Audible Silence

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Audible Silence Abandoned Factory 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
2.	EA - Audible Silence Abandoned Factory 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
3.	EA - Audible Silence Abandoned Factory 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
4.	EA - Audible Silence Abandoned Factory 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
5.	EA - Audible Silence Abandoned Factory 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
6.	EA - Audible Silence Abandoned Factory 02-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
7.	EA - Audible Silence Barbed Wire 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz

8.	EA - Audible Silence Barbed Wire 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	00:45	2	24bit/96khz
9.	EA - Audible Silence Barbed Wire 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
10.	EA - Audible Silence Barbed Wire 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
11.	EA - Audible Silence Barbed Wire 03-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
12.	EA - Audible Silence Barbed Wire 03-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
13.	EA - Audible Silence Barbed Wire 03-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
14.	EA - Audible Silence Barrel 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
15.	EA - Audible Silence Barrel 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
16.	EA - Audible Silence Barrel 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
17.	EA - Audible Silence Bridge 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
18.	EA - Audible Silence Bridge 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
19.	EA - Audible Silence Bridge 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz

20.	EA - Audible Silence Bridge 01-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
21.	EA - Audible Silence Bridge 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
22.	EA - Audible Silence Bridge 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
23.	EA - Audible Silence City Fence 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
24.	EA - Audible Silence City Fence 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
25.	EA - Audible Silence City Fence 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
26.	EA - Audible Silence City Fence 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
27.	EA - Audible Silence City Fence 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
28.	EA - Audible Silence Corrugated Iron 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
29.	EA - Audible Silence Corrugated Iron 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
30.	EA - Audible Silence Corrugated Iron 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
31.	EA - Audible Silence Power Line 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz

32.	EA - Audible Silence Power Line 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
33.	EA - Audible Silence Power Line 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
34.	EA - Audible Silence Power Line 01-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
35.	EA - Audible Silence Power Station 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
36.	EA - Audible Silence Power Station 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
37.	EA - Audible Silence Rural Fence 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
38.	EA - Audible Silence Rural Fence 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
39.	EA - Audible Silence Rural Fence 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
40.	EA - Audible Silence Rural Fence 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
41.	EA - Audible Silence Rural Fence 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
42.	EA - Audible Silence Rural Fence 02-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:30	2	24bit/96khz
43.	EA - Audible Silence Rural Fence 03-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

44.	EA - Audible Silence Rural Fence 03-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
45.	EA - Audible Silence Rural Fence 03-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
46.	EA - Audible Silence Rural Fence 03-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
47.	EA - Audible Silence Rural Fence 04-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
48.	EA - Audible Silence Rural Fence 04-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
49.	EA - Audible Silence Rural Fence 05-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
50.	EA - Audible Silence Rural Fence 05-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
51.	EA - Audible Silence Rural Fence 05-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
52.	EA - Audible Silence Rural Fence 05-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
53.	EA - Audible Silence Rural Fence 06-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
54.	EA - Audible Silence Rural Fence 06-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
55.	EA - Audible Silence Rural Fence 06-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

56.	EA - Audible Silence Rural Fence 06-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
57.	EA - Audible Silence Rural Fence 06-005.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
58.	EA - Audible Silence Rural Fence 07-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
59.	EA - Audible Silence Rural Fence 07-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
60.	EA - Audible Silence Rural Fence 07-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
61.	EA - Audible Silence Rural Fence 07-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
62.	EA - Audible Silence Rural Fence 08-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
63.	EA - Audible Silence Rural Fence 08-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
64.	EA - Audible Silence Rural Fence 08-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
65.	EA - Audible Silence Rural Fence 09-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
66.	EA - Audible Silence Rural Fence 09-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
67.	EA - Audible Silence Rural Fence 09-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

68.	EA - Audible Silence Rural Fence 10-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
69.	EA - Audible Silence Rural Fence 10-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
70.	EA - Audible Silence Rural Fence 10-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
71.	EA - Audible Silence Rusty Wire 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
72.	EA - Audible Silence Rusty Wire 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
73.	EA - Audible Silence Rusty Wire 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
74.	EA - Audible Silence Rusty Wire 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
75.	EA - Audible Silence Rusty Wire 02-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
76.	EA - Audible Silence Rusty Wire 02-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
77.	EA - Audible Silence Rusty Wire 03-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
78.	EA - Audible Silence Rusty Wire 03-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
79.	EA - Audible Silence Rusty Wire 03-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

80.	EA - Audible Silence Rusty Wire 04-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
81.	EA - Audible Silence Rusty Wire 04-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
82.	EA - Audible Silence Rusty Wire 04-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
83.	EA - Audible Silence Suburban Fence 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
84.	EA - Audible Silence Suburban Fence 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
85.	EA - Audible Silence Suburban Fence 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
86.	EA - Audible Silence Suburban Fence 02-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	00:50	2	24bit/96khz
87.	EA - Audible Silence Suburban Fence 03-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:00	2	24bit/96khz
88.	EA - Audible Silence Suburban Fence 04-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
89.	EA - Audible Silence Suburban Fence 04-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
90.	EA - Audible Silence Suburban Fence 05-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
91.	EA - Audible Silence Suburban Fence 05-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz

92.	EA - Audible Silence Suburban Fence 06-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
93.	EA - Audible Silence Suburban Fence 06-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
94.	EA - Audible Silence Suburban Fence 06-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
95.	EA - Audible Silence Suburban Fence 06-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
96.	EA - Audible Silence Suburban Fence 07-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
97.	EA - Audible Silence Suburban Fence 07-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
98.	EA - Audible Silence Suburban Fence 07-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
99.	EA - Audible Silence Suburban Fence 07-004.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
100.	EA - Audible Silence Suburban Fence 08-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
101.	EA - Audible Silence Suburban Fence 08-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:15	2	24bit/96khz
102.	EA - Audible Silence Suburban Fence 09-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	01:30	2	24bit/96khz
103.	EA - Audible Silence Thick Cable 01-001.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

104.	EA - Audible Silence Thick Cable 01-002.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz
105.	EA - Audible Silence Thick Cable 01-003.wav	Contact microphone, metal, natural drone, eerie, resonance, wind, dark, scrape, squeaks, horror	02:00	2	24bit/96khz

BlueBird Bicycle

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - BlueBird I Metal Drag Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:26	2	24bit/96khz
2.	EA - BlueBird I Metal Drag Hard 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:32	2	24bit/96khz
3.	EA - BlueBird I Metal Drag Hard MS JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:26	2	24bit/96khz
4.	EA - BlueBird I Metal Drag Hard MS JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:32	2	24bit/96khz
5.	EA - BlueBird I Metal Drag Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:26	2	24bit/96khz
6.	EA - BlueBird I Metal Drag Hard MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:32	2	24bit/96khz
7.	EA - BlueBird I Metal Drag Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:26	2	24bit/96khz

8.	EA - BlueBird I Metal Drag Hard MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:32	2	24bit/96khz
9.	EA - BlueBird I Metal Drag Light MS 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
10.	EA - BlueBird I Metal Drag Light MS 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
11.	EA - BlueBird I Metal Drag Light MS JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
12.	EA - BlueBird I Metal Drag Light MS JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
13.	EA - BlueBird I Metal Drag Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
14.	EA - BlueBird I Metal Drag Light MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
15.	EA - BlueBird I Metal Drag Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
16.	EA - BlueBird I Metal Drag Light MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
17.	EA - BlueBird I Metal Impact Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
18.	EA - BlueBird I Metal Impact Hard 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
19.	EA - BlueBird I Metal Impact Hard 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:17	2	24bit/96khz

20.	EA - BlueBird I Metal Impact Hard 4060 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
21.	EA - BlueBird I Metal Impact Hard 4060 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
22.	EA - BlueBird I Metal Impact Hard 4060 06.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
23.	EA - BlueBird I Metal Impact Hard 4060 07.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
24.	EA - BlueBird I Metal Impact Hard 4060 08.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
25.	EA - BlueBird I Metal Impact Hard 4060 09.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:27	2	24bit/96khz
26.	EA - BlueBird I Metal Impact Hard 4060 10.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:30	2	24bit/96khz
27.	EA - BlueBird I Metal Impact Hard JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
28.	EA - BlueBird I Metal Impact Hard JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
29.	EA - BlueBird I Metal Impact Hard JrF 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:17	2	24bit/96khz
30.	EA - BlueBird I Metal Impact Hard JrF 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
31.	EA - BlueBird I Metal Impact Hard JrF 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz

32.	EA - BlueBird I Metal Impact Hard JrF 06.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
33.	EA - BlueBird I Metal Impact Hard JrF 07.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
34.	EA - BlueBird I Metal Impact Hard JrF 08.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
35.	EA - BlueBird I Metal Impact Hard JrF 09.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:27	2	24bit/96khz
36.	EA - BlueBird I Metal Impact Hard JrF 10.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:30	2	24bit/96khz
37.	EA - BlueBird I Metal Impact Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
38.	EA - BlueBird I Metal Impact Hard MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
39.	EA - BlueBird I Metal Impact Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:18	2	24bit/96khz
40.	EA - BlueBird I Metal Impact Hard MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:23	2	24bit/96khz
41.	EA - BlueBird I Metal Impact Moderate 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
42.	EA - BlueBird I Metal Impact Moderate 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz
43.	EA - BlueBird I Metal Impact Moderate 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:15	2	24bit/96khz

44.	EA - BlueBird I Metal Impact Moderate 4060 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:17	2	24bit/96khz
45.	EA - BlueBird I Metal Impact Moderate 4060 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
46.	EA - BlueBird I Metal Impact Moderate JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
47.	EA - BlueBird I Metal Impact Moderate JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz
48.	EA - BlueBird I Metal Impact Moderate JrF 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:15	2	24bit/96khz
49.	EA - BlueBird I Metal Impact Moderate JrF 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:17	2	24bit/96khz
50.	EA - BlueBird I Metal Impact Moderate JrF 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
51.	EA - BlueBird I Metal Impact Moderate MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
52.	EA - BlueBird I Metal Impact Moderate MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
53.	EA - BlueBird I Metal Impact Small 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
54.	EA - BlueBird I Metal Impact Small 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:10	2	24bit/96khz
55.	EA - BlueBird I Metal Impact Small 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:09	2	24bit/96khz

56.	EA - BlueBird I Metal Impact Small 4060 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:12	2	24bit/96khz
57.	EA - BlueBird I Metal Impact Small JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
58.	EA - BlueBird I Metal Impact Small JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:10	2	24bit/96khz
59.	EA - BlueBird I Metal Impact Small JrF 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:09	2	24bit/96khz
60.	EA - BlueBird I Metal Impact Small JrF 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:12	2	24bit/96khz
61.	EA - BlueBird I Metal Impact Small MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
62.	EA - BlueBird I Metal Impact Small MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
63.	EA - BlueBird I Metal Movement Bumps Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
64.	EA - BlueBird I Metal Movement Bumps Hard 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:41	2	24bit/96khz
65.	EA - BlueBird I Metal Movement Bumps Hard 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
66.	EA - BlueBird I Metal Movement Bumps Hard JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
67.	EA - BlueBird I Metal Movement Bumps Hard JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz

68.	EA - BlueBird I Metal Movement Bumps Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
69.	EA - BlueBird I Metal Movement Bumps Hard MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:41	2	24bit/96khz
70.	EA - BlueBird I Metal Movement Bumps Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
71.	EA - BlueBird I Metal Movement Bumps Hard MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:41	2	24bit/96khz
72.	EA - BlueBird I Metal Movement Bumps Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
73.	EA - BlueBird I Metal Movement Bumps Light 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
74.	EA - BlueBird I Metal Movement Bumps Light 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
75.	EA - BlueBird I Metal Movement Bumps Light JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
76.	EA - BlueBird I Metal Movement Bumps Light JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
77.	EA - BlueBird I Metal Movement Bumps Light JrF 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
78.	EA - BlueBird I Metal Movement Bumps Moderate 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
79.	EA - BlueBird I Metal Movement Bumps Moderate 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz

80.	EA - BlueBird I Metal Movement Bumps Moderate 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
81.	EA - BlueBird I Metal Movement Bumps Moderate 4060 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
82.	EA - BlueBird I Metal Movement Bumps Moderate 4060 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
83.	EA - BlueBird I Metal Movement Bumps Moderate JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
84.	EA - BlueBird I Metal Movement Bumps Moderate MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
85.	EA - BlueBird I Metal Movement Bumps Moderate MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
86.	EA - BlueBird I Metal Movement Bumps Moderate MS ST 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
87.	EA - BlueBird I Metal Movement Bumps Moderate MS ST 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
88.	EA - BlueBird I Metal Movement Bumps Moderate MS ST 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
89.	EA - BlueBird I Metal Movement Bumps Moderate MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
90.	EA - BlueBird I Metal Movement Bumps Moderate MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
91.	EA - BlueBird I Metal Movement Bumps Moderate MS Unprocessed 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz

92.	EA - BlueBird I Metal Movement Bumps Moderate MS Unprocessed 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
93.	EA - BlueBird I Metal Movement Bumps Moderate MS Unprocessed 05.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:00	2	24bit/96khz
94.	EA - BlueBird I Metal Movement Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:54	2	24bit/96khz
95.	EA - BlueBird I Metal Movement Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:54	2	24bit/96khz
96.	EA - BlueBird I Metal Movement Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:54	2	24bit/96khz
97.	EA - BlueBird I Metal Movement Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:50	2	24bit/96khz
98.	EA - BlueBird I Metal Movement Light 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:56	2	24bit/96khz
99.	EA - BlueBird I Metal Movement Light 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:59	2	24bit/96khz
100.	EA - BlueBird I Metal Movement Light JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:56	2	24bit/96khz
101.	EA - BlueBird I Metal Movement Light JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:59	2	24bit/96khz
102.	EA - BlueBird I Metal Movement Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:50	2	24bit/96khz
103.	EA - BlueBird I Metal Movement Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:50	2	24bit/96khz

104.	EA - BlueBird I Metal Rattle Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:39	2	24bit/96khz
105.	EA - BlueBird I Metal Rattle Hard JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:39	2	24bit/96khz
106.	EA - BlueBird I Metal Rattle Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:39	2	24bit/96khz
107.	EA - BlueBird I Metal Rattle Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:39	2	24bit/96khz
108.	EA - BlueBird I Metal Rattle Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
109.	EA - BlueBird I Metal Rattle Light JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
110.	EA - BlueBird I Metal Rattle Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
111.	EA - BlueBird I Metal Rattle Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:24	2	24bit/96khz
112.	EA - BlueBird I Metal Rattle Moderate 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:30	2	24bit/96khz
113.	EA - BlueBird I Metal Rattle Moderate 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:29	2	24bit/96khz
114.	EA - BlueBird I Metal Rattle Moderate 4060 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:15	2	24bit/96khz
115.	EA - BlueBird I Metal Rattle Moderate 4060 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:14	2	24bit/96khz

116.	EA - BlueBird I Metal Rattle Moderate JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:30	2	24bit/96khz
117.	EA - BlueBird I Metal Rattle Moderate JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:29	2	24bit/96khz
118.	EA - BlueBird I Metal Rattle Moderate JrF 03.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:15	2	24bit/96khz
119.	EA - BlueBird I Metal Rattle Moderate JrF 04.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	01:14	2	24bit/96khz
120.	EA - BlueBird I Metal Vibrations Extended 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
121.	EA - BlueBird I Metal Vibrations Extended MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
122.	EA - BlueBird I Metal Vibrations Extended MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
123.	EA - BlueBird I Metal Vibrations Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz
124.	EA - BlueBird I Metal Vibrations Hard 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
125.	EA - BlueBird I Metal Vibrations Hard JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz
126.	EA - BlueBird I Metal Vibrations Hard JrF 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
127.	EA - BlueBird I Metal Vibrations Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz

128.	EA - BlueBird I Metal Vibrations Hard MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
129.	EA - BlueBird I Metal Vibrations Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:16	2	24bit/96khz
130.	EA - BlueBird I Metal Vibrations Hard MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
131.	EA - BlueBird I Metal Vibrations Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
132.	EA - BlueBird I Metal Vibrations Light JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
133.	EA - BlueBird I Metal Vibrations Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
134.	EA - BlueBird I Metal Vibrations Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:14	2	24bit/96khz
135.	EA - BlueBird I Metal Vibrations Moderate 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
136.	EA - BlueBird I Metal Vibrations Moderate 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:10	2	24bit/96khz
137.	EA - BlueBird I Metal Vibrations Moderate MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz
138.	EA - BlueBird I Metal Vibrations Moderate MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:10	2	24bit/96khz
139.	EA - BlueBird I Metal Vibrations Moderate MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:11	2	24bit/96khz

140.	EA - BlueBird I Metal Vibrations Moderate MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:10	2	24bit/96khz
141.	EA - BlueBird II Metal Movement Bumps Moderate 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:31	2	24bit/96khz
142.	EA - BlueBird II Metal Movement Bumps Moderate 4060 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
143.	EA - BlueBird II Metal Movement Bumps Moderate JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:31	2	24bit/96khz
144.	EA - BlueBird II Metal Movement Bumps Moderate MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:31	2	24bit/96khz
145.	EA - BlueBird II Metal Movement Bumps Moderate MS ST 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
146.	EA - BlueBird II Metal Movement Bumps Moderate MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:31	2	24bit/96khz
147.	EA - BlueBird II Metal Movement Bumps Moderate MS Unprocessed 02.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:45	2	24bit/96khz
148.	EA - BlueBird II Metal Movement Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
149.	EA - BlueBird II Metal Movement Light JrF 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
150.	EA - BlueBird II Metal Movement Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz
151.	EA - BlueBird II Metal Movement Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:19	2	24bit/96khz

152.	EA - BlueBird II Metal Rattle Hard 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:51	2	24bit/96khz
153.	EA - BlueBird II Metal Rattle Hard MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:51	2	24bit/96khz
154.	EA - BlueBird II Metal Rattle Hard MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:51	2	24bit/96khz
155.	EA - BlueBird II Metal Rattle Light 4060 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
156.	EA - BlueBird II Metal Rattle Light MS ST 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz
157.	EA - BlueBird II Metal Rattle Light MS Unprocessed 01.wav	Resonance, metallic, clatter, bang, vibration, tremor, impact, clatter, trembling, clanging, ringing	00:22	2	24bit/96khz

Car Parks

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Exterior Car Park 01.wav	Large, Busy & Birds	05:00	2	24bit/96khz
2.	EA - Exterior Car Park 02.wav	Large, Busy & Shopping Trolleys	05:00	2	24bit/96khz
3.	EA - Exterior Car Park 03.wav	Large, Busy, Birds & Wind Through Trees	05:00	2	24bit/96khz
4.	EA - Exterior Car Park 04.wav	Small, Birds, Buzz, Nearby Traffic & Distant Trains	05:00	2	24bit/96khz
5.	EA - Interior Car Park 01.wav	Empty, Hum-Buzz & Exterior Traffic	05:00	2	24bit/96khz
6.	EA - Interior Car Park 02.wav	Ground Level, Hum/Buzz, Exterior Traffic, Cars Passing & Trolley Movement	05:00	2	24bit/96khz
7.	EA - Interior Car Park 03.wav	Hum/Buzz Distant Voices & Cars Passing	05:00	2	24bit/96khz
8.	EA - Interior Car Park 04.wav	Top Level, Exterior Traffic & Low End Hum	05:00	2	24bit/96khz
9.	EA - Interior Car Park 05.wav	Ground Level, Hum/Buzz, Air conditioner Unit & Exterior Traffic	05:00	2	24bit/96khz
10.	EA - Underground Car Park 01.wav	Air Vents, Birds & Cars Driving	05:00	2	24bit/96khz
11.	EA - Underground Car Park 02.wav	Air Vents, Birds, People Passing & Cars Driving	05:00	2	24bit/96khz
12.	EA - Underground Car Park 03.wav	Air Vents, Cars Driving & Distant Children	05:00	2	24bit/96khz
13.	EA - Underground Car Park 04.wav	Cars Driving, Foot Traffic, Air Vents & Hum	05:00	2	24bit/96khz

14.	EA - Underground Car Park 05.wav	Cars Driving, Foot Traffic, Air Vents & Water Flowing Through Pipes	05:00	2	24bit/96khz
15.	EA - Underground Car Park 06.wav	Distant Voices, Hum & Foot Traffic	05:00	2	24bit/96khz
16.	EA - Underground Car Park 07.wav	Empty, Air Vents & Light Buzz	05:00	2	24bit/96khz
17.	EA - Underground Car Park 08.wav	Empty, Air Vents & Near Lifts	05:00	2	24bit/96khz
18.	EA - Underground Car Park 09.wav	Hum & Machine Motor	05:00	2	24bit/96khz
19.	EA - Underground Car Park 10.wav	Hum, Buzz & Distant Exterior Traffic	05:00	2	24bit/96khz
20.	EA - Underground Car Park 11.wav	Hum, Buzz & Exterior Traffic	05:00	2	24bit/96khz
21.	EA - Underground Car Park 12.wav	Hum, Buzz & Water Trickling Through Pipes	05:00	2	24bit/96khz
22.	EA - Underground Car Park 13.wav	Hum, Distant Cars & Lift Noise	05:00	2	24bit/96khz
23.	EA - Underground Car Park 14.wav	Hum, Machine Motor Running & Distant Cars	05:00	2	24bit/96khz
24.	EA - Underground Car Park 15.wav	Near Elevators	05:00	2	24bit/96khz

Churches

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - St James Cathedral Church 01-001.wav	Post service, murmurs & foot traffic	02:30	2 | 5	24bit/96khz
2.	EA - St James Cathedral Church 02-001.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
3.	EA - St James Cathedral Church 03-001.wav	Service, group prayer	00:13	2 | 5	24bit/96khz
4.	EA - St James Cathedral Church 04-001.wav	Sunday service, movements	01:45	2 | 5	24bit/96khz
5.	EA - St James Cathedral Church 05-001.wav	Group prayer	00:19	2 | 5	24bit/96khz
6.	EA - St James Cathedral Church 06-001.wav	Group prayer	00:12	2 | 5	24bit/96khz
7.	EA - St James Cathedral Church 07-001.wav	Group prayer	00:29	2 | 5	24bit/96khz
8.	EA - St James Cathedral Church 08-001.wav	Peace be with you	00:36	2 | 5	24bit/96khz
9.	EA - St James Cathedral Church 09-001.wav	Post service, walla & foot traffic	03:00	2 | 5	24bit/96khz
10.	EA - St James Cathedral Church 09-002.wav	Post service, walla & foot traffic	03:00	2 | 5	24bit/96khz
11.	EA - St James Cathedral Church 10-001.wav	Post service, walla & foot traffic	02:00	2 | 5	24bit/96khz
12.	EA - St James Cathedral Church 10-002.wav	Post service, walla & foot traffic	02:03	2 | 5	24bit/96khz
13.	EA - St James Cathedral Church 10-003.wav	Post service, walla & foot traffic	02:00	2 | 5	24bit/96khz
14.	EA - St James Cathedral Church 11-001.wav	Sunday service, movements	02:00	2 | 5	24bit/96khz
15.	EA - St James Cathedral Church 11-002.wav	Sunday service, movements	02:00	2 | 5	24bit/96khz

16.	EA - St James Cathedral Church 11-003.wav	Sunday service, movements	02:00	2 | 5	24bit/96khz
17.	EA - St James Cathedral Church 12-001.wav	Group prayer	01:27	2 | 5	24bit/96khz
18.	EA - St James Cathedral Church 13-001.wav	Group prayer	00:27	2 | 5	24bit/96khz
19.	EA - St James Cathedral Church 14-001.wav	Post service, walla & foot traffic	03:00	2 | 5	24bit/96khz
20.	EA - St James Cathedral Church 14-002.wav	Post service, walla & foot traffic	03:00	2 | 5	24bit/96khz
21.	EA - St James Cathedral Church 14-003.wav	Post service, walla & foot traffic	03:00	2 | 5	24bit/96khz
22.	EA - St Michael Chapel Church 01-001.wav	Pre-service, busy, walla, creaks	02:30	2 | 5	24bit/96khz
23.	EA - St Michael Chapel Church 01-002.wav	Pre-service, busy, walla, creaks	02:30	2 | 5	24bit/96khz
24.	EA - St Michael Chapel Church 01-003.wav	Pre-service, busy, walla, creaks	02:30	2 | 5	24bit/96khz
25.	EA - St Michael Chapel Church 01-004.wav	Pre-service, busy, walla, creaks	02:30	2 | 5	24bit/96khz
26.	EA - St Michael Chapel Church 02-001.wav	Pre-service, busy, walla, creaks	02:00	2 | 5	24bit/96khz
27.	EA - St Michael Chapel Church 02-002.wav	Pre-service, busy, walla, creaks	02:00	2 | 5	24bit/96khz
28.	EA - St Michael Chapel Church 02-003.wav	Pre-service, busy, walla, creaks	02:00	2 | 5	24bit/96khz
29.	EA - St Michael Chapel Church 03-001.wav	Sunday service, movements	01:30	2 | 5	24bit/96khz
30.	EA - St Michael Chapel Church 04-001.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
31.	EA - St Michael Chapel Church 04-002.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
32.	EA - St Michael Chapel Church 04-003.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
33.	EA - St Paul Cathedral Church 01-001.wav	Quiet, murmurs, birds & foot traffic	02:30	2 | 5	24bit/96khz
34.	EA - St Paul Cathedral Church 01-002.wav	Quiet, murmurs, birds & foot traffic	02:30	2 | 5	24bit/96khz
35.	EA - St Paul Cathedral Church 02-001.wav	Quiet, murmurs, birds & foot traffic	02:30	2 | 5	24bit/96khz
36.	EA - St Paul Cathedral Church 02-002.wav	Quiet, murmurs, birds & foot traffic	02:30	2 | 5	24bit/96khz
37.	EA - St Paul Cathedral Church 02-003.wav	Quiet, murmurs, birds & foot traffic	02:30	2 | 5	24bit/96khz
38.	EA - St Paul Cathedral Church 03-001.wav	Siren, interior perspective	01:03	2 | 5	24bit/96khz
39.	EA - St Paul Cathedral Church 04-001.wav	Murmurs, foot traffic & children	02:30	2 | 5	24bit/96khz

40.	EA - St Paul Cathedral Church 04-002.wav	Murmurs, foot traffic & children	02:30	2 | 5	24bit/96khz
41.	EA - St Paul Cathedral Church 04-003.wav	Murmurs, foot traffic & children	02:30	2 | 5	24bit/96khz
42.	EA - St Paul Cathedral Church 05-001.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
43.	EA - St Paul Cathedral Church 05-002.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
44.	EA - St Paul Cathedral Church 06-001.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
45.	EA - St Paul Cathedral Church 06-002.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
46.	EA - St Paul Cathedral Church 06-003.wav	Murmurs & foot traffic	03:00	2 | 5	24bit/96khz
47.	EA - I.M. Chapel Church 01-001.wav	Preservice, sunday mass, quiet walla	02:15	2 | 5	24bit/96khz
48.	EA - I.M. Chapel Church 01-002.wav	Preservice, sunday mass, quiet walla	02:15	2 | 5	24bit/96khz
49.	EA - I.M. Chapel Church 01-003.wav	Preservice, sunday mass, quiet walla	02:15	2 | 5	24bit/96khz
50.	EA - I.M. Chapel Church 02-001.wav	Service movements	01:20	2 | 5	24bit/96khz
51.	EA - I.M. Chapel Church 03-001.wav	Post service, walla, busy	02:30	2 | 5	24bit/96khz
52.	EA - I.M. Chapel Church 03-002.wav	Post service, walla, busy	02:30	2 | 5	24bit/96khz
53.	EA - I.M. Chapel Church 03-003.wav	Post service, walla, busy	02:30	2 | 5	24bit/96khz
54.	EA - I.M. Chapel Church 04-001.wav	Preservice, sunday mass, quiet walla	01:30	2 | 5	24bit/96khz
55.	EA - I.M. Chapel Church 04-002.wav	Preservice, sunday mass, quiet walla	01:30	2 | 5	24bit/96khz
56.	EA - I.M. Chapel Church 05-001.wav	Preservice, sunday mass, quiet walla	02:00	2 | 5	24bit/96khz
57.	EA - I.M. Chapel Church 06-001.wav	Peace be with you	00:16	2 | 5	24bit/96khz
58.	EA - I.M. Chapel Church 07-001.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
59.	EA - I.M. Chapel Church 07-002.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
60.	EA - I.M. Chapel Church 07-003.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
61.	EA - I.M. Chapel Church 07-004.wav	Post service, walla, busy	02:00	2 | 5	24bit/96khz
62.	EA - I.M. Chapel Church 07-005.wav	Post service, walla, busy	01:45	2 | 5	24bit/96khz
63.	EA - St Columb Chapel Church 01-001.wav	Preservice, sunday mass, lively walla	02:00	2 | 5	24bit/96khz

64.	EA - St Columb Chapel Church 01-002.wav	Preservice, sunday mass, lively walla	02:00	2 | 5	24bit/96khz
65.	EA - St Columb Chapel Church 01-003.wav	Preservice, sunday mass, lively walla	02:00	2 | 5	24bit/96khz
66.	EA - St Columb Chapel Church 01-004.wav	Preservice, sunday mass, lively walla	02:00	2 | 5	24bit/96khz
67.	EA - St Columb Chapel Church 01-005.wav	Preservice, sunday mass, lively walla	02:00	2 | 5	24bit/96khz
68.	EA - St Columb Chapel Church 02-001.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
69.	EA - St Columb Chapel Church 02-002.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
70.	EA - St Columb Chapel Church 02-003.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
71.	EA - St Columb Chapel Church 02-004.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
72.	EA - St Columb Chapel Church 02-005.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
73.	EA - St Columb Chapel Church 02-006.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
74.	EA - St Columb Chapel Church 02-007.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
75.	EA - St Columb Chapel Church 02-008.wav	Post service, busy, walla & laughter	02:00	2 | 5	24bit/96khz
76.	EA - St Francis Chapel Church 01-001.wav	Preservice, movement, chair creaks, quiet	02:00	2 | 5	24bit/96khz
77.	EA - St Francis Chapel Church 01-002.wav	Preservice, movement, chair creaks, quiet	02:00	2 | 5	24bit/96khz
78.	EA - St Francis Chapel Church 02-001.wav	Preservice, movement, chair creaks, quiet walla	02:00	2 | 5	24bit/96khz
79.	EA - St Francis Chapel Church 02-002.wav	Preservice, movement, chair creaks, quiet walla	02:00	2 | 5	24bit/96khz
80.	EA - St Francis Chapel Church 02-003.wav	Preservice, movement, chair creaks, quiet walla	02:00	2 | 5	24bit/96khz
81.	EA - St Francis Chapel Church 02-004.wav	Preservice, movement, chair creaks, quiet walla	01:25	2 | 5	24bit/96khz
82.	EA - St Francis Chapel Church 03-001.wav	Service movement, chair creaks, coughs	01:45	2 | 5	24bit/96khz
83.	EA - St Francis Chapel Church 03-002.wav	Service movement, chair creaks, coughs	01:45	2 | 5	24bit/96khz
84.	EA - St Francis Chapel Church 03-003.wav	Service movement, chair creaks, coughs	01:45	2 | 5	24bit/96khz
85.	EA - St Francis Chapel Church 03-004.wav	Service movement, chair creaks, coughs	01:45	2 | 5	24bit/96khz
86.	EA - St Francis Chapel Church 03-005.wav	Service movement, chair creaks, coughs	01:30	2 | 5	24bit/96khz
87.	EA - St Francis Chapel Church 04-001.wav	Movement, church bells	00:38	2 | 5	24bit/96khz

