FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Chess Board Reversed 01_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPdkbyvMk
DSGNMisc_Chess Board Reversed 02_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhBeyvMk
DSGNMisc_Chess Board Reversed 03_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNEhyvMk
DSGNMisc_Chess Board Reversed 04_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!HkyvMk
DSGNMisc_Chess Board Reversed 05_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBOnyvMk
DSGNMisc_Chess Board Reversed 06_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRUqyvMk
DSGNMisc_Chess Board Reversed 07_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPd2tyvMk
DSGNMisc_Clock Wind Reversed_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPJmxyvMk
DSGNMisc_Creaky Chair Reversed 01_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPdrAyvMk
DSGNMisc_Creaky Chair Reversed 02_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPpKDyvMk
DSGNMisc_Creaky Chair Reversed 03_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPJZGyvMk
DSGNMisc_Creaky Chair Reversed 04_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPd6JyvMk
DSGNMisc_Creaky Chair Reversed 05_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZmNyvMk
DSGNMisc_Creaky Chair Reversed 06_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3CQyvMk
DSGNMisc_Creaky Chair Reversed 07_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPFSTyvMk
DSGNMisc_Creaky Chair Reversed 08_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3XWyvMk
DSGNMisc_Creaky Chair Reversed 09_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZ3ZyvMk
DSGNMisc_Creaky Chair Reversed 10_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPd#2yvMk
DSGNMisc_Glass Props Reversed 01_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPtk6yvMk
DSGNMisc_Glass Props Reversed 02_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRz9yvMk
DSGNMisc_Glass Props Reversed 03_344	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric,	344	aa0IP30azvMk

FileName	Time	Format	Channels	Description	Originator	Reference
Audio_Reverses Vol 2.wav				Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	Audio	
DSGNMisc_Glass Props Reversed 04_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPlgezvMk
DSGNMisc_Glass Props Reversed 05_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7uhzvMk
DSGNMisc_Glass Props Reversed 06_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBQkzvMk
DSGNMisc_Glass Props Reversed 07_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPt5nzvMk
DSGNMisc_Glass Props Reversed 08_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNgrzvMk
DSGNMisc_Glass Props Reversed 09_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPpsuzvMk
DSGNMisc_Glass Props Reversed 10_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPFFxzvMk
DSGNMisc_Glass Props Reversed 11_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPJRAzvMk
DSGNMisc_Glass Props Reversed 12_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPp5DzvMk
DSGNMisc_Glass Props Reversed 13_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPFIHzvMk
DSGNMisc_Glass Props Reversed 14_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3AKzvMk
DSGNMisc_Glass Props Reversed 15_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7ONzvMk
DSGNMisc_Glass Props Reversed 16_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPx1QzvMk
DSGNMisc_Glass Props Reversed 17_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZeUzvMk
DSGNMisc_Glass Props Reversed 18_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRrXzvMk
DSGNMisc_Glass Props Reversed 19_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPJN0zvMk
DSGNMisc_Glass Props Reversed 20_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPVZ3zvMk
DSGNMisc_Glass Props Reversed 21_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!!6zvMk
DSGNMisc_Glass Props Reversed 22_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBn#zvMk
DSGNMisc_Glass Props Reversed 23_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!CbAvMk

FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Gramophone Reversed 01_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPJReAvMk
DSGNMisc_Gramophone Reversed 02_344 Audio_Reverses Vol 2.wav	0:40	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPF8hAvMk
DSGNMisc_Gramophone Reversed 03_344 Audio_Reverses Vol 2.wav	0:14	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNCtAvMk
DSGNMisc_Gramophone Reversed 04_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPB4zAvMk
DSGNMisc_Gramophone Reversed 05_344 Audio_Reverses Vol 2.wav	0:08	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPdgDAvMk
DSGNMisc_Gramophone Reversed 06_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPdWHAvMk
DSGNMisc_Gramophone Reversed 07_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNaLAvMk
DSGNMisc_Gramophone Reversed 08_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBnOAvMk
DSGNMisc_Gramophone Reversed 09_344 Audio_Reverses Vol 2.wav	0:08	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPVBRAvMk
DSGNMisc_Gramophone Reversed 10_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPh9XAvMk
DSGNMisc_Gramophone Reversed 11_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPFj1AvMk
DSGNMisc_Gramophone Reversed 12_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPdw4AvMk
DSGNMisc_Handling Nachos Reversed 01_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!B7AvMk
DSGNMisc_Handling Nachos Reversed 02_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPpF#AvMk
DSGNMisc_Haunting Voices Reversed 01_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPJ0bBvMk
DSGNMisc_Haunting Voices Reversed 02_344 Audio_Reverses Vol 2.wav	0:07	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhtgBvMk
DSGNMisc_Haunting Voices Reversed 03_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPB#kBvMk
DSGNMisc_lced Cola Reversed 01_344 Audio_Reverses Vol 2.wav	0:08	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNroBvMk
DSGNMisc_lced Cola Reversed 02_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPlgtBvMk
DSGNMisc_lced Cola Reversed 03_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhswBvMk
DSGNMisc_lced Cola Reversed 04_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhHzBvMk

FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Iced Cola Reversed 05_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3TCBvMk
DSGNMisc_Iced Cola Reversed 06_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPJ6FBvMk
DSGNMisc_Iced Cola Reversed 07_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPpfJBvMk
DSGNMisc_Iced Cola Reversed 08_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPNsMBvMk
DSGNMisc_Iced Cola Reversed 09_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPxuPBvMk
DSGNMisc_Iced Cola Reversed 10_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZwSBvMk
DSGNMisc_Iced Cola Reversed 11_344 Audio_Reverses Vol 2.wav	0:09	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBKVBvMk
DSGNMisc_Iced Cola Reversed 12_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPND0BvMk
DSGNMisc_Iced Cola Reversed 13_344 Audio_Reverses Vol 2.wav	0:09	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRU3BvMk
DSGNMisc_Iced Cola Reversed 14_344 Audio_Reverses Vol 2.wav	0:17	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNJ8BvMk
DSGNMisc_Lake Activity Reversed_344 Audio_Reverses Vol 2.wav	0:15	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!!cCvMk
DSGNMisc_Lapping Waves Reversed 01_344 Audio_Reverses Vol 2.wav	0:08	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3yjCvMk
DSGNMisc_Lapping Waves Reversed 02_344 Audio_Reverses Vol 2.wav	0:11	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3qoCvMk
DSGNMisc_Lapping Waves Reversed 03_344 Audio_Reverses Vol 2.wav	0:14	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPVitCvMk
DSGNMisc_Lapping Waves Reversed 04_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZJzCvMk
DSGNMisc_Lapping Waves Reversed 05_344 Audio_Reverses Vol 2.wav	0:19	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPB2CCvMk
DSGNMisc_Lapping Waves Reversed 06_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!xJCvMk
DSGNMisc_Lapping Waves Reversed 07_344 Audio_Reverses Vol 2.wav	0:11	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPJ0MCvMk
DSGNMisc_Lapping Waves Reversed 08_344 Audio_Reverses Vol 2.wav	0:07	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7ATCvMk
DSGNMisc_Lapping Waves Reversed 09_344 Audio_Reverses Vol 2.wav	0:12	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3sYCvMk
DSGNMisc_Lapping Waves Reversed 10_344 Audio_Reverses Vol 2.wav	0:10	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhm3CvMk

FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Male Voice Reversed 01_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPteeDvMk
DSGNMisc_Male Voice Reversed 02_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPphhDvMk
DSGNMisc_Male Voice Reversed 03_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPFkkDvMk
DSGNMisc_Male Voice Reversed 04_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRnnDvMk
DSGNMisc_Male Voice Reversed 05_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3qqDvMk
DSGNMisc_Male Voice Reversed 06_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPJutDvMk
DSGNMisc_Male Voice Reversed 07_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRvwDvMk
DSGNMisc_Male Voice Reversed 08_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7yzDvMk
DSGNMisc_Male Voice Reversed 09_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPBDCDvMk
DSGNMisc_Male Voice Reversed 10_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPVFFDvMk
DSGNMisc_Metallic Growling Reversed_344 Audio_Reverses Vol 2.wav	0:08	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRIIDvMk
DSGNMisc_Metallic Synth Reversed_344 Audio_Reverses Vol 2.wav	0:10	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7qNDvMk
DSGNMisc_Page Turn Reversed 01_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZgSDvMk
DSGNMisc_Page Turn Reversed 02_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRwVDvMk
DSGNMisc_Page Turn Reversed 03_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRCYDvMk
DSGNMisc_Page Turn Reversed 04_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP3i2DvMk
DSGNMisc_Page Turn Reversed 05_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZu5DvMk
DSGNMisc_Page Turn Reversed 06_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPpG8DvMk
DSGNMisc_Page Turn Reversed 07_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPtS!DvMk
DSGNMisc_Page Turn Reversed 08_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aa0IPxVcEvMk
DSGNMisc_Page Turn Reversed 09_344 Audio_Reverses Vol 2.wav	0:01	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPh8fEvMk

FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Page Turn Reversed 10_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7ijEvMk
DSGNMisc_Page Turn Reversed 11_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPlymEvMk
DSGNMisc_Page Turn Reversed 12_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPxMpEvMk
DSGNMisc_Page Turn Reversed 13_344 Audio_Reverses Vol 2.wav	0:05	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPp1sEvMk
DSGNMisc_Page Turn Reversed 14_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZgwEvMk
DSGNMisc_Page Turn Reversed 15_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPFwzEvMk
DSGNMisc_Page Turn Reversed 16_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPNJCEvMk
DSGNMisc_Page Turn Reversed 17_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPB2FEvMk
DSGNMisc_Subsonic Hits Reversed 01_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPtjJvwMk
DSGNMisc_Subsonic Hits Reversed 02_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZeUvwMk
DSGNMisc_Subsonic Hits Reversed 03_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPxiXvwMk
DSGNMisc_Subsonic Hits Reversed 04_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZm0vwMk
DSGNMisc_Subsonic Hits Reversed 05_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPlt3vwMk
DSGNMisc_Subsonic Hits Reversed 06_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPtz6vwMk
DSGNMisc_Subsonic Hits Reversed 07_344 Audio_Reverses Vol 2.wav	0:05	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPVI9vwMk
DSGNMisc_Subsonic Hits Reversed 08_344 Audio_Reverses Vol 2.wav	0:07	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPpMawwMk
DSGNMisc_Subsonic Hits Reversed 09_344 Audio_Reverses Vol 2.wav	0:04	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhqfwwMk
DSGNMisc_Subsonic Hits Reversed 010_344 Audio_Reverses Vol 2.wav	0:07	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPhtMvwMk
DSGNMisc_Subsonic Hits Reversed 011_344 Audio_Reverses Vol 2.wav	0:06	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPF7QvwMk
DSGNMisc_Subsonic Movement Reversed_344 Audio_Reverses Vol 2.wav	0:15	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPZbxFvMk
DSGNMisc_Subsonic Movement Reversed 01_344 Audio_Reverses Vol 2.wav	0:21	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7skFvMk

FileName	Time	Format	Channels	Description	Originator	Reference
DSGNMisc_Subsonic Movement Reversed 02_344 Audio_Reverses Vol 2.wav	0:10	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPdosFvMk
DSGNMisc_Sweeping Food Reversed 01_344 Audio_Reverses Vol 2.wav	0:09	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!yDyxMk
DSGNMisc_Sweeping Food Reversed 02_344 Audio_Reverses Vol 2.wav	0:05	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPxglyxMk
DSGNMisc_Ticking Reversed 01_344 Audio_Reverses Vol 2.wav	0:11	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPRuDFvMk
DSGNMisc_Ticking Reversed 02_344 Audio_Reverses Vol 2.wav	0:09	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP7fIFvMk
DSGNMisc_Water Storm Reversed_344 Audio_Reverses Vol 2.wav	0:47	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPV10FvMk
DSGNMisc_Writing On Paper Reversed 01_344 Audio_Reverses Vol 2.wav	0:03	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIP!V1FvMk
DSGNMisc_Writing On Paper Reversed 02_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPB44FvMk
DSGNMisc_Writing On Paper Reversed 03_344 Audio_Reverses Vol 2.wav	0:02	192 24	2	Reversed, Designed, Ambience, Hit, Impact, Voice, Soundscape, Ghost, Atmospheric, Haunting, Glass, Bright, Ringing, Subsonic, Paper, Chess, Water, Waves	344 Audio	aaOIPF#7FvMk