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_02	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_03	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_04	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_05	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_06	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_07	00:00:01	1
Laser Gunshots	SCIWeap_Laser Gunshot_SARM_8BE_08	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_01	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_02	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_03	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_04	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_05	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_06	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_07	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_08	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_09	00:00:01	1
Item Pick Ups	GAMEVideo_Item Pick Up_SARM_8BE_10	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_01	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_02	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_03	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_04	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_05	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_06	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_07	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_08	00:00:01	1
Punches	FGHTImpt_Punch_SARM_8BE_09	00:00:01	1
Rises	GAMEVideo_Rise_SARM_8BE_01	00:00:01	1
Rises	GAMEVideo_Rise_SARM_8BE_02	00:00:01	1
Rises	GAMEVideo_Rise_SARM_8BE_03	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_01	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_02	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_03	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_04	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_05	00:00:01	1
UI - Cancel	UIMisc_Cancel_SARM_8BE_06	00:00:01	1

UI - Confirm	UIMisc_Confirm_SARM_8BE_01	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_02	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_03	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_04	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_05	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_06	00:00:01	1
UI - Confirm	UIMisc_Confirm_SARM_8BE_07	00:00:01	1
UI - Mouse Over	UIMisc_Mouse Over_SARM_8BE_01	00:00:01	1
UI - Mouse Over	UIMisc_Mouse Over_SARM_8BE_02	00:00:01	1