88.	EA - St Francis Chapel Church 05-001.wav	Group prayer	00:37	2 | 5	24bit/96khz
89.	EA - St Francis Chapel Church 06-001.wav	Group prayer	00:17	2 | 5	24bit/96khz
90.	EA - St Francis Chapel Church 07-001.wav	Peace be with you	00:15	2 | 5	24bit/96khz
91.	EA - St Francis Chapel Church 08-001.wav	Post service, walla, foot traffic	02:00	2 | 5	24bit/96khz
92.	EA - St Francis Chapel Church 09-001.wav	Preservice, movement, chair creaks, quiet walla	01:30	2 | 5	24bit/96khz
93.	EA - St Francis Chapel Church 09-002.wav	Preservice, movement, chair creaks, quiet walla	01:30	2 | 5	24bit/96khz
94.	EA - St Francis Chapel Church 09-003.wav	Preservice, movement, chair creaks, quiet walla	01:30	2 | 5	24bit/96khz
95.	EA - St Francis Chapel Church 09-004.wav	Preservice, movement, chair creaks, quiet walla	01:30	2 | 5	24bit/96khz
96.	EA - St Francis Chapel Church 09-005.wav	Preservice, movement, chair creaks, quiet walla	01:30	2 | 5	24bit/96khz
97.	EA - St Francis Chapel Church 09-006.wav	Preservice, movement, chair creaks, quiet walla	01:15	2 | 5	24bit/96khz
98.	EA - St Jude Cathedral Church 01-001.wav	Tourist walla, foot traffic, busy	01:00	2 | 5	24bit/96khz
99.	EA - St Jude Cathedral Church 01-002.wav	Tourist walla, foot traffic, busy	02:00	2 | 5	24bit/96khz
100.	EA - St Jude Cathedral Church 01-003.wav	Tourist walla, foot traffic, busy	02:00	2 | 5	24bit/96khz
101.	EA - St Patrick Cathedral Church 01-001.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz
102.	EA - St Patrick Cathedral Church 01-002.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz
103.	EA - St Patrick Cathedral Church 01-003.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz
104.	EA - St Patrick Cathedral Church 02-001.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz
105.	EA - St Patrick Cathedral Church 02-002.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz
106.	EA - St Patrick Cathedral Church 02-003.wav	Quiet, murmurs, coughs & foot traffic	02:00	2 | 5	24bit/96khz

Doors Vol.1

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - ADR Booth Door 01A.wav	sNOTE=Metal latch, quiet, heavy, open, close	00:41	2	24bit/96khz
2.	EA - ADR Booth Door 01B.wav	sNOTE=Metal latch, quiet, heavy, lock, unlock	00:14	2	24bit/96khz
3.	EA - Apartment Door 01A.wav	sNOTE=Metal, glass rattle, softener, open, close, softly	00:40	2	24bit/96khz
4.	EA - Apartment Door 01B.wav	sNOTE=Metal, glass rattle, softener, open, close, hard, slam	00:39	2	24bit/96khz
5.	EA - Apartment Door 01C.wav	sNOTE=Handle, open, close, rattle	00:36	2	24bit/96khz
6.	EA - Apartment Door 01D.wav	sNOTE=Lock, unlock, metal, latch, click	00:30	2	24bit/96khz
7.	EA - Apartment Door 02A.wav	sNOTE=Metal, softener, open, close, softly	00:38	2	24bit/96khz
8.	EA - Apartment Door 02B.wav	sNOTE=Metal, softener, open, close, hard, slam	00:31	2	24bit/96khz
9.	EA - Apartment Door 03A.wav	sNOTE=Metal, softener, open, close, softly	00:32	2	24bit/96khz
10.	EA - Apartment Door 03B.wav	sNOTE=Metal, softener, open, close, hard, slam	00:30	2	24bit/96khz
11.	EA - Apartment Door 04A.wav	sNOTE=Metal, softener, open, close, softly	00:24	2	24bit/96khz
12.	EA - Apartment Door 04B.wav	sNOTE=Metal, softener, open, close, hard, slam	00:33	2	24bit/96khz
13.	EA - Apartment Door 05A.wav	sNOTE=Metal, softener, open, close, softly	00:30	2	24bit/96khz
14.	EA - Apartment Door 05B.wav	sNOTE=Metal, softener, open, close, hard, slam	00:14	2	24bit/96khz

15.	EA - Apartment Door 06A.wav	sNOTE=Metal, softener, open, close, softly	00:27	2	24bit/96khz
16.	EA - Apartment Door 06B.wav	sNOTE=Metal, softener, open, close, hard, slam	00:21	2	24bit/96khz
17.	EA - Apartment Door 06C.wav	sNOTE=Handle, metal, open, close, rattle	00:34	2	24bit/96khz
18.	EA - Apartment Door 06D.wav	sNOTE=Creaks, squeaks, click, rattle	00:40	2	24bit/96khz
19.	EA - Apartment Door 07A.wav	sNOTE=Metal, open, close, softly	00:42	2	24bit/96khz
20.	EA - Apartment Door 07B.wav	sNOTE=Metal, open, close, hard, slam	00:37	2	24bit/96khz
21.	EA - Apartment Door 07C.wav	sNOTE=Handle, metal, open, close, rattle	00:42	2	24bit/96khz
22.	EA - Apartment Door 08A.wav	sNOTE=Metal, open, close, softly	00:31	2	24bit/96khz
23.	EA - Apartment Door 08B.wav	sNOTE=Metal, open, close, hard, slam	00:35	2	24bit/96khz
24.	EA - Apartment Door 09A.wav	sNOTE=Metal, softener, squeaky, open, close, softly	00:39	2	24bit/96khz
25.	EA - Apartment Door 09B.wav	sNOTE=Metal, softener, squeaky, open, close, hard, slam	00:36	2	24bit/96khz
26.	EA - Apartment Door 10A.wav	sNOTE=Metal, softener, squeaky, open, close, softly	00:38	2	24bit/96khz
27.	EA - Apartment Door 10B.wav	sNOTE=Metal, softener, squeaky, open, close, hard, slam	00:34	2	24bit/96khz
28.	EA - Apartment Door 11A.wav	sNOTE=Metal, open, close, softly	00:43	2	24bit/96khz
29.	EA - Apartment Door 11B.wav	sNOTE=Metal, open, close, hard, slam	00:26	2	24bit/96khz
30.	EA - Apartment Door 12A.wav	sNOTE=Wooden, creak, metal lock, open, close, softly	00:37	2	24bit/96khz
31.	EA - Apartment Door 12B.wav	sNOTE=Wooden, creak, metal lock, open, close, hard, slam	00:37	2	24bit/96khz
32.	EA - Apartment Sliding Door 01A.wav	sNOTE=Metal, suction, solid, open, close, slowly	00:49	2	24bit/96khz
33.	EA - Apartment Sliding Door 01B.wav	sNOTE=Metal, suction, solid, open, close, fast, slam	00:36	2	24bit/96khz
34.	EA - Apartment Sliding Door 01C.wav	sNOTE=Lock, unlock, latch, click, metal	00:27	2	24bit/96khz
35.	EA - Apartment Storage Door 01A.wav	sNOTE=Metal, cement, open, close, softly	00:30	2	24bit/96khz
36.	EA - Apartment Storage Door 01B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:26	2	24bit/96khz
37.	EA - Apartment Storage Door 01C.wav	sNOTE=Handle, metal, open, close, rattle	00:32	2	24bit/96khz

38.	EA - Apartment Storage Door 02A.wav	sNOTE=Metal, cement, open, close, softly	00:40	2	24bit/96khz
39.	EA - Apartment Storage Door 02B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:33	2	24bit/96khz
40.	EA - Apartment Storage Door 03A.wav	sNOTE=Metal, cement, open, close, softly	00:40	2	24bit/96khz
41.	EA - Apartment Storage Door 03B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:30	2	24bit/96khz
42.	EA - Apartment Storage Door 04A.wav	sNOTE=Metal, cement, open, close, softly	00:31	2	24bit/96khz
43.	EA - Apartment Storage Door 04B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:39	2	24bit/96khz
44.	EA - Apartment Storage Door 05A.wav	sNOTE=Metal, cement, open, close, softly	00:19	2	24bit/96khz
45.	EA - Apartment Storage Door 05B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:31	2	24bit/96khz
46.	EA - Apartment Storage Door 05C.wav	sNOTE=Handle, metal, open, close, rattle	00:34	2	24bit/96khz
47.	EA - Apartment Storage Door 06A.wav	sNOTE=Metal, cement, open, close, softly	00:30	2	24bit/96khz
48.	EA - Apartment Storage Door 06B.wav	sNOTE=Metal, cement, open, close, hard, slam	00:31	2	24bit/96khz
49.	EA - Automatic Glass Door 01A.wav	sNOTE=Rattle, sliding, open, close	01:09	2	24bit/96khz
50.	EA - Automatic Glass Door 02A.wav	sNOTE=Rattle, sliding, open, close	01:28	2	24bit/96khz
51.	EA - Automatic Glass Door 03A.wav	sNOTE=Rattle, sliding, open, close	01:16	2	24bit/96khz
52.	EA - Automatic Glass Door 04A.wav	sNOTE=Rattle, sliding, open, close	01:03	2	24bit/96khz
53.	EA - Automatic Glass Door 05A.wav	sNOTE=Rattle, sliding, open, close	01:11	2	24bit/96khz
54.	EA - Automatic Glass Door 06A.wav	sNOTE=Rattle, sliding, open, close	01:08	2	24bit/96khz
55.	EA - Automatic Glass Door 07A.wav	sNOTE=Rattle, sliding, open, close	01:18	2	24bit/96khz
56.	EA - Automatic Glass Door 08A.wav	sNOTE=Rattle, sliding, open, close	00:58	2	24bit/96khz
57.	EA - Automatic Glass Door 09A.wav	sNOTE=Rattle, sliding, open, close	01:07	2	24bit/96khz
58.	EA - Automatic Glass Door 10A.wav	sNOTE=Rattle, sliding, open, close	00:48	2	24bit/96khz
59.	EA - Automatic Glass Door 11A.wav	sNOTE=Rattle, sliding, open, close	00:43	2	24bit/96khz
60.	EA - Automatic Glass Door 12A.wav	sNOTE=Rattle, sliding, open, close	00:44	2	24bit/96khz
61.	EA - Automatic Glass Door 13A.wav	sNOTE=Smooth, sliding, open, close	01:20	2	24bit/96khz

62.	EA - Automatic Glass Door 14A.wav	sNOTE=Rattling, squeaky, sliding, open, close	01:29	2	24bit/96khz
63.	EA - Automatic Glass Door 15A.wav	sNOTE=Rattling, squeaky, sliding, open, close	01:11	2	24bit/96khz
64.	EA - Automatic Glass Door 16A.wav	sNOTE=Rattling, squeaky, sliding, open, close	01:16	2	24bit/96khz
65.	EA - Automatic Glass Door 17A.wav	sNOTE=Rattling, squeaky, sliding, open, close	01:07	2	24bit/96khz
66.	EA - Automatic Metal Door 01A.wav	sNOTE=Rattle, sliding, open, close	01:46	2	24bit/96khz
67.	EA - Automatic Metal Door 02A.wav	sNOTE=Rattle, sliding, open, close	01:45	2	24bit/96khz
68.	EA - Automatic Metal Door 03A.wav	sNOTE=Rattle, sliding, open, close	01:51	2	24bit/96khz
69.	EA - Automatic Metal Door 04A.wav	sNOTE=Rattle, sliding, open, close	01:02	2	24bit/96khz
70.	EA - Automatic Swing Door 01A.wav	sNOTE=Metal, latch, open, close	01:25	2	24bit/96khz
71.	EA - Bathroom Cupboard Door 01A.wav	sNOTE=Open, close, click, wooden	00:27	2	24bit/96khz
72.	EA - Bathroom Cupboard Door 02A.wav	sNOTE=Open, close, click, wooden	00:42	2	24bit/96khz
73.	EA - Bathroom Cupboard Door 03A.wav	sNOTE=Echo, toilet, open, close, softly	00:32	2	24bit/96khz
74.	EA - Bathroom Cupboard Door 03B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:19	2	24bit/96khz
75.	EA - Bathroom Cupboard Door 03C.wav	sNOTE=Echo, toilet, lock, unlock, latch	00:29	2	24bit/96khz
76.	EA - Bathroom Cupboard Door 04A.wav	sNOTE=Echo, toilet, open, close, softly	00:44	2	24bit/96khz
77.	EA - Bathroom Cupboard Door 04B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:20	2	24bit/96khz
78.	EA - Bathroom Cupboard Door 04C.wav	sNOTE=Echo, toilet, handle, lock, unlock, latch	00:27	2	24bit/96khz
79.	EA - Bathroom Cupboard Door 05A.wav	sNOTE=Open, close, click, wooden	00:39	2	24bit/96khz
80.	EA - Bathroom Cupboard Door 06A.wav	sNOTE=Open, close, click, wooden	00:47	2	24bit/96khz
81.	EA - Bathroom Cupboard Door 07A.wav	sNOTE=Open, close, click, wooden	00:42	2	24bit/96khz
82.	EA - Bathroom Door 01A.wav	sNOTE=Open, close, softly, metal latch	00:33	2	24bit/96khz
83.	EA - Bathroom Door 01B.wav	sNOTE=Open, close, hard, slam, metal latch	00:22	2	24bit/96khz
84.	EA - Bathroom Door 02A.wav	sNOTE=Open, close, softly, metal latch	00:29	2	24bit/96khz
85.	EA - Bathroom Door 02B.wav	sNOTE=Open, close, hard, slam, metal latch	00:17	2	24bit/96khz

86.	EA - Bathroom Door 02C.wav	sNOTE=Echo, metal, lock, unlock, latch	00:27	2	24bit/96khz
87.	EA - Bathroom Door 03A.wav	sNOTE=Open, close, softly, metal latch	00:35	2	24bit/96khz
88.	EA - Bathroom Door 03B.wav	sNOTE=Open, close, softly, metal latch	00:27	2	24bit/96khz
89.	EA - Bathroom Door 03C.wav	sNOTE=Echo, metal, lock, unlock, latch	00:22	2	24bit/96khz
90.	EA - Bathroom Door 04A.wav	sNOTE=Echo, toilet, open, close, softly	00:46	2	24bit/96khz
91.	EA - Bathroom Door 04B.wav	sNOTE=Echo, toilet, creaks, squeaks	00:51	2	24bit/96khz
92.	EA - Bathroom Door 05A.wav	sNOTE=Open, close, hard, slam, metal latch	00:56	2	24bit/96khz
93.	EA - Bathroom Door 05B.wav	sNOTE=Echo, metal, lock, unlock, latch	00:30	2	24bit/96khz
94.	EA - Bathroom Door 06A.wav	sNOTE=Echo, toilet, open, close, softly	00:28	2	24bit/96khz
95.	EA - Bathroom Door 06B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:21	2	24bit/96khz
96.	EA - Bathroom Door 07A.wav	sNOTE=Echo, toilet, open, close, softly	00:31	2	24bit/96khz
97.	EA - Bathroom Door 07B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:27	2	24bit/96khz
98.	EA - Bathroom Door 07C.wav	sNOTE=Echo, metal, handle, open, close	01:17	2	24bit/96khz
99.	EA - Bathroom Door 08A.wav	sNOTE=Echo, toilet, open, close, softly	00:39	2	24bit/96khz
100.	EA - Bathroom Door 08B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:21	2	24bit/96khz
101.	EA - Bathroom Door 08C.wav	sNOTE=Echo, metal, handle, open, close	01:07	2	24bit/96khz
102.	EA - Bathroom Door 08D.wav	sNOTE=Echo, toilet, creaks, squeaks	00:46	2	24bit/96khz
103.	EA - Bathroom Door 09A.wav	sNOTE=Echo, toilet, open, close, softly	00:28	2	24bit/96khz
104.	EA - Bathroom Door 09B.wav	sNOTE=Echo, toilet, open, close, hard, slam	00:27	2	24bit/96khz
105.	EA - Bathroom Door 10A.wav	sNOTE=Echo, toilet, squeak, open, close, softly	00:43	2	24bit/96khz
106.	EA - Bathroom Door 10B.wav	sNOTE=Echo, toilet, squeak, open, close, hard, slam	00:24	2	24bit/96khz
107.	EA - Bathroom Door 10C.wav	sNOTE=Echo, toilet, handle, lock, unlock, latch	00:26	2	24bit/96khz
108.	EA - Bathroom Door 10D.wav	sNOTE=Echo, toilet, creaks, squeaks	01:41	2	24bit/96khz
109.	EA - Bathroom Drawer 01A.wav	sNOTE=Wooden, sliding, open, close, softly	00:26	2	24bit/96khz

110.	EA - Bathroom Drawer 01B.wav	sNOTE=Wooden, sliding, open, close, hard, slam	00:19	2	24bit/96khz
111.	EA - Bathroom Drawer 02A.wav	sNOTE=Wooden, sliding, open, close, softly	00:27	2	24bit/96khz
112.	EA - Bathroom Drawer 02B.wav	sNOTE=Wooden, sliding, open, close, hard, slam	00:18	2	24bit/96khz
113.	EA - Bathroom Drawer 03A.wav	sNOTE=Wooden, sliding, open, close, softly	00:29	2	24bit/96khz
114.	EA - Bathroom Drawer 03B.wav	sNOTE=Wooden, sliding, open, close, hard, slam	00:19	2	24bit/96khz
115.	EA - Bedroom Door 01A.wav	sNOTE=Wooden, metal lock, open, close, hard, slam	00:23	2	24bit/96khz
116.	EA - Bedroom Door 01B.wav	sNOTE=Wooden, metal lock, open, close, softly	00:40	2	24bit/96khz
117.	EA - Carpark Door 01A.wav	sNOTE=Echo, cement, heavy, open, close, softly	00:28	2	24bit/96khz
118.	EA - Carpark Door 01B.wav	sNOTE=Echo, cement, heavy, open, close, hard, slam	00:36	2	24bit/96khz
119.	EA - Carpark Door 01C.wav	sNOTE=Handle, echo, cement, lock, unlock	00:34	2	24bit/96khz
120.	EA - Door Knock ADR Booth 01.wav	sNOTE=Knuckles, knocking, glass, plastic, thud, hit	00:51	2	24bit/96khz
121.	EA - Door Knock ADR Booth 02.wav	sNOTE=Knuckles, knocking, metal, thud, hit	00:49	2	24bit/96khz
122.	EA - Door Knock Bathroom 01.wav	sNOTE=Knuckles, knocking, echo, toilet, thud, hit	01:10	2	24bit/96khz
123.	EA - Door Knock Bathroom 02.wav	sNOTE=Knuckles, knocking, echo, toilet, thud, hit	01:24	2	24bit/96khz
124.	EA - Door Knock Bathroom 03.wav	sNOTE=Knuckles, knocking, echo, toilet, thud, hit	01:08	2	24bit/96khz
125.	EA - Door Knock Cupboard 01.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:58	2	24bit/96khz
126.	EA - Door Knock Flyscreen 01.wav	sNOTE=Knuckles, knocking, old, metal, thud, hit	00:40	2	24bit/96khz
127.	EA - Door Knock Flyscreen 02.wav	sNOTE=Knuckles, knocking, old, metal, thud, hit	00:37	2	24bit/96khz
128.	EA - Door Knock Household 01.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:58	2	24bit/96khz
129.	EA - Door Knock Household 02.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:54	2	24bit/96khz
130.	EA - Door Knock Household 03.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	01:03	2	24bit/96khz
131.	EA - Door Knock Household 04.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:51	2	24bit/96khz
132.	EA - Door Knock Household 05.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:50	2	24bit/96khz
133.	EA - Door Knock Household 06.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:55	2	24bit/96khz

134.	EA - Door Knock Laundry 01.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:56	2	24bit/96khz
135.	EA - Door Knock Laundry 02.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:56	2	24bit/96khz
136.	EA - Door Knock Laundry 03.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:54	2	24bit/96khz
137.	EA - Door Knock Office 01.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:59	2	24bit/96khz
138.	EA - Door Knock Office 02.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:53	2	24bit/96khz
139.	EA - Door Knock Office 03.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:55	2	24bit/96khz
140.	EA - Door Knock Office 04.wav	sNOTE=Knuckles, knocking, metal, thud, hit	00:44	2	24bit/96khz
141.	EA - Door Knock Office 05.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:54	2	24bit/96khz
142.	EA - Door Knock Office 06.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:54	2	24bit/96khz
143.	EA - Door Knock Office 07.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:40	2	24bit/96khz
144.	EA - Door Knock Office 08.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	01:01	2	24bit/96khz
145.	EA - Door Knock Office 09.wav	EA - Door Knock Office 09	01:06	2	24bit/96khz
146.	EA - Door Knock Office 10.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:51	2	24bit/96khz
147.	EA - Door Knock Office 11.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	01:00	2	24bit/96khz
148.	EA - Door Knock Office 12.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:47	2	24bit/96khz
149.	EA - Door Knock Office Drawer 01.wav	sNOTE=Knuckles, knocking, metal, thud, hit	00:47	2	24bit/96khz
150.	EA - Door Knock Office Drawer 02.wav	sNOTE=Knuckles, knocking, metal, thud, hit	00:55	2	24bit/96khz
151.	EA - Door Knock Stairwell 01.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:41	2	24bit/96khz
152.	EA - Door Knock Studio 01.wav	sNOTE=Knuckles, knocking, wooden, thud, hit	00:52	2	24bit/96khz
153.	EA - Door Knock Studio 02.wav	sNOTE=Knuckles, knocking, glass, thud, hit	00:42	2	24bit/96khz
154.	EA - Flyscreen Door 01A.wav	sNOTE=Old, metal, rusty, open, close	00:37	2	24bit/96khz
155.	EA - Freezer Door 01A.wav	sNOTE=Open, close, softly, suction	00:22	2	24bit/96khz
156.	EA - Freezer Door 01B.wav	sNOTE=Open, close, hard, slam, suction	00:18	2	24bit/96khz
157.	EA - Freezer Door 02A.wav	sNOTE=Open, close, softly, suction	00:22	2	24bit/96khz

158.	EA - Freezer Door 02B.wav	sNOTE=Open, close, hard, slam, suction	00:17	2	24bit/96khz
159.	EA - Fridge Door 01A.wav	sNOTE=Open, close, softly, suction	00:18	2	24bit/96khz
160.	EA - Fridge Door 01B.wav	sNOTE=Open, close, hard, slam, suction	00:08	2	24bit/96khz
161.	EA - Fridge Door 02A.wav	sNOTE=Open, close, softly, suction	00:26	2	24bit/96khz
162.	EA - Fridge Door 02B.wav	sNOTE=Open, close, hard, slam, suction	00:20	2	24bit/96khz
163.	EA - Fridge Door 03A.wav	sNOTE=Open, close, softly, suction	00:24	2	24bit/96khz
164.	EA - Fridge Door 03B.wav	sNOTE=Open, close, hard, slam, suction	00:24	2	24bit/96khz
165.	EA - Fridge Door 04A.wav	sNOTE=Open, close, softly, suction	00:19	2	24bit/96khz
166.	EA - Fridge Door 04B.wav	sNOTE=Open, close, hard, slam, suction	00:20	2	24bit/96khz
167.	EA - Fusebox Door 01A.wav	sNOTE=Metal, electrical, open, close	00:40	2	24bit/96khz
168.	EA - Garage Roller Door 01A.wav	sNOTE=Metal, plastic, creaky, rattle, old, open, close	01:08	2	24bit/96khz
169.	EA - Garage Roller Door 02A.wav	sNOTE=Metal, plastic, creaky, rattle, old, open, close	00:44	2	24bit/96khz
170.	EA - Garage Roller Door 03A.wav	sNOTE=Metal, plastic, creaky, rattle, old, open, close	00:52	2	24bit/96khz
171.	EA - Garbage Chute Door 01A.wav	sNOTE=Metal, trash, latch, resonance, open, close	00:25	2	24bit/96khz
172.	EA - Garbage Chute Door 02A.wav	sNOTE=Metal, trash, latch, resonance, open, close	00:38	2	24bit/96khz
173.	EA - Garbage Chute Door 03A.wav	sNOTE=Metal, trash, latch, resonance, open, close	01:10	2	24bit/96khz
174.	EA - Garbage Chute Door 04A.wav	sNOTE=Metal, trash, latch, resonance, open, close	00:39	2	24bit/96khz
175.	EA - Garbage Chute Door 05A.wav	sNOTE=Metal, trash, latch, resonance, open, close	00:52	2	24bit/96khz
176.	EA - Garbage Chute Door 06A.wav	sNOTE=Metal, trash, latch, resonance, open, close	00:38	2	24bit/96khz
177.	EA - Household Door 01A.wav	sNOTE=Wooden, creaky, old, open, close, softly	00:32	2	24bit/96khz
178.	EA - Household Door 01B.wav	sNOTE=Wooden, creaky, old, open, close, hard, slam	00:34	2	24bit/96khz
179.	EA - Household Door 01C.wav	sNOTE=Handle, metal, unlock, latch, click, rattle	00:48	2	24bit/96khz
180.	EA - Household Door 02A.wav	sNOTE=Wooden, creaky, old, open, close, softly	00:31	2	24bit/96khz
181.	EA - Household Door 02B.wav	sNOTE=Wooden, creaky, old, open, close, hard, slam	00:30	2	24bit/96khz

182.	EA - Household Door 02C.wav	sNOTE=Lock, unlock, metal, squeaky, click	00:33	2	24bit/96khz
183.	EA - Household Door 02D.wav	sNOTE=Handle, metal, unlock, latch, click, rattle	00:22	2	24bit/96khz
184.	EA - Household Door 03A.wav	sNOTE=Wooden, creaky, old, open, close, softly	00:39	2	24bit/96khz
185.	EA - Household Door 03B.wav	sNOTE=Wooden, creaky, old, open, close, hard, slam	00:29	2	24bit/96khz
186.	EA - Household Door 03C.wav	sNOTE=Lock, unlock, metal, squeaky, click	00:41	2	24bit/96khz
187.	EA - Household Door 03D.wav	sNOTE=Handle, metal, unlock, latch, click, rattle	00:40	2	24bit/96khz
188.	EA - Household Door 03E.wav	sNOTE=Creaks, squeaks, wooden, open, close	01:05	2	24bit/96khz
189.	EA - Household Door 04A.wav	sNOTE=Wooden, creaky, old, open, close, softly	00:34	2	24bit/96khz
190.	EA - Household Door 04B.wav	sNOTE=Wooden, creaky, old, open, close, hard, slam	00:25	2	24bit/96khz
191.	EA - Household Door 04C.wav	sNOTE=Lock, unlock, metal, squeaky, click	00:32	2	24bit/96khz
192.	EA - Household Door 05A.wav	sNOTE=Wooden, creaky, old, open, close, softly	00:35	2	24bit/96khz
193.	EA - Household Door 05B.wav	sNOTE=Wooden, creaky, old, open, close, hard, slam	00:24	2	24bit/96khz
194.	EA - Household Door 06A.wav	sNOTE=Wooden, heavy, hallway old, open, close, softly	00:30	2	24bit/96khz
195.	EA - Household Door 06B.wav	sNOTE=Wooden, heavy, hallway old, open, close, hard, slam	00:23	2	24bit/96khz
196.	EA - Household Door 06C.wav	sNOTE=Lock, metal, large, unlock, rattle, click	00:44	2	24bit/96khz
197.	EA - Household Sliding Door 01A.wav	sNOTE=Metal, suction, solid, open, close, slowly	00:40	2	24bit/96khz
198.	EA - Household Sliding Door 01B.wav	sNOTE=Metal, suction, solid, open, close, fast, slam	00:22	2	24bit/96khz
199.	EA - Household Sliding Door 01C.wav	sNOTE=Lock, unlock, latch, click, metal	00:34	2	24bit/96khz
200.	EA - Kitchen Cabinet Door 01A.wav	sNOTE=Push latch, open, close	00:28	2	24bit/96khz
201.	EA - Kitchen Cupboard Door 01A.wav	sNOTE=Open, close, wooden, plastic	00:30	2	24bit/96khz
202.	EA - Kitchen Drawer 01A.wav	sNOTE=Open, close, softly	00:29	2	24bit/96khz
203.	EA - Kitchen Drawer 01B.wav	sNOTE=Open, close, fast	00:19	2	24bit/96khz
204.	EA - Kitchen Drawer 02A.wav	sNOTE=Open, close, softly, utensils	00:38	2	24bit/96khz

