

8Bit Retro SFX Pack 1

ASSET LIST

Contemporary - Access Denied

8BitRetroSFXPack1_Contemporary_AccessDenied01.wav
8BitRetroSFXPack1_Contemporary_AccessDenied02.wav
8BitRetroSFXPack1_Contemporary_AccessDenied03.wav
8BitRetroSFXPack1_Contemporary_AccessDenied04.wav
8BitRetroSFXPack1_Contemporary_AccessDenied05.wav
8BitRetroSFXPack1_Contemporary_AccessDenied06.wav
8BitRetroSFXPack1_Contemporary_AccessDenied07.wav
8BitRetroSFXPack1_Contemporary_AccessDenied08.wav
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Contemporary - Boss

8BitRetroSFXPack1_Contemporary_Boss01.wav
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8BitRetroSFXPack1_Contemporary_Boss03.wav
8BitRetroSFXPack1_Contemporary_Boss04.wav
8BitRetroSFXPack1_Contemporary_Boss05.wav
8BitRetroSFXPack1_Contemporary_Boss06.wav
8BitRetroSFXPack1_Contemporary_Boss07.wav

Contemporary - Damage

8BitRetroSFXPack1_Contemporary_Damage01.wav
8BitRetroSFXPack1_Contemporary_Damage02.wav

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8BitRetroSFXPack1_Contemporary_Damage03.wav
8BitRetroSFXPack1_Contemporary_Damage04.wav
8BitRetroSFXPack1_Contemporary_Damage05.wav
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Contemporary - Explosions

8BitRetroSFXPack1_Contemporary_Explosion01.wav
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8BitRetroSFXPack1_Contemporary_Explosion05.wav
8BitRetroSFXPack1_Contemporary_Explosion06.wav
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8BitRetroSFXPack1_Contemporary_Explosion08.wav
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8BitRetroSFXPack1_Contemporary_Explosion10.wav

Contemporary - Game Over

8BitRetroSFXPack1_Contemporary_GameOver01.wav
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8BitRetroSFXPack1_Contemporary_GameOver03.wav
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8BitRetroSFXPack1_Contemporary_GameOver19.wav

Contemporary - Game Starting

8BitRetroSFXPack1_Contemporary_GameStarting01.wav
8BitRetroSFXPack1_Contemporary_GameStarting02.wav
8BitRetroSFXPack1_Contemporary_GameStarting03.wav
8BitRetroSFXPack1_Contemporary_GameStarting04.wav
8BitRetroSFXPack1_Contemporary_GameStarting05.wav
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8BitRetroSFXPack1_Contemporary_GameStarting08.wav
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8BitRetroSFXPack1_Contemporary_GameStarting28.wav

Contemporary - Item Pickup

8BitRetroSFXPack1_Contemporary_ItemPickUp01.wav
8BitRetroSFXPack1_Contemporary_ItemPickUp02.wav
8BitRetroSFXPack1_Contemporary_ItemPickUp03.wav
8BitRetroSFXPack1_Contemporary_ItemPickUp04.wav
8BitRetroSFXPack1_Contemporary_ItemPickUp05.wav
8BitRetroSFXPack1_Contemporary_ItemPickUp06.wav
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8BitRetroSFXPack1_Contemporary_ItemPickUp08.wav
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8BitRetroSFXPack1_Contemporary_ItemPickUp20.wav
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8BitRetroSFXPack1_Contemporary_ItemPickUp36.wav

Contemporary - Jump

8BitRetroSFXPack1_Contemporary_Jump01.wav
8BitRetroSFXPack1_Contemporary_Jump02.wav
8BitRetroSFXPack1_Contemporary_Jump03.wav
8BitRetroSFXPack1_Contemporary_Jump04.wav
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8BitRetroSFXPack1_Contemporary_Jump31.wav

Contemporary - KickPunch

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8BitRetroSFXPack1_Contemporary_KickPunch04.wav
8BitRetroSFXPack1_Contemporary_KickPunch05.wav
8BitRetroSFXPack1_Contemporary_KickPunch06.wav
8BitRetroSFXPack1_Contemporary_KickPunch07.wav
8BitRetroSFXPack1_Contemporary_KickPunch08.wav
8BitRetroSFXPack1_Contemporary_KickPunch09.wav
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8BitRetroSFXPack1_Contemporary_KickPunch12.wav
8BitRetroSFXPack1_Contemporary_KickPunch13.wav

Contemporary - Menu

8BitRetroSFXPack1_Contemporary_Menu01.wav
8BitRetroSFXPack1_Contemporary_Menu02.wav
8BitRetroSFXPack1_Contemporary_Menu03.wav
8BitRetroSFXPack1_Contemporary_Menu04.wav
8BitRetroSFXPack1_Contemporary_Menu05.wav
8BitRetroSFXPack1_Contemporary_Menu06.wav
8BitRetroSFXPack1_Contemporary_Menu07.wav

Contemporary - Miscellaneous

8BitRetroSFXPack1_Contemporary_Misc01.wav
8BitRetroSFXPack1_Contemporary_Misc02.wav
8BitRetroSFXPack1_Contemporary_Misc03.wav
8BitRetroSFXPack1_Contemporary_Misc04.wav
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8BitRetroSFXPack1_Contemporary_Misc07.wav
8BitRetroSFXPack1_Contemporary_Misc08.wav
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Contemporary - Points Counter

8BitRetroSFXPack1_Contemporary_PointsCounter01.wav

8BitRetroSFXPack1_Contemporary_PointsCounter02.wav

Contemporary - Portals, Doors, Transitions

8BitRetroSFXPack1_Contemporary_PortalDoorTransition01.wav

8BitRetroSFXPack1_Contemporary_PortalDoorTransition02.wav

8BitRetroSFXPack1_Contemporary_PortalDoorTransition03.wav

8BitRetroSFXPack1_Contemporary_PortalDoorTransition04.wav

Contemporary - Power Down

8BitRetroSFXPack1_Contemporary_PowerDown01.wav

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8BitRetroSFXPack1_Contemporary_PowerDown03.wav

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8BitRetroSFXPack1_Contemporary_PowerDown13.wav

