

## AMBISONIC – Rolling Thunder, Thunder strike and Rain

Filename	Format	Channels	Bitrate	Samplerate	Duration	FileType
Rain gentle, variable, wind moderate-strong, rolling thunder distant, suburbs_B format-Ambix.wav	B-format (AmbiX)	4	96	24	00:04:36	WAV
Rain gentle, variable, wind moderate-strong, rolling thunder distant, suburbs_Binaural.wav	Binaural	2	96	24	00:04:36	WAV
Rain moderate, building roof, traffic distant car horn distant, city_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:02:22	WAV
Rain moderate, building roof, traffic distant car horn distant, city_Binaural.wav	Binaural	2	96	24	00:02:22	WAV
Rain strong with wind, thunder close, rain on the concrete floor, metal fece, rain ends_B-format Ambix.wav	B-format (AmbiX)	4	96	24	00:04:26	WAV
Rain strong with wind, thunder close, rain on the concrete floor, metal fece, rain ends_Binaural.wav	Binaural	2	96	24	00:04:26	WAV
Rain strong, rolling thunder, in tree canopy, grass, forest_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:02:47	WAV
Rain strong, rolling thunder, in tree canopy, grass, forest_Binaural.wav	Binaural	2	96	24	00:02:47	WAV
Rain strong, terrace, under plastic roof, traffic distant, city_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:03:36	WAV
Rain strong, terrace, under plastic roof, traffic distant, city_Binaural.wav	Binaural	2	96	24	00:03:36	WAV
Rain torrential, city, empty street market-marketplace, kiosk, awning, rolling thunder_B-format Ambix.wav	B-format (AmbiX)	4	96	24	00:03:15	WAV
Rain torrential, city, empty street market-marketplace, kiosk, awning, rolling thunder_Binaural.wav	Binaural	2	96	24	00:03:15	WAV
Rain variable, terrace, under plastic roof, traffic distant, city_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:05:12	WAV
Rain variable, terrace, under plastic roof, traffic distant, city_Binaural.wav	Binaural	2	96	24	00:05:12	WAV
Rain, after, raindrops, rolling thunder distant, suburbs_B-format Ambix.wav	B-format (AmbiX)	4	96	24	00:02:12	WAV
Rain, after, raindrops, rolling thunder distant, suburbs_Binaural.wav	Binaural	2	96	24	00:02:12	WAV
Rain, moderate, stops, rolling thunder, suburbs_B-format Ambix.wav	B-format (AmbiX)	4	96	24	00:04:19	WAV
Rain, moderate, stops, rolling thunder, suburbs_Binaural.wav	Binaural	2	96	24	00:04:19	WAV
Rain, rolling thunder distant, city, empty street, air conditioner buzzing, people walking, dog barking distant_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:02:10	WAV
Rain, rolling thunder distant, city, empty street, air conditioner buzzing, people walking, dog barking distant_Binaural.wav	Binaural	2	96	24	00:02:10	WAV
Rain, under umbrella, Seagulls in flight distant, traffic distant, city_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:03:06	WAV
Rain, under umbrella, Seagulls in flight distant, traffic distant, city_Binaral.wav	Binaural	2	96	24	00:03:06	WAV
Rainfall, beginning, heavy raindrops on metal fence, glass table, rolling thunder, night, suburbs_B-format, Ambix.wav	B-format (AmbiX)	4	96	24	00:04:03	WAV
Rainfall, beginning, heavy raindrops on metal fence, glass table, rolling thunder, night, suburbs_Binaural.wav	Binaural	2	96	24	00:04:03	WAV