205.	EA - Kitchen Drawer 02B.wav	sNOTE=Open, close, hard, slam, utensils	00:26	2	24bit/96khz
206.	EA - Kitchen Drawer 03A.wav	sNOTE=Open, close, softly, cutlery	00:25	2	24bit/96khz
207.	EA - Kitchen Drawer 03B.wav	sNOTE=Open, close, hard, slam, utensils	00:24	2	24bit/96khz
208.	EA - Kitchen Drawer 04A.wav	sNOTE=Open, close, softly	00:16	2	24bit/96khz
209.	EA - Kitchen Drawer 04B.wav	sNOTE=Open, close, hard, slam	00:20	2	24bit/96khz
210.	EA - Kitchen Drawer 05A.wav	sNOTE=Open, close, softly	00:23	2	24bit/96khz
211.	EA - Kitchen Drawer 05B.wav	sNOTE=Open, close, hard, slam	00:18	2	24bit/96khz
212.	EA - Kitchen Drawer 06A.wav	sNOTE=Open, close, softly	00:24	2	24bit/96khz
213.	EA - Kitchen Drawer 06B.wav	sNOTE=Open, close, hard, slam	00:19	2	24bit/96khz
214.	EA - Kitchen Drawer 07A.wav	sNOTE=Open, close, softly, utensils	00:32	2	24bit/96khz
215.	EA - Kitchen Drawer 08A.wav	sNOTE=Open, close, softly, utensils	00:30	2	24bit/96khz
216.	EA - Kitchen Grill Door 01A.wav	sNOTE=Metal, heavy, open, close, appliance	00:47	2	24bit/96khz
217.	EA - Kitchen Sliding Door 01A.wav	sNOTE=Open, close, slow	00:23	2	24bit/96khz
218.	EA - Kitchen Sliding Door 01B.wav	sNOTE=Open, close, fast	00:22	2	24bit/96khz
219.	EA - Kitchen Sliding Door 01C.wav	sNOTE=Open, close, impacts, slam	00:42	2	24bit/96khz
220.	EA - Laundry Cupboard Door 01A.wav	sNOTE=Open, close, hard, slam	00:31	2	24bit/96khz
221.	EA - Laundry Cupboard Door 01B.wav	sNOTE=Open, close, softly	00:19	2	24bit/96khz
222.	EA - Laundry Cupboard Door 02A.wav	sNOTE=Open, close, softly	00:32	2	24bit/96khz
223.	EA - Laundry Cupboard Door 02B.wav	sNOTE=Open, close, hard, slam	00:14	2	24bit/96khz
224.	EA - Laundry Door 01A.wav	sNOTE=Wooden, metal handle, open, close, softly	00:35	2	24bit/96khz
225.	EA - Laundry Door 01B.wav	sNOTE=Wooden, metal handle, open, close, hard, slam	00:22	2	24bit/96khz
226.	EA - Laundry Door 02A.wav	sNOTE=Wooden, metal handle, open, close, softly	00:45	2	24bit/96khz
227.	EA - Laundry Door 02B.wav	sNOTE=Wooden, metal handle, open, close, hard, slam	00:23	2	24bit/96khz
228.	EA - Laundry Machine Door 01A.wav	sNOTE=Latch, open, close, hard, top load	00:23	2	24bit/96khz

229.	EA - Laundry Machine Door 01B.wav	sNOTE=Latch, open, close, softly, top load	00:27	2	24bit/96khz
230.	EA - Laundry Machine Door 02A.wav	sNOTE=Latch, open, close, front load	00:54	2	24bit/96khz
231.	EA - Locker Door 01A.wav	sNOTE=Wooden, open, close, cupboard	00:41	2	24bit/96khz
232.	EA - Medicine Cabinet Door 01A.wav	sNOTE=Bathroom, close, softly	00:36	2	24bit/96khz
233.	EA - Medicine Cabinet Door 01B.wav	sNOTE=Bathroom, close, hard, slam, rattle	00:14	2	24bit/96khz
234.	EA - Metal Door 01A.wav	sNOTE=Latch, open, close, softly	00:25	2	24bit/96khz
235.	EA - Metal Door 01B.wav	sNOTE=Latch, open, close, hard, slam	00:23	2	24bit/96khz
236.	EA - Metal Gate 01A.wav	sNOTE=Heavy, exterior, lock, open, close, hard	01:31	2	24bit/96khz
237.	EA - Microwave Door 01A.wav	sNOTE=Plastic, kitchen, button, open, close, softly	00:21	2	24bit/96khz
238.	EA - Microwave Door 01B.wav	sNOTE=Plastic, kitchen, button, open, close, hard, slam	00:19	2	24bit/96khz
239.	EA - Microwave Door 02A.wav	sNOTE=Plastic, kitchen, button, open, close	00:39	2	24bit/96khz
240.	EA - Microwave Door 03A.wav	sNOTE=Plastic, kitchen, button, open, close	00:48	2	24bit/96khz
241.	EA - Office Cupboard Door 01A.wav	sNOTE=Click, open, close, latch	00:29	2	24bit/96khz
242.	EA - Office Cupboard Door 02A.wav	sNOTE=Click, open, close, latch, softly	00:26	2	24bit/96khz
243.	EA - Office Cupboard Door 02B.wav	sNOTE=Click, open, close, latch, hard, slam	00:17	2	24bit/96khz
244.	EA - Office Cupboard Door 03A.wav	sNOTE=Click, open, close, latch, softly	00:20	2	24bit/96khz
245.	EA - Office Cupboard Door 03B.wav	sNOTE=Click, open, close, latch, hard, slam	00:14	2	24bit/96khz
246.	EA - Office Cupboard Door 04A.wav	sNOTE=Click, open, close, latch, softly	00:12	2	24bit/96khz
247.	EA - Office Cupboard Door 04B.wav	sNOTE=Click, open, close, latch, hard, slam	00:18	2	24bit/96khz
248.	EA - Office Cupboard Door 05A.wav	sNOTE=Click, open, close, latch, softly	00:24	2	24bit/96khz
249.	EA - Office Cupboard Door 05B.wav	sNOTE=Click, open, close, latch, hard, slam	00:19	2	24bit/96khz
250.	EA - Office Cupboard Door 06A.wav	sNOTE=Click, open, close, latch	00:36	2	24bit/96khz
251.	EA - Office Door 01A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:30	2	24bit/96khz
252.	EA - Office Door 01B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:22	2	24bit/96khz

253.	EA - Office Door 01C.wav	sNOTE=Handle, metal, open, close, rattle	00:49	2	24bit/96khz
254.	EA - Office Door 02A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:32	2	24bit/96khz
255.	EA - Office Door 02B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:24	2	24bit/96khz
256.	EA - Office Door 02C.wav	sNOTE=Handle, metal, open, close, rattle	00:49	2	24bit/96khz
257.	EA - Office Door 03A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:21	2	24bit/96khz
258.	EA - Office Door 03B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:18	2	24bit/96khz
259.	EA - Office Door 03C.wav	sNOTE=Handle, metal, open, close, rattle	00:26	2	24bit/96khz
260.	EA - Office Door 04A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:26	2	24bit/96khz
261.	EA - Office Door 04B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:28	2	24bit/96khz
262.	EA - Office Door 05A.wav	EA - Office Door 05A	00:27	2	24bit/96khz
263.	EA - Office Door 05B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:20	2	24bit/96khz
264.	EA - Office Door 05C.wav	sNOTE=Handle, metal, open, close, rattle	00:44	2	24bit/96khz
265.	EA - Office Door 06A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:32	2	24bit/96khz
266.	EA - Office Door 06B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:40	2	24bit/96khz
267.	EA - Office Door 07A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:32	2	24bit/96khz
268.	EA - Office Door 07B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:20	2	24bit/96khz
269.	EA - Office Door 07C.wav	sNOTE=Handle, metal, open, close, rattle	00:38	2	24bit/96khz
270.	EA - Office Door 08A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:31	2	24bit/96khz
271.	EA - Office Door 08B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:23	2	24bit/96khz
272.	EA - Office Door 09A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:30	2	24bit/96khz
273.	EA - Office Door 09B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:27	2	24bit/96khz
274.	EA - Office Door 09C.wav	sNOTE=Handle, metal, open, close, rattle	00:38	2	24bit/96khz
275.	EA - Office Door 10A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:17	2	24bit/96khz
276.	EA - Office Door 10B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:33	2	24bit/96khz

277.	EA - Office Door 11A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:38	2	24bit/96khz
278.	EA - Office Door 11B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:35	2	24bit/96khz
279.	EA - Office Door 11C.wav	sNOTE=Handle, metal, open, close, rattle	00:38	2	24bit/96khz
280.	EA - Office Door 12A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:40	2	24bit/96khz
281.	EA - Office Door 12B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:33	2	24bit/96khz
282.	EA - Office Door 12C.wav	sNOTE=Handle, metal, open, close, rattle	00:44	2	24bit/96khz
283.	EA - Office Door 13A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:42	2	24bit/96khz
284.	EA - Office Door 13B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:32	2	24bit/96khz
285.	EA - Office Door 13C.wav	sNOTE=Handle, metal, open, close, rattle	00:41	2	24bit/96khz
286.	EA - Office Door 14A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:37	2	24bit/96khz
287.	EA - Office Door 14B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	01:00	2	24bit/96khz
288.	EA - Office Door 14C.wav	sNOTE=Handle, metal, open, close, rattle	00:45	2	24bit/96khz
289.	EA - Office Door 15A.wav	EA - Office Door 15A	01:08	2	24bit/96khz
290.	EA - Office Door 15B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:50	2	24bit/96khz
291.	EA - Office Door 16A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:52	2	24bit/96khz
292.	EA - Office Door 16B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:28	2	24bit/96khz
293.	EA - Office Door 16C.wav	sNOTE=Handle, metal, open, close, rattle	00:17	2	24bit/96khz
294.	EA - Office Door 17A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:28	2	24bit/96khz
295.	EA - Office Door 17B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:23	2	24bit/96khz
296.	EA - Office Door 17C.wav	sNOTE=Handle, metal, open, close, rattle	00:40	2	24bit/96khz
297.	EA - Office Door 18A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:37	2	24bit/96khz
298.	EA - Office Door 18B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:29	2	24bit/96khz
299.	EA - Office Door 19A.wav	sNOTE=Metal, latch, lock, open, close, softly	00:34	2	24bit/96khz
300.	EA - Office Door 19B.wav	sNOTE=Metal, latch, lock, open, close, hard, slam	00:22	2	24bit/96khz

301.	EA - Office Drawer 01A.wav	sNOTE=Metal, open, close, softly	00:34	2	24bit/96khz
302.	EA - Office Drawer 01B.wav	sNOTE=Metal, open, close, hard, slam	00:24	2	24bit/96khz
303.	EA - Office Drawer 02A.wav	sNOTE=Metal, open, close, softly	00:30	2	24bit/96khz
304.	EA - Office Drawer 02B.wav	sNOTE=Metal, open, close, hard, slam	00:25	2	24bit/96khz
305.	EA - Office Drawer 02C.wav	sNOTE=Metal, lock, unlock, latch, key	00:29	2	24bit/96khz
306.	EA - Office Drawer 03A.wav	sNOTE=Metal, open, close, softly	00:42	2	24bit/96khz
307.	EA - Office Drawer 03B.wav	sNOTE=Metal, open, close, hard, slam	00:24	2	24bit/96khz
308.	EA - Office Drawer 04A.wav	sNOTE=Metal, open, close, softly	00:31	2	24bit/96khz
309.	EA - Office Drawer 04B.wav	sNOTE=Metal, open, close, hard, slam	00:20	2	24bit/96khz
310.	EA - Office Drawer 05A.wav	sNOTE=Metal, open, close, softly	00:29	2	24bit/96khz
311.	EA - Office Drawer 05B.wav	sNOTE=Metal, open, close, hard, slam	00:21	2	24bit/96khz
312.	EA - Office Drawer 06A.wav	sNOTE=Metal, open, close, hard, slam	00:37	2	24bit/96khz
313.	EA - Office Sliding Door 01A.wav	sNOTE=Metal, suction, solid, open, close, slowly	01:37	2	24bit/96khz
314.	EA - Office Sliding Door 01B.wav	sNOTE=Metal, suction, solid, open, close, fast, slam	00:44	2	24bit/96khz
315.	EA - Office Sliding Door 01C.wav	sNOTE=Metal hits, closing, slam	00:37	2	24bit/96khz
316.	EA - Office Sliding Door 01D.wav	sNOTE=Lock, unlock, latch, click, metal	00:32	2	24bit/96khz
317.	EA - Old Wooden Door 01A.wav	sNOTE=Creaky, squeaks, open, close, softly	00:36	2	24bit/96khz
318.	EA - Old Wooden Door 01B.wav	sNOTE=Creaky, squeaks, open, close, hard, slam	00:25	2	24bit/96khz
319.	EA - Old Wooden Door 02A.wav	sNOTE=Creaky, squeaks, open, close, softly	00:25	2	24bit/96khz
320.	EA - Old Wooden Door 02B.wav	sNOTE=Creaky, squeaks, open, close, hard, slam	00:31	2	24bit/96khz
321.	EA - Oven Door 01A.wav	sNOTE=Kitchen, grill, open, close, softly, metal	00:42	2	24bit/96khz
322.	EA - Oven Door 01B.wav	sNOTE=Kitchen, grill, open, close, hard, slam, metal	00:28	2	24bit/96khz
323.	EA - Oven Door 02A.wav	sNOTE=Kitchen, grill, open, close, softly, metal	00:20	2	24bit/96khz
324.	EA - Oven Door 02B.wav	sNOTE=Kitchen, grill, open, close, hard, slam, metal	00:15	2	24bit/96khz

325.	EA - Oven Door 03A.wav	sNOTE=Kitchen, grill, open, close, softly, metal	00:26	2	24bit/96khz
326.	EA - Oven Door 03B.wav	sNOTE=Kitchen, grill, open, close, hard, slam, metal	00:25	2	24bit/96khz
327.	EA - Push Bar Door 01A.wav	sNOTE=Metal, old, swing, open, close	01:01	2	24bit/96khz
328.	EA - School Door 01A.wav	sNOTE=Classroom, hallway, open, close, softly	00:34	2	24bit/96khz
329.	EA - School Door 01B.wav	sNOTE=Classroom, hallway, open, close, hard, slam	00:21	2	24bit/96khz
330.	EA - School Door 01C.wav	sNOTE=Classroom, handle, metal, open, close, rattle	00:39	2	24bit/96khz
331.	EA - School Door 02A.wav	sNOTE=Classroom, hallway, open, close, softly	00:29	2	24bit/96khz
332.	EA - School Door 02B.wav	sNOTE=Classroom, hallway, open, close, hard, slam	00:20	2	24bit/96khz
333.	EA - School Door 02C.wav	sNOTE=Classroom, handle, metal, open, close, rattle	00:33	2	24bit/96khz
334.	EA - School Door 03A.wav	sNOTE=Classroom, hallway, open, close, softly	00:34	2	24bit/96khz
335.	EA - School Door 03B.wav	sNOTE=Classroom, hallway, open, close, hard, slam	00:20	2	24bit/96khz
336.	EA - School Door 03C.wav	sNOTE=Classroom, handle, metal, open, close, rattle	00:43	2	24bit/96khz
337.	EA - School Door 04A.wav	sNOTE=Creaky, wooden, hallway, open, close, softly	00:33	2	24bit/96khz
338.	EA - School Door 04B.wav	sNOTE=Creaky, wooden, hallway, open, close, hard, slam	00:21	2	24bit/96khz
339.	EA - School Door 04C.wav	sNOTE=Creaky, wooden, hallway, handle, unlock, rattle	00:30	2	24bit/96khz
340.	EA - School Door 05A.wav	sNOTE=Heavy, wooden, hallway, open, close, softly	00:30	2	24bit/96khz
341.	EA - School Door 05B.wav	sNOTE=Heavy, wooden, hallway, open, close, hard, slam	00:26	2	24bit/96khz
342.	EA - School Door 06A.wav	sNOTE=Creaky, metal, hallway, open, close, softly	01:18	2	24bit/96khz
343.	EA - School Door 06B.wav	sNOTE=Creaks, squeaks, metal, wooden, hallway	01:24	2	24bit/96khz
344.	EA - School Door 07A.wav	sNOTE=Classroom, hallway, open, close, softly	00:39	2	24bit/96khz
345.	EA - Shower Door 01A.wav	sNOTE=Sliding, plastic, open, close, softly	00:42	2	24bit/96khz
346.	EA - Shower Door 01B.wav	sNOTE=Sliding, plastic, open, close, hard, slam	00:31	2	24bit/96khz
347.	EA - Sliding Closet Door 01A.wav	sNOTE=Open, close, slowly, bedroom, large	00:48	2	24bit/96khz
348.	EA - Sliding Closet Door 01B.wav	sNOTE=Open, close, fast, bedroom, large	00:26	2	24bit/96khz

349.	EA - Sliding Closet Door 01C.wav	sNOTE=Open, close, impacts, bedroom, slam, large	00:43	2	24bit/96khz
350.	EA - Sliding Flyscreen Door 01A.wav	sNOTE=Metal, rattle, open, close, slowly	00:39	2	24bit/96khz
351.	EA - Sliding Flyscreen Door 01B.wav	sNOTE=Metal, rattle, open, close, fast, slam	00:18	2	24bit/96khz
352.	EA - Stairwell Door 01A.wav	sNOTE=Metal, squeak, lock, open, close, softly	00:42	2	24bit/96khz
353.	EA - Stairwell Door 01B.wav	sNOTE=Metal, squeak, lock, open, close, hard, slam	00:27	2	24bit/96khz
354.	EA - Stairwell Door 01C.wav	sNOTE=Handle, metal, open, close, rattle	00:32	2	24bit/96khz
355.	EA - Studio Door 01A.wav	sNOTE=Metal latch, open, close, softly	00:36	2	24bit/96khz
356.	EA - Studio Door 01B.wav	sNOTE=Metal latch, open, close, hard, slam	00:22	2	24bit/96khz
357.	EA - Studio Door 01C.wav	sNOTE=Handle, metal, open, close, rattle	00:41	2	24bit/96khz
358.	EA - Studio Door 02A.wav	sNOTE=Heavy, metal latch, open, close, softly	00:27	2	24bit/96khz
359.	EA - Studio Door 02B.wav	sNOTE=Heavy, metal latch, open, close, hard, slam	00:27	2	24bit/96khz
360.	EA - Studio Door 03A.wav	sNOTE=Heavy, metal latch, open, close, softly	00:29	2	24bit/96khz
361.	EA - Studio Door 03B.wav	sNOTE=Heavy, metal latch, open, close, hard, slam	00:30	2	24bit/96khz
362.	EA - Studio Door 04A.wav	sNOTE=Metal latch, open, close, softly	00:34	2	24bit/96khz
363.	EA - Studio Door 04B.wav	sNOTE=Metal latch, open, close, hard, slam	00:30	2	24bit/96khz
364.	EA - Studio Door 04C.wav	sNOTE=Handle, metal, open, close, rattle	00:44	2	24bit/96khz
365.	EA - Studio Door 05A.wav	sNOTE=Metal latch, open, close, softly	00:22	2	24bit/96khz
366.	EA - Studio Door 05B.wav	sNOTE=Metal latch, open, close, hard, slam	00:25	2	24bit/96khz
367.	EA - Studio Door 05C.wav	sNOTE=Handle, metal, open, close, rattle	00:46	2	24bit/96khz
368.	EA - Studio Door 06A.wav	sNOTE=Metal latch, open, close, softly	00:31	2	24bit/96khz
369.	EA - Studio Door 06B.wav	sNOTE=Metal latch, open, close, hard, slam	00:30	2	24bit/96khz
370.	EA - Studio Door 06C.wav	sNOTE=Handle, metal, open, close, rattle	00:31	2	24bit/96khz
371.	EA - Toilet Door 01A.wav	sNOTE=Echo, bathroom, open, close	00:19	2	24bit/96khz
372.	EA - Toilet Door 01B.wav	sNOTE=Echo, bathroom, lock, unlock, latch	00:22	2	24bit/96khz

373.	EA - Toilet Door 02A.wav	sNOTE=Echo, bathroom, open, close, softly	00:33	2	24bit/96khz
374.	EA - Toilet Door 02B.wav	sNOTE=Echo, bathroom, open, close, hard, slam	00:23	2	24bit/96khz
375.	EA - Toilet Door 02C.wav	sNOTE=Echo, bathroom, lock, unlock, latch	00:29	2	24bit/96khz
376.	EA - Toilet Door 03A.wav	sNOTE=Echo, bathroom, open, close	00:29	2	24bit/96khz
377.	EA - Toilet Door 04A.wav	sNOTE=Echo, bathroom, open, close	00:37	2	24bit/96khz
378.	EA - Toilet Door 05A.wav	sNOTE=Echo, bathroom, open, close, softly	00:41	2	24bit/96khz
379.	EA - Toilet Door 05B.wav	sNOTE=Echo, bathroom, open, close, hard, slam	00:29	2	24bit/96khz
380.	EA - TV Stand Door 01A.wav	sNOTE=Open, close, hard, slam, wooden	00:18	2	24bit/96khz
381.	EA - TV Stand Door 01B.wav	sNOTE=Open, close, softly, wooden	00:19	2	24bit/96khz
382.	EA - Washing Machine Door 01A.wav	sNOTE=Open, close, softly, white goods	00:15	2	24bit/96khz
383.	EA - Washing Machine Door 01B.wav	sNOTE=Open, close, hard, slam	00:24	2	24bit/96khz
384.	EA - Washing Machine Door 02A.wav	sNOTE=Open, close, hard, slam, dishes	00:32	2	24bit/96khz

EMF – Electromagnetic Fields

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - EMF Analogue Watch 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
2.	EA - EMF Artist Mix 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
3.	EA - EMF Artist Mix 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
4.	EA - EMF Artist Mix 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
5.	EA - EMF Artist Mix Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:15	2	24bit/96khz
6.	EA - EMF Battery 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
7.	EA - EMF Computer Monitor 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

8.	EA - EMF Computer Monitor 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
9.	EA - EMF Computer Monitor 02B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
10.	EA - EMF Computer Monitor 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
11.	EA - EMF Mix-Pre 6 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
12.	EA - EMF Trackball Mouse 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
13.	EA - EMF Trackball Mouse 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
14.	EA - Apple Monitor 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
15.	EA - Apple Monitor 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:03	2	24bit/96khz
16.	EA - EMD D Beamer 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
17.	EA - EMF 788T 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:05	2	24bit/96khz
18.	EA - EMF Air Conditioner 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
19.	EA - EMF Air Conditioner 02B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

20.	EA - EMF Airconditioner 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:01	2	24bit/96khz
21.	EA - EMF Airconditioner Remote 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
22.	EA - EMF Airpods 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
23.	EA - EMF Airpods Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
24.	EA - EMF Airpods Charging 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
25.	EA - EMF Apple Mouse 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
26.	EA - EMF Audio Interface 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
27.	EA - EMF Audio Interface 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
28.	EA - EMF Audio Interface 02B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
29.	EA - EMF Audio Interface 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
30.	EA - EMF Bathroom Fan 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
31.	EA - EMF Battery 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

32.	EA - EMF Battery Charger 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
33.	EA - EMF Battery Charger 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
34.	EA - EMF Battery Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
35.	EA - EMF Bicycle Light 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:05	2	24bit/96khz
36.	EA - EMF Bicycle Light 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
37.	EA - EMF Bicycle Light 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
38.	EA - EMF Bicycle Light 02B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
39.	EA - EMF Bicycle Light 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
40.	EA - EMF Bicycle Light 03B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
41.	EA - EMF Bicycle Light 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
42.	EA - EMF Bicycle Light Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:47	2	24bit/96khz
43.	EA - EMF Blender 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:46	2	24bit/96khz

44.	EA - EMF Bluray Player 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
45.	EA - EMF Broken Portable Harddrive 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
46.	EA - EMF Broken Portable Harddrive 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
47.	EA - EMF Broken Portable Harddrive Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
48.	EA - EMF C24 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
49.	EA - EMF Car Engine 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:35	2	24bit/96khz
50.	EA - EMF Car Light 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
51.	EA - EMF Car Radio 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:20	2	24bit/96khz
52.	EA - EMF Cassette Adapter 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
53.	EA - EMF Children's Toy 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
54.	EA - EMF Computer Monitor 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
55.	EA - EMF Computer Monitor Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

56.	EA - EMF D-Command 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
57.	EA - EMF Desk Lamp 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
58.	EA - EMF Desktop Harddrive 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
59.	EA - EMF Desktop Harddrive Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:45	2	24bit/96khz
60.	EA - EMF Dishwasher 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
61.	EA - EMF Dishwasher 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
62.	EA - EMF Dishwasher Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
63.	EA - EMF Drill 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
64.	EA - EMF Drill Pulse 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
65.	EA - EMF DVD Player 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
66.	EA - EMF Electric Drumkit 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
67.	EA - EMF Electric Shaver 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

68.	EA - EMF Electric Shaver 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
69.	EA - EMF Electric Stovetop 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
70.	EA - EMF Electric Toothbrush 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
71.	EA - EMF Electric Toothbrush 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
72.	EA - EMF Electric Toothbrush Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
73.	EA - EMF Electronic Sampler 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
74.	EA - EMF Electronic Sampler 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
75.	EA - EMF Electronic Sampler 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
76.	EA - EMF Electronic Sampler 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:02	2	24bit/96khz
77.	EA - EMF Ethernet Cables 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
78.	EA - EMF Ethernet Port 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
79.	EA - EMF Ethernet Port 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

80.	EA - EMF Face Washer 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
81.	EA - EMF Face Washer 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
82.	EA - EMF Face Washer Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:34	2	24bit/96khz
83.	EA - EMF Fairy Lights 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
84.	EA - EMF Fairy Lights 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:30	2	24bit/96khz
85.	EA - EMF Fridge 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
86.	EA - EMF Fusebox 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
87.	EA - EMF Google Home 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
88.	EA - EMF Hair Straigtener 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:45	2	24bit/96khz
89.	EA - EMF Hair Straigtener 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
90.	EA - EMF Heater 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
91.	EA - EMF Heater Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

92.	EA - EMF Home Theatre System 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
93.	EA - EMF Home Theatre System 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
94.	EA - EMF iMac Pro 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
95.	EA - EMF iMac Pro 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
96.	EA - EMF iMac Pro Screen 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
97.	EA - EMF iMac Pro Screen 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
98.	EA - EMF Internal Harddrive 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
99.	EA - EMF Internal Harddrive 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
100.	EA - EMF Internal Harddrive 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
101.	EA - EMF Internal Harddrive 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
102.	EA - EMF Internal Harddrive Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
103.	EA - EMF Internal Harddrive Restart 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

104.	EA - EMF Iphone Active 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
105.	EA - EMF Iphone Active 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
106.	EA - EMF Iphone Cordless Charger 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
107.	EA - EMF Iphone Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
108.	EA - EMF Iphone Sleep 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
109.	EA - EMF Iphone Wallcharger 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
110.	EA - EMF iPod Classic Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
111.	EA - EMF iPod Nano Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
112.	EA - EMF iPod Touch Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
113.	EA - EMF Label Scanner 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:32	2	24bit/96khz
114.	EA - EMF Label Scanner Charger 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
115.	EA - EMF Label Scanner Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

116.	EA - EMF Lamp Switch 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
117.	EA - EMF Landline Phone 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
118.	EA - EMF Landline Phone 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
119.	EA - EMF Laptop 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
120.	EA - EMF Laptop 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
121.	EA - EMF Laptop 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
122.	EA - EMF Laptop 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
123.	EA - EMF Laptop 04B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
124.	EA - EMF Laptop Keyboard 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
125.	EA - EMF Laptop Keyboard 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
126.	EA - EMF Laptop Keyboard 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
127.	EA - EMF Laptop Mousepad 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

128.	EA - EMF Laptop Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
129.	EA - EMF Laptop Restart 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:20	2	24bit/96khz
130.	EA - EMF Light Hum 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
131.	EA - EMF Light Hum 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
132.	EA - EMF Mac Mini 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:30	2	24bit/96khz
133.	EA - EMF Mac Mini Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
134.	EA - EMF Mac Pro 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
135.	EA - EMF Mac Pro 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
136.	EA - EMF MIDI Keyboard 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
137.	EA - EMF MIDI Keyboard 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
138.	EA - EMF MIDI Keyboard 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
139.	EA - EMF MIDI Keyboard Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

140.	EA - EMF MIDI Keyboard Screen 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
141.	EA - EMF MIDI Keyboard Screen 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
142.	EA - EMF Nespresso 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
143.	EA - EMF Nespresso Foamer 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
144.	EA - EMF Oven 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
145.	EA - EMF PC Desktop 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
146.	EA - EMF PC Desktop 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
147.	EA - EMF PC Desktop 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
148.	EA - EMF PC Desktop 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
149.	EA - EMF PC Desktop Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:10	2	24bit/96khz
150.	EA - EMF PC Desktop Restart 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:10	2	24bit/96khz
151.	EA - EMF PCI Card 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

152.	EA - EMF PCI Card Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:50	2	24bit/96khz
153.	EA - EMF Playstation 2 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
154.	EA - EMF Playstation 2 Eject 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
155.	EA - EMF Playstation 2 Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
156.	EA - EMF Playstation 3 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
157.	EA - EMF Playstation 3 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
158.	EA - EMF Playstation 3 02B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
159.	EA - EMF Playstation 3 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
160.	EA - EMF Playstation 3 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
161.	EA - EMF Playstation 4 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
162.	EA - EMF Playstation 4 Remote 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
163.	EA - EMF Playstation Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:35	2	24bit/96khz

164.	EA - EMF Portable Harddrive 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
165.	EA - EMF Portable Harddrive 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
166.	EA - EMF Portable Harddrive 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
167.	EA - EMF Portable Harddrive 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
168.	EA - EMF Portable Harddrive 04B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
169.	EA - EMF Portable Harddrive 05A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
170.	EA - EMF Portable Harddrive Eject 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
171.	EA - EMF Portable Harddrive Eject 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
172.	EA - EMF Portable Harddrive Eject 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
173.	EA - EMF Portable Harddrive Eject 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
174.	EA - EMF Portable Heater 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
175.	EA - EMF Portable Heater 01B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

176.	EA - EMF Power Adapter 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
177.	EA - EMF Power Adapter 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
178.	EA - EMF Power Point 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
179.	EA - EMF Power Point 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
180.	EA - EMF Projector 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
181.	EA - EMF Projector 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
182.	EA - EMF Projector 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
183.	EA - EMF Projector Remote 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
184.	EA - EMF Projector Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:10	2	24bit/96khz
185.	EA - EMF Projector Screen 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
186.	EA - EMF Scanner Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:45	2	24bit/96khz
187.	EA - EMF Security Camera 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

188.	EA - EMF Synthesizer 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
189.	EA - EMF Synthesizer 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
190.	EA - EMF Synthesizer 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
191.	EA - EMF Synthesizer 03B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
192.	EA - EMF Synthesizer 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
193.	EA - EMF Synthesizer 05A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
194.	EA - EMF Synthesizer 06A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
195.	EA - EMF Synthesizer 07A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
196.	EA - EMF Synthesizer 08A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
197.	EA - EMF Synthesizer Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:45	2	24bit/96khz
198.	EA - EMF Synthesizer Restart 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
199.	EA - EMF Synthesizer Restart 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz

200.	EA - EMF Synthesizer Restart 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:45	2	24bit/96khz
201.	EA - EMF Synthesizer Restart 05A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:35	2	24bit/96khz
202.	EA - EMF Synthesizer Sequence 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
203.	EA - EMF Synthesizer Sequence 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
204.	EA - EMF Synthesizer Sequence 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
205.	EA - EMF Synthesizer Sequence 04A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
206.	EA - EMF Synthesizer Sequence 05A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
207.	EA - EMF Synthesizer Sequence 06A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
208.	EA - EMF Synthesizer Sequence 07A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
209.	EA - EMF Tascam DR100 mkII 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
210.	EA - EMF Tascam DR100 mkII Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:45	2	24bit/96khz
211.	EA - EMF Thermostat 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