8BitRetroSFXPack1_Contemporary_PowerDown14.wav

Contemporary - Power Up

8BitRetroSFXPack1_Contemporary_PowerUp01.wav

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8BitRetroSFXPack1_Contemporary_PowerUp33.wav

Contemporary - Quest Accepted

8BitRetroSFXPack1_Contemporary_QuestAccepted01.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted02.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted03.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted04.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted05.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted06.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted07.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted08.wav
8BitRetroSFXPack1_Contemporary_QuestAccepted09.wav

Contemporary - Quest Completed

8BitRetroSFXPack1_Contemporary_QuestCompleted01.wav
8BitRetroSFXPack1_Contemporary_QuestCompleted02.wav
8BitRetroSFXPack1_Contemporary_QuestCompleted03.wav
8BitRetroSFXPack1_Contemporary_QuestCompleted04.wav

Contemporary - Weapon - Guns

8BitRetroSFXPack1_Contemporary_Weapon_Gun01.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun02.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun03.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun04.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun05.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun06.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun07.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun08.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun09.wav
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8BitRetroSFXPack1_Contemporary_Weapon_Gun43.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun44.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun45.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun46.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun47.wav
8BitRetroSFXPack1_Contemporary_Weapon_Gun48.wav

Contemporary - Weapon - Magic

8BitRetroSFXPack1_Contemporary_Weapon_Magic01.wav

Contemporary - Weapon - Misc.

8BitRetroSFXPack1_Contemporary_Weapon_Misc01.wav
8BitRetroSFXPack1_Contemporary_Weapon_Misc02.wav
8BitRetroSFXPack1_Contemporary_Weapon_Misc03.wav
8BitRetroSFXPack1_Contemporary_Weapon_Misc04.wav
8BitRetroSFXPack1_Contemporary_Weapon_Misc05.wav
8BitRetroSFXPack1_Contemporary_Weapon_Misc06.wav

Traditional - Access Denied

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Traditional - Boss

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Traditional - Characters

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8BitRetroSFXPack1_Traditional_Character03.wav
8BitRetroSFXPack1_Traditional_Character04.wav
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8BitRetroSFXPack1_Traditional_Character19.wav
8BitRetroSFXPack1_Traditional_Character20.wav
8BitRetroSFXPack1_Traditional_Character21.wav
8BitRetroSFXPack1_Traditional_Character22.wav
8BitRetroSFXPack1_Traditional_Character23.wav
8BitRetroSFXPack1_Traditional_Character24.wav
8BitRetroSFXPack1_Traditional_Character25.wav
8BitRetroSFXPack1_Traditional_Character26.wav
8BitRetroSFXPack1_Traditional_Character27.wav
8BitRetroSFXPack1_Traditional_Character28.wav
8BitRetroSFXPack1_Traditional_Character29.wav
8BitRetroSFXPack1_Traditional_Character30.wav
8BitRetroSFXPack1_Traditional_Character31.wav
8BitRetroSFXPack1_Traditional_Character32.wav
8BitRetroSFXPack1_Traditional_Character33.wav
8BitRetroSFXPack1_Traditional_Character34.wav

Traditional - Clicks

8BitRetroSFXPack1_Traditional_Click01.wav
8BitRetroSFXPack1_Traditional_Click02.wav
8BitRetroSFXPack1_Traditional_Click03.wav
8BitRetroSFXPack1_Traditional_Click04.wav
8BitRetroSFXPack1_Traditional_Click05.wav
8BitRetroSFXPack1_Traditional_Click06.wav
8BitRetroSFXPack1_Traditional_Click07.wav
8BitRetroSFXPack1_Traditional_Click08.wav
8BitRetroSFXPack1_Traditional_Click09.wav

Traditional - Coin Pick Up

8BitRetroSFXPack1_Traditional_CoinPickUp01.wav
8BitRetroSFXPack1_Traditional_CoinPickUp02.wav
8BitRetroSFXPack1_Traditional_CoinPickUp03.wav
8BitRetroSFXPack1_Traditional_CoinPickUp04.wav
8BitRetroSFXPack1_Traditional_CoinPickUp05.wav
8BitRetroSFXPack1_Traditional_CoinPickUp06.wav
8BitRetroSFXPack1_Traditional_CoinPickUp07.wav
8BitRetroSFXPack1_Traditional_CoinPickUp08.wav
8BitRetroSFXPack1_Traditional_CoinPickUp09.wav
8BitRetroSFXPack1_Traditional_CoinPickUp10.wav
8BitRetroSFXPack1_Traditional_CoinPickUp11.wav
8BitRetroSFXPack1_Traditional_CoinPickUp12.wav
8BitRetroSFXPack1_Traditional_CoinPickUp13.wav
8BitRetroSFXPack1_Traditional_CoinPickUp14.wav
8BitRetroSFXPack1_Traditional_CoinPickUp15.wav
8BitRetroSFXPack1_Traditional_CoinPickUp16.wav
8BitRetroSFXPack1_Traditional_CoinPickUp17.wav

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8BitRetroSFXPack1_Traditional_CoinPickUp18.wav
8BitRetroSFXPack1_Traditional_CoinPickUp19.wav
8BitRetroSFXPack1_Traditional_CoinPickUp20.wav