<b>Rainfall, variable, empty street market-marketplace, kiosk, awning, rolling thunder, city_B-format</b> Ambix.wav	B-format (AmbiX)	4	96	24	00:02:39	WAV
<b>Rainfall, variable, empty street market-marketplace, kiosk, awning, rolling thunder, city_Binaural</b> .wav	Binaural	2	96	24	00:02:39	WAV
<b>Rolling thunder close, rain gentle, under tree canopy, forest_B-format</b> , Ambix.wav	B-format (AmbiX)	4	96	24	00:02:32	WAV
<b>Rolling thunder close, rain gentle, under tree canopy, forest_Binaural</b> .wav	Binaural	2	96	24	00:02:32	WAV
<b>Rolling thunder close, rain gentle-variable, raindrops on ground-concrete, metal fence, suburbs_B format</b> -Ambix.wav	B-format (AmbiX)	4	96	24	00:04:04	WAV
<b>Rolling thunder close, rain gentle-variable, raindrops on ground-concrete, metal fence, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:04:04	WAV
<b>Rolling thunder close, rain gentle-variable, suburbs_B-format</b> Ambix.wav	B-format (AmbiX)	4	96	24	00:05:18	WAV
<b>Rolling thunder close, rain gentle-variable, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:05:18	WAV
<b>Rolling thunder close, rain moderate, under tree canopy, forest_B-format</b> , Ambix.wav	B-format (AmbiX)	4	96	24	00:02:08	WAV
<b>Rolling thunder close, rain moderate, under tree canopy, forest_Binaural</b> .wav	Binaural	2	96	24	00:02:08	WAV
<b>Rolling thunder close, rain strong-variable, suburbs_B-format</b> Ambix.wav	B-format (AmbiX)	4	96	24	00:02:46	WAV
<b>Rolling thunder close, rain strong-variable, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:02:46	WAV
<b>Rolling thunder distant, after rain-storm, residential building, suburbs, Summer, night_B-format</b> , Ambix.wav	B-format (AmbiX)	4	96	24	00:02:27	WAV
<b>Rolling thunder distant, after rain-storm, residential building, suburbs, Summer, night_Binaural</b> .wav	Binaural	2	96	24	00:02:27	WAV
<b>Rolling thunder distant, gentle wind in trees, distant birds, Summer, mountain forest_B-format</b> -Ambix.wav	B-format (AmbiX)	4	96	24	00:03:25	WAV
<b>Rolling thunder distant, gentle wind in trees, distant birds, Summer, mountain forest_Binaural</b> .wav	Binaural	2	96	24	00:03:25	WAV
<b>Rolling thunder distant, rain moderate, wind gentle, birds distant, suburbs_B-format</b> Ambix.wav	B-format (AmbiX)	4	96	24	00:02:10	WAV
<b>Rolling thunder distant, rain moderate, wind gentle, birds distant, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:02:10	WAV
<b>Rolling thunder distant, rain-moderate, strong, wind_B-format</b> Ambix.wav	B-format (AmbiX)	4	96	24	00:05:08	WAV
<b>Rolling thunder distant, rain-moderate, strong, wind_Binaural</b> .wav	Binaural	2	96	24	00:05:08	WAV
<b>Rolling thunder, close, raindrops-few, night, suburbs_B-format</b> , Ambix.wav	B-format (AmbiX)	4	96	24	00:05:14	WAV
<b>Rolling thunder, close, raindrops-few, night, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:05:14	WAV
<b>Rolling thunder, close, wind in trees, people distant, car-traffic distant, city_B format</b> -Ambix.wav	B-format (AmbiX)	4	96	24	00:00:45	WAV
<b>Rolling thunder, close, wind in trees, people distant, car-traffic distant, city_Binaural</b> .wav	Binaural	2	96	24	00:00:45	WAV
<b>Rolling thunder, distant, rain strong-variations, rain to stop, raindrops on ground-concrete, suburbs_B format</b> -Ambix.wav	B-format (AmbiX)	4	96	24	00:02:44	WAV
<b>Rolling thunder, distant, rain strong-variations, rain to stop, raindrops on ground-concrete, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:02:44	WAV
<b>Rolling thunder, distant, rain strong-variations, raindrops on street, car-body, suburbs_B format</b> -Ambix.wav	B-format (AmbiX)	4	96	24	00:03:10	WAV
<b>Rolling thunder, distant, rain strong-variations, raindrops on street, car-body, suburbs_Binaural</b> .wav	Binaural	2	96	24	00:03:10	WAV