212.	EA - EMF Thumbdrive 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
213.	EA - EMF TV Remote 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	00:30	2	24bit/96khz
214.	EA - EMF Vintage Computer Monitor 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
215.	EA - EMF Vintage Computer Monitor 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
216.	EA - EMF Vintage Computer Monitor Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:15	2	24bit/96khz
217.	EA - EMF Vintage Computer Monitor Restart 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
218.	EA - EMF Wifi Adapter 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz
219.	EA - EMF Wifi Adapter 02A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
220.	EA - EMF Wifi Adapter 03A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
221.	EA - EMF Wifi Adapter 03B.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
222.	EA - EMF Wireless Headphones Charging 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:30	2	24bit/96khz
223.	EA - EMF Zoom H2N 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	02:00	2	24bit/96khz

224.	EA - EMF Zoom H2N Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz
225.	EA - EMF Zoom H4 Restart 01A.wav	Electro-magnetic fields, glitch, tone, drone, electronic, buzz, crackle	01:00	2	24bit/96khz

Environmental Protest

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Environmental Protest Applause 01.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	01:00	2 | 5	24bit/96khz
2.	EA - Environmental Protest Applause 02.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:34	2 | 5	24bit/96khz
3.	EA - Environmental Protest Applause 03.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:25	2 | 5	24bit/96khz
4.	EA - Environmental Protest Applause 04.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:19	2 | 5	24bit/96khz
5.	EA - Environmental Protest Applause 05.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:22	2 | 5	24bit/96khz
6.	EA - Environmental Protest Applause 06.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:22	2 | 5	24bit/96khz
7.	EA - Environmental Protest Applause 07.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:36	2 | 5	24bit/96khz

8.	EA - Environmental Protest Applause 08.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:14	2 | 5	24bit/96khz
9.	EA - Environmental Protest Applause 09.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:30	2 | 5	24bit/96khz
10.	EA - Environmental Protest Applause 10.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:20	2 | 5	24bit/96khz
11.	EA - Environmental Protest Applause 11.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:24	2 | 5	24bit/96khz
12.	EA - Environmental Protest Applause 12.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:29	2 | 5	24bit/96khz
13.	EA - Environmental Protest Applause 13.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:25	2 | 5	24bit/96khz
14.	EA - Environmental Protest Applause ST 01.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	01:00	2 | 5	24bit/96khz
15.	EA - Environmental Protest Applause ST 02.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:34	2 | 5	24bit/96khz
16.	EA - Environmental Protest Applause ST 03.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:19	2 | 5	24bit/96khz
17.	EA - Environmental Protest Applause ST 04.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:25	2 | 5	24bit/96khz
18.	EA - Environmental Protest Applause ST 05.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:22	2 | 5	24bit/96khz
19.	EA - Environmental Protest Applause ST 06.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:22	2 | 5	24bit/96khz

20.	EA - Environmental Protest Applause ST 07.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:36	2 | 5	24bit/96khz
21.	EA - Environmental Protest Applause ST 08.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:14	2 | 5	24bit/96khz
22.	EA - Environmental Protest Applause ST 09.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:30	2 | 5	24bit/96khz
23.	EA - Environmental Protest Applause ST 10.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:20	2 | 5	24bit/96khz
24.	EA - Environmental Protest Applause ST 11.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:24	2 | 5	24bit/96khz
25.	EA - Environmental Protest Applause ST 12.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:29	2 | 5	24bit/96khz
26.	EA - Environmental Protest Applause ST 13.wav	Crowd reaction, 100,000 people, clapping, cheer, whistle, exterior	00:25	2 | 5	24bit/96khz
27.	EA - Environmental Protest Boo 01.wav	Group chant, 100,000 people, shouting, angry, exterior	00:04	2 | 5	24bit/96khz
28.	EA - Environmental Protest Boo ST 01.wav	Group chant, 100,000 people, shouting, angry, exterior	00:04	2 | 5	24bit/96khz
29.	EA - Environmental Protest Chant 01.wav	Group chant, 100,000 people, shouting, angry, exterior	00:13	2 | 5	24bit/96khz
30.	EA - Environmental Protest Chant 02.wav	Group chant, 100,000 people, shouting, angry, exterior	00:20	2 | 5	24bit/96khz
31.	EA - Environmental Protest Chant 03.wav	Group chant, 100,000 people, shouting, angry, exterior	00:23	2 | 5	24bit/96khz
32.	EA - Environmental Protest Chant 04.wav	Group chant, 100,000 people, shouting, angry, exterior	00:23	2 | 5	24bit/96khz
33.	EA - Environmental Protest Chant 05.wav	Group chant, 100,000 people, shouting, angry, exterior	00:32	2 | 5	24bit/96khz
34.	EA - Environmental Protest Chant 06.wav	Group chant, 100,000 people, shouting, angry, exterior	00:33	2 | 5	24bit/96khz
35.	EA - Environmental Protest Chant 07.wav	Group chant, 100,000 people, shouting, angry, exterior	00:38	2 | 5	24bit/96khz
36.	EA - Environmental Protest Chant 08.wav	Group chant, 100,000 people, shouting, angry, exterior	00:34	2 | 5	24bit/96khz

37.	EA - Environmental Protest Chant 09.wav	Group chant, 100,000 people, shouting, angry, exterior	00:50	2 | 5	24bit/96khz
38.	EA - Environmental Protest Chant ST 01.wav	Group chant, 100,000 people, shouting, angry, exterior	00:12	2 | 5	24bit/96khz
39.	EA - Environmental Protest Chant ST 02.wav	Group chant, 100,000 people, shouting, angry, exterior	00:20	2 | 5	24bit/96khz
40.	EA - Environmental Protest Chant ST 03.wav	Group chant, 100,000 people, shouting, angry, exterior	00:23	2 | 5	24bit/96khz
41.	EA - Environmental Protest Chant ST 04.wav	Group chant, 100,000 people, shouting, angry, exterior	00:23	2 | 5	24bit/96khz
42.	EA - Environmental Protest Chant ST 05.wav	Group chant, 100,000 people, shouting, angry, exterior	00:32	2 | 5	24bit/96khz
43.	EA - Environmental Protest Chant ST 06.wav	Group chant, 100,000 people, shouting, angry, exterior	00:33	2 | 5	24bit/96khz
44.	EA - Environmental Protest Chant ST 07.wav	Group chant, 100,000 people, shouting, angry, exterior	00:38	2 | 5	24bit/96khz
45.	EA - Environmental Protest Chant ST 08.wav	Group chant, 100,000 people, shouting, angry, exterior	00:34	2 | 5	24bit/96khz
46.	EA - Environmental Protest Chant ST 09.wav	Group chant, 100,000 people, shouting, angry, exterior	00:50	2 | 5	24bit/96khz
47.	EA - Environmental Protest March 01.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
48.	EA - Environmental Protest March 02.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
49.	EA - Environmental Protest March 03.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
50.	EA - Environmental Protest March 04.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
51.	EA - Environmental Protest March 05.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
52.	EA - Environmental Protest March 06.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
53.	EA - Environmental Protest March 07.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz

54.	EA - Environmental Protest March 08.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
55.	EA - Environmental Protest March 09.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
56.	EA - Environmental Protest March 10.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
57.	EA - Environmental Protest March 11.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
58.	EA - Environmental Protest March 12.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
59.	EA - Environmental Protest March 13.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
60.	EA - Environmental Protest March 14.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
61.	EA - Environmental Protest March 15.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
62.	EA - Environmental Protest March 16.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
63.	EA - Environmental Protest March 17.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
64.	EA - Environmental Protest March 18.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
65.	EA - Environmental Protest March 19.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz

66.	EA - Environmental Protest March 20.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
67.	EA - Environmental Protest March 21.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
68.	EA - Environmental Protest March 22.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
69.	EA - Environmental Protest March 23.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
70.	EA - Environmental Protest March 24.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
71.	EA - Environmental Protest March 25.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
72.	EA - Environmental Protest March 26.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
73.	EA - Environmental Protest March 27.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
74.	EA - Environmental Protest March 28.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
75.	EA - Environmental Protest March ST 01.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
76.	EA - Environmental Protest March ST 02.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
77.	EA - Environmental Protest March ST 03.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz

78.	EA - Environmental Protest March ST 04.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
79.	EA - Environmental Protest March ST 05.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
80.	EA - Environmental Protest March ST 06.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
81.	EA - Environmental Protest March ST 07.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
82.	EA - Environmental Protest March ST 08.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
83.	EA - Environmental Protest March ST 09.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
84.	EA - Environmental Protest March ST 10.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
85.	EA - Environmental Protest March ST 11.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
86.	EA - Environmental Protest March ST 12.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
87.	EA - Environmental Protest March ST 13.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
88.	EA - Environmental Protest March ST 14.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
89.	EA - Environmental Protest March ST 15.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz

90.	EA - Environmental Protest March ST 16.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
91.	EA - Environmental Protest March ST 17.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
92.	EA - Environmental Protest March ST 18.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
93.	EA - Environmental Protest March ST 19.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
94.	EA - Environmental Protest March ST 20.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
95.	EA - Environmental Protest March ST 21.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
96.	EA - Environmental Protest March ST 22.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
97.	EA - Environmental Protest March ST 23.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
98.	EA - Environmental Protest March ST 24.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
99.	EA - Environmental Protest March ST 25.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
100.	EA - Environmental Protest March ST 26.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
101.	EA - Environmental Protest March ST 27.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz

102.	EA - Environmental Protest March ST 28.wav	Marching, exterior, walla, shouting, chants, 150,000 people	02:00	2 | 5	24bit/96khz
103.	EA - Environmental Protest Walla 01.wav	Large group, walla, congregation, 100,000 people, exterior	02:30	2 | 5	24bit/96khz
104.	EA - Environmental Protest Walla 02.wav	Large group, walla, congregation, 100,000 people, exterior	02:30	2 | 5	24bit/96khz
105.	EA - Environmental Protest Walla 03.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
106.	EA - Environmental Protest Walla 04.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
107.	EA - Environmental Protest Walla 05.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
108.	EA - Environmental Protest Walla 06.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
109.	EA - Environmental Protest Walla 07.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
110.	EA - Environmental Protest Walla 08.wav	Large group, walla, congregation, 100,000 people, exterior	01:15	2 | 5	24bit/96khz
111.	EA - Environmental Protest Walla ST 01.wav	Large group, walla, congregation, 100,000 people, exterior	02:30	2 | 5	24bit/96khz
112.	EA - Environmental Protest Walla ST 02.wav	Large group, walla, congregation, 100,000 people, exterior	02:30	2 | 5	24bit/96khz
113.	EA - Environmental Protest Walla ST 03.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz

114.	EA - Environmental Protest Walla ST 04.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
115.	EA - Environmental Protest Walla ST 05.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
116.	EA - Environmental Protest Walla ST 06.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
117.	EA - Environmental Protest Walla ST 07.wav	Large group, walla, congregation, 100,000 people, exterior	01:30	2 | 5	24bit/96khz
118.	EA - Environmental Protest Walla ST 08.wav	Large group, walla, congregation, 100,000 people, exterior	01:15	2 | 5	24bit/96khz

Espresso Machine

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Contact Nespresso Machine.WAV	Coffee machine, drip	01:37	1	24bit/96khz
2.	EA - Nespresso Compartments 01A.wav	Plastic movement	01:13	1	24bit/96khz
3.	EA - Nespresso Compartments 01B.wav	Plastic movement	01:13	1	24bit/96khz
4.	EA - Nespresso Compartments 02A.wav	Plastic movement	01:00	1	24bit/96khz
5.	EA - Nespresso Compartments 02B.wav	Plastic movement	01:00	1	24bit/96khz
6.	EA - Nespresso Espresso 01A.wav	Coffee machine, drip	01:11	1	24bit/96khz
7.	EA - Nespresso Espresso 01B.wav	Coffee machine, drip	01:11	1	24bit/96khz
8.	EA - Nespresso Lungo 01A.wav	Coffee machine, drip	01:30	1	24bit/96khz
9.	EA - Nespresso Lungo 01B.wav	Coffee machine, drip	01:30	1	24bit/96khz
10.	EA - Nespresso Milk Foamer 01A.wav	Pick up, put down	01:01	1	24bit/96khz
11.	EA - Nespresso Milk Foamer 01B.wav	Pick up, put down	01:01	1	24bit/96khz
12.	EA - Nespresso Milk Foamer Button 01A.wav	Button push	00:30	1	24bit/96khz
13.	EA - Nespresso Milk Foamer Button 01B.wav	Button push	00:30	1	24bit/96khz

14.	EA - Nespresso Milk Foamer Lid 01A.wav	Take off, put on	00:58	1	24bit/96khz
15.	EA - Nespresso Milk Foamer Lid 01B.wav	Take off, put on	00:58	1	24bit/96khz
16.	EA - Nespresso Milk Foamer Ring 01A.wav	Take off, put on, gentle	00:34	1	24bit/96khz
17.	EA - Nespresso Milk Foamer Ring 01B.wav	Take off, put on, gentle	00:34	1	24bit/96khz
18.	EA - Nespresso Milk Foamer Ring 02A.wav	Take off, put on, hard snap	00:42	1	24bit/96khz
19.	EA - Nespresso Milk Foamer Ring 02B.wav	Take off, put on, hard snap	00:42	1	24bit/96khz
20.	EA - Nespresso Milk Foamer Running 01A.wav	Maximum capacity	01:35	1	24bit/96khz
21.	EA - Nespresso Milk Foamer Running 01B.wav	Maximum capacity	01:35	1	24bit/96khz
22.	EA - Nespresso Pod Dropping 01A.wav	Single pod, empty compartment	00:30	1	24bit/96khz
23.	EA - Nespresso Pod Dropping 01B.wav	Single pod, empty compartment	00:30	1	24bit/96khz
24.	EA - Nespresso Pod Dropping 02A.wav	Single pod, full compartment	00:37	1	24bit/96khz
25.	EA - Nespresso Pod Dropping 02B.wav	Single pod, full compartment	00:37	1	24bit/96khz
26.	EA - Nespresso Pods Bowl 01A.wav	Coffee pod movement	01:24	1	24bit/96khz
27.	EA - Nespresso Pods Bowl 01B.wav	Coffee pod movement	01:24	1	24bit/96khz
28.	EA - Nespresso Ristretto 01A.wav	Coffee machine, drip	01:02	1	24bit/96khz
29.	EA - Nespresso Ristretto 01B.wav	Coffee machine, drip	01:02	1	24bit/96khz
30.	EA - Nespresso Slider Close 01A.wav	Gentle, slow	00:59	1	24bit/96khz
31.	EA - Nespresso Slider Close 01B.wav	Gentle, slow	00:59	1	24bit/96khz
32.	EA - Nespresso Slider Close 02A.wav	Hard, fast	00:20	1	24bit/96khz
33.	EA - Nespresso Slider Close 02B.wav	Hard, fast	00:20	1	24bit/96khz
34.	EA - Nespresso Water Container 01A.wav	Take off, put on	01:09	1	24bit/96khz
35.	EA - Nespresso Water Container 01B.wav	Take off, put on	01:09	1	24bit/96khz

36.	EA - Nespresso Water Container Lid 01A.wav	Take off, put on	01:29	1	24bit/96khz
37.	EA - Nespresso Water Container Lid 01B.wav	Take off, put on	01:29	1	24bit/96khz

Flight

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Aeroplane Cabin Walla & Movement 01.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:00	2	24bit/96khz
2.	EA - Aeroplane Cabin Walla & Movement 02.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:00	2	24bit/96khz
3.	EA - Aeroplane Cabin Walla & Movement 03.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:00	2	24bit/96khz
4.	EA - Aeroplane Cabin Walla & Movement 04.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:00	2	24bit/96khz
5.	EA - Aeroplane Cabin Walla & Movement 05.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:00	2	24bit/96khz
6.	EA - Aeroplane Cabin Walla & Movement 06.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:30	2	24bit/96khz
7.	EA - Aeroplane Cabin Walla & Movement 07.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:30	2	24bit/96khz

8.	EA - Aeroplane Cabin Walla & Movement 08.wav	People talking, seat movement, roomtone, flight, airplane, human presence	02:30	2	24bit/96khz
9.	EA - Aeroplane Landing and Idle 01.wav	Seat movement, roomtone, flight, airplane, engine noise	01:30	2	24bit/96khz
10.	EA - Aeroplane Landing Preparation 01.wav	Seat movement, roomtone, flight, airplane, engine noise	04:57	2	24bit/96khz
11.	EA - Aeroplane Landing Preparation 02.wav	Seat movement, roomtone, flight, airplane, engine noise	01:50	2	24bit/96khz
12.	EA - Aeroplane Post Landing Announcement 01.wav	Cabin, radio, female voice, PA system	00:46	2	24bit/96khz
13.	EA - Aeroplane Post Landing Announcement 02.wav	Cabin, radio, female voice, PA system	00:55	2	24bit/96khz
14.	EA - Aeroplane Pre-Flight Safety Announcement 01.wav	Cabin, radio, female voice, PA system	02:58	2	24bit/96khz
15.	EA - Aeroplane Take Off and Cruising 01.wav	Seat movement, roomtone, flight, airplane, engine noise	02:30	2	24bit/96khz
16.	EA - Aiport COVID Announcement 01.wav	Terminal, radio, female voice, PA system	00:09	2	24bit/96khz
17.	EA - Airport COVID-19 Announcement 01.wav	Terminal, radio, female voice, PA system	00:41	2	24bit/96khz
18.	EA - Airport Flight Announcement 01.wav	Terminal, radio, female voice, PA system	00:17	2	24bit/96khz
19.	EA - Airport Flight Announcement 02.wav	Terminal, radio, female voice, PA system	00:22	2	24bit/96khz
20.	EA - Airport Flight Announcement 03.wav	Terminal, radio, female voice, PA system	00:39	2	24bit/96khz
21.	EA - Airport Flight Delay Announcement 01.wav	Terminal, radio, female voice, PA system	00:15	2	24bit/96khz
22.	EA - Airport Gate 01-001.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:15	2	24bit/96khz
23.	EA - Airport Gate 01-002.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:15	2	24bit/96khz

24.	EA - Airport Gate 01-003.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:15	2	24bit/96khz
25.	EA - Airport Gate 01-004.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:15	2	24bit/96khz
26.	EA - Airport Terminal Gate 01-001.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
27.	EA - Airport Terminal Gate 01-002.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
28.	EA - Airport Terminal Gate 01-003.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
29.	EA - Airport Terminal Gate 01-004.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
30.	EA - Airport Terminal Hallway 01-001.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
31.	EA - Airport Terminal Hallway 01-002.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
32.	EA - Airport Terminal Hallway 01-003.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
33.	EA - Airport Terminal Hallway 01-004.wav	Human presence, walla, movement, luggage, announcements, foot steps, children	02:30	2	24bit/96khz
34.	EA - In Flight Announcement 01.wav	Cabin, radio, female voice, PA system	00:48	2	24bit/96khz
35.	EA - In Flight COVID-19 Announcement 01.wav	Cabin, radio, female voice, PA system	00:18	2	24bit/96khz

36.	EA - Isolated Aeroplane Cabin Ambience 01.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
37.	EA - Isolated Aeroplane Cabin Ambience 02.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
38.	EA - Isolated Aeroplane Cabin Ambience 03.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
39.	EA - Isolated Aeroplane Cabin Ambience 04.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
40.	EA - Isolated Aeroplane Cabin Ambience 05.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
41.	EA - Isolated Aeroplane Cabin Ambience 06.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
42.	EA - Isolated Aeroplane Cabin Ambience 07.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
43.	EA - Isolated Aeroplane Cabin Ambience 08.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz
44.	EA - Isolated Aeroplane Cabin Ambience 09.wav	Room tone, noise, deep, rumble, engine, cruising	02:00	2	24bit/96khz

Flowing Water

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Fast Flowing River MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
2.	EA - Fast Flowing River MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
3.	EA - Fast Flowing River MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
4.	EA - Fast Flowing River MS Narrow/Wide 04.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
5.	EA - Fast Flowing Stream MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
6.	EA - Fast River Flowing Over Driftwood MS Narrow/Wide 01.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
7.	EA - Flowing Water Plunge Pool MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz

8.	EA - Flowing Water Plunge Pool MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
9.	EA - Flowing Water Plunge Pool MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
10.	EA - Lightly Flowing River MS Narrow/Wide 01.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
11.	EA - Lightly Flowing River MS Narrow/Wide 02.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
12.	EA - Moderately Flowing River MS Narrow/Wide 01.wav	Water, stream, river, movement, sloshing, natural, aqua	02:30	2	24bit/96khz
13.	EA - Moderately Flowing River MS Narrow/Wide 02.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
14.	EA - Moderately Flowing River MS Narrow/Wide 03.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
15.	EA - Raging Waterfall MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
16.	EA - Raging Waterfall MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
17.	EA - Raging Waterfall MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
18.	EA - River Flowing Over Driftwood MS Narrow/Wide 01.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz
19.	EA - River Flowing Over Driftwood MS Narrow/Wide 02.wav	Water, stream, river, movement, sloshing, natural, aqua	03:00	2	24bit/96khz

20.	EA - River Flowing Over Pebbles MS Narrow/Wide 01.wav	Water, stream, river, movement, sloshing, natural, aqua, shallow, rocks	03:00	2	24bit/96khz
21.	EA - Small Waterfall MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
22.	EA - Small Waterfall MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
23.	EA - Water Cascading Over Rocks MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
24.	EA - Water Cascading Over Rocks MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
25.	EA - Water Cascading Over Rocks MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
26.	EA - Water Cascading Over Rocks MS Narrow/Wide 04.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
27.	EA - Water Flowing Large Stream MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
28.	EA - Water Flowing Large Stream MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
29.	EA - Water Flowing Over Pebbles MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
30.	EA - Water Flowing Over Rocks MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
31.	EA - Water Flowing Over Rocks MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz

32.	EA - Water Flowing Over Rocks MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
33.	EA - Water Flowing Over Rocks MS Narrow/Wide 04.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	02:45	2	24bit/96khz
34.	EA - Water Flowing Over Rocks MS Narrow/Wide 05.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
35.	EA - Water Flowing Over Rocks MS Narrow/Wide 06.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
36.	EA - Water Flowing Small Stream MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
37.	EA - Water Flowing Small Stream MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
38.	EA - Water Flowing Small Stream MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
39.	EA - Water Flowing Small Stream MS Narrow/Wide 04.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
40.	EA - White Water Flowing MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural	03:00	2	24bit/96khz
41.	EA - White Water Rapid MS Narrow/Wide 01.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
42.	EA - White Water Rapid MS Narrow/Wide 02.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:21	2	24bit/96khz
43.	EA - White Water Rapid MS Narrow/Wide 03.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz

44.	EA - White Water Rapid MS Narrow/Wide 04.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz
45.	EA - White Water Rapid MS Narrow/Wide 05.wav	Water, stream, river, movement, aqua, rapid, natural, rock pool	03:00	2	24bit/96khz

Garbage Impacts

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Garbage Impacts Glass 8020 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:59	2	24bit/96khz
2.	EA - Garbage Impacts Glass 8020 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:34	2	24bit/96khz
3.	EA - Garbage Impacts Glass 8020 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:05	2	24bit/96khz
4.	EA - Garbage Impacts Glass 8020 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:37	2	24bit/96khz
5.	EA - Garbage Impacts Glass 8020 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:57	2	24bit/96khz
6.	EA - Garbage Impacts Glass 8020 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:42	2	24bit/96khz
7.	EA - Garbage Impacts Glass 8020 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:45	2	24bit/96khz

8.	EA - Garbage Impacts Glass 8020 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:44	2	24bit/96khz
9.	EA - Garbage Impacts Glass 8020 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:35	2	24bit/96khz
10.	EA - Garbage Impacts Glass 8020 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:36	2	24bit/96khz
11.	EA - Garbage Impacts Glass 8020 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:02	2	24bit/96khz
12.	EA - Garbage Impacts Glass 8020 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
13.	EA - Garbage Impacts Glass 8020 13.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:31	2	24bit/96khz
14.	EA - Garbage Impacts Glass MS 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:59	2	24bit/96khz
15.	EA - Garbage Impacts Glass MS 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:34	2	24bit/96khz
16.	EA - Garbage Impacts Glass MS 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:05	2	24bit/96khz
17.	EA - Garbage Impacts Glass MS 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:37	2	24bit/96khz
18.	EA - Garbage Impacts Glass MS 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:57	2	24bit/96khz
19.	EA - Garbage Impacts Glass MS 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:42	2	24bit/96khz

20.	EA - Garbage Impacts Glass MS 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:45	2	24bit/96khz
21.	EA - Garbage Impacts Glass MS 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:44	2	24bit/96khz
22.	EA - Garbage Impacts Glass MS 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:35	2	24bit/96khz
23.	EA - Garbage Impacts Glass MS 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:36	2	24bit/96khz
24.	EA - Garbage Impacts Glass MS 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:02	2	24bit/96khz
25.	EA - Garbage Impacts Glass MS 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
26.	EA - Garbage Impacts Glass MS Unprocessed 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:59	2	24bit/96khz
27.	EA - Garbage Impacts Glass MS Unprocessed 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:34	2	24bit/96khz
28.	EA - Garbage Impacts Glass MS Unprocessed 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:05	2	24bit/96khz
29.	EA - Garbage Impacts Glass MS Unprocessed 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:37	2	24bit/96khz
30.	EA - Garbage Impacts Glass MS Unprocessed 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:57	2	24bit/96khz
31.	EA - Garbage Impacts Glass MS Unprocessed 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:42	2	24bit/96khz

32.	EA - Garbage Impacts Glass MS Unprocessed 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:45	2	24bit/96khz
33.	EA - Garbage Impacts Glass MS Unprocessed 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:44	2	24bit/96khz
34.	EA - Garbage Impacts Glass MS Unprocessed 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:35	2	24bit/96khz
35.	EA - Garbage Impacts Glass MS Unprocessed 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:36	2	24bit/96khz
36.	EA - Garbage Impacts Glass MS Unprocessed 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:02	2	24bit/96khz
37.	EA - Garbage Impacts Glass MS Unprocessed 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:22	2	24bit/96khz
38.	EA - Garbage Impacts Recycling 8020 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:45	2	24bit/96khz
39.	EA - Garbage Impacts Recycling 8020 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:15	2	24bit/96khz
40.	EA - Garbage Impacts Recycling 8020 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:56	2	24bit/96khz
41.	EA - Garbage Impacts Recycling 8020 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:39	2	24bit/96khz
42.	EA - Garbage Impacts Recycling 8020 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:08	2	24bit/96khz
43.	EA - Garbage Impacts Recycling 8020 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:40	2	24bit/96khz

44.	EA - Garbage Impacts Recycling 8020 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
45.	EA - Garbage Impacts Recycling 8020 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:40	2	24bit/96khz
46.	EA - Garbage Impacts Recycling 8020 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:46	2	24bit/96khz
47.	EA - Garbage Impacts Recycling 8020 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:47	2	24bit/96khz
48.	EA - Garbage Impacts Recycling 8020 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	03:11	2	24bit/96khz
49.	EA - Garbage Impacts Recycling 8020 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:17	2	24bit/96khz
50.	EA - Garbage Impacts Recycling 8020 13.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:19	2	24bit/96khz
51.	EA - Garbage Impacts Recycling 8020 14.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:08	2	24bit/96khz
52.	EA - Garbage Impacts Recycling 8020 15.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:53	2	24bit/96khz
53.	EA - Garbage Impacts Recycling 8020 16.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:04	2	24bit/96khz
54.	EA - Garbage Impacts Recycling 8020 17.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:17	2	24bit/96khz
55.	EA - Garbage Impacts Recycling 8020 18.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:16	2	24bit/96khz

56.	EA - Garbage Impacts Recycling 8020 19.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:26	2	24bit/96khz
57.	EA - Garbage Impacts Recycling MS 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:45	2	24bit/96khz
58.	EA - Garbage Impacts Recycling MS 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:15	2	24bit/96khz
59.	EA - Garbage Impacts Recycling MS 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:56	2	24bit/96khz
60.	EA - Garbage Impacts Recycling MS 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:39	2	24bit/96khz
61.	EA - Garbage Impacts Recycling MS 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:08	2	24bit/96khz
62.	EA - Garbage Impacts Recycling MS 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:40	2	24bit/96khz
63.	EA - Garbage Impacts Recycling MS 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
64.	EA - Garbage Impacts Recycling MS 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:40	2	24bit/96khz
65.	EA - Garbage Impacts Recycling MS 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:46	2	24bit/96khz
66.	EA - Garbage Impacts Recycling MS 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:47	2	24bit/96khz
67.	EA - Garbage Impacts Recycling MS 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	03:11	2	24bit/96khz

68.	EA - Garbage Impacts Recycling MS 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:17	2	24bit/96khz
69.	EA - Garbage Impacts Recycling MS 13.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:19	2	24bit/96khz
70.	EA - Garbage Impacts Recycling MS 14.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:08	2	24bit/96khz
71.	EA - Garbage Impacts Recycling MS 15.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:53	2	24bit/96khz
72.	EA - Garbage Impacts Recycling MS 16.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:04	2	24bit/96khz
73.	EA - Garbage Impacts Recycling MS 17.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:17	2	24bit/96khz
74.	EA - Garbage Impacts Recycling MS 18.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	02:16	2	24bit/96khz
75.	EA - Garbage Impacts Recycling MS Unprocessed 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:45	2	24bit/96khz
76.	EA - Garbage Impacts Recycling MS Unprocessed 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:15	2	24bit/96khz
77.	EA - Garbage Impacts Recycling MS Unprocessed 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:56	2	24bit/96khz
78.	EA - Garbage Impacts Recycling MS Unprocessed 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:39	2	24bit/96khz
79.	EA - Garbage Impacts Recycling MS Unprocessed 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:08	2	24bit/96khz