Traditional - Damage

8BitRetroSFXPack1_Traditional_Damage01.wav
8BitRetroSFXPack1_Traditional_Damage02.wav
8BitRetroSFXPack1_Traditional_Damage03.wav
8BitRetroSFXPack1_Traditional_Damage04.wav
8BitRetroSFXPack1_Traditional_Damage05.wav
8BitRetroSFXPack1_Traditional_Damage06.wav
8BitRetroSFXPack1_Traditional_Damage07.wav
8BitRetroSFXPack1_Traditional_Damage08.wav
8BitRetroSFXPack1_Traditional_Damage09.wav
8BitRetroSFXPack1_Traditional_Damage10.wav
8BitRetroSFXPack1_Traditional_Damage11.wav
8BitRetroSFXPack1_Traditional_Damage12.wav
8BitRetroSFXPack1_Traditional_Damage13.wav
8BitRetroSFXPack1_Traditional_Damage14.wav
8BitRetroSFXPack1_Traditional_Damage15.wav
8BitRetroSFXPack1_Traditional_Damage16.wav
8BitRetroSFXPack1_Traditional_Damage17.wav
8BitRetroSFXPack1_Traditional_Damage18.wav
8BitRetroSFXPack1_Traditional_Damage19.wav
8BitRetroSFXPack1_Traditional_Damage20.wav
8BitRetroSFXPack1_Traditional_Damage21.wav
8BitRetroSFXPack1_Traditional_Damage22.wav
8BitRetroSFXPack1_Traditional_Damage23.wav
8BitRetroSFXPack1_Traditional_Damage24.wav
8BitRetroSFXPack1_Traditional_Damage25.wav
8BitRetroSFXPack1_Traditional_Damage26.wav
8BitRetroSFXPack1_Traditional_Damage27.wav
8BitRetroSFXPack1_Traditional_Damage28.wav
8BitRetroSFXPack1_Traditional_Damage29.wav
8BitRetroSFXPack1_Traditional_Damage30.wav
8BitRetroSFXPack1_Traditional_Damage31.wav
8BitRetroSFXPack1_Traditional_Damage32.wav
8BitRetroSFXPack1_Traditional_Damage33.wav
8BitRetroSFXPack1_Traditional_Damage34.wav
8BitRetroSFXPack1_Traditional_Damage35.wav
8BitRetroSFXPack1_Traditional_Damage36.wav
8BitRetroSFXPack1_Traditional_Damage37.wav
8BitRetroSFXPack1_Traditional_Damage38.wav

Traditional - Explosions

8BitRetroSFXPack1_Traditional_Explosion01.wav
8BitRetroSFXPack1_Traditional_Explosion02.wav

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8BitRetroSFXPack1_Traditional_Explosion03.wav
8BitRetroSFXPack1_Traditional_Explosion04.wav
8BitRetroSFXPack1_Traditional_Explosion05.wav
8BitRetroSFXPack1_Traditional_Explosion06.wav
8BitRetroSFXPack1_Traditional_Explosion07.wav
8BitRetroSFXPack1_Traditional_Explosion08.wav
8BitRetroSFXPack1_Traditional_Explosion09.wav
8BitRetroSFXPack1_Traditional_Explosion10.wav
8BitRetroSFXPack1_Traditional_Explosion11.wav
8BitRetroSFXPack1_Traditional_Explosion12.wav
8BitRetroSFXPack1_Traditional_Explosion13.wav
8BitRetroSFXPack1_Traditional_Explosion14.wav
8BitRetroSFXPack1_Traditional_Explosion15.wav
8BitRetroSFXPack1_Traditional_Explosion16.wav
8BitRetroSFXPack1_Traditional_Explosion17.wav
8BitRetroSFXPack1_Traditional_Explosion18.wav
8BitRetroSFXPack1_Traditional_Explosion19.wav
8BitRetroSFXPack1_Traditional_Explosion20.wav
8BitRetroSFXPack1_Traditional_Explosion21.wav
8BitRetroSFXPack1_Traditional_Explosion22.wav
8BitRetroSFXPack1_Traditional_Explosion23.wav
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8BitRetroSFXPack1_Traditional_Explosion26.wav
8BitRetroSFXPack1_Traditional_Explosion27.wav
8BitRetroSFXPack1_Traditional_Explosion28.wav
8BitRetroSFXPack1_Traditional_Explosion29.wav
8BitRetroSFXPack1_Traditional_Explosion30.wav
8BitRetroSFXPack1_Traditional_Explosion31.wav
8BitRetroSFXPack1_Traditional_Explosion32.wav

Traditional - Fire

8BitRetroSFXPack1_Traditional_Fire01.wav
8BitRetroSFXPack1_Traditional_Fire02.wav
8BitRetroSFXPack1_Traditional_Fire03.wav
8BitRetroSFXPack1_Traditional_Fire04.wav
8BitRetroSFXPack1_Traditional_Fire05.wav
8BitRetroSFXPack1_Traditional_Fire06.wav
8BitRetroSFXPack1_Traditional_Fire07.wav
8BitRetroSFXPack1_Traditional_Fire08.wav

Traditional - Footsteps

8BitRetroSFXPack1_Traditional_Footstep01.wav
8BitRetroSFXPack1_Traditional_Footstep02.wav
8BitRetroSFXPack1_Traditional_Footstep03.wav
8BitRetroSFXPack1_Traditional_Footstep04.wav
8BitRetroSFXPack1_Traditional_Footstep05.wav

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8BitRetroSFXPack1_Traditional_Footstep06.wav
8BitRetroSFXPack1_Traditional_Footstep07.wav
8BitRetroSFXPack1_Traditional_Footstep08.wav
8BitRetroSFXPack1_Traditional_Footstep09.wav
8BitRetroSFXPack1_Traditional_Footstep10.wav
8BitRetroSFXPack1_Traditional_Footstep11.wav
8BitRetroSFXPack1_Traditional_Footstep12.wav
8BitRetroSFXPack1_Traditional_Footstep13.wav
8BitRetroSFXPack1_Traditional_Footstep14.wav
8BitRetroSFXPack1_Traditional_Footstep15.wav
8BitRetroSFXPack1_Traditional_Footstep16.wav
8BitRetroSFXPack1_Traditional_Footstep17.wav
8BitRetroSFXPack1_Traditional_Footstep18.wav
8BitRetroSFXPack1_Traditional_Footstep19.wav
8BitRetroSFXPack1_Traditional_Footstep20.wav
8BitRetroSFXPack1_Traditional_Footstep21.wav
8BitRetroSFXPack1_Traditional_Footstep22.wav
8BitRetroSFXPack1_Traditional_Footstep23.wav
8BitRetroSFXPack1_Traditional_Footstep24.wav
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8BitRetroSFXPack1_Traditional_Footstep26.wav
8BitRetroSFXPack1_Traditional_Footstep27.wav
8BitRetroSFXPack1_Traditional_Footstep28.wav
8BitRetroSFXPack1_Traditional_Footstep29.wav
8BitRetroSFXPack1_Traditional_Footstep30.wav
8BitRetroSFXPack1_Traditional_Footstep31.wav
8BitRetroSFXPack1_Traditional_Footstep32.wav
8BitRetroSFXPack1_Traditional_Footstep33.wav
8BitRetroSFXPack1_Traditional_Footstep34.wav
8BitRetroSFXPack1_Traditional_Footstep35.wav
8BitRetroSFXPack1_Traditional_Footstep36.wav