<b>Rolling thunder, distant, rain strong-variations, raindrops on street, suburbs_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:04:06	WAV
<b>Rolling thunder, distant, rain strong-variations, raindrops on street, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:04:06	WAV
<b>Rolling thunder, rain gentle, sirene whailing distant, people distant, birds distant, suburbs_B-format Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:02:24	WAV
<b>Rolling thunder, rain gentle, sirene whailing distant, people distant, birds distant, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:02:24	WAV
<b>Rolling thunder, rain to stop, raindrops close, gutter-gentle distant, night, suburbs_B-format, Ambix</b>	B-format (AmbiX)	4	96	24	00:04:01	WAV
<b>Rolling thunder, rain to stop, raindrops close, gutter-gentle distant, night, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:04:01	WAV
<b>Rolling thunder, rain variable, tree canopy, dead leaves on the ground, grass, forest_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:03:19	WAV
<b>Rolling thunder, rain variable, tree canopy, dead leaves on the ground, grass, forest_Binaural.wav</b>	Binaural	2	96	24	00:03:19	WAV
<b>Rolling thunder, rain-starting, leaves on wind, raindrops on street, wind in trees, people distant, suburbs_B format-Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:01:57	WAV
<b>Rolling thunder, rain-starting, leaves on wind, raindrops on street, wind in trees, people distant, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:01:57	WAV
<b>Rolling thunder, wind-moderate-strong, crickets silent, birds distant, summer, forest_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:05:07	WAV
<b>Rolling thunder, wind-moderate-strong, crickets silent, birds distant, summer, forest_Binaural.wav</b>	Binaural	2	96	24	00:05:07	WAV
<b>Room tone, house-room-ground floor, door open, suburbs, rain torrential-variations, rolling thunder_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:04:39	WAV
<b>Room tone, house-room-ground floor, door open, suburbs, rain torrential-variations, rolling thunder_Binaural.wav</b>	Binaural	2	96	24	00:04:39	WAV
<b>Room tone, rolling thunder, birds distant_B-format Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:04:55	WAV
<b>Room tone, rolling thunder, birds distant_Binaural.wav</b>	Binaural	2	96	24	00:04:55	WAV
<b>Room tone, suv-car, rolling thunder, rain-begining-torrential-ends_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:06:10	WAV
<b>Room tone, suv-car, rolling thunder, rain-begining-torrential-ends_Binaural.wav</b>	Binaural	2	96	24	00:06:10	WAV
<b>Room tone, thunder stike, rain, residential building, apartment, balcony door open_B-format-Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:03:32	WAV
<b>Room tone, thunder stike, rain, residential building, apartment, balcony door open_Binaural.wav</b>	Binaural	2	96	24	00:03:32	WAV
<b>Thunder strike close, rain gentle, suburbs_B-format Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:01:02	WAV
<b>Thunder strike close, rain gentle, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:01:02	WAV
<b>Thunder strike close, rolling thunder distant, rain-variations, suburbs_B-format Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:02:55	WAV
<b>Thunder strike close, rolling thunder distant, rain-variations_Binaural.wav</b>	Binaural	2	96	24	00:02:55	WAV

<b>Thunder strike, close, rain strong, raindrops on the ground-concrete, suburbs_B-format-Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:00:45	WAV
<b>Thunder strike, close, rain strong, raindrops on the ground-concrete, suburbs_B-Binaural.wav</b>	Binaural	2	96	24	00:00:45	WAV
<b>Thunder strike, close, suburbs_B format-Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:00:32	WAV
<b>Thunder strike, close, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:00:32	WAV
<b>Thunder strike, rain, heavy raindrops, beginning-ends, residential building, suburbs_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:09:29	WAV
<b>Thunder strike, rain, heavy raindrops, beginning-ends, residential building, suburbs_Binaural.wav</b>	Binaural	2	96	24	00:09:29	WAV
<b>Thunderstorm, beginning, rain-heavy raindrops, night, residential district, suburbs, Summer_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:04:33	WAV
<b>Thunderstorm, beginning, rain-heavy raindrops, night, residential district, suburbs, Summer_Binaural.wav</b>	Binaural	2	96	24	00:04:33	WAV
<b>Thunderstorm, beginning-ends, residential building-terrace, suburbs, Summer evening_B-format, Ambix.wav</b>	B-format (AmbiX)	4	96	24	00:04:16	WAV
<b>Thunderstorm, beginning-ends, residential building-terrace, suburbs, Summer evening_Binaural.wav</b>	Binaural	2	96	24	00:04:16	WAV