80.	EA - Garbage Impacts Recycling MS Unprocessed 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:40	2	24bit/96khz
81.	EA - Garbage Impacts Recycling MS Unprocessed 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:22	2	24bit/96khz
82.	EA - Garbage Impacts Recycling MS Unprocessed 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:40	2	24bit/96khz
83.	EA - Garbage Impacts Recycling MS Unprocessed 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:46	2	24bit/96khz
84.	EA - Garbage Impacts Recycling MS Unprocessed 10.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:47	2	24bit/96khz
85.	EA - Garbage Impacts Recycling MS Unprocessed 11.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	03:11	2	24bit/96khz
86.	EA - Garbage Impacts Recycling MS Unprocessed 12.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:17	2	24bit/96khz
87.	EA - Garbage Impacts Recycling MS Unprocessed 13.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:19	2	24bit/96khz
88.	EA - Garbage Impacts Recycling MS Unprocessed 14.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:08	2	24bit/96khz
89.	EA - Garbage Impacts Recycling MS Unprocessed 15.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:53	2	24bit/96khz
90.	EA - Garbage Impacts Recycling MS Unprocessed 16.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:04	2	24bit/96khz
91.	EA - Garbage Impacts Recycling MS Unprocessed 17.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:17	2	24bit/96khz

92.	EA - Garbage Impacts Recycling MS Unprocessed 18.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	02:16	2	24bit/96khz
93.	EA - Garbage Impacts Rubbish 8020 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:45	2	24bit/96khz
94.	EA - Garbage Impacts Rubbish 8020 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:05	2	24bit/96khz
95.	EA - Garbage Impacts Rubbish 8020 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:14	2	24bit/96khz
96.	EA - Garbage Impacts Rubbish 8020 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:51	2	24bit/96khz
97.	EA - Garbage Impacts Rubbish 8020 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:51	2	24bit/96khz
98.	EA - Garbage Impacts Rubbish 8020 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:30	2	24bit/96khz
99.	EA - Garbage Impacts Rubbish 8020 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:47	2	24bit/96khz
100.	EA - Garbage Impacts Rubbish 8020 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:19	2	24bit/96khz
101.	EA - Garbage Impacts Rubbish 8020 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
102.	EA - Garbage Impacts Rubbish MS 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:45	2	24bit/96khz
103.	EA - Garbage Impacts Rubbish MS 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:05	2	24bit/96khz

104.	EA - Garbage Impacts Rubbish MS 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:14	2	24bit/96khz
105.	EA - Garbage Impacts Rubbish MS 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:51	2	24bit/96khz
106.	EA - Garbage Impacts Rubbish MS 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:51	2	24bit/96khz
107.	EA - Garbage Impacts Rubbish MS 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:30	2	24bit/96khz
108.	EA - Garbage Impacts Rubbish MS 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	00:47	2	24bit/96khz
109.	EA - Garbage Impacts Rubbish MS 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:19	2	24bit/96khz
110.	EA - Garbage Impacts Rubbish MS 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass\	01:22	2	24bit/96khz
111.	EA - Garbage Impacts Rubbish MS Unprocessed 01.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:45	2	24bit/96khz
112.	EA - Garbage Impacts Rubbish MS Unprocessed 02.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:05	2	24bit/96khz
113.	EA - Garbage Impacts Rubbish MS Unprocessed 03.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:14	2	24bit/96khz
114.	EA - Garbage Impacts Rubbish MS Unprocessed 04.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:51	2	24bit/96khz
115.	EA - Garbage Impacts Rubbish MS Unprocessed 05.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:51	2	24bit/96khz

116.	EA - Garbage Impacts Rubbish MS Unprocessed 06.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:30	2	24bit/96khz
117.	EA - Garbage Impacts Rubbish MS Unprocessed 07.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	00:47	2	24bit/96khz
118.	EA - Garbage Impacts Rubbish MS Unprocessed 08.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:19	2	24bit/96khz
119.	EA - Garbage Impacts Rubbish MS Unprocessed 09.wav	trash, impact, smash, break, rubbish, garbage, metal, glass	01:22	2	24bit/96khz

Hospitals

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Children's Hospital Emergency Department 01-001.wav	sNOTE=Reception, walla, foot traffic, crying, automatic glass doors, doors	02:30	2	24bit/96khz
2.	EA - Children's Hospital Emergency Department 01-002.wav	sNOTE=Reception, walla, foot traffic, crying, automatic glass doors, doors	02:30	2	24bit/96khz
3.	EA - Children's Hospital Emergency Department 01-003.wav	sNOTE=Reception, walla, foot traffic, crying, automatic glass doors, doors	02:30	2	24bit/96khz
4.	EA - Children's Hospital Emergency Department 01-004.wav	sNOTE=Reception, walla, foot traffic, crying, automatic glass doors, doors	02:30	2	24bit/96khz
5.	EA - Children's Hospital Entrance Hallway 01-001.wav	sNOTE=Walla, children playing, screaming, foot traffic, large space	02:30	2	24bit/96khz
6.	EA - Children's Hospital Entrance Hallway 01-002.wav	sNOTE=Walla, children playing, screaming, foot traffic, large space	02:30	2	24bit/96khz
7.	EA - Children's Hospital Entrance Hallway 01-003.wav	sNOTE=Walla, children playing, screaming, foot traffic, large space	02:30	2	24bit/96khz

8.	EA - Children's Hospital Entrance Hallway 01-004.wav	sNOTE=Walla, children playing, screaming, foot traffic, large space	02:30	2	24bit/96khz
9.	EA - Children's Hospital Hallway 01-001.wav	sNOTE=Elevators, foot traffic, movement, nearby stairwell, doors walla	02:30	2	24bit/96khz
10.	EA - Children's Hospital Hallway 01-002.wav	sNOTE=Elevators, foot traffic, movement, nearby stairwell, doors walla	02:30	2	24bit/96khz
11.	EA - Children's Hospital Hallway 01-003.wav	sNOTE=Elevators, foot traffic, movement, nearby stairwell, doors walla	02:30	2	24bit/96khz
12.	EA - Children's Hospital Hallway 01-004.wav	sNOTE=Elevators, foot traffic, movement, nearby stairwell, doors walla	02:30	2	24bit/96khz
13.	EA - Children's Hospital Ward 01-001.wav	sNOTE=Machine hum, distant walla, children, doors, beeps	02:30	2	24bit/96khz
14.	EA - Children's Hospital Ward 01-002.wav	sNOTE=Machine hum, distant walla, children, doors, beeps	02:30	2	24bit/96khz
15.	EA - Children's Hospital Ward 01-003.wav	sNOTE=Machine hum, distant walla, children, doors, beeps	02:30	2	24bit/96khz
16.	EA - Children's Hospital Ward 01-004.wav	sNOTE=Machine hum, distant walla, children, doors, beeps	02:30	2	24bit/96khz
17.	EA - Children's Hospital Ward 02-001.wav	sNOTE=Walla, foot traffic, trolleys, doors, distant children	02:30	2	24bit/96khz
18.	EA - Children's Hospital Ward 02-002.wav	sNOTE=Walla, foot traffic, trolleys, doors, distant children	02:30	2	24bit/96khz
19.	EA - Children's Hospital Ward 02-003.wav	sNOTE=Walla, foot traffic, trolleys, doors, distant children	02:30	2	24bit/96khz
20.	EA - Children's Hospital Ward 02-004.wav	sNOTE=Walla, foot traffic, trolleys, doors, distant children	02:30	2	24bit/96khz
21.	EA - Children's Hospital Wing 01-001.wav	sNOTE=Foot Traffic, doors, elevators, distant walla, distant children	02:30	2	24bit/96khz

22.	EA - Children's Hospital Wing 01-002.wav	sNOTE=Foot Traffic, doors, elevators, distant walla, distant children	02:30	2	24bit/96khz
23.	EA - Children's Hospital Wing 01-003.wav	sNOTE=Foot Traffic, doors, elevators, distant walla, distant children	02:30	2	24bit/96khz
24.	EA - Children's Hospital Wing 01-004.wav	sNOTE=Foot Traffic, doors, elevators, distant walla, distant children	02:30	2	24bit/96khz
25.	EA - Children's Hospital Wing 02-001.wav	sNOTE=Elevators, trolleys, walla, foot traffic, distant children	02:30	2	24bit/96khz
26.	EA - Private Hospital Entrance 01-001.wav	sNOTE=Walla, busy, foot traffic, reception, nearby cafe	02:30	2	24bit/96khz
27.	EA - Private Hospital Entrance 01-002.wav	sNOTE=Walla, busy, foot traffic, reception, nearby cafe	02:30	2	24bit/96khz
28.	EA - Private Hospital Entrance 02-001.wav	sNOTE=Walla, reception, automatic glass doors, exterior traffic, nearby cafe	02:30	2	24bit/96khz
29.	EA - Private Hospital Entrance 02-002.wav	sNOTE=Walla, reception, automatic glass doors, exterior traffic, nearby cafe	02:30	2	24bit/96khz
30.	EA - Private Hospital Entrance 02-003.wav	sNOTE=Walla, reception, automatic glass doors, exterior traffic, nearby cafe	02:30	2	24bit/96khz
31.	EA - Private Hospital Entrance 02-004.wav	sNOTE=Walla, reception, automatic glass doors, exterior traffic, nearby cafe	02:30	2	24bit/96khz
32.	EA - Private Hospital Entrance Hall 01-001.wav	sNOTE=Reception, quiet, foot traffic, doors	02:30	2	24bit/96khz
33.	EA - Private Hospital Entrance Hall 01-002.wav	sNOTE=Reception, quiet, foot traffic, doors	02:30	2	24bit/96khz
34.	EA - Private Hospital Entrance Hall 01-003.wav	sNOTE=Reception, quiet, foot traffic, doors	02:30	2	24bit/96khz

35.	EA - Private Hospital Entrance Hall 01-004.wav	sNOTE=Reception, quiet, foot traffic, doors	02:30	2	24bit/96khz
36.	EA - Private Hospital Hallway 01-001.wav	sNOTE=Quiet, walla, elevators, nearby stairwell, doors, carpet	02:30	2	24bit/96khz
37.	EA - Private Hospital Hallway 01-002.wav	sNOTE=Quiet, walla, elevators, nearby stairwell, doors, carpet	02:30	2	24bit/96khz
38.	EA - Private Hospital Hallway 01-003.wav	sNOTE=Quiet, walla, elevators, nearby stairwell, doors, carpet	02:30	2	24bit/96khz
39.	EA - Private Hospital Hallway 01-004.wav	sNOTE=Quiet, walla, elevators, nearby stairwell, doors, carpet	02:30	2	24bit/96khz
40.	EA - Private Hospital Nurse Station 01-001.wav	sNOTE=Machine beeps, walla, foot traffic, doors, phone, carpet	02:30	2	24bit/96khz
41.	EA - Private Hospital Nurse Station 01-002.wav	sNOTE=Machine beeps, walla, foot traffic, doors, phone, carpet	02:30	2	24bit/96khz
42.	EA - Private Hospital Nurse Station 01-003.wav	sNOTE=Machine beeps, walla, foot traffic, doors, phone, carpet	02:30	2	24bit/96khz
43.	EA - Private Hospital Nurse Station 02-001.wav	sNOTE=Alerts, walla, foot traffic, doors, carpet	02:30	2	24bit/96khz
44.	EA - Private Hospital Nurse Station 02-002.wav	sNOTE=Alerts, walla, foot traffic, doors, carpet	02:30	2	24bit/96khz
45.	EA - Private Hospital Nurse Station 02-003.wav	sNOTE=Alerts, walla, foot traffic, doors, carpet	02:30	2	24bit/96khz
46.	EA - Private Hospital Nurse Station 02-004.wav	sNOTE=Alerts, walla, foot traffic, doors, carpet	02:30	2	24bit/96khz

47.	EA - Private Hospital Nurse Station 03-001.wav	sNOTE=Alerts, beeps, distant walla, quiet, doors, carpet	02:30	2	24bit/96khz
48.	EA - Private Hospital Nurse Station 03-002.wav	sNOTE=Alerts, beeps, distant walla, quiet, doors, carpet	02:30	2	24bit/96khz
49.	EA - Private Hospital Nurse Station 03-003.wav	sNOTE=Alerts, beeps, distant walla, quiet, doors, carpet	02:30	2	24bit/96khz
50.	EA - Private Hospital Nurse Station 03-004.wav	sNOTE=Alerts, beeps, distant walla, quiet, doors, carpet	02:30	2	24bit/96khz
51.	EA - Private Hospital Reception 01-001.wav	sNOTE=Walla, elevators, doors, computer clicks, foot traffic	02:30	2	24bit/96khz
52.	EA - Private Hospital Reception 01-002.wav	sNOTE=Walla, elevators, doors, computer clicks, foot traffic	02:30	2	24bit/96khz
53.	EA - Private Hospital Reception 01-003.wav	sNOTE=Walla, elevators, doors, computer clicks, foot traffic	02:30	2	24bit/96khz
54.	EA - Private Hospital Stairwell 01-001.wav	sNOTE=Walla, doors, open, feet on stairs	02:30	2	24bit/96khz
55.	EA - Private Hospital Stairwell 01-002.wav	sNOTE=Walla, doors, open, feet on stairs	02:30	2	24bit/96khz
56.	EA - Private Hospital Stairwell 01-003.wav	sNOTE=Walla, doors, open, feet on stairs	02:30	2	24bit/96khz
57.	EA - Private Hospital Stairwell 01-004.wav	sNOTE=Walla, doors, open, feet on stairs	02:30	2	24bit/96khz
58.	EA - Private Hospital Waiting Area 01-001.wav	sNOTE=Reception, busy walla, trolleys, doors, coffee machine	02:30	2	24bit/96khz
59.	EA - Private Hospital Waiting Area 01-002.wav	sNOTE=Reception, busy walla, trolleys, doors, coffee machine	02:30	2	24bit/96khz
60.	EA - Private Hospital Waiting Area 01-003.wav	sNOTE=Reception, busy walla, trolleys, doors, coffee machine	02:30	2	24bit/96khz

61.	EA - Private Hospital Waiting Area 01-004.wav	sNOTE=Reception, busy walla, trolleys, doors, coffee machine	02:30	2	24bit/96khz
62.	EA - Private Hospital Wing 01-001.wav	sNOTE=Hallway, distant walla, quiet, carpet	02:30	2	24bit/96khz
63.	EA - Private Hospital Wing 01-002.wav	sNOTE=Hallway, distant walla, quiet, carpet	02:30	2	24bit/96khz
64.	EA - Private Hospital Wing 01-003.wav	sNOTE=Hallway, distant walla, quiet, carpet	02:30	2	24bit/96khz
65.	EA - Private Hospital Wing 01-004.wav	sNOTE=Hallway, distant walla, quiet, carpet	02:30	2	24bit/96khz
66.	EA - Public Hospital Cafeteria 01-001.wav	sNOTE=Walla, busy, chair movement, cafe, food court	02:30	2	24bit/96khz
67.	EA - Public Hospital Cafeteria 01-002.wav	sNOTE=Walla, busy, chair movement, cafe, food court	02:30	2	24bit/96khz
68.	EA - Public Hospital Cafeteria 01-003.wav	sNOTE=Walla, busy, chair movement, cafe, food court	02:30	2	24bit/96khz
69.	EA - Public Hospital Cafeteria 01-004.wav	sNOTE=Walla, busy, chair movement, cafe, food court	02:30	2	24bit/96khz
70.	EA - Public Hospital Cafeteria 02-001.wav	sNOTE=Busy walla, chair movement, blenders, cutlery, canteen	02:30	2	24bit/96khz
71.	EA - Public Hospital Cafeteria 02-002.wav	sNOTE=Busy walla, chair movement, blenders, cutlery, canteen	02:30	2	24bit/96khz
72.	EA - Public Hospital Cafeteria 02-003.wav	sNOTE=Busy walla, chair movement, blenders, cutlery, canteen	02:30	2	24bit/96khz
73.	EA - Public Hospital Cafeteria 02-004.wav	sNOTE=Busy walla, chair movement, blenders, cutlery, canteen	02:30	2	24bit/96khz
74.	EA - Public Hospital Courtyard 01-001.wav	sNOTE=Automatic glass doors, walla, foot traffic, street traffic	02:30	2	24bit/96khz
75.	EA - Public Hospital Courtyard 01-002.wav	sNOTE=Automatic glass doors, walla, foot traffic, street traffic	02:30	2	24bit/96khz
76.	EA - Public Hospital Courtyard 01-003.wav	sNOTE=Automatic glass doors, walla, foot traffic, street traffic	02:30	2	24bit/96khz

77.	EA - Public Hospital Courtyard 01-004.wav	sNOTE=Automatic glass doors, walla, foot traffic, street traffic	02:30	2	24bit/96khz
78.	EA - Public Hospital Entrance 01-001.wav	sNOTE=Automatic glass doors, walla, foot traffic, distant food court	02:30	2	24bit/96khz
79.	EA - Public Hospital Entrance 01-002.wav	sNOTE=Automatic glass doors, walla, foot traffic, distant food court	02:30	2	24bit/96khz
80.	EA - Public Hospital Entrance 01-003.wav	sNOTE=Automatic glass doors, walla, foot traffic, distant food court	02:30	2	24bit/96khz
81.	EA - Public Hospital Entrance 01-004.wav	sNOTE=Automatic glass doors, walla, foot traffic, distant food court	02:30	2	24bit/96khz
82.	EA - Public Hospital Entrance 02-001.wav	sNOTE=Walla, busy, foot traffic, reception, nearby cafe	02:30	2	24bit/96khz
83.	EA - Public Hospital Entrance 02-002.wav	sNOTE=Walla, busy, foot traffic, reception, nearby cafe	02:30	2	24bit/96khz
84.	EA - Public Hospital Entrance 02-003.wav	sNOTE=Walla, busy, foot traffic, reception, nearby cafe	02:30	2	24bit/96khz
85.	EA - Public Hospital Entrance Hall 01-001.wav	sNOTE=Walla, foot traffic, elevators, reception	02:30	2	24bit/96khz
86.	EA - Public Hospital Entrance Hall 01-002.wav	sNOTE=Walla, foot traffic, elevators, reception	02:30	2	24bit/96khz
87.	EA - Public Hospital Entrance Hall 01-003.wav	sNOTE=Walla, foot traffic, elevators, reception	02:30	2	24bit/96khz
88.	EA - Public Hospital Entrance Hall 01-004.wav	sNOTE=Walla, foot traffic, elevators, reception	02:30	2	24bit/96khz
89.	EA - Public Hospital Entrance Hall 02-001.wav	sNOTE=Foot traffic, walla, reception, movement	02:30	2	24bit/96khz

90.	EA - Public Hospital Entrance Hall 02-002.wav	sNOTE=Foot traffic, walla, reception, movement	02:30	2	24bit/96khz
91.	EA - Public Hospital Entrance Hall 02-003.wav	sNOTE=Foot traffic, walla, reception, movement	02:30	2	24bit/96khz
92.	EA - Public Hospital Entrance Hall 02-004.wav	sNOTE=Foot traffic, walla, reception, movement	02:30	2	24bit/96khz
93.	EA - Public Hospital Entrance Hallway 01-001.wav	sNOTE=Busy, walla, foot traffic, toilet doors, trolleys	02:30	2	24bit/96khz
94.	EA - Public Hospital Entrance Hallway 01-002.wav	sNOTE=Busy, walla, foot traffic, toilet doors, trolleys	02:30	2	24bit/96khz
95.	EA - Public Hospital Entrance Hallway 01-003.wav	sNOTE=Busy, walla, foot traffic, toilet doors, trolleys	02:30	2	24bit/96khz
96.	EA - Public Hospital Entrance Hallway 01-004.wav	sNOTE=Busy, walla, foot traffic, toilet doors, trolleys	02:30	2	24bit/96khz
97.	EA - Public Hospital Entrance Hallway 02-001.wav	sNOTE=Sparse walla, foot traffic, quiet, distant doors	02:00	2	24bit/96khz
98.	EA - Public Hospital Entrance Hallway 02-002.wav	sNOTE=Sparse walla, foot traffic, quiet, distant doors	02:00	2	24bit/96khz
99.	EA - Public Hospital Entrance Hallway 03-001.wav	sNOTE=Walla, busy foot traffic, trolleys, doors	02:30	2	24bit/96khz
100.	EA - Public Hospital Entrance Hallway 03-002.wav	sNOTE=Walla, busy foot traffic, trolleys, doors	02:30	2	24bit/96khz
101.	EA - Public Hospital Entrance Hallway 03-003.wav	sNOTE=Walla, busy foot traffic, trolleys, doors	02:30	2	24bit/96khz

102.	EA - Public Hospital Entrance Hallway 03-004.wav	sNOTE=Walla, busy foot traffic, trolleys, doors	02:30	2	24bit/96khz
103.	EA - Public Hospital Entrance Hallway 04-001.wav	sNOTE=Distant walla, distant movement, sparse foot traffic	02:30	2	24bit/96khz
104.	EA - Public Hospital Entrance Hallway 04-002.wav	sNOTE=Distant walla, distant movement, sparse foot traffic	02:30	2	24bit/96khz
105.	EA - Public Hospital Entrance Hallway 04-003.wav	sNOTE=Distant walla, distant movement, sparse foot traffic	02:30	2	24bit/96khz
106.	EA - Public Hospital Entrance Hallway 04-004.wav	sNOTE=Distant walla, distant movement, sparse foot traffic	02:30	2	24bit/96khz
107.	EA - Public Hospital Hallway 01-001.wav	sNOTE=Foot traffic, walla, toilet doors, elevators	02:30	2	24bit/96khz
108.	EA - Public Hospital Hallway 01-002.wav	sNOTE=Foot traffic, walla, toilet doors, elevators	02:30	2	24bit/96khz
109.	EA - Public Hospital Hallway 01-003.wav	sNOTE=Foot traffic, walla, toilet doors, elevators	02:30	2	24bit/96khz
110.	EA - Public Hospital Hallway 01-004.wav	sNOTE=Foot traffic, walla, toilet doors, elevators	02:30	2	24bit/96khz
111.	EA - Public Hospital Hallway 02-001.wav	sNOTE=Distant walla, air vent, automatic doors, exterior birds	02:30	2	24bit/96khz
112.	EA - Public Hospital Hallway 02-002.wav	sNOTE=Distant walla, air vent, automatic doors, exterior birds	02:30	2	24bit/96khz
113.	EA - Public Hospital Hallway 02-003.wav	sNOTE=Distant walla, air vent, automatic doors, exterior birds	02:30	2	24bit/96khz
114.	EA - Public Hospital Hallway 02-004.wav	sNOTE=Distant walla, air vent, automatic doors, exterior birds	02:30	2	24bit/96khz
115.	EA - Public Hospital Hallway 03-001.wav	sNOTE=Walla, elevators, foot traffic, carpet	02:30	2	24bit/96khz
116.	EA - Public Hospital Hallway 03-002.wav	sNOTE=Walla, elevators, foot traffic, carpet	02:30	2	24bit/96khz

117.	EA - Public Hospital Hallway 03-003.wav	sNOTE=Walla, elevators, foot traffic, carpet	02:30	2	24bit/96khz
118.	EA - Public Hospital Hallway 03-004.wav	sNOTE=Walla, elevators, foot traffic, carpet	02:30	2	24bit/96khz
119.	EA - Public Hospital Hallway 04-001.wav	sNOTE=Walla, children, elevators, foot traffic, doors, carpet	02:30	2	24bit/96khz
120.	EA - Public Hospital Hallway 04-002.wav	sNOTE=Walla, children, elevators, foot traffic, doors, carpet	02:30	2	24bit/96khz
121.	EA - Public Hospital Hallway 04-003.wav	sNOTE=Walla, children, elevators, foot traffic, doors, carpet	02:30	2	24bit/96khz
122.	EA - Public Hospital Hallway 04-004.wav	sNOTE=Walla, children, elevators, foot traffic, doors, carpet	02:30	2	24bit/96khz
123.	EA - Public Hospital Hallway 05-001.wav	sNOTE=Quiet, foot traffic, distant walla, doors, trolleys	02:30	2	24bit/96khz
124.	EA - Public Hospital Hallway 05-002.wav	sNOTE=Quiet, foot traffic, distant walla, doors, trolleys	02:30	2	24bit/96khz
125.	EA - Public Hospital Hallway 05-003.wav	sNOTE=Quiet, foot traffic, distant walla, doors, trolleys	02:30	2	24bit/96khz
126.	EA - Public Hospital Hallway 05-004.wav	sNOTE=Quiet, foot traffic, distant walla, doors, trolleys	02:30	2	24bit/96khz
127.	EA - Public Hospital Reception 01-001.wav	sNOTE=Walla, doors, foot traffic, escalator	02:30	2	24bit/96khz
128.	EA - Public Hospital Reception 01-002.wav	sNOTE=Walla, doors, foot traffic, escalator	02:30	2	24bit/96khz
129.	EA - Public Hospital Reception 01-003.wav	sNOTE=Walla, doors, foot traffic, escalator	02:30	2	24bit/96khz
130.	EA - Public Hospital Reception 01-004.wav	sNOTE=Walla, doors, foot traffic, escalator	02:30	2	24bit/96khz
131.	EA - Public Hospital Stairwell 01-001.wav	sNOTE=Distant walla, elevators, feet on stairs, echo	02:30	2	24bit/96khz
132.	EA - Public Hospital Stairwell 01-002.wav	sNOTE=Distant walla, elevators, feet on stairs, echo	02:30	2	24bit/96khz
133.	EA - Public Hospital Stairwell 01-003.wav	sNOTE=Distant walla, elevators, feet on stairs, echo	02:30	2	24bit/96khz
134.	EA - Public Hospital Stairwell 01-004.wav	sNOTE=Distant walla, elevators, feet on stairs, echo	02:30	2	24bit/96khz
135.	EA - Public Hospital Trauma Ward 01-001.wav	sNOTE=Walla, busy, hallway, alerts	02:00	2	24bit/96khz

136.	EA - Public Hospital Trauma Ward 01-002.wav	sNOTE=Walla, busy, hallway, alerts	02:00	2	24bit/96khz
137.	EA - Public Hospital Trauma Ward 01-003.wav	sNOTE=Walla, busy, hallway, alerts	02:00	2	24bit/96khz
138.	EA - Public Hospital Trauma Ward 01-004.wav	sNOTE=Walla, busy, hallway, alerts	02:00	2	24bit/96khz
139.	EA - Public Hospital Trauma Ward 02-001.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
140.	EA - Public Hospital Trauma Ward 02-002.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
141.	EA - Public Hospital Trauma Ward 02-003.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
142.	EA - Public Hospital Trauma Ward 02-004.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
143.	EA - Public Hospital Trauma Ward 02-005.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
144.	EA - Public Hospital Trauma Ward 02-006.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
145.	EA - Public Hospital Trauma Ward 02-007.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
146.	EA - Public Hospital Trauma Ward 02-008.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
147.	EA - Public Hospital Trauma Ward 03-001.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz

148.	EA - Public Hospital Trauma Ward 03-002.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
149.	EA - Public Hospital Trauma Ward 03-003.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
150.	EA - Public Hospital Trauma Ward 03-004.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
151.	EA - Public Hospital Trauma Ward 03-005.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
152.	EA - Public Hospital Trauma Ward 03-006.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
153.	EA - Public Hospital Trauma Ward 03-007.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
154.	EA - Public Hospital Trauma Ward 03-008.wav	sNOTE=Nurse station, busy, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
155.	EA - Public Hospital Trauma Ward 04-001.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
156.	EA - Public Hospital Trauma Ward 04-002.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
157.	EA - Public Hospital Trauma Ward 04-003.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
158.	EA - Public Hospital Trauma Ward 04-004.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
159.	EA - Public Hospital Trauma Ward 04-005.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz

160.	EA - Public Hospital Trauma Ward 04-006.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
161.	EA - Public Hospital Trauma Ward 04-007.wav	sNOTE=Nurse station, phones, walla, foot traffic, beeps, alerts	02:30	2	24bit/96khz
162.	EA - Public Hospital Trauma Ward 05-001.wav	sNOTE=Hall, walla, foot traffic, beeps, doors, emergency	02:30	2	24bit/96khz
163.	EA - Public Hospital Trauma Ward 05-002.wav	sNOTE=Hall, walla, foot traffic, beeps, doors, emergency	02:30	2	24bit/96khz
164.	EA - Public Hospital Trauma Ward 05-003.wav	sNOTE=Hall, walla, foot traffic, beeps, doors, emergency	02:30	2	24bit/96khz
165.	EA - Public Hospital Trauma Ward 05-004.wav	sNOTE=Hall, walla, foot traffic, beeps, doors, emergency	02:30	2	24bit/96khz
166.	EA - Public Hospital Trauma Ward 05-005.wav	sNOTE=Hall, walla, foot traffic, beeps, doors, emergency	02:30	2	24bit/96khz
167.	EA - Public Hospital Trauma Ward 06-001.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz
168.	EA - Public Hospital Trauma Ward 06-002.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz
169.	EA - Public Hospital Trauma Ward 06-003.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz
170.	EA - Public Hospital Trauma Ward 06-004.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz
171.	EA - Public Hospital Trauma Ward 06-005.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz

172.	EA - Public Hospital Trauma Ward 06-006.wav	sNOTE=Emergency, walla, foot traffic, beeps, doors	02:30	2	24bit/96khz
173.	EA - Public Hospital Trauma Ward 07-001.wav	sNOTE=Walla, foot traffic, hallway, alerts	02:00	2	24bit/96khz
174.	EA - Public Hospital Trauma Ward 07-002.wav	sNOTE=Walla, foot traffic, hallway, alerts	02:00	2	24bit/96khz
175.	EA - Public Hospital Waiting Area 01-001.wav	sNOTE=Walla, distant movement, carpet	02:30	2	24bit/96khz
176.	EA - Public Hospital Waiting Area 01-002.wav	sNOTE=Walla, distant movement, carpet	02:30	2	24bit/96khz
177.	EA - Public Hospital Waiting Area 01-003.wav	sNOTE=Walla, distant movement, carpet	02:30	2	24bit/96khz
178.	EA - Public Hospital Waiting Area 01-004.wav	sNOTE=Walla, distant movement, carpet	02:30	2	24bit/96khz
179.	EA - Public Hospital Waiting Area 02-001.wav	sNOTE=Reception, computer clicks, doors, distant walla, murmurs, carpet	02:30	2	24bit/96khz
180.	EA - Public Hospital Waiting Area 02-002.wav	sNOTE=Reception, computer clicks, doors, distant walla, murmurs, carpet	02:30	2	24bit/96khz
181.	EA - Public Hospital Waiting Area 02-003.wav	sNOTE=Reception, computer clicks, doors, distant walla, murmurs, carpet	02:30	2	24bit/96khz
182.	EA - Public Hospital Waiting Area 02-004.wav	sNOTE=Reception, computer clicks, doors, distant walla, murmurs, carpet	02:30	2	24bit/96khz
183.	EA - Public Hospital Ward 01-001.wav	sNOTE=Elevators, walla, foot traffic, trolleys, doors, vending machine	02:30	2	24bit/96khz