Traditional - Game Over

8BitRetroSFXPack1_Traditional_GameOver01.wav
8BitRetroSFXPack1_Traditional_GameOver02.wav
8BitRetroSFXPack1_Traditional_GameOver03.wav
8BitRetroSFXPack1_Traditional_GameOver04.wav
8BitRetroSFXPack1_Traditional_GameOver05.wav
8BitRetroSFXPack1_Traditional_GameOver06.wav
8BitRetroSFXPack1_Traditional_GameOver07.wav
8BitRetroSFXPack1_Traditional_GameOver08.wav
8BitRetroSFXPack1_Traditional_GameOver09.wav
8BitRetroSFXPack1_Traditional_GameOver10.wav
8BitRetroSFXPack1_Traditional_GameOver11.wav
8BitRetroSFXPack1_Traditional_GameOver12.wav
8BitRetroSFXPack1_Traditional_GameOver13.wav
8BitRetroSFXPack1_Traditional_GameOver14.wav

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8BitRetroSFXPack1_Traditional_GameOver15.wav
8BitRetroSFXPack1_Traditional_GameOver16.wav
8BitRetroSFXPack1_Traditional_GameOver17.wav
8BitRetroSFXPack1_Traditional_GameOver18.wav
8BitRetroSFXPack1_Traditional_GameOver19.wav
8BitRetroSFXPack1_Traditional_GameOver20.wav
8BitRetroSFXPack1_Traditional_GameOver21.wav
8BitRetroSFXPack1_Traditional_GameOver22.wav
8BitRetroSFXPack1_Traditional_GameOver23.wav
8BitRetroSFXPack1_Traditional_GameOver24.wav
8BitRetroSFXPack1_Traditional_GameOver25.wav
8BitRetroSFXPack1_Traditional_GameOver26.wav
8BitRetroSFXPack1_Traditional_GameOver27.wav
8BitRetroSFXPack1_Traditional_GameOver28.wav
8BitRetroSFXPack1_Traditional_GameOver29.wav
8BitRetroSFXPack1_Traditional_GameOver30.wav
8BitRetroSFXPack1_Traditional_GameOver31.wav
8BitRetroSFXPack1_Traditional_GameOver32.wav
8BitRetroSFXPack1_Traditional_GameOver33.wav
8BitRetroSFXPack1_Traditional_GameOver34.wav
8BitRetroSFXPack1_Traditional_GameOver35.wav
8BitRetroSFXPack1_Traditional_GameOver36.wav
8BitRetroSFXPack1_Traditional_GameOver37.wav
8BitRetroSFXPack1_Traditional_GameOver38.wav
8BitRetroSFXPack1_Traditional_GameOver39.wav
8BitRetroSFXPack1_Traditional_GameOver40.wav
8BitRetroSFXPack1_Traditional_GameOver41.wav
8BitRetroSFXPack1_Traditional_GameOver42.wav
8BitRetroSFXPack1_Traditional_GameOver43.wav
8BitRetroSFXPack1_Traditional_GameOver44.wav
8BitRetroSFXPack1_Traditional_GameOver45.wav
8BitRetroSFXPack1_Traditional_GameOver46.wav
8BitRetroSFXPack1_Traditional_GameOver47.wav
8BitRetroSFXPack1_Traditional_GameOver48.wav
8BitRetroSFXPack1_Traditional_GameOver49.wav
8BitRetroSFXPack1_Traditional_GameOver50.wav
8BitRetroSFXPack1_Traditional_GameOver51.wav
8BitRetroSFXPack1_Traditional_GameOver52.wav
8BitRetroSFXPack1_Traditional_GameOver53.wav
8BitRetroSFXPack1_Traditional_GameOver54.wav
8BitRetroSFXPack1_Traditional_GameOver55.wav
8BitRetroSFXPack1_Traditional_GameOver56.wav
8BitRetroSFXPack1_Traditional_GameOver57.wav
8BitRetroSFXPack1_Traditional_GameOver58.wav

Traditional - Game Starting

8BitRetroSFXPack1_Traditional_GameStarting01.wav

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8BitRetroSFXPack1_Traditional_GameStarting02.wav
8BitRetroSFXPack1_Traditional_GameStarting03.wav
8BitRetroSFXPack1_Traditional_GameStarting04.wav
8BitRetroSFXPack1_Traditional_GameStarting05.wav
8BitRetroSFXPack1_Traditional_GameStarting06.wav
8BitRetroSFXPack1_Traditional_GameStarting07.wav
8BitRetroSFXPack1_Traditional_GameStarting08.wav
8BitRetroSFXPack1_Traditional_GameStarting09.wav
8BitRetroSFXPack1_Traditional_GameStarting10.wav
8BitRetroSFXPack1_Traditional_GameStarting11.wav
8BitRetroSFXPack1_Traditional_GameStarting12.wav
8BitRetroSFXPack1_Traditional_GameStarting13.wav
8BitRetroSFXPack1_Traditional_GameStarting14.wav
8BitRetroSFXPack1_Traditional_GameStarting15.wav
8BitRetroSFXPack1_Traditional_GameStarting16.wav
8BitRetroSFXPack1_Traditional_GameStarting17.wav
8BitRetroSFXPack1_Traditional_GameStarting18.wav
8BitRetroSFXPack1_Traditional_GameStarting19.wav
8BitRetroSFXPack1_Traditional_GameStarting20.wav
8BitRetroSFXPack1_Traditional_GameStarting21.wav
8BitRetroSFXPack1_Traditional_GameStarting22.wav
8BitRetroSFXPack1_Traditional_GameStarting23.wav
8BitRetroSFXPack1_Traditional_GameStarting24.wav
8BitRetroSFXPack1_Traditional_GameStarting25.wav
8BitRetroSFXPack1_Traditional_GameStarting26.wav
8BitRetroSFXPack1_Traditional_GameStarting27.wav
8BitRetroSFXPack1_Traditional_GameStarting28.wav
8BitRetroSFXPack1_Traditional_GameStarting29.wav
8BitRetroSFXPack1_Traditional_GameStarting30.wav
8BitRetroSFXPack1_Traditional_GameStarting31.wav
8BitRetroSFXPack1_Traditional_GameStarting32.wav

Traditional - Item Pick Up

8BitRetroSFXPack1_Traditional_ItemPickUp01.wav
8BitRetroSFXPack1_Traditional_ItemPickUp02.wav
8BitRetroSFXPack1_Traditional_ItemPickUp03.wav
8BitRetroSFXPack1_Traditional_ItemPickUp04.wav
8BitRetroSFXPack1_Traditional_ItemPickUp05.wav
8BitRetroSFXPack1_Traditional_ItemPickUp06.wav
8BitRetroSFXPack1_Traditional_ItemPickUp07.wav
8BitRetroSFXPack1_Traditional_ItemPickUp08.wav
8BitRetroSFXPack1_Traditional_ItemPickUp09.wav
8BitRetroSFXPack1_Traditional_ItemPickUp10.wav
8BitRetroSFXPack1_Traditional_ItemPickUp11.wav
8BitRetroSFXPack1_Traditional_ItemPickUp12.wav
8BitRetroSFXPack1_Traditional_ItemPickUp13.wav
8BitRetroSFXPack1_Traditional_ItemPickUp14.wav

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8BitRetroSFXPack1_Traditional_ItemPickUp15.wav
8BitRetroSFXPack1_Traditional_ItemPickUp16.wav
8BitRetroSFXPack1_Traditional_ItemPickUp17.wav
8BitRetroSFXPack1_Traditional_ItemPickUp18.wav
8BitRetroSFXPack1_Traditional_ItemPickUp19.wav
8BitRetroSFXPack1_Traditional_ItemPickUp20.wav
8BitRetroSFXPack1_Traditional_ItemPickUp21.wav
8BitRetroSFXPack1_Traditional_ItemPickUp22.wav
8BitRetroSFXPack1_Traditional_ItemPickUp23.wav
8BitRetroSFXPack1_Traditional_ItemPickUp24.wav
8BitRetroSFXPack1_Traditional_ItemPickUp25.wav
8BitRetroSFXPack1_Traditional_ItemPickUp26.wav
8BitRetroSFXPack1_Traditional_ItemPickUp27.wav
8BitRetroSFXPack1_Traditional_ItemPickUp28.wav
8BitRetroSFXPack1_Traditional_ItemPickUp29.wav
8BitRetroSFXPack1_Traditional_ItemPickUp30.wav
8BitRetroSFXPack1_Traditional_ItemPickUp31.wav
8BitRetroSFXPack1_Traditional_ItemPickUp32.wav
8BitRetroSFXPack1_Traditional_ItemPickUp33.wav
8BitRetroSFXPack1_Traditional_ItemPickUp34.wav
8BitRetroSFXPack1_Traditional_ItemPickUp35.wav
8BitRetroSFXPack1_Traditional_ItemPickUp36.wav
8BitRetroSFXPack1_Traditional_ItemPickUp37.wav
8BitRetroSFXPack1_Traditional_ItemPickUp38.wav
8BitRetroSFXPack1_Traditional_ItemPickUp39.wav
8BitRetroSFXPack1_Traditional_ItemPickUp40.wav

Traditional - Jump

8BitRetroSFXPack1_Traditional_Jump01.wav
8BitRetroSFXPack1_Traditional_Jump02.wav
8BitRetroSFXPack1_Traditional_Jump03.wav
8BitRetroSFXPack1_Traditional_Jump04.wav
8BitRetroSFXPack1_Traditional_Jump05.wav
8BitRetroSFXPack1_Traditional_Jump06.wav
8BitRetroSFXPack1_Traditional_Jump07.wav
8BitRetroSFXPack1_Traditional_Jump08.wav
8BitRetroSFXPack1_Traditional_Jump09.wav
8BitRetroSFXPack1_Traditional_Jump10.wav
8BitRetroSFXPack1_Traditional_Jump11.wav
8BitRetroSFXPack1_Traditional_Jump12.wav
8BitRetroSFXPack1_Traditional_Jump13.wav
8BitRetroSFXPack1_Traditional_Jump14.wav
8BitRetroSFXPack1_Traditional_Jump15.wav
8BitRetroSFXPack1_Traditional_Jump16.wav
8BitRetroSFXPack1_Traditional_Jump17.wav
8BitRetroSFXPack1_Traditional_Jump18.wav
8BitRetroSFXPack1_Traditional_Jump19.wav

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8BitRetroSFXPack1_Traditional_Jump20.wav
8BitRetroSFXPack1_Traditional_Jump21.wav
8BitRetroSFXPack1_Traditional_Jump22.wav
8BitRetroSFXPack1_Traditional_Jump23.wav
8BitRetroSFXPack1_Traditional_Jump24.wav
8BitRetroSFXPack1_Traditional_Jump25.wav
8BitRetroSFXPack1_Traditional_Jump26.wav
8BitRetroSFXPack1_Traditional_Jump27.wav
8BitRetroSFXPack1_Traditional_Jump28.wav
8BitRetroSFXPack1_Traditional_Jump29.wav
8BitRetroSFXPack1_Traditional_Jump30.wav
8BitRetroSFXPack1_Traditional_Jump31.wav
8BitRetroSFXPack1_Traditional_Jump32.wav
8BitRetroSFXPack1_Traditional_Jump33.wav
8BitRetroSFXPack1_Traditional_Jump34.wav
8BitRetroSFXPack1_Traditional_Jump35.wav
8BitRetroSFXPack1_Traditional_Jump36.wav
8BitRetroSFXPack1_Traditional_Jump37.wav
8BitRetroSFXPack1_Traditional_Jump38.wav
8BitRetroSFXPack1_Traditional_Jump39.wav
8BitRetroSFXPack1_Traditional_Jump40.wav
8BitRetroSFXPack1_Traditional_Jump41.wav
8BitRetroSFXPack1_Traditional_Jump42.wav
8BitRetroSFXPack1_Traditional_Jump43.wav
8BitRetroSFXPack1_Traditional_Jump44.wav
8BitRetroSFXPack1_Traditional_Jump45.wav
8BitRetroSFXPack1_Traditional_Jump46.wav
8BitRetroSFXPack1_Traditional_Jump47.wav