184.	EA - Public Hospital Ward 01-002.wav	sNOTE=Elevators, walla, foot traffic, trolleys, doors, vending machine	02:30	2	24bit/96khz
185.	EA - Public Hospital Ward 01-003.wav	sNOTE=Elevators, walla, foot traffic, trolleys, doors, vending machine	02:30	2	24bit/96khz
186.	EA - Public Hospital Ward 01-004.wav	sNOTE=Elevators, walla, foot traffic, trolleys, doors, vending machine	02:30	2	24bit/96khz
187.	EA - Public Hospital Ward 02-001.wav	sNOTE=Elevators, doors, walla, foot traffic, light air vent	02:30	2	24bit/96khz
188.	EA - Public Hospital Ward 02-002.wav	sNOTE=Elevators, doors, walla, foot traffic, light air vent	02:30	2	24bit/96khz
189.	EA - Public Hospital Ward 02-003.wav	sNOTE=Elevators, doors, walla, foot traffic, light air vent	02:30	2	24bit/96khz
190.	EA - Public Hospital Ward 02-004.wav	sNOTE=Elevators, doors, walla, foot traffic, light air vent	02:30	2	24bit/96khz
191.	EA - Public Hospital Ward 03-001.wav	sNOTE=Machine beeps, walla, foot traffic, elevators, trolleys, doors	02:30	2	24bit/96khz
192.	EA - Public Hospital Ward 03-002.wav	sNOTE=Machine beeps, walla, foot traffic, elevators, trolleys, doors	02:30	2	24bit/96khz
193.	EA - Public Hospital Ward 03-003.wav	sNOTE=Machine beeps, walla, foot traffic, elevators, trolleys, doors	02:30	2	24bit/96khz
194.	EA - Public Hospital Ward 03-004.wav	sNOTE=Machine beeps, walla, foot traffic, elevators, trolleys, doors	02:30	2	24bit/96khz
195.	EA - Public Hospital Wing 01-001.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
196.	EA - Public Hospital Wing 01-002.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
197.	EA - Public Hospital Wing 01-003.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz

198.	EA - Public Hospital Wing 01-004.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
199.	EA - Public Hospital Wing 02-001.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
200.	EA - Public Hospital Wing 02-002.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
201.	EA - Public Hospital Wing 02-003.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
202.	EA - Public Hospital Wing 02-004.wav	sNOTE=Distant walla, distant movement, nearby stairwell, elevators, foot traffic	02:30	2	24bit/96khz
203.	EA - Public Hospital Wing 03-001.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
204.	EA - Public Hospital Wing 03-002.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
205.	EA - Public Hospital Wing 03-003.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
206.	EA - Public Hospital Wing 03-004.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
207.	EA - Public Hospital Wing 04-001.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
208.	EA - Public Hospital Wing 04-002.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz
209.	EA - Public Hospital Wing 04-003.wav	sNOTE=Doors, walla, elevators, foot traffic, nearby staircase	02:30	2	24bit/96khz

| 210. | EA - Public Hospital Wing 04-004.wav | sNOTE=Doors, walla, elevators, foot traffic, nearby staircase | 02:30 | 2 | 24bit/96khz |

Human Body

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Human Body - Forearm Blood Flow 01-001.wav	Arm, drone, pops, deep, low end	01:30	2	24bit/96khz
2.	EA - Human Body - Forearm Blood Flow 01-002.wav	Arm, drone, pops, deep, low end	01:30	2	24bit/96khz
3.	EA - Human Body - Heartbeat Fast 01-001.wav	130bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
4.	EA - Human Body - Heartbeat Fast 01-002.wav	130bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
5.	EA - Human Body - Heartbeat Fast 02-001.wav	150bpm, cardio, pumping, blood, pulmonic valve	01:00	2	24bit/96khz
6.	EA - Human Body - Heartbeat Moderate 01-001.wav	100bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
7.	EA - Human Body - Heartbeat Moderate 01-002.wav	100bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz

8.	EA - Human Body - Heartbeat Slow 01-001.wav	70bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
9.	EA - Human Body - Heartbeat Slow 01-002.wav	70bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
10.	EA - Human Body - Heartbeat Slow 01-003.wav	70bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
11.	EA - Human Body - Heartbeat Slow 01-004.wav	70bpm, cardio, pumping, blood, mitral valve	02:00	2	24bit/96khz
12.	EA - Human Body - Heartbeat Slow 01-005.wav	70bpm, cardio, pumping, blood, mitral valve	01:00	2	24bit/96khz
13.	EA - Human Body - Heartbeat Slow 02-001.wav	60bpm, cardio, pumping, blood, pulmonic valve	02:00	2	24bit/96khz
14.	EA - Human Body - Heartbeat Slow 02-002.wav	60bpm, cardio, pumping, blood, pulmonic valve	02:00	2	24bit/96khz
15.	EA - Human Body - Large Intestine 01-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
16.	EA - Human Body - Large Intestine 01-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
17.	EA - Human Body - Large Intestine 01-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
18.	EA - Human Body - Large Intestine 01-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
19.	EA - Human Body - Large Intestine 01-005.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz

20.	EA - Human Body - Large Intestine 01-006.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:45	2	24bit/96khz
21.	EA - Human Body - Large Intestine 02-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
22.	EA - Human Body - Large Intestine 02-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
23.	EA - Human Body - Large Intestine 02-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
24.	EA - Human Body - Large Intestine 02-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
25.	EA - Human Body - Large Intestine 02-005.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
26.	EA - Human Body - Leg Blood Flow 01-001.wav	Upper thigh, femoral artery, drone, pops, deep, low end	01:30	2	24bit/96khz
27.	EA - Human Body - Leg Blood Flow 01-002.wav	Upper thigh, femoral artery, drone, pops, deep, low end	01:30	2	24bit/96khz
28.	EA - Human Body - Leg Blood Flow 01-003.wav	Upper thigh, femoral artery, drone, pops, deep, low end	01:30	2	24bit/96khz
29.	EA - Human Body - Leg Blood Flow 01-004.wav	Upper thigh, femoral artery, drone, pops, deep, low end	01:30	2	24bit/96khz
30.	EA - Human Body - Leg Blood Flow 01-005.wav	Upper thigh, femoral artery, drone, pops, deep, low end	01:30	2	24bit/96khz
31.	EA - Human Body - Leg Blood Flow 01-006.wav	Upper thigh, femoral artery, drone, pops, deep, low end	02:00	2	24bit/96khz

32.	EA - Human Body - Leg Blood Flow 02-001.wav	Lower calf, drone, pops, deep, low end	02:00	2	24bit/96khz
33.	EA - Human Body - Leg Blood Flow 02-002.wav	Lower calf, drone, pops, deep, low end	01:30	2	24bit/96khz
34.	EA - Human Body - Lungs Fast Breaths 01-001.wav	Shallow, fast, air flow, hyperventilation	00:45	2	24bit/96khz
35.	EA - Human Body - Lungs Fast Breaths 02-001.wav	Shallow, fast, air flow, hyperventilation	00:39	2	24bit/96khz
36.	EA - Human Body - Lungs Slow Breaths 01-001.wav	Deep, heavy, air flow, slow	00:36	2	24bit/96khz
37.	EA - Human Body - Lungs Slow Breaths 02-001.wav	Deep, heavy, air flow, slow	00:17	2	24bit/96khz
38.	EA - Human Body - Lungs Slow Breaths 03-001.wav	Deep, heavy, air flow, slow	01:30	2	24bit/96khz
39.	EA - Human Body - Small Intestine 01-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
40.	EA - Human Body - Small Intestine 01-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
41.	EA - Human Body - Small Intestine 01-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
42.	EA - Human Body - Small Intestine 01-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
43.	EA - Human Body - Small Intestine 02-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz

44.	EA - Human Body - Small Intestine 02-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
45.	EA - Human Body - Small Intestine 02-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
46.	EA - Human Body - Small Intestine 02-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
47.	EA - Human Body - Small Intestine 02-005.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:39	2	24bit/96khz
48.	EA - Human Body - Stomach 01-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:00	2	24bit/96khz
49.	EA - Human Body - Stomach 01-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:00	2	24bit/96khz
50.	EA - Human Body - Stomach 01-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:20	2	24bit/96khz
51.	EA - Human Body - Stomach 02-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
52.	EA - Human Body - Stomach 02-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
53.	EA - Human Body - Stomach 02-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
54.	EA - Human Body - Stomach 02-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
55.	EA - Human Body - Stomach 02-005.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
56.	EA - Human Body - Stomach 02-006.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	01:30	2	24bit/96khz
57.	EA - Human Body - Stomach 03-001.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
58.	EA - Human Body - Stomach 03-002.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
59.	EA - Human Body - Stomach 03-003.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
60.	EA - Human Body - Stomach 03-004.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz
61.	EA - Human Body - Stomach 03-005.wav	Gurgle, digestion, abdomen, active, pops, squeaks, groans	02:00	2	24bit/96khz

Industrial

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Industrial Port Terminal 01-001.wav	Distant, wide perspective, seagulls, distant construction, dock, mechanical, machinery, harbour	02:30	2	24bit/96khz
2.	EA - Industrial Port Terminal 01-002.wav	Distant, wide perspective, seagulls, distant construction, dock, mechanical, machinery, harbour	02:30	2	24bit/96khz
3.	EA - Industrial Port Terminal 01-003.wav	Distant, wide perspective, seagulls, distant construction, dock, mechanical, machinery, harbour	02:30	2	24bit/96khz
4.	EA - Industrial Port Terminal 01-004.wav	Distant, wide perspective, seagulls, distant construction, dock, mechanical, machinery, harbour	02:30	2	24bit/96khz
5.	EA - Industrial Air Vent 01-001.wav	Air pressure, gas pipes, foot traffic, sparse cars passing	02:00	2	24bit/96khz
6.	EA - Industrial Air Vent 01-002.wav	Air pressure, gas pipes, foot traffic, sparse cars passing	02:00	2	24bit/96khz
7.	EA - Industrial Bus Terminal 01-001.wav	Transport buses, announcements, engines idling, underground, concrete resonance, passenger walla, brake release	02:30	2	24bit/96khz

8.	EA - Industrial Bus Terminal 01-002.wav	Transport buses, announcements, engines idling, underground, concrete resonance, passenger walla, brake release	02:30	2	24bit/96khz
9.	EA - Industrial Bus Terminal 01-003.wav	Transport buses, announcements, engines idling, underground, concrete resonance, passenger walla, brake release	02:30	2	24bit/96khz
10.	EA - Industrial Bus Terminal 01-004.wav	Transport buses, announcements, engines idling, underground, concrete resonance, passenger walla, brake release	02:30	2	24bit/96khz
11.	EA - Industrial Bus Terminal 02-001.wav	Wide perspective, transport buses, distant engines idling, underground, concrete resonance, sparse foot traffic	02:00	2	24bit/96khz
12.	EA - Industrial Bus Terminal 02-002.wav	Wide perspective, transport buses, distant engines idling, underground, concrete resonance, sparse foot traffic	02:00	2	24bit/96khz
13.	EA - Industrial Bus Terminal 02-003.wav	Wide perspective, transport buses, distant engines idling, underground, concrete resonance, sparse foot traffic	02:00	2	24bit/96khz
14.	EA - Industrial Bus Terminal 02-004.wav	Wide perspective, transport buses, distant engines idling, underground, concrete resonance, sparse foot traffic	02:00	2	24bit/96khz
15.	EA - Industrial Bus Terminal 03-001.wav	Wide perspective, passenger ramp, walla, luggage movement, distant buses, engines idling, underground, concrete resonance	02:30	2	24bit/96khz
16.	EA - Industrial Bus Terminal 03-002.wav	Wide perspective, passenger ramp, walla, luggage movement, distant buses, engines idling, underground, concrete resonance	02:30	2	24bit/96khz

17.	EA - Industrial Bus Terminal 03-003.wav	Wide perspective, passenger ramp, walla, luggage movement, distant buses, engines idling, underground, concrete resonance	02:30	2	24bit/96khz
18.	EA - Industrial Bus Terminal 03-004.wav	Wide perspective, passenger ramp, walla, luggage movement, distant buses, engines idling, underground, concrete resonance	02:30	2	24bit/96khz
19.	EA - Industrial Car Park 01-001.wav	Diffuse traffic, rattling metal pole, mechanical, trucks, distant beeps	02:00	2	24bit/96khz
20.	EA - Industrial Car Park 01-002.wav	Diffuse traffic, rattling metal pole, mechanical, trucks, distant beeps	02:00	2	24bit/96khz
21.	EA - Industrial Cement Mill 01-001.wav	Yard, refinery, trucks, factory, constant hum, silos, sparse traffic, metal squeaks	02:00	2	24bit/96khz
22.	EA - Industrial Cement Mill 01-002.wav	Yard, refinery, trucks, factory, constant hum, silos, sparse traffic, metal squeaks	02:00	2	24bit/96khz
23.	EA - Industrial Container Terminal Dock 01-001.wav	Wide Perspective, harbour, waterside, machinery, mechanical	02:30	2	24bit/96khz
24.	EA - Industrial Container Terminal Dock 01-002.wav	Wide Perspective, harbour, waterside, machinery, mechanical	02:30	2	24bit/96khz
25.	EA - Industrial Container Terminal Dock 01-003.wav	Wide Perspective, harbour, waterside, machinery, mechanical	02:30	2	24bit/96khz
26.	EA - Industrial Container Terminal Dock 01-004.wav	Wide Perspective, harbour, waterside, machinery, mechanical	02:30	2	24bit/96khz
27.	EA - Industrial Container Terminal Dock 02-001.wav	Distant perspective, harbour, waterside, machinery, mechanical	02:00	2	24bit/96khz

28.	EA - Industrial Container Terminal Dock 02-002.wav	Distant perspective, harbour, waterside, machinery, mechanical	02:00	2	24bit/96khz
29.	EA - Industrial Container Terminal Dock 02-003.wav	Distant perspective, harbour, waterside, machinery, mechanical	02:00	2	24bit/96khz
30.	EA - Industrial Container Terminal Dock 02-004.wav	Distant perspective, harbour, waterside, machinery, mechanical	02:00	2	24bit/96khz
31.	EA - Industrial Container Terminal Dock 03-001.wav	Harbour, waterside, machinery, mechanical, impacts, groans	02:30	2	24bit/96khz
32.	EA - Industrial Container Terminal Dock 03-002.wav	Harbour, waterside, machinery, mechanical, impacts, groans	02:30	2	24bit/96khz
33.	EA - Industrial Container Terminal Dock 03-003.wav	Harbour, waterside, machinery, mechanical, impacts, groans	02:30	2	24bit/96khz
34.	EA - Industrial Container Terminal Dock 03-004.wav	Harbour, waterside, machinery, mechanical, impacts, groans	02:30	2	24bit/96khz
35.	EA - Industrial Container Terminal Dock 04-001.wav	Horns, trucks, forklifts, heavy machinery, container impacts	02:30	2	24bit/96khz
36.	EA - Industrial Container Terminal Dock 04-002.wav	Horns, trucks, forklifts, heavy machinery, container impacts	02:30	2	24bit/96khz
37.	EA - Industrial Container Terminal Dock 04-003.wav	Horns, trucks, forklifts, heavy machinery, container impacts	02:30	2	24bit/96khz
38.	EA - Industrial Container Terminal Dock 04-004.wav	Horns, trucks, forklifts, heavy machinery, container impacts	02:30	2	24bit/96khz
39.	EA - Industrial Container Terminal Drive 01-001.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz

40.	EA - Industrial Container Terminal Drive 01-002.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
41.	EA - Industrial Container Terminal Drive 01-003.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
42.	EA - Industrial Container Terminal Drive 01-004.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
43.	EA - Industrial Container Terminal Drive 02-001.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
44.	EA - Industrial Container Terminal Drive 02-002.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
45.	EA - Industrial Container Terminal Drive 02-003.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
46.	EA - Industrial Container Terminal Drive 02-004.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
47.	EA - Industrial Container Terminal Drive 03-001.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
48.	EA - Industrial Container Terminal Drive 03-002.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
49.	EA - Industrial Container Terminal Drive 03-003.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
50.	EA - Industrial Container Terminal Drive 03-004.wav	Trucks passing, heavy machinery, mechanical, machinery, constant rumble, engines	02:30	2	24bit/96khz
51.	EA - Industrial Factory 01-001.wav	Gas pipes, air pressure, high pitched machinery, traffic, trucks	02:00	2	24bit/96khz

52.	EA - Industrial Factory 01-002.wav	Gas pipes, air pressure, high pitched machinery, traffic, trucks	02:00	2	24bit/96khz
53.	EA - Industrial Factory 01-003.wav	Gas pipes, air pressure, high pitched machinery, traffic, trucks	02:00	2	24bit/96khz
54.	EA - Industrial Factory 01-004.wav	Gas pipes, air pressure, high pitched machinery, traffic, trucks	02:00	2	24bit/96khz
55.	EA - Industrial Factory 02-001.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
56.	EA - Industrial Factory 02-002.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
57.	EA - Industrial Factory 02-003.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
58.	EA - Industrial Factory 03-001.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
59.	EA - Industrial Factory 03-002.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
60.	EA - Industrial Factory 03-003.wav	Heavy machinery, air pressure, gas pipes, motor, constant, mechanical rumble	02:00	2	24bit/96khz
61.	EA - Industrial Factory 04-001.wav	Exterior perspective, desolate, birds chirping, hum, sparse, roomtone, warehouse	02:00	2	24bit/96khz
62.	EA - Industrial Factory 04-002.wav	Exterior perspective, desolate, birds chirping, hum, sparse, roomtone, warehouse	02:00	2	24bit/96khz
63.	EA - Industrial Factory 05-001.wav	Desolate, sparse, machinery, steam, buzz, hum, warehouse, storage, sparse trucks	02:00	2	24bit/96khz

64.	EA - Industrial Factory 05-002.wav	Desolate, sparse, machinery, steam, buzz, hum, warehouse, storage, sparse trucks	02:00	2	24bit/96khz
65.	EA - Industrial Factory 05-003.wav	Desolate, sparse, machinery, steam, buzz, hum, warehouse, storage, sparse trucks	02:00	2	24bit/96khz
66.	EA - Industrial Factory 05-004.wav	Desolate, sparse, machinery, steam, buzz, hum, warehouse, storage, sparse trucks	02:00	2	24bit/96khz
67.	EA - Industrial Factory 06-001.wav	Low end hum, air vent, hydro pump, high pitch buzz, sparse, distant trucks	02:00	2	24bit/96khz
68.	EA - Industrial Factory 06-002.wav	Low end hum, air vent, hydro pump, high pitch buzz, sparse, distant trucks	02:00	2	24bit/96khz
69.	EA - Industrial Loading Bay 01-001.wav	Worker walla, machinery, trucks, traffic, forklifts, impacts, engine rumble	02:30	2	24bit/96khz
70.	EA - Industrial Loading Bay 01-002.wav	Worker walla, machinery, trucks, traffic, forklifts, impacts, engine rumble	02:30	2	24bit/96khz
71.	EA - Industrial Loading Bay 01-003.wav	Worker walla, machinery, trucks, traffic, forklifts, impacts, engine rumble	02:30	2	24bit/96khz
72.	EA - Industrial Loading Bay 01-004.wav	Worker walla, machinery, trucks, traffic, forklifts, impacts, engine rumble	02:30	2	24bit/96khz
73.	EA - Industrial Quietude 01-001.wav	Distant machinery, diffuse traffic, birds chirping, distant seagulls, sparse, factories, desolate	02:30	2	24bit/96khz
74.	EA - Industrial Quietude 01-002.wav	Distant machinery, diffuse traffic, birds chirping, distant seagulls, sparse, factories, desolate	02:30	2	24bit/96khz
75.	EA - Industrial Quietude 01-003.wav	Distant machinery, diffuse traffic, birds chirping, distant seagulls, sparse, factories, desolate	02:30	2	24bit/96khz

76.	EA - Industrial Quietude 01-004.wav	Distant machinery, diffuse traffic, birds chirping, distant seagulls, sparse, factories, desolate	02:30	2	24bit/96khz
77.	EA - Industrial Quietude 02-001.wav	Streetscape, distant dogs, birds, trucks, diffuse traffic, sparse cars, employee walla, warehouses, desolate factories	01:45	2	24bit/96khz
78.	EA - Industrial Quietude 02-002.wav	Streetscape, distant dogs, birds, trucks, diffuse traffic, sparse cars, employee walla, warehouses, desolate factories	01:45	2	24bit/96khz
79.	EA - Industrial Quietude 02-003.wav	Streetscape, distant dogs, birds, trucks, diffuse traffic, sparse cars, employee walla, warehouses, desolate factories	01:45	2	24bit/96khz
80.	EA - Industrial Quietude 02-004.wav	Streetscape, distant dogs, birds, trucks, diffuse traffic, sparse cars, employee walla, warehouses, desolate factories	01:45	2	24bit/96khz
81.	EA - Industrial Steel Mill 01-001.wav	Yard, refinery, constant hum, exterior perspective, sparse birds, desolate, silos, trucks	01:45	2	24bit/96khz
82.	EA - Industrial Steel Mill 01-002.wav	Yard, refinery, constant hum, exterior perspective, sparse birds, desolate, silos, trucks	01:45	2	24bit/96khz
83.	EA - Industrial Steel Mill 01-003.wav	Yard, refinery, constant hum, exterior perspective, sparse birds, desolate, silos, trucks	01:45	2	24bit/96khz
84.	EA - Industrial Steel Mill 01-004.wav	Yard, refinery, constant hum, exterior perspective, sparse birds, desolate, silos, trucks	01:45	2	24bit/96khz
85.	EA - Industrial Train Passing Overhead 01.wav	Train tracks groaning, squealing, rumble, deep, low end, freight train	00:46	2	24bit/96khz

86.	EA - Industrial Train Passing Overhead 02.wav	Train tracks groaning, squealing, rumble, deep, low end, freight train	01:10	2	24bit/96khz
87.	EA - Industrial Train Passing Overhead 03.wav	Train tracks groaning, squealing, rumble, deep, low end, freight train	01:16	2	24bit/96khz
88.	EA - Industrial Train Passing Overhead 04.wav	Train tracks groaning, squealing, rumble, deep, low end, freight train	01:07	2	24bit/96khz
89.	EA - Industrial Train Terminal 01-001.wav	Walkway, passenger walla, luggage, train horns, prominent air ventilation, announcements	02:00	2	24bit/96khz
90.	EA - Industrial Train Terminal 01-002.wav	Walkway, passenger walla, luggage, train horns, prominent air ventilation, announcements	02:00	2	24bit/96khz
91.	EA - Industrial Train Terminal 01-003.wav	Walkway, passenger walla, luggage, train horns, prominent air ventilation, announcements	02:00	2	24bit/96khz
92.	EA - Industrial Train Terminal 01-004.wav	Walkway, passenger walla, luggage, train horns, prominent air ventilation, announcements	02:00	2	24bit/96khz
93.	EA - Industrial Train Terminal 02-001.wav	Platforms, train horns, prominent air ventilation, announcements, trains arriving, departing, train tracks	02:30	2	24bit/96khz
94.	EA - Industrial Train Terminal 02-002.wav	Platforms, train horns, prominent air ventilation, announcements, trains arriving, departing, train tracks	02:30	2	24bit/96khz
95.	EA - Industrial Train Terminal 02-003.wav	Platforms, train horns, prominent air ventilation, announcements, trains arriving, departing, train tracks	02:30	2	24bit/96khz
96.	EA - Industrial Train Terminal 02-004.wav	Platforms, train horns, prominent air ventilation, announcements, trains arriving, departing, train tracks	02:30	2	24bit/96khz
97.	EA - Industrial Underpass 01-001.wav	Bridge, traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
98.	EA - Industrial Underpass 01-002.wav	Bridge, traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz

99.	EA - Industrial Underpass 01-003.wav	Bridge, traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
100.	EA - Industrial Underpass 01-004.wav	Bridge, traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
101.	EA - Industrial Underpass 02-001.wav	Bridge, diffuse traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
102.	EA - Industrial Underpass 02-002.wav	Bridge, diffuse traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
103.	EA - Industrial Underpass 02-003.wav	Bridge, diffuse traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
104.	EA - Industrial Underpass 02-004.wav	Bridge, diffuse traffic, trucks, highway, deep concrete resonance	02:30	2	24bit/96khz
105.	EA - Industrial Yard 01-001.wav	Factory, heavy machinery, constant low end rumble, silo, clanking, sparse, neutral	02:30	2	24bit/96khz
106.	EA - Industrial Yard 01-002.wav	Factory, heavy machinery, constant low end rumble, silo, clanking, sparse, neutral	02:30	2	24bit/96khz
107.	EA - Industrial Yard 01-003.wav	Factory, heavy machinery, constant low end rumble, silo, clanking, sparse, neutral	02:30	2	24bit/96khz
108.	EA - Industrial Yard 01-004.wav	Factory, heavy machinery, constant low end rumble, silo, clanking, sparse, neutral	02:30	2	24bit/96khz
109.	EA - Industrial Yard 02-001.wav	Factory, heavy machinery, truck terminal, metal clinking, silo, clanking, sparse	02:00	2	24bit/96khz
110.	EA - Industrial Yard 02-002.wav	Factory, heavy machinery, truck terminal, metal clinking, silo, clanking, sparse	02:00	2	24bit/96khz
111.	EA - Industrial Yard 02-003.wav	Factory, heavy machinery, truck terminal, metal clinking, silo, clanking, sparse	02:00	2	24bit/96khz

| 112. | EA - Industrial Yard 02-004.wav | Factory, heavy machinery, truck terminal, metal clinking, silo, clanking, sparse | 02:00 | 2 | 24bit/96khz |

Laos

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Laos Ban Natou Bus Station 01-001.wav	sNOTE=Distant children playing, light traffic, crickets	02:30	2	24bit/96khz
2.	EA - Laos Ban Natou Bus Station 01-002.wav	sNOTE=Distant children playing, light traffic, crickets	02:30	2	24bit/96khz
3.	EA - Laos Ban Natou Bus Station 01-003.wav	sNOTE=Distant children playing, light traffic, crickets	02:30	2	24bit/96khz
4.	EA - Laos Ban Natou Bus Station 01-004.wav	sNOTE=Distant children playing, light traffic, crickets	02:30	2	24bit/96khz
5.	EA - Laos Luang Prabang Food Market 01-001.wav	sNOTE=Cooking, walla, foot traffic	02:00	2	24bit/96khz
6.	EA - Laos Luang Prabang Food Market 01-002.wav	sNOTE=Cooking, walla, foot traffic	02:00	2	24bit/96khz
7.	EA - Laos Luang Prabang Food Market 01-003.wav	sNOTE=Cooking, walla, foot traffic	01:00	2	24bit/96khz
8.	EA - Laos Luang Prabang Jungle 01-001.wav	sNOTE=Rainforest, distant waterfall, insects	02:00	2	24bit/96khz
9.	EA - Laos Luang Prabang Jungle 01-002.wav	sNOTE=Rainforest, distant waterfall, insects	02:00	2	24bit/96khz
10.	EA - Laos Luang Prabang Jungle 01-003.wav	sNOTE=Rainforest, distant waterfall, insects	02:00	2	24bit/96khz
11.	EA - Laos Luang Prabang Jungle 01-004.wav	sNOTE=Rainforest, distant waterfall, insects	02:00	2	24bit/96khz
12.	EA - Laos Luang Prabang Jungle 02-001.wav	sNOTE=Rainforest, distant waterfall, birds, insects	02:30	2	24bit/96khz

13.	EA - Laos Luang Prabang Jungle 02-002.wav	sNOTE=Rainforest, distant waterfall, birds, insects	02:30	2	24bit/96khz
14.	EA - Laos Luang Prabang Jungle 02-003.wav	sNOTE=Rainforest, distant waterfall, birds, insects	02:30	2	24bit/96khz
15.	EA - Laos Luang Prabang Jungle 02-004.wav	sNOTE=Rainforest, distant waterfall, birds, insects	02:30	2	24bit/96khz
16.	EA - Laos Luang Prabang Jungle 03-001.wav	sNOTE=Rainforest, distant river, birds, insects	02:30	2	24bit/96khz
17.	EA - Laos Luang Prabang Jungle 03-002.wav	sNOTE=Rainforest, distant river, birds, insects	02:30	2	24bit/96khz
18.	EA - Laos Luang Prabang Jungle 03-003.wav	sNOTE=Rainforest, distant river, birds, insects	02:30	2	24bit/96khz
19.	EA - Laos Luang Prabang Jungle 03-004.wav	sNOTE=Rainforest, distant river, birds, insects	02:30	2	24bit/96khz
20.	EA - Laos Luang Prabang Night Market 01-001.wav	sNOTE=Walla, crickets, foot traffic	02:30	2	24bit/96khz
21.	EA - Laos Luang Prabang Night Market 01-002.wav	sNOTE=Walla, crickets, foot traffic	02:30	2	24bit/96khz
22.	EA - Laos Luang Prabang Night Market 01-003.wav	sNOTE=Walla, crickets, foot traffic	02:30	2	24bit/96khz
23.	EA - Laos Luang Prabang Night Market 01-004.wav	sNOTE=Walla, crickets, foot traffic	02:30	2	24bit/96khz
24.	EA - Laos Luang Prabang Night Market 02-001.wav	sNOTE=Foot traffiic, walla	02:00	2	24bit/96khz
25.	EA - Laos Luang Prabang Night Market 02-002.wav	sNOTE=Foot traffic, walla	02:00	2	24bit/96khz
26.	EA - Laos Luang Prabang Night Market 02-003.wav	sNOTE=Foot traffiic, walla	02:00	2	24bit/96khz
27.	EA - Laos Luang Prabang Night Market 02-004.wav	sNOTE=Foot traffiic, walla	02:00	2	24bit/96khz
28.	EA - Laos Luang Prabang River 01-001.wav	sNOTE=Early morning, roosters, crickets, distant bridge	02:30	2	24bit/96khz