Traditional - Menu

8BitRetroSFXPack1_Traditional_Menu01.wav
8BitRetroSFXPack1_Traditional_Menu02.wav
8BitRetroSFXPack1_Traditional_Menu03.wav
8BitRetroSFXPack1_Traditional_Menu04.wav
8BitRetroSFXPack1_Traditional_Menu05.wav
8BitRetroSFXPack1_Traditional_Menu06.wav
8BitRetroSFXPack1_Traditional_Menu07.wav
8BitRetroSFXPack1_Traditional_Menu08.wav
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8BitRetroSFXPack1_Traditional_Menu14.wav
8BitRetroSFXPack1_Traditional_Menu15.wav
8BitRetroSFXPack1_Traditional_Menu16.wav
8BitRetroSFXPack1_Traditional_Menu17.wav

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8BitRetroSFXPack1_Traditional_Menu18.wav
8BitRetroSFXPack1_Traditional_Menu19.wav
8BitRetroSFXPack1_Traditional_Menu20.wav
8BitRetroSFXPack1_Traditional_Menu21.wav
8BitRetroSFXPack1_Traditional_Menu22.wav
8BitRetroSFXPack1_Traditional_Menu23.wav
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8BitRetroSFXPack1_Traditional_Menu30.wav
8BitRetroSFXPack1_Traditional_Menu31.wav
8BitRetroSFXPack1_Traditional_Menu32.wav
8BitRetroSFXPack1_Traditional_Menu33.wav
8BitRetroSFXPack1_Traditional_Menu34.wav
8BitRetroSFXPack1_Traditional_Menu35.wav
8BitRetroSFXPack1_Traditional_Menu36.wav
8BitRetroSFXPack1_Traditional_Menu37.wav
8BitRetroSFXPack1_Traditional_Menu38.wav
8BitRetroSFXPack1_Traditional_Menu39.wav
8BitRetroSFXPack1_Traditional_Menu40.wav
8BitRetroSFXPack1_Traditional_Menu41.wav
8BitRetroSFXPack1_Traditional_Menu42.wav
8BitRetroSFXPack1_Traditional_Menu43.wav
8BitRetroSFXPack1_Traditional_Menu44.wav
8BitRetroSFXPack1_Traditional_Menu45.wav

Traditional - Misc.

8BitRetroSFXPack1_Traditional_Misc01.wav
8BitRetroSFXPack1_Traditional_Misc02.wav
8BitRetroSFXPack1_Traditional_Misc03.wav
8BitRetroSFXPack1_Traditional_Misc04.wav
8BitRetroSFXPack1_Traditional_Misc05.wav
8BitRetroSFXPack1_Traditional_Misc06.wav
8BitRetroSFXPack1_Traditional_Misc07.wav
8BitRetroSFXPack1_Traditional_Misc08.wav
8BitRetroSFXPack1_Traditional_Misc09.wav
8BitRetroSFXPack1_Traditional_Misc10.wav
8BitRetroSFXPack1_Traditional_Misc11.wav
8BitRetroSFXPack1_Traditional_Misc12.wav
8BitRetroSFXPack1_Traditional_Misc13.wav
8BitRetroSFXPack1_Traditional_Misc14.wav
8BitRetroSFXPack1_Traditional_Misc15.wav
8BitRetroSFXPack1_Traditional_Misc16.wav
8BitRetroSFXPack1_Traditional_Misc17.wav

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8BitRetroSFXPack1_Traditional_Misc18.wav
8BitRetroSFXPack1_Traditional_Misc19.wav
8BitRetroSFXPack1_Traditional_Misc20.wav
8BitRetroSFXPack1_Traditional_Misc21.wav
8BitRetroSFXPack1_Traditional_Misc22.wav
8BitRetroSFXPack1_Traditional_Misc23.wav
8BitRetroSFXPack1_Traditional_Misc24.wav
8BitRetroSFXPack1_Traditional_Misc25.wav
8BitRetroSFXPack1_Traditional_Misc26.wav
8BitRetroSFXPack1_Traditional_Misc27.wav
8BitRetroSFXPack1_Traditional_Misc28.wav
8BitRetroSFXPack1_Traditional_Misc29.wav

Traditional - Points Counter

8BitRetroSFXPack1_Traditional_PointsCounter01.wav
8BitRetroSFXPack1_Traditional_PointsCounter02.wav
8BitRetroSFXPack1_Traditional_PointsCounter03.wav
8BitRetroSFXPack1_Traditional_PointsCounter04.wav
8BitRetroSFXPack1_Traditional_PointsCounter05.wav
8BitRetroSFXPack1_Traditional_PointsCounter06.wav
8BitRetroSFXPack1_Traditional_PointsCounter07.wav
8BitRetroSFXPack1_Traditional_PointsCounter08.wav
8BitRetroSFXPack1_Traditional_PointsCounter09.wav
8BitRetroSFXPack1_Traditional_PointsCounter10.wav
8BitRetroSFXPack1_Traditional_PointsCounter11.wav
8BitRetroSFXPack1_Traditional_PointsCounter12.wav
8BitRetroSFXPack1_Traditional_PointsCounter13.wav
8BitRetroSFXPack1_Traditional_PointsCounter14.wav
8BitRetroSFXPack1_Traditional_PointsCounter15.wav
8BitRetroSFXPack1_Traditional_PointsCounter16.wav
8BitRetroSFXPack1_Traditional_PointsCounter17.wav
8BitRetroSFXPack1_Traditional_PointsCounter18.wav
8BitRetroSFXPack1_Traditional_PointsCounter19.wav
8BitRetroSFXPack1_Traditional_PointsCounter20.wav
8BitRetroSFXPack1_Traditional_PointsCounter21.wav
8BitRetroSFXPack1_Traditional_PointsCounter22.wav
8BitRetroSFXPack1_Traditional_PointsCounter23.wav
8BitRetroSFXPack1_Traditional_PointsCounter24.wav
8BitRetroSFXPack1_Traditional_PointsCounter25.wav
8BitRetroSFXPack1_Traditional_PointsCounter26.wav
8BitRetroSFXPack1_Traditional_PointsCounter27.wav
8BitRetroSFXPack1_Traditional_PointsCounter28.wav
8BitRetroSFXPack1_Traditional_PointsCounter29.wav
8BitRetroSFXPack1_Traditional_PointsCounter30.wav
8BitRetroSFXPack1_Traditional_PointsCounter31.wav

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8BitRetroSFXPack1_Traditional_PortalDoorTransition01.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition02.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition03.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition04.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition05.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition06.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition07.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition08.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition09.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition10.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition11.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition12.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition13.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition14.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition15.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition16.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition17.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition18.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition19.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition20.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition21.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition22.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition23.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition24.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition25.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition26.wav
8BitRetroSFXPack1_Traditional_PortalDoorTransition27.wav

Traditional - Power Down

8BitRetroSFXPack1_Traditional_PowerDown01.wav
8BitRetroSFXPack1_Traditional_PowerDown02.wav
8BitRetroSFXPack1_Traditional_PowerDown03.wav
8BitRetroSFXPack1_Traditional_PowerDown04.wav
8BitRetroSFXPack1_Traditional_PowerDown05.wav
8BitRetroSFXPack1_Traditional_PowerDown06.wav
8BitRetroSFXPack1_Traditional_PowerDown07.wav
8BitRetroSFXPack1_Traditional_PowerDown08.wav
8BitRetroSFXPack1_Traditional_PowerDown09.wav
8BitRetroSFXPack1_Traditional_PowerDown10.wav
8BitRetroSFXPack1_Traditional_PowerDown11.wav
8BitRetroSFXPack1_Traditional_PowerDown12.wav
8BitRetroSFXPack1_Traditional_PowerDown13.wav
8BitRetroSFXPack1_Traditional_PowerDown14.wav
8BitRetroSFXPack1_Traditional_PowerDown15.wav
8BitRetroSFXPack1_Traditional_PowerDown16.wav
8BitRetroSFXPack1_Traditional_PowerDown17.wav
8BitRetroSFXPack1_Traditional_PowerDown18.wav

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Traditional - Power Up

8BitRetroSFXPack1_Traditional_PowerUp01.wav
8BitRetroSFXPack1_Traditional_PowerUp02.wav
8BitRetroSFXPack1_Traditional_PowerUp03.wav
8BitRetroSFXPack1_Traditional_PowerUp04.wav
8BitRetroSFXPack1_Traditional_PowerUp05.wav
8BitRetroSFXPack1_Traditional_PowerUp06.wav
8BitRetroSFXPack1_Traditional_PowerUp07.wav
8BitRetroSFXPack1_Traditional_PowerUp08.wav
8BitRetroSFXPack1_Traditional_PowerUp09.wav
8BitRetroSFXPack1_Traditional_PowerUp10.wav
8BitRetroSFXPack1_Traditional_PowerUp11.wav
8BitRetroSFXPack1_Traditional_PowerUp12.wav
8BitRetroSFXPack1_Traditional_PowerUp13.wav
8BitRetroSFXPack1_Traditional_PowerUp14.wav
8BitRetroSFXPack1_Traditional_PowerUp15.wav
8BitRetroSFXPack1_Traditional_PowerUp16.wav
8BitRetroSFXPack1_Traditional_PowerUp17.wav
8BitRetroSFXPack1_Traditional_PowerUp18.wav
8BitRetroSFXPack1_Traditional_PowerUp19.wav
8BitRetroSFXPack1_Traditional_PowerUp20.wav
8BitRetroSFXPack1_Traditional_PowerUp21.wav
8BitRetroSFXPack1_Traditional_PowerUp22.wav
8BitRetroSFXPack1_Traditional_PowerUp23.wav
8BitRetroSFXPack1_Traditional_PowerUp24.wav
8BitRetroSFXPack1_Traditional_PowerUp25.wav
8BitRetroSFXPack1_Traditional_PowerUp26.wav
8BitRetroSFXPack1_Traditional_PowerUp27.wav
8BitRetroSFXPack1_Traditional_PowerUp28.wav
8BitRetroSFXPack1_Traditional_PowerUp29.wav
8BitRetroSFXPack1_Traditional_PowerUp30.wav
8BitRetroSFXPack1_Traditional_PowerUp31.wav
8BitRetroSFXPack1_Traditional_PowerUp32.wav
8BitRetroSFXPack1_Traditional_PowerUp33.wav

Traditional - PunchKick

8BitRetroSFXPack1_Traditional_PunchKick01.wav
8BitRetroSFXPack1_Traditional_PunchKick02.wav
8BitRetroSFXPack1_Traditional_PunchKick03.wav
8BitRetroSFXPack1_Traditional_PunchKick04.wav
8BitRetroSFXPack1_Traditional_PunchKick05.wav
8BitRetroSFXPack1_Traditional_PunchKick06.wav
8BitRetroSFXPack1_Traditional_PunchKick07.wav
8BitRetroSFXPack1_Traditional_PunchKick08.wav
8BitRetroSFXPack1_Traditional_PunchKick09.wav
8BitRetroSFXPack1_Traditional_PunchKick10.wav

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8BitRetroSFXPack1_Traditional_PunchKick11.wav
8BitRetroSFXPack1_Traditional_PunchKick12.wav
8BitRetroSFXPack1_Traditional_PunchKick13.wav
8BitRetroSFXPack1_Traditional_PunchKick14.wav
8BitRetroSFXPack1_Traditional_PunchKick15.wav
8BitRetroSFXPack1_Traditional_PunchKick16.wav

Traditional - Quest Accepted

8BitRetroSFXPack1_Traditional_QuestAccepted01.wav
8BitRetroSFXPack1_Traditional_QuestAccepted02.wav
8BitRetroSFXPack1_Traditional_QuestAccepted03.wav
8BitRetroSFXPack1_Traditional_QuestAccepted04.wav
8BitRetroSFXPack1_Traditional_QuestAccepted05.wav
8BitRetroSFXPack1_Traditional_QuestAccepted06.wav
8BitRetroSFXPack1_Traditional_QuestAccepted07.wav
8BitRetroSFXPack1_Traditional_QuestAccepted08.wav
8BitRetroSFXPack1_Traditional_QuestAccepted09.wav
8BitRetroSFXPack1_Traditional_QuestAccepted10.wav
8BitRetroSFXPack1_Traditional_QuestAccepted11.wav
8BitRetroSFXPack1_Traditional_QuestAccepted12.wav
8BitRetroSFXPack1_Traditional_QuestAccepted13.wav
8BitRetroSFXPack1_Traditional_QuestAccepted14.wav
8BitRetroSFXPack1_Traditional_QuestAccepted15.wav
8BitRetroSFXPack1_Traditional_QuestAccepted16.wav
8BitRetroSFXPack1_Traditional_QuestAccepted17.wav
8BitRetroSFXPack1_Traditional_QuestAccepted18.wav
8BitRetroSFXPack1_Traditional_QuestAccepted19.wav
8BitRetroSFXPack1_Traditional_QuestAccepted20.wav
8BitRetroSFXPack1_Traditional_QuestAccepted21.wav
8BitRetroSFXPack1_Traditional_QuestAccepted22.wav
8BitRetroSFXPack1_Traditional_QuestAccepted23.wav
8BitRetroSFXPack1_Traditional_QuestAccepted24.wav
8BitRetroSFXPack1_Traditional_QuestAccepted25.wav
8BitRetroSFXPack1_Traditional_QuestAccepted26.wav
8BitRetroSFXPack1_Traditional_QuestAccepted27.wav
8BitRetroSFXPack1_Traditional_QuestAccepted28.wav
8BitRetroSFXPack1_Traditional_QuestAccepted29.wav

Traditional - Quest Completed

8BitRetroSFXPack1_Traditional_QuestCompleted01.wav
8BitRetroSFXPack1_Traditional_QuestCompleted02.wav
8BitRetroSFXPack1_Traditional_QuestCompleted03.wav
8BitRetroSFXPack1_Traditional_QuestCompleted04.wav
8BitRetroSFXPack1_Traditional_QuestCompleted05.wav
8BitRetroSFXPack1_Traditional_QuestCompleted06.wav
8BitRetroSFXPack1_Traditional_QuestCompleted07.wav
8BitRetroSFXPack1_Traditional_QuestCompleted08.wav

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8BitRetroSFXPack1_Traditional_QuestCompleted09.wav
8BitRetroSFXPack1_Traditional_QuestCompleted10.wav
8BitRetroSFXPack1_Traditional_QuestCompleted11.wav
8BitRetroSFXPack1_Traditional_QuestCompleted12.wav
8BitRetroSFXPack1_Traditional_QuestCompleted13.wav
8BitRetroSFXPack1_Traditional_QuestCompleted14.wav
8BitRetroSFXPack1_Traditional_QuestCompleted15.wav
8BitRetroSFXPack1_Traditional_QuestCompleted16.wav
8BitRetroSFXPack1_Traditional_QuestCompleted17.wav
8BitRetroSFXPack1_Traditional_QuestCompleted18.wav
8BitRetroSFXPack1_Traditional_QuestCompleted19.wav
8BitRetroSFXPack1_Traditional_QuestCompleted20.wav
8BitRetroSFXPack1_Traditional_QuestCompleted21.wav
8BitRetroSFXPack1_Traditional_QuestCompleted22.wav
8BitRetroSFXPack1_Traditional_QuestCompleted23.wav
8BitRetroSFXPack1_Traditional_QuestCompleted24.wav
8BitRetroSFXPack1_Traditional_QuestCompleted25.wav
8BitRetroSFXPack1_Traditional_QuestCompleted26.wav

Traditional - Weapon - Guns

8BitRetroSFXPack1_Traditional_Weapon_Gun01.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun02.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun03.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun04.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun05.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun06.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun07.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun08.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun09.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun10.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun11.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun12.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun13.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun14.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun15.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun16.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun17.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun18.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun19.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun20.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun21.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun22.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun23.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun24.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun25.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun26.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun27.wav

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8BitRetroSFXPack1_Traditional_Weapon_Gun28.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun29.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun30.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun31.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun32.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun33.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun34.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun35.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun36.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun37.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun38.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun39.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun40.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun41.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun42.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun43.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun44.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun45.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun46.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun47.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun48.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun49.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun50.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun51.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun52.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun53.wav
8BitRetroSFXPack1_Traditional_Weapon_Gun54.wav

Traditional - Weapon - Magic

8BitRetroSFXPack1_Traditional_Weapon_Magic01.wav
8BitRetroSFXPack1_Traditional_Weapon_Magic02.wav
8BitRetroSFXPack1_Traditional_Weapon_Magic03.wav
8BitRetroSFXPack1_Traditional_Weapon_Magic04.wav
8BitRetroSFXPack1_Traditional_Weapon_Magic05.wav
8BitRetroSFXPack1_Traditional_Weapon_Magic06.wav

Traditional - Weapon - Misc.

8BitRetroSFXPack1_Traditional_Weapon_Misc01.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc02.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc03.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc04.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc05.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc06.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc07.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc08.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc09.wav
8BitRetroSFXPack1_Traditional_Weapon_Misc10.wav

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8BitRetroSFXPack1_Traditional_Weapon_Misc11.wav

Traditional - Wind

8BitRetroSFXPack1_Traditional_Wind01.wav

8BitRetroSFXPack1_Traditional_Wind02.wav

8BitRetroSFXPack1_Traditional_Wind03.wav