29.	EA - Laos Luang Prabang River 01-002.wav	sNOTE=Early morning, roosters, crickets, distant bridge	02:30	2	24bit/96khz
30.	EA - Laos Luang Prabang River 01-003.wav	sNOTE=Early morning, roosters, crickets, distant bridge	02:30	2	24bit/96khz
31.	EA - Laos Luang Prabang River 01-004.wav	sNOTE=Early morning, roosters, crickets, distant bridge	02:00	2	24bit/96khz
32.	EA - Laos Luang Prabang River 02-001.wav	sNOTE=Night, distant bridge, dogs barking, crickets	02:30	2	24bit/96khz
33.	EA - Laos Luang Prabang River 02-002.wav	sNOTE=Night, distant bridge, dogs barking, crickets	02:30	2	24bit/96khz
34.	EA - Laos Luang Prabang River 02-003.wav	sNOTE=Night, distant bridge, dogs barking, crickets	02:30	2	24bit/96khz
35.	EA - Laos Luang Prabang River 02-004.wav	sNOTE=Night, distant bridge, dogs barking, crickets	02:30	2	24bit/96khz
36.	EA - Laos Luang Prabang Street 01-001.wav	sNOTE=Morning, crickets, distant traffic, roosters, dogs	02:00	2	24bit/96khz
37.	EA - Laos Luang Prabang Street 01-002.wav	sNOTE=Morning, crickets, distant traffic, roosters, dogs	02:00	2	24bit/96khz
38.	EA - Laos Luang Prabang Street 01-003.wav	sNOTE=Morning, crickets, distant traffic, roosters, dogs	02:00	2	24bit/96khz
39.	EA - Laos Luang Prabang Street 02-001.wav	sNOTE=Morning, traffic, roosters, birds	02:30	2	24bit/96khz
40.	EA - Laos Luang Prabang Street 02-002.wav	sNOTE=Morning, traffic, roosters, birds	02:30	2	24bit/96khz
41.	EA - Laos Luang Prabang Street 02-003.wav	sNOTE=Morning, traffic, roosters, birds	02:30	2	24bit/96khz
42.	EA - Laos Luang Prabang Street 02-004.wav	sNOTE=Morning, traffic, roosters, birds	02:30	2	24bit/96khz
43.	EA - Laos Luang Prabang Street 03-001.wav	sNOTE=Traffic, birds, roosters, construction site	02:30	2	24bit/96khz
44.	EA - Laos Luang Prabang Street 03-002.wav	sNOTE=Traffic, birds, roosters, construction site	02:30	2	24bit/96khz
45.	EA - Laos Luang Prabang Street 03-003.wav	sNOTE=Traffic, birds, roosters, construction site	02:30	2	24bit/96khz
46.	EA - Laos Luang Prabang Street 03-004.wav	sNOTE=Traffic, birds, roosters, construction site	02:30	2	24bit/96khz
47.	EA - Laos Luang Prabang Waterfall 01-001.wav	sNOTE=Close perspective, water flowing, white noise	02:30	2	24bit/96khz
48.	EA - Laos Luang Prabang Waterfall 01-002.wav	sNOTE=Close perspective, water flowing, white noise	02:30	2	24bit/96khz
49.	EA - Laos Luang Prabang Waterfall 02-001.wav	sNOTE=Medium perspective, water flowing	02:00	2	24bit/96khz

50.	EA - Laos Luang Prabang Waterfall 02-002.wav	sNOTE=Medium perspective, water flowing	02:00	2	24bit/96khz
51.	EA - Laos Muang Ngoi Farm 01-001.wav	sNOTE=Morning, roosters, ducks, chickens	02:30	2	24bit/96khz
52.	EA - Laos Muang Ngoi Farm 01-002.wav	sNOTE=Morning, roosters, ducks, chickens	02:30	2	24bit/96khz
53.	EA - Laos Muang Ngoi Farm 01-003.wav	sNOTE=Morning, roosters, ducks, chickens	02:30	2	24bit/96khz
54.	EA - Laos Muang Ngoi Farm 01-004.wav	sNOTE=Morning, roosters, ducks, chickens	02:30	2	24bit/96khz
55.	EA - Laos Muang Ngoi River 01-001.wav	sNOTE=Morning, crickets, roosters, birds, boats	02:30	2	24bit/96khz
56.	EA - Laos Muang Ngoi River 01-002.wav	sNOTE=Morning, crickets, roosters, birds, boats	02:30	2	24bit/96khz
57.	EA - Laos Muang Ngoi River 01-003.wav	sNOTE=Morning, crickets, roosters, birds, boats	02:30	2	24bit/96khz
58.	EA - Laos Muang Ngoi River 01-004.wav	sNOTE=Morning, crickets, roosters, birds, boats	02:30	2	24bit/96khz
59.	EA - Laos Muang Ngoi Street 01-001.wav	sNOTE=Morning, roosters, ducks	02:30	2	24bit/96khz
60.	EA - Laos Muang Ngoi Street 01-002.wav	sNOTE=Morning, roosters, ducks	02:30	2	24bit/96khz
61.	EA - Laos Muang Ngoi Street 01-003.wav	sNOTE=Morning, roosters, ducks	02:30	2	24bit/96khz
62.	EA - Laos Muang Ngoi Street 01-004.wav	sNOTE=Morning, roosters, ducks	02:30	2	24bit/96khz
63.	EA - Laos Nong Khiaw River 01-001.wav	sNOTE=Nearby bridge, crickets, walla, traffic	02:30	2	24bit/96khz
64.	EA - Laos Nong Khiaw River 01-002.wav	sNOTE=Nearby bridge, crickets, walla, traffic	02:30	2	24bit/96khz
65.	EA - Laos Nong Khiaw River 01-003.wav	sNOTE=Nearby bridge, crickets, walla, traffic	02:30	2	24bit/96khz
66.	EA - Laos Nong Khiaw Rural Road 01-001.wav	sNOTE=Dusk, distant river, insects, birds, light traffic	02:30	2	24bit/96khz
67.	EA - Laos Nong Khiaw Rural Road 01-002.wav	sNOTE=Dusk, distant river, insects, birds, light traffic	02:30	2	24bit/96khz
68.	EA - Laos Nong Khiaw Rural Road 01-003.wav	sNOTE=Dusk, distant river, insects, birds, light traffic	02:30	2	24bit/96khz

69.	EA - Laos Nong Khiaw Rural Road 01-004.wav	sNOTE=Dusk, distant river, insects, birds, light traffic	02:30	2	24bit/96khz
70.	EA - Laos Nong Khiaw Street 01-001.wav	sNOTE=Dusk, crickets, light traffic, children playing	02:30	2	24bit/96khz
71.	EA - Laos Nong Khiaw Street 01-002.wav	sNOTE=Dusk, crickets, light traffic, children playing	02:30	2	24bit/96khz
72.	EA - Laos Nong Khiaw Street 01-003.wav	sNOTE=Dusk, crickets, light traffic, children playing	02:30	2	24bit/96khz
73.	EA - Laos Nong Khiaw Street 01-004.wav	sNOTE=Dusk, crickets, light traffic, children playing	02:30	2	24bit/96khz
74.	EA - Laos Phongsali Province Jungle 01-001.wav	sNOTE=Rainforest, birds, crickets, wind through trees	02:30	2	24bit/96khz
75.	EA - Laos Phongsali Province Jungle 01-002.wav	sNOTE=Rainforest, birds, crickets, wind through trees	02:30	2	24bit/96khz
76.	EA - Laos Phongsali Province Jungle 02-001.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
77.	EA - Laos Phongsali Province Jungle 02-002.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
78.	EA - Laos Phongsali Province Jungle 02-003.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
79.	EA - Laos Phongsali Province Jungle 02-004.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
80.	EA - Laos Phongsali Province Jungle 02-005.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
81.	EA - Laos Phongsali Province Jungle 02-006.wav	sNOTE=Rainforest, birds, crickets, insects, distant walla	02:00	2	24bit/96khz
82.	EA - Laos Phongsali Province Jungle 03-001.wav	sNOTE=Rainforest, night, crickets, insects	02:00	2	24bit/96khz

83.	EA - Laos Phongsali Province Jungle 03-002.wav	sNOTE=Rainforest, night, crickets, insects	02:00	2	24bit/96khz
84.	EA - Laos Phongsali Province Jungle 03-003.wav	sNOTE=Rainforest, night, crickets, insects	02:00	2	24bit/96khz
85.	EA - Laos Phongsali Province Jungle 03-004.wav	sNOTE=Rainforest, night, crickets, insects	01:00	2	24bit/96khz
86.	EA - Laos Phongsali Province Jungle 04-001.wav	sNOTE=Rainforest, crickets, birds, distant village	02:30	2	24bit/96khz
87.	EA - Laos Phongsali Province Jungle 04-002.wav	sNOTE=Rainforest, crickets, birds, distant village	02:30	2	24bit/96khz
88.	EA - Laos Phongsali Province Jungle 04-003.wav	sNOTE=Rainforest, crickets, birds, distant village	02:30	2	24bit/96khz
89.	EA - Laos Phongsali Province Rice Field 01-001.wav	sNOTE=Day, crickets, birds	01:25	2	24bit/96khz
90.	EA - Laos Phongsali Province Rural Village 01-001.wav	sNOTE=Walla, baby crying, crickets	02:30	2	24bit/96khz
91.	EA - Laos Phongsali Province Rural Village 01-002.wav	sNOTE=Walla, baby crying, crickets	02:30	2	24bit/96khz
92.	EA - Laos Phongsali Province Rural Village 01-003.wav	sNOTE=Walla, baby crying, crickets	02:30	2	24bit/96khz
93.	EA - Laos Phongsali Province Rural Village 01-004.wav	sNOTE=Walla, baby crying, crickets	02:00	2	24bit/96khz
94.	EA - Laos Phongsali Province Rural Village 02-001.wav	sNOTE=Morning, pigs, cows, roosters, walla	02:30	2	24bit/96khz

95.	EA - Laos Phongsali Province Rural Village 02-002.wav	sNOTE=Morning, pigs, cows, roosters, walla	02:30	2	24bit/96khz
96.	EA - Laos Phongsali Province Rural Village 03-001.wav	sNOTE=Wide perspective, morning	02:00	2	24bit/96khz
97.	EA - Laos Phongsali Province Rural Village 03-002.wav	sNOTE=Wide perspective, morning	02:00	2	24bit/96khz
98.	EA - Laos Phongsali Province Rural Village 03-003.wav	sNOTE=Wide perspective, morning	02:00	2	24bit/96khz
99.	EA - Laos Phongsali Province Rural Village 03-004.wav	sNOTE=Wide perspective, morning	02:00	2	24bit/96khz
100.	EA - Laos Phongsali Province Rural Village 03-005.wav	sNOTE=Wide perspective, morning	01:00	2	24bit/96khz
101.	EA - Laos Phongsali Province Rural Village 04-001.wav	sNOTE=Construction, walla	02:30	2	24bit/96khz
102.	EA - Laos Phongsali Province Rural Village 04-002.wav	sNOTE=Construction, walla	02:30	2	24bit/96khz
103.	EA - Laos Phongsali Province Rural Village 04-003.wav	sNOTE=Construction, walla	02:30	2	24bit/96khz
104.	EA - Laos Vang Vieng River 01-001.wav	sNOTE=Boats passing, water lapping	02:00	2	24bit/96khz
105.	EA - Laos Vang Vieng River 01-002.wav	sNOTE=Boats passing, water lapping	02:00	2	24bit/96khz
106.	EA - Laos Vang Vieng River 01-003.wav	sNOTE=Boats passing, water lapping	02:00	2	24bit/96khz
107.	EA - Laos Vang Vieng Rural Road 01-001.wav	sNOTE=Early morning, crickets, scooter, roosters	02:30	2	24bit/96khz
108.	EA - Laos Vang Vieng Rural Road 01-002.wav	sNOTE=Early morning, crickets, scooter, roosters	02:30	2	24bit/96khz
109.	EA - Laos Vang Vieng Rural Road 02-001.wav	sNOTE=Passing traffic, crickets, birds, distant village	02:30	2	24bit/96khz

110.	EA - Laos Vang Vieng Rural Village 01-001.wav	sNOTE=Walla, birds, crickets, roosters, scooters	02:30	2	24bit/96khz
111.	EA - Laos Vang Vieng Rural Village 01-002.wav	sNOTE=Walla, birds, crickets, roosters, scooters	02:30	2	24bit/96khz
112.	EA - Laos Vang Vieng Rural Village 01-003.wav	sNOTE=Walla, birds, crickets, roosters, scooters	02:30	2	24bit/96khz
113.	EA - Laos Vang Vieng Rural Village 01-004.wav	sNOTE=Walla, birds, crickets, roosters, scooters	02:30	2	24bit/96khz
114.	EA - Laos Vang Vieng Street 01-001.wav	sNOTE=Traffic, construction, walla	02:00	2	24bit/96khz
115.	EA - Laos Vang Vieng Street 01-002.wav	sNOTE=Traffic, construction, walla	02:00	2	24bit/96khz
116.	EA - Laos Vang Vieng Street 01-003.wav	sNOTE=Traffic, construction, walla	02:00	2	24bit/96khz
117.	EA - Laos Vang Vieng Street 02-001.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
118.	EA - Laos Vang Vieng Street 02-002.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
119.	EA - Laos Vang Vieng Street 02-003.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
120.	EA - Laos Vang Vieng Street 02-004.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
121.	EA - Laos Vang Vieng Street 02-005.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
122.	EA - Laos Vang Vieng Street 02-006.wav	sNOTE=Night, scooters, crickets	02:00	2	24bit/96khz
123.	EA - Laos Vientiane Highway 01-001.wav	sNOTE=Traffic, birds, morning	02:30	2	24bit/96khz
124.	EA - Laos Vientiane Highway 01-002.wav	sNOTE=Traffic, birds, morning	02:30	2	24bit/96khz
125.	EA - Laos Vientiane Highway 01-003.wav	sNOTE=Traffic, birds, morning	02:30	2	24bit/96khz
126.	EA - Laos Vientiane Highway 01-004.wav	sNOTE=Traffic, birds, morning	02:30	2	24bit/96khz
127.	EA - Laos Vientiane Street 01-001.wav	sNOTE=Traffic, birds, light construction	02:30	2	24bit/96khz
128.	EA - Laos Vientiane Street 01-002.wav	sNOTE=Traffic, birds, light construction	02:30	2	24bit/96khz
129.	EA - Laos Vientiane Street 01-003.wav	sNOTE=Traffic, birds, light construction	02:30	2	24bit/96khz

130.	EA - Laos Vientiane Street 01-004.wav	sNOTE=Traffic, birds, light construction	02:30	2	24bit/96khz
131.	EA - Laos Vientiane Street 02-001.wav	sNOTE=Traffic, birds, cars passing	02:30	2	24bit/96khz
132.	EA - Laos Vientiane Street 02-002.wav	sNOTE=Traffic, birds, cars passing	02:30	2	24bit/96khz
133.	EA - Laos Vientiane Street 02-003.wav	sNOTE=Traffic, birds, cars passing	02:30	2	24bit/96khz
134.	EA - Laos Vientiane Street 02-004.wav	sNOTE=Traffic, birds, cars passing	02:08	2	24bit/96khz
135.	EA - Laos Vientiane Street 03-001.wav	sNOTE=Heavy traffic, dogs, scooters	02:30	2	24bit/96khz
136.	EA - Laos Vientiane Street 03-002.wav	sNOTE=Heavy traffic, dogs, scooters	02:30	2	24bit/96khz
137.	EA - Laos Vientiane Street 03-003.wav	sNOTE=Heavy traffic, dogs, scooters	02:30	2	24bit/96khz
138.	EA - Laos Vientiane Street 03-004.wav	sNOTE=Heavy traffic, dogs, scooters	02:30	2	24bit/96khz
139.	EA - Laos Vientiane Street 04-001.wav	sNOTE=Distant traffic, morning, birds	02:30	2	24bit/96khz
140.	EA - Laos Vientiane Street 04-002.wav	sNOTE=Distant traffic, morning, birds	02:30	2	24bit/96khz
141.	EA - Laos Vientiane Street 04-003.wav	sNOTE=Distant traffic, morning, birds	02:30	2	24bit/96khz
142.	EA - Laos Vientiane Street 04-004.wav	sNOTE=Distant traffic, morning, birds	02:30	2	24bit/96khz
143.	EA - Laos Vientiane Street 05-001.wav	sNOTE=Main road, busy traffic, birds	02:30	2	24bit/96khz
144.	EA - Laos Vientiane Street 05-002.wav	sNOTE=Main road, busy traffic, birds	02:30	2	24bit/96khz
145.	EA - Laos Vientiane Street 05-003.wav	sNOTE=Main road, busy traffic, birds	02:30	2	24bit/96khz
146.	EA - Laos Vientiane Street 05-004.wav	sNOTE=Main road, busy traffic, birds	02:30	2	24bit/96khz
147.	EA - Laos Vientiane Street 06-001.wav	sNOTE=Side street, traffic, movement	02:30	2	24bit/96khz
148.	EA - Laos Vientiane Street 06-002.wav	sNOTE=Side street, traffic, movement	02:30	2	24bit/96khz
149.	EA - Laos Vientiane Street 06-003.wav	sNOTE=Side street, traffic, movement	02:30	2	24bit/96khz
150.	EA - Laos Vientiane Street 06-004.wav	sNOTE=Side street, traffic, movement	02:30	2	24bit/96khz
151.	EA - Laos Vientiane Street 07-001.wav	sNOTE=Birds, distant traffic	02:00	2	24bit/96khz
152.	EA - Laos Vientiane Street 07-002.wav	sNOTE=Birds, distant traffic	02:00	2	24bit/96khz
153.	EA - Laos Vientiane Street 07-003.wav	sNOTE=Birds, distant traffic	01:30	2	24bit/96khz

Leaf Rustle

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Leaf Rustle Branch Movement LCR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
2.	EA - Leaf Rustle Branch Movement LCR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:46	2	24bit/96khz
3.	EA - Leaf Rustle Branch Movement LCR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
4.	EA - Leaf Rustle Branch Movement LCR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:01	2	24bit/96khz
5.	EA - Leaf Rustle Branch Movement LCR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:53	2	24bit/96khz

6.	EA - Leaf Rustle Branch Movement LCR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
7.	EA - Leaf Rustle Branch Movement LCR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
8.	EA - Leaf Rustle Branch Movement LCR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
9.	EA - Leaf Rustle Branch Movement LCR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
10.	EA - Leaf Rustle Branch Movement LCR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:31	2	24bit/96khz
11.	EA - Leaf Rustle Branch Movement LCR 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
12.	EA - Leaf Rustle Branch Movement LCR 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
13.	EA - Leaf Rustle Branch Movement LCR 13-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz

14.	EA - Leaf Rustle Branch Movement LCR 14-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:58	2	24bit/96khz
15.	EA - Leaf Rustle Branch Movement LCR 15-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
16.	EA - Leaf Rustle Branch Movement LCR 16-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:55	2	24bit/96khz
17.	EA - Leaf Rustle Branch Movement LR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
18.	EA - Leaf Rustle Branch Movement LR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
19.	EA - Leaf Rustle Branch Movement LR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:46	2	24bit/96khz
20.	EA - Leaf Rustle Branch Movement LR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
21.	EA - Leaf Rustle Branch Movement LR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:01	2	24bit/96khz

22.	EA - Leaf Rustle Branch Movement LR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:53	2	24bit/96khz
23.	EA - Leaf Rustle Branch Movement LR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
24.	EA - Leaf Rustle Branch Movement LR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
25.	EA - Leaf Rustle Branch Movement LR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
26.	EA - Leaf Rustle Branch Movement LR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
27.	EA - Leaf Rustle Branch Movement LR 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:31	2	24bit/96khz
28.	EA - Leaf Rustle Branch Movement LR 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
29.	EA - Leaf Rustle Branch Movement LR 13-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz

30.	EA - Leaf Rustle Branch Movement LR 14-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz
31.	EA - Leaf Rustle Branch Movement LR 15-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:58	2	24bit/96khz
32.	EA - Leaf Rustle Branch Movement LR 16-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
33.	EA - Leaf Rustle Branch Movement LR 17-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:55	2	24bit/96khz
34.	EA - Leaf Rustle Branch Movement MS Unprocessed 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
35.	EA - Leaf Rustle Branch Movement MS Unprocessed 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
36.	EA - Leaf Rustle Branch Movement MS Unprocessed 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:46	2	24bit/96khz
37.	EA - Leaf Rustle Branch Movement MS Unprocessed 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz

38.	EA - Leaf Rustle Branch Movement MS Unprocessed 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:01	2	24bit/96khz
39.	EA - Leaf Rustle Branch Movement MS Unprocessed 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:53	2	24bit/96khz
40.	EA - Leaf Rustle Branch Movement MS Unprocessed 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
41.	EA - Leaf Rustle Branch Movement MS Unprocessed 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
42.	EA - Leaf Rustle Branch Movement MS Unprocessed 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
43.	EA - Leaf Rustle Branch Movement MS Unprocessed 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
44.	EA - Leaf Rustle Branch Movement MS Unprocessed 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:31	2	24bit/96khz
45.	EA - Leaf Rustle Branch Movement MS Unprocessed 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

46.	EA - Leaf Rustle Branch Movement MS Unprocessed 13-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
47.	EA - Leaf Rustle Branch Movement MS Unprocessed 14-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz
48.	EA - Leaf Rustle Branch Movement MS Unprocessed 15-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:58	2	24bit/96khz
49.	EA - Leaf Rustle Branch Movement MS Unprocessed 16-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
50.	EA - Leaf Rustle Branch Movement MS Unprocessed 17-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:55	2	24bit/96khz
51.	EA - Leaf Rustle Branch Movement ST 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
52.	EA - Leaf Rustle Branch Movement ST 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
53.	EA - Leaf Rustle Branch Movement ST 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:46	2	24bit/96khz

54.	EA - Leaf Rustle Branch Movement ST 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
55.	EA - Leaf Rustle Branch Movement ST 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:01	2	24bit/96khz
56.	EA - Leaf Rustle Branch Movement ST 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:53	2	24bit/96khz
57.	EA - Leaf Rustle Branch Movement ST 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
58.	EA - Leaf Rustle Branch Movement ST 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
59.	EA - Leaf Rustle Branch Movement ST 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
60.	EA - Leaf Rustle Branch Movement ST 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
61.	EA - Leaf Rustle Branch Movement ST 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:31	2	24bit/96khz

62.	EA - Leaf Rustle Branch Movement ST 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
63.	EA - Leaf Rustle Branch Movement ST 13-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
64.	EA - Leaf Rustle Branch Movement ST 14-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz
65.	EA - Leaf Rustle Branch Movement ST 15-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:58	2	24bit/96khz
66.	EA - Leaf Rustle Branch Movement ST 16-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
67.	EA - Leaf Rustle Branch Movement ST 17-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:55	2	24bit/96khz
68.	EA - Leaf Rustle Branch Movement ST Wide 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
69.	EA - Leaf Rustle Branch Movement ST Wide 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz

70.	EA - Leaf Rustle Branch Movement ST Wide 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:46	2	24bit/96khz
71.	EA - Leaf Rustle Branch Movement ST Wide 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
72.	EA - Leaf Rustle Branch Movement ST Wide 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:01	2	24bit/96khz
73.	EA - Leaf Rustle Branch Movement ST Wide 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:53	2	24bit/96khz
74.	EA - Leaf Rustle Branch Movement ST Wide 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
75.	EA - Leaf Rustle Branch Movement ST Wide 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
76.	EA - Leaf Rustle Branch Movement ST Wide 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
77.	EA - Leaf Rustle Branch Movement ST Wide 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz

78.	EA - Leaf Rustle Branch Movement ST Wide 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
79.	EA - Leaf Rustle Branch Movement ST Wide 13-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
80.	EA - Leaf Rustle Branch Movement ST Wide 14-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz
81.	EA - Leaf Rustle Branch Movement ST Wide 15-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:58	2	24bit/96khz
82.	EA - Leaf Rustle Branch Movement ST Wide 16-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
83.	EA - Leaf Rustle Branch Movement ST Wide 17-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:55	2	24bit/96khz
84.	EA - Leaf Rustle Branch Movement Wide ST 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:31	2	24bit/96khz
85.	EA - Leaf Rustle Gust Highlights LCR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

86.	EA - Leaf Rustle Gust Highlights LCR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
87.	EA - Leaf Rustle Gust Highlights LCR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
88.	EA - Leaf Rustle Gust Highlights LCR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
89.	EA - Leaf Rustle Gust Highlights LCR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
90.	EA - Leaf Rustle Gust Highlights LCR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
91.	EA - Leaf Rustle Gust Highlights LCR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
92.	EA - Leaf Rustle Gust Highlights LCR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
93.	EA - Leaf Rustle Gust Highlights LCR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

94.	EA - Leaf Rustle Gust Highlights LCR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
95.	EA - Leaf Rustle Gust Highlights LCR 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
96.	EA - Leaf Rustle Gust Highlights LCR 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
97.	EA - Leaf Rustle Gust Highlights LR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
98.	EA - Leaf Rustle Gust Highlights LR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
99.	EA - Leaf Rustle Gust Highlights LR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
100.	EA - Leaf Rustle Gust Highlights LR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
101.	EA - Leaf Rustle Gust Highlights LR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

102.	EA - Leaf Rustle Gust Highlights LR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
103.	EA - Leaf Rustle Gust Highlights LR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
104.	EA - Leaf Rustle Gust Highlights LR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
105.	EA - Leaf Rustle Gust Highlights LR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
106.	EA - Leaf Rustle Gust Highlights LR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
107.	EA - Leaf Rustle Gust Highlights LR 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
108.	EA - Leaf Rustle Gust Highlights LR 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
109.	EA - Leaf Rustle Gust Highlights MS Unprocessed 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

110.	EA - Leaf Rustle Gust Highlights MS Unprocessed 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
111.	EA - Leaf Rustle Gust Highlights MS Unprocessed 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
112.	EA - Leaf Rustle Gust Highlights MS Unprocessed 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
113.	EA - Leaf Rustle Gust Highlights MS Unprocessed 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
114.	EA - Leaf Rustle Gust Highlights MS Unprocessed 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
115.	EA - Leaf Rustle Gust Highlights MS Unprocessed 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
116.	EA - Leaf Rustle Gust Highlights MS Unprocessed 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
117.	EA - Leaf Rustle Gust Highlights MS Unprocessed 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

118.	EA - Leaf Rustle Gust Highlights MS Unprocessed 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
119.	EA - Leaf Rustle Gust Highlights MS Unprocessed 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
120.	EA - Leaf Rustle Gust Highlights MS Unprocessed 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
121.	EA - Leaf Rustle Gust Highlights ST 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
122.	EA - Leaf Rustle Gust Highlights ST 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
123.	EA - Leaf Rustle Gust Highlights ST 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
124.	EA - Leaf Rustle Gust Highlights ST 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
125.	EA - Leaf Rustle Gust Highlights ST 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

126.	EA - Leaf Rustle Gust Highlights ST 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
127.	EA - Leaf Rustle Gust Highlights ST 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
128.	EA - Leaf Rustle Gust Highlights ST 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
129.	EA - Leaf Rustle Gust Highlights ST 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
130.	EA - Leaf Rustle Gust Highlights ST 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
131.	EA - Leaf Rustle Gust Highlights ST 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
132.	EA - Leaf Rustle Gust Highlights ST 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
133.	EA - Leaf Rustle Gust Highlights ST Wide 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

134.	EA - Leaf Rustle Gust Highlights ST Wide 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
135.	EA - Leaf Rustle Gust Highlights ST Wide 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
136.	EA - Leaf Rustle Gust Highlights ST Wide 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
137.	EA - Leaf Rustle Gust Highlights ST Wide 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
138.	EA - Leaf Rustle Gust Highlights ST Wide 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
139.	EA - Leaf Rustle Gust Highlights ST Wide 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
140.	EA - Leaf Rustle Gust Highlights ST Wide 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
141.	EA - Leaf Rustle Gust Highlights ST Wide 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

142.	EA - Leaf Rustle Gust Highlights ST Wide 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
143.	EA - Leaf Rustle Gust Highlights ST Wide 11-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
144.	EA - Leaf Rustle Gust Highlights ST Wide 12-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:02	2	24bit/96khz
145.	EA - Leaf Rustle Light Wind LCR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
146.	EA - Leaf Rustle Light Wind LCR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
147.	EA - Leaf Rustle Light Wind LCR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
148.	EA - Leaf Rustle Light Wind LCR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
149.	EA - Leaf Rustle Light Wind LCR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz

150.	EA - Leaf Rustle Light Wind LCR 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
151.	EA - Leaf Rustle Light Wind LCR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
152.	EA - Leaf Rustle Light Wind LCR 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
153.	EA - Leaf Rustle Light Wind LCR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
154.	EA - Leaf Rustle Light Wind LCR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
155.	EA - Leaf Rustle Light Wind LCR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
156.	EA - Leaf Rustle Light Wind LCR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
157.	EA - Leaf Rustle Light Wind LCR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

158.	EA - Leaf Rustle Light Wind LCR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
159.	EA - Leaf Rustle Light Wind LCR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
160.	EA - Leaf Rustle Light Wind LCR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
161.	EA - Leaf Rustle Light Wind LCR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
162.	EA - Leaf Rustle Light Wind LCR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
163.	EA - Leaf Rustle Light Wind LCR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
164.	EA - Leaf Rustle Light Wind LCR 10-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
165.	EA - Leaf Rustle Light Wind LR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

166.	EA - Leaf Rustle Light Wind LR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
167.	EA - Leaf Rustle Light Wind LR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
168.	EA - Leaf Rustle Light Wind LR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
169.	EA - Leaf Rustle Light Wind LR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
170.	EA - Leaf Rustle Light Wind LR 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
171.	EA - Leaf Rustle Light Wind LR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
172.	EA - Leaf Rustle Light Wind LR 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
173.	EA - Leaf Rustle Light Wind LR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

174.	EA - Leaf Rustle Light Wind LR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
175.	EA - Leaf Rustle Light Wind LR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
176.	EA - Leaf Rustle Light Wind LR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
177.	EA - Leaf Rustle Light Wind LR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
178.	EA - Leaf Rustle Light Wind LR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
179.	EA - Leaf Rustle Light Wind LR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
180.	EA - Leaf Rustle Light Wind LR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
181.	EA - Leaf Rustle Light Wind LR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

182.	EA - Leaf Rustle Light Wind LR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
183.	EA - Leaf Rustle Light Wind LR 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
184.	EA - Leaf Rustle Light Wind LR 10-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
185.	EA - Leaf Rustle Light Wind MS Unprocessed 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
186.	EA - Leaf Rustle Light Wind MS Unprocessed 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
187.	EA - Leaf Rustle Light Wind MS Unprocessed 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
188.	EA - Leaf Rustle Light Wind MS Unprocessed 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
189.	EA - Leaf Rustle Light Wind MS Unprocessed 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz

190.	EA - Leaf Rustle Light Wind MS Unprocessed 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
191.	EA - Leaf Rustle Light Wind MS Unprocessed 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
192.	EA - Leaf Rustle Light Wind MS Unprocessed 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
193.	EA - Leaf Rustle Light Wind MS Unprocessed 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
194.	EA - Leaf Rustle Light Wind MS Unprocessed 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
195.	EA - Leaf Rustle Light Wind MS Unprocessed 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
196.	EA - Leaf Rustle Light Wind MS Unprocessed 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
197.	EA - Leaf Rustle Light Wind MS Unprocessed 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

198.	EA - Leaf Rustle Light Wind MS Unprocessed 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
199.	EA - Leaf Rustle Light Wind MS Unprocessed 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
200.	EA - Leaf Rustle Light Wind MS Unprocessed 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
201.	EA - Leaf Rustle Light Wind MS Unprocessed 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
202.	EA - Leaf Rustle Light Wind MS Unprocessed 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
203.	EA - Leaf Rustle Light Wind MS Unprocessed 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
204.	EA - Leaf Rustle Light Wind MS Unprocessed 10-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
205.	EA - Leaf Rustle Light Wind ST 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

206.	EA - Leaf Rustle Light Wind ST 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
207.	EA - Leaf Rustle Light Wind ST 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
208.	EA - Leaf Rustle Light Wind ST 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
209.	EA - Leaf Rustle Light Wind ST 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz
210.	EA - Leaf Rustle Light Wind ST 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
211.	EA - Leaf Rustle Light Wind ST 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
212.	EA - Leaf Rustle Light Wind ST 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
213.	EA - Leaf Rustle Light Wind ST 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

214.	EA - Leaf Rustle Light Wind ST 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
215.	EA - Leaf Rustle Light Wind ST 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
216.	EA - Leaf Rustle Light Wind ST 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
217.	EA - Leaf Rustle Light Wind ST 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
218.	EA - Leaf Rustle Light Wind ST 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
219.	EA - Leaf Rustle Light Wind ST 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
220.	EA - Leaf Rustle Light Wind ST 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
221.	EA - Leaf Rustle Light Wind ST 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

222.	EA - Leaf Rustle Light Wind ST 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
223.	EA - Leaf Rustle Light Wind ST 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
224.	EA - Leaf Rustle Light Wind ST 10-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
225.	EA - Leaf Rustle Light Wind ST Wide 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
226.	EA - Leaf Rustle Light Wind ST Wide 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
227.	EA - Leaf Rustle Light Wind ST Wide 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
228.	EA - Leaf Rustle Light Wind ST Wide 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
229.	EA - Leaf Rustle Light Wind ST Wide 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:59	2	24bit/96khz

230.	EA - Leaf Rustle Light Wind ST Wide 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
231.	EA - Leaf Rustle Light Wind ST Wide 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
232.	EA - Leaf Rustle Light Wind ST Wide 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
233.	EA - Leaf Rustle Light Wind ST Wide 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
234.	EA - Leaf Rustle Light Wind ST Wide 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
235.	EA - Leaf Rustle Light Wind ST Wide 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
236.	EA - Leaf Rustle Light Wind ST Wide 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
237.	EA - Leaf Rustle Light Wind ST Wide 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

238.	EA - Leaf Rustle Light Wind ST Wide 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
239.	EA - Leaf Rustle Light Wind ST Wide 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
240.	EA - Leaf Rustle Light Wind ST Wide 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
241.	EA - Leaf Rustle Light Wind ST Wide 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
242.	EA - Leaf Rustle Light Wind ST Wide 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
243.	EA - Leaf Rustle Light Wind ST Wide 10-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
244.	EA - Leaf Rustle Light Wind ST Wide 10-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
245.	EA - Leaf Rustle Moderate Wind LCR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz

246.	EA - Leaf Rustle Moderate Wind LCR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
247.	EA - Leaf Rustle Moderate Wind LCR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
248.	EA - Leaf Rustle Moderate Wind LCR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
249.	EA - Leaf Rustle Moderate Wind LCR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:15	2	24bit/96khz
250.	EA - Leaf Rustle Moderate Wind LCR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
251.	EA - Leaf Rustle Moderate Wind LCR 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
252.	EA - Leaf Rustle Moderate Wind LCR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
253.	EA - Leaf Rustle Moderate Wind LCR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

254.	EA - Leaf Rustle Moderate Wind LCR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
255.	EA - Leaf Rustle Moderate Wind LCR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
256.	EA - Leaf Rustle Moderate Wind LCR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
257.	EA - Leaf Rustle Moderate Wind LCR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
258.	EA - Leaf Rustle Moderate Wind LCR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
259.	EA - Leaf Rustle Moderate Wind LCR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
260.	EA - Leaf Rustle Moderate Wind LCR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
261.	EA - Leaf Rustle Moderate Wind LCR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

262.	EA - Leaf Rustle Moderate Wind LR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
263.	EA - Leaf Rustle Moderate Wind LR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
264.	EA - Leaf Rustle Moderate Wind LR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
265.	EA - Leaf Rustle Moderate Wind LR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
266.	EA - Leaf Rustle Moderate Wind LR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:15	2	24bit/96khz
267.	EA - Leaf Rustle Moderate Wind LR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
268.	EA - Leaf Rustle Moderate Wind LR 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
269.	EA - Leaf Rustle Moderate Wind LR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

270.	EA - Leaf Rustle Moderate Wind LR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
271.	EA - Leaf Rustle Moderate Wind LR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
272.	EA - Leaf Rustle Moderate Wind LR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
273.	EA - Leaf Rustle Moderate Wind LR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
274.	EA - Leaf Rustle Moderate Wind LR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
275.	EA - Leaf Rustle Moderate Wind LR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:30	2	24bit/96khz
276.	EA - Leaf Rustle Moderate Wind LR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
277.	EA - Leaf Rustle Moderate Wind LR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

278.	EA - Leaf Rustle Moderate Wind LR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
279.	EA - Leaf Rustle Moderate Wind MS Unprocessed 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
280.	EA - Leaf Rustle Moderate Wind MS Unprocessed 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
281.	EA - Leaf Rustle Moderate Wind MS Unprocessed 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
282.	EA - Leaf Rustle Moderate Wind MS Unprocessed 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
283.	EA - Leaf Rustle Moderate Wind MS Unprocessed 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:15	2	24bit/96khz
284.	EA - Leaf Rustle Moderate Wind MS Unprocessed 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
285.	EA - Leaf Rustle Moderate Wind MS Unprocessed 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

286.	EA - Leaf Rustle Moderate Wind MS Unprocessed 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
287.	EA - Leaf Rustle Moderate Wind MS Unprocessed 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
288.	EA - Leaf Rustle Moderate Wind MS Unprocessed 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
289.	EA - Leaf Rustle Moderate Wind MS Unprocessed 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
290.	EA - Leaf Rustle Moderate Wind MS Unprocessed 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
291.	EA - Leaf Rustle Moderate Wind MS Unprocessed 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
292.	EA - Leaf Rustle Moderate Wind MS Unprocessed 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
293.	EA - Leaf Rustle Moderate Wind MS Unprocessed 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

294.	EA - Leaf Rustle Moderate Wind MS Unprocessed 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
295.	EA - Leaf Rustle Moderate Wind MS Unprocessed 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
296.	EA - Leaf Rustle Moderate Wind ST 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
297.	EA - Leaf Rustle Moderate Wind ST 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
298.	EA - Leaf Rustle Moderate Wind ST 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
299.	EA - Leaf Rustle Moderate Wind ST 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
300.	EA - Leaf Rustle Moderate Wind ST 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:15	2	24bit/96khz
301.	EA - Leaf Rustle Moderate Wind ST 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

302.	EA - Leaf Rustle Moderate Wind ST 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
303.	EA - Leaf Rustle Moderate Wind ST 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
304.	EA - Leaf Rustle Moderate Wind ST 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
305.	EA - Leaf Rustle Moderate Wind ST 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
306.	EA - Leaf Rustle Moderate Wind ST 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
307.	EA - Leaf Rustle Moderate Wind ST 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
308.	EA - Leaf Rustle Moderate Wind ST 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
309.	EA - Leaf Rustle Moderate Wind ST 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

310.	EA - Leaf Rustle Moderate Wind ST 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
311.	EA - Leaf Rustle Moderate Wind ST 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
312.	EA - Leaf Rustle Moderate Wind ST 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
313.	EA - Leaf Rustle Moderate Wind ST Wide 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
314.	EA - Leaf Rustle Moderate Wind ST Wide 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
315.	EA - Leaf Rustle Moderate Wind ST Wide 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
316.	EA - Leaf Rustle Moderate Wind ST Wide 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
317.	EA - Leaf Rustle Moderate Wind ST Wide 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:15	2	24bit/96khz

318.	EA - Leaf Rustle Moderate Wind ST Wide 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
319.	EA - Leaf Rustle Moderate Wind ST Wide 04-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
320.	EA - Leaf Rustle Moderate Wind ST Wide 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
321.	EA - Leaf Rustle Moderate Wind ST Wide 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
322.	EA - Leaf Rustle Moderate Wind ST Wide 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
323.	EA - Leaf Rustle Moderate Wind ST Wide 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
324.	EA - Leaf Rustle Moderate Wind ST Wide 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
325.	EA - Leaf Rustle Moderate Wind ST Wide 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

326.	EA - Leaf Rustle Moderate Wind ST Wide 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
327.	EA - Leaf Rustle Moderate Wind ST Wide 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
328.	EA - Leaf Rustle Moderate Wind ST Wide 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
329.	EA - Leaf Rustle Moderate Wind ST Wide 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
330.	EA - Leaf Rustle Strong Wind LCR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
331.	EA - Leaf Rustle Strong Wind LCR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
332.	EA - Leaf Rustle Strong Wind LCR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
333.	EA - Leaf Rustle Strong Wind LCR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

334.	EA - Leaf Rustle Strong Wind LCR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
335.	EA - Leaf Rustle Strong Wind LCR 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
336.	EA - Leaf Rustle Strong Wind LCR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:09	2	24bit/96khz
337.	EA - Leaf Rustle Strong Wind LCR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
338.	EA - Leaf Rustle Strong Wind LCR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
339.	EA - Leaf Rustle Strong Wind LCR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
340.	EA - Leaf Rustle Strong Wind LCR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
341.	EA - Leaf Rustle Strong Wind LCR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

342.	EA - Leaf Rustle Strong Wind LCR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
343.	EA - Leaf Rustle Strong Wind LCR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
344.	EA - Leaf Rustle Strong Wind LCR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
345.	EA - Leaf Rustle Strong Wind LCR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
346.	EA - Leaf Rustle Strong Wind LCR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
347.	EA - Leaf Rustle Strong Wind LR 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
348.	EA - Leaf Rustle Strong Wind LR 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
349.	EA - Leaf Rustle Strong Wind LR 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

350.	EA - Leaf Rustle Strong Wind LR 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
351.	EA - Leaf Rustle Strong Wind LR 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
352.	EA - Leaf Rustle Strong Wind LR 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
353.	EA - Leaf Rustle Strong Wind LR 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:09	2	24bit/96khz
354.	EA - Leaf Rustle Strong Wind LR 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
355.	EA - Leaf Rustle Strong Wind LR 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
356.	EA - Leaf Rustle Strong Wind LR 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
357.	EA - Leaf Rustle Strong Wind LR 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz

358.	EA - Leaf Rustle Strong Wind LR 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
359.	EA - Leaf Rustle Strong Wind LR 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
360.	EA - Leaf Rustle Strong Wind LR 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
361.	EA - Leaf Rustle Strong Wind LR 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
362.	EA - Leaf Rustle Strong Wind LR 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
363.	EA - Leaf Rustle Strong Wind LR 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
364.	EA - Leaf Rustle Strong Wind MS Unprocessed 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
365.	EA - Leaf Rustle Strong Wind MS Unprocessed 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

366.	EA - Leaf Rustle Strong Wind MS Unprocessed 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
367.	EA - Leaf Rustle Strong Wind MS Unprocessed 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
368.	EA - Leaf Rustle Strong Wind MS Unprocessed 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
369.	EA - Leaf Rustle Strong Wind MS Unprocessed 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
370.	EA - Leaf Rustle Strong Wind MS Unprocessed 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:09	2	24bit/96khz
371.	EA - Leaf Rustle Strong Wind MS Unprocessed 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
372.	EA - Leaf Rustle Strong Wind MS Unprocessed 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
373.	EA - Leaf Rustle Strong Wind MS Unprocessed 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

374.	EA - Leaf Rustle Strong Wind MS Unprocessed 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
375.	EA - Leaf Rustle Strong Wind MS Unprocessed 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
376.	EA - Leaf Rustle Strong Wind MS Unprocessed 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
377.	EA - Leaf Rustle Strong Wind MS Unprocessed 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
378.	EA - Leaf Rustle Strong Wind MS Unprocessed 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
379.	EA - Leaf Rustle Strong Wind MS Unprocessed 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
380.	EA - Leaf Rustle Strong Wind MS Unprocessed 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
381.	EA - Leaf Rustle Strong Wind ST 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

382.	EA - Leaf Rustle Strong Wind ST 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
383.	EA - Leaf Rustle Strong Wind ST 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
384.	EA - Leaf Rustle Strong Wind ST 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
385.	EA - Leaf Rustle Strong Wind ST 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
386.	EA - Leaf Rustle Strong Wind ST 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
387.	EA - Leaf Rustle Strong Wind ST 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:09	2	24bit/96khz
388.	EA - Leaf Rustle Strong Wind ST 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
389.	EA - Leaf Rustle Strong Wind ST 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

390.	EA - Leaf Rustle Strong Wind ST 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
391.	EA - Leaf Rustle Strong Wind ST 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
392.	EA - Leaf Rustle Strong Wind ST 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
393.	EA - Leaf Rustle Strong Wind ST 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
394.	EA - Leaf Rustle Strong Wind ST 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
395.	EA - Leaf Rustle Strong Wind ST 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
396.	EA - Leaf Rustle Strong Wind ST 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
397.	EA - Leaf Rustle Strong Wind ST 09-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz

398.	EA - Leaf Rustle Strong Wind ST Wide 01-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
399.	EA - Leaf Rustle Strong Wind ST Wide 01-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
400.	EA - Leaf Rustle Strong Wind ST Wide 02-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
401.	EA - Leaf Rustle Strong Wind ST Wide 02-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
402.	EA - Leaf Rustle Strong Wind ST Wide 03-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
403.	EA - Leaf Rustle Strong Wind ST Wide 03-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
404.	EA - Leaf Rustle Strong Wind ST Wide 04-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:09	2	24bit/96khz
405.	EA - Leaf Rustle Strong Wind ST Wide 05-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

406.	EA - Leaf Rustle Strong Wind ST Wide 05-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
407.	EA - Leaf Rustle Strong Wind ST Wide 06-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
408.	EA - Leaf Rustle Strong Wind ST Wide 06-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
409.	EA - Leaf Rustle Strong Wind ST Wide 07-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
410.	EA - Leaf Rustle Strong Wind ST Wide 07-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
411.	EA - Leaf Rustle Strong Wind ST Wide 08-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz
412.	EA - Leaf Rustle Strong Wind ST Wide 08-002.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	00:45	2	24bit/96khz
413.	EA - Leaf Rustle Strong Wind ST Wide 09-001.wav	Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland	01:00	2	24bit/96khz

| 414. | EA - Leaf Rustle Strong Wind ST Wide 09-002.wav | Foliage, branch movement, leaves, wind through trees, studio recording, various intensities, gusty, sweeping, forest, bushland | 00:45 | 2 | 24bit/96khz |

Libraries

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - City Library 01.wav	sNOTE=Air Vent Hum, Laptop Keyboards & Music Coming From Earphones	05:00	05:00	24bit/96khz
2.	EA - City Library 02.wav	sNOTE=Computer Section, Keyboard_Mouse Clicks & Distant People Talking	05:00	05:00	24bit/96khz
3.	EA - City Library 03.wav	sNOTE=Distant Children's Section, Quiet Foot Traffic & Air Vent Hum	05:00	05:00	24bit/96khz
4.	EA - City Library 04.wav	sNOTE=DVD/CD Section, People Walking Up Stairs, Air Vent Hum & People Talking	05:00	05:00	24bit/96khz
5.	EA - City Library 05.wav	sNOTE=Reception, People Talking & Exterior Foot Traffic	05:00	05:00	24bit/96khz
6.	EA - Public Library 01.wav	sNOTE=Children's Section, Children Talking/Playing & Air Vent	05:00	05:00	24bit/96khz
7.	EA - Public Library 02.wav	sNOTE=Distant Children, Keyboard/Mouse Clicks & Pages Turning	05:00	05:00	24bit/96khz
8.	EA - Public Library 03.wav	sNOTE=Distant Voices, Computer Fan & Lift Noise	05:00	05:00	24bit/96khz

9.	EA - Public Library 04.wav	sNOTE=Distant Voices, Exterior Traffic & People Walking Past	05:00	05:00	24bit/96khz
10.	EA - Public Library 05.wav	sNOTE=Ground Floor, People Talking, Children Playing & Trams Passing	05:00	05:00	24bit/96khz
11.	EA - Public Library 06.wav	sNOTE=Walla & Children Playing	05:00	05:00	24bit/96khz
12.	EA - Public Library 07.wav	sNOTE=Walla, Distant Children, Keyboard Mouse Clicks & Exterior Traffic	05:00	05:00	24bit/96khz
13.	EA - Public Library 08.wav	sNOTE=Reception, Air Vent Hum & Children Playing	05:00	05:00	24bit/96khz
14.	EA - Public Library 09.wav	sNOTE=Top Floor, Prominent Air Vent Hum & Walla	05:00	05:00	24bit/96khz
15.	EA - State Library 01.wav	sNOTE=Computers, Foot Traffic & Walla	05:00	05:00	24bit/96khz
16.	EA - State Library 02.wav	sNOTE=Entrance Hall, Foot Traffic & Reception	05:00	05:00	24bit/96khz
17.	EA - State Library 03.wav	sNOTE=Large Open Space, People Working & Chair Creaks	05:00	05:00	24bit/96khz
18.	EA - State Library 04.wav	sNOTE=Large Space, Foot Traffic, Quiet Walla	05:00	05:00	24bit/96khz
19.	EA - State Library 05.wav	sNOTE=Quiet Walla, Computers & Photocopiers	05:00	05:00	24bit/96khz
20.	EA - State Library 06.wav	sNOTE=Quiet Space, Distant Walla & Hum of Air Conditioner	05:00	05:00	24bit/96khz
21.	EA - State Library 07.wav	sNOTE=Quiet Space, Distant Walla & Occasional Cough	05:00	05:00	24bit/96khz
22.	EA - State Library 08.wav	sNOTE=Top Floor Balcony, Computers & Quiet Walla	05:00	05:00	24bit/96khz
23.	EA - University Library 01.wav	sNOTE=Computer Section, Student Walla, Keyboard/Mouse Clicks & Air Vent Hum	05:00	05:00	24bit/96khz
24.	EA - University Library 02.wav	sNOTE=Distant Students, Small Groups Nearby & Underground	05:00	05:00	24bit/96khz
25.	EA - University Library 03.wav	sNOTE=Keyboard_Mouse Clicks, Walla, Foot Traffic & Chair Movement	05:00	05:00	24bit/96khz

26.	EA - University Library 04.wav	sNOTE=Large Open Space, Student Walla, Busy & Air Vent Hum	05:00	05:00	24bit/96khz
27.	EA - University Library 05.wav	sNOTE=Quiet, Air Vent Hum, People Looking Through Book Shelves, Distant Keyboard_Mouse Clicks & Lift Noise	05:00	05:00	24bit/96khz
28.	EA - University Library 06.wav	sNOTE=Quiet, Air Vent Hum, Students Working & People Looking Through Book Shelves	05:00	05:00	24bit/96khz
29.	EA - University Library 07.wav	sNOTE=Quiet, Laptop Keyboards, Quiet Walla, Air Vent Hum & Chair Movement	05:00	05:00	24bit/96khz
30.	EA - University Library 08.wav	sNOTE=Reception, Busy, Foot Traffic, Near Stairs & Walla	05:00	05:00	24bit/96khz
31.	EA - University Library 09.wav	sNOTE=Silent Section, Chair Creaks, Distant Students Talking, Keyboard/Mouse Clicks & Air Vent Hum	05:00	05:00	24bit/96khz
32.	EA - University Library 10.wav	sNOTE=Silent Section, Keyboard_Mouse Clicks, Air Vent Hum & Exterior Wind	05:00	05:00	24bit/96khz
33.	EA - University Library 11.wav	sNOTE=Silent Section, Keyboard/Mouse Clicks, Air Vent Hum, Slide Doors Opening/Closing & Chair Movement	05:00	05:00	24bit/96khz
34.	EA - University Library 12.wav	sNOTE=Silent Section, Wind Whistle, Keyboard/Mouse Clicks & Air Vent Hum	05:00	05:00	24bit/96khz
35.	EA - University Library 13.wav	sNOTE=Student Walla, Busy, Computer Typing & Chair Creaks	05:00	05:00	24bit/96khz
36.	EA - University Library 14.wav	sNOTE=Student Walla, Chair Creaks & Keyboard Mouse Clicks	05:00	05:00	24bit/96khz
37.	EA - University Library 15.wav	sNOTE=Student Walla, Very Busy & Underground	05:00	05:00	24bit/96khz
38.	EA - University Library 16.wav	sNOTE=Underground, Quiet, Air Vent Hum, Light Buzz, Distant Walla & People Looking Through Bookshelves	05:00	05:00	24bit/96khz

Lifts & Elevators

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Apartment Elevator 01 Button M.wav	sNOTE=Variation of clicks from calm to frantic	00:37	2	24bit/96khz
2.	EA - Apartment Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:46	2	24bit/96khz
3.	EA - Apartment Elevator 01 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:41	2	24bit/96khz
4.	EA - Apartment Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	01:06	2	24bit/96khz
5.	EA - Apartment Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:37	2	24bit/96khz
6.	EA - Apartment Elevator 01 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:08	2	24bit/96khz
7.	EA - Apartment Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
8.	EA - Apartment Elevator 02 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	01:14	2	24bit/96khz

9.	EA - Apartment Elevator 02 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:42	2	24bit/96khz
10.	EA - Apartment Elevator 02 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:45	2	24bit/96khz
11.	EA - Apartment Elevator 02 Exterior Movement M.wav	sNOTE=Elevator going up and down, exterior perspective, distant, bangs, groans	02:37	2	24bit/96khz
12.	EA - Apartment Elevator 02 Exterior Movement ST.wav	sNOTE=Elevator going up and down, exterior perspective, distant, bangs, groans	02:37	2	24bit/96khz
13.	EA - Apartment Elevator 02 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:34	2	24bit/96khz
14.	EA - Apartment Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:41	2	24bit/96khz
15.	EA - Apartment Elevator 02 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:19	2	24bit/96khz
16.	EA - Apartment Elevator 02 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
17.	EA - Apartment Elevator 03 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:39	2	24bit/96khz
18.	EA - Apartment Elevator 03 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:39	2	24bit/96khz
19.	EA - Apartment Elevator 03 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:37	2	24bit/96khz
20.	EA - Apartment Elevator 03 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:37	2	24bit/96khz

21.	EA - Apartment Elevator 03 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:14	2	24bit/96khz
22.	EA - Apartment Elevator 03 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
23.	EA - Car Park Elevator 01 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:49	2	24bit/96khz
24.	EA - Car Park Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:47	2	24bit/96khz
25.	EA - Car Park Elevator 01 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:37	2	24bit/96khz
26.	EA - Car Park Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:47	2	24bit/96khz
27.	EA - Car Park Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:47	2	24bit/96khz
28.	EA - Car Park Elevator 01 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:07	2	24bit/96khz
29.	EA - Car Park Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
30.	EA - Car Park Elevator 02 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:24	2	24bit/96khz
31.	EA - Car Park Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:26	2	24bit/96khz
32.	EA - Car Park Elevator 02 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:11	2	24bit/96khz
33.	EA - Car Park Elevator 02 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
34.	EA - Car Park Elevator 03 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:56	2	24bit/96khz
35.	EA - Car Park Elevator 03 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:46	2	24bit/96khz

36.	EA - Car Park Elevator 03 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:42	2	24bit/96khz
37.	EA - Car Park Elevator 03 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
38.	EA - Car Park Elevator 03 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:46	2	24bit/96khz
39.	EA - Car Park Elevator 03 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:38	2	24bit/96khz
40.	EA - Car Park Elevator 03 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
41.	EA - Car Park Elevator 04 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:48	2	24bit/96khz
42.	EA - Car Park Elevator 04 Exterior Announcement ST.wav	sNOTE=Arrival announcement, exterior perspective	00:08	2	24bit/96khz
43.	EA - Car Park Elevator 04 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:49	2	24bit/96khz
44.	EA - Car Park Elevator 04 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:46	2	24bit/96khz
45.	EA - Car Park Elevator 04 Interior Announcement ST.wav	sNOTE=Arrival announcement, interior perspective	00:16	2	24bit/96khz
46.	EA - Car Park Elevator 04 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:39	2	24bit/96khz
47.	EA - Car Park Elevator 04 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:32	2	24bit/96khz
48.	EA - Car Park Elevator 04 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:07	2	24bit/96khz
49.	EA - Car Park Elevator 04 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
50.	EA - Car Park Elevator 05 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:58	2	24bit/96khz

51.	EA - Car Park Elevator 05 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:51	2	24bit/96khz
52.	EA - Car Park Elevator 05 Interior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:33	2	24bit/96khz
53.	EA - Library Elevator 01 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:57	2	24bit/96khz
54.	EA - Library Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:43	2	24bit/96khz
55.	EA - Library Elevator 01 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:40	2	24bit/96khz
56.	EA - Library Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:47	2	24bit/96khz
57.	EA - Library Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
58.	EA - Office Elevator 01 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	01:00	2	24bit/96khz
59.	EA - Office Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:27	2	24bit/96khz
60.	EA - Office Elevator 01 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:43	2	24bit/96khz
61.	EA - Office Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:39	2	24bit/96khz
62.	EA - Office Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:36	2	24bit/96khz
63.	EA - Office Elevator 01 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:41	2	24bit/96khz
64.	EA - Office Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
65.	EA - Office Elevator 02 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:47	2	24bit/96khz

66.	EA - Office Elevator 02 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:40	2	24bit/96khz
67.	EA - Office Elevator 02 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:36	2	24bit/96khz
68.	EA - Office Elevator 02 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:42	2	24bit/96khz
69.	EA - Office Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
70.	EA - Office Elevator 02 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:42	2	24bit/96khz
71.	EA - Office Elevator 02 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
72.	EA - Office Elevator 03 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	01:09	2	24bit/96khz
73.	EA - Office Elevator 03 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	01:20	2	24bit/96khz
74.	EA - Office Elevator 03 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:34	2	24bit/96khz
75.	EA - Office Elevator 03 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:51	2	24bit/96khz
76.	EA - Office Elevator 03 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	01:00	2	24bit/96khz
77.	EA - Office Elevator 03 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:23	2	24bit/96khz
78.	EA - Office Elevator 03 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
79.	EA - Office Elevator 04 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:46	2	24bit/96khz
80.	EA - Office Elevator 04 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:38	2	24bit/96khz
81.	EA - Office Elevator 04 Exterior Doors No Bell ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:40	2	24bit/96khz

82.	EA - Office Elevator 04 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:38	2	24bit/96khz
83.	EA - Office Elevator 04 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:50	2	24bit/96khz
84.	EA - Office Elevator 04 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:40	2	24bit/96khz
85.	EA - Office Elevator 04 Movement ST.wav	sNOTE=Going up and down, bangs, groans	00:50	2	24bit/96khz
86.	EA - Office Elevator 04 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
87.	EA - Office Elevator 05 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:46	2	24bit/96khz
88.	EA - Office Elevator 05 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
89.	EA - Office Elevator 05 Movement ST.wav	sNOTE=Going up and down, bangs, groans	00:34	2	24bit/96khz
90.	EA - Office Elevator 05 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
91.	EA - Theatre Elevator 01 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:56	2	24bit/96khz
92.	EA - Theatre Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	01:03	2	24bit/96khz
93.	EA - Theatre Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:44	2	24bit/96khz
94.	EA - Theatre Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:47	2	24bit/96khz
95.	EA - Theatre Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
96.	EA - Theatre Elevator 02 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	01:04	2	24bit/96khz

97.	EA - Theatre Elevator 02 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:34	2	24bit/96khz
98.	EA - Theatre Elevator 02 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:51	2	24bit/96khz
99.	EA - Theatre Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
100.	EA - University Elevator 01 Button M.wav	sNOTE=Variation of clicks from calm to frantic	00:45	2	24bit/96khz
101.	EA - University Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:42	2	24bit/96khz
102.	EA - University Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:40	2	24bit/96khz
103.	EA - University Elevator 01 Movement ST.wav	sNOTE=Going up and down, bangs, groans	03:29	2	24bit/96khz
104.	EA - University Elevator 01 Roomtone M.wav	sNOTE=Interior roomtone, doors closed, hum	02:00	2	24bit/96khz
105.	EA - University Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	02:00	2	24bit/96khz
106.	EA - University Elevator 02 Button M.wav	sNOTE=Variation of clicks from calm to frantic	00:33	2	24bit/96khz
107.	EA - University Elevator 02 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:32	2	24bit/96khz
108.	EA - University Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:31	2	24bit/96khz
109.	EA - University Elevator 02 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:51	2	24bit/96khz

110.	EA - University Elevator 02 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	02:00	2	24bit/96khz
111.	EA - University Elevator 03 Button M.wav	sNOTE=Variation of clicks from calm to frantic	00:37	2	24bit/96khz
112.	EA - University Elevator 03 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:28	2	24bit/96khz
113.	EA - University Elevator 03 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:39	2	24bit/96khz
114.	EA - University Elevator 03 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:24	2	24bit/96khz
115.	EA - University Elevator 03 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:32	2	24bit/96khz
116.	EA - University Elevator 03 Movement ST.wav	sNOTE=Going up and down, bangs, groans	00:47	2	24bit/96khz
117.	EA - University Elevator 03 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	02:00	2	24bit/96khz
118.	EA - University Elevator 04 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:47	2	24bit/96khz
119.	EA - University Elevator 04 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:36	2	24bit/96khz
120.	EA - University Elevator 04 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:44	2	24bit/96khz
121.	EA - University Elevator 04 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:30	2	24bit/96khz

122.	EA - University Elevator 04 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
123.	EA - University Elevator 05 Bell ST.wav	sNOTE=Exterior perspective, arrival bell, ding	00:03	2	24bit/96khz
124.	EA - University Elevator 05 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:44	2	24bit/96khz
125.	EA - University Elevator 05 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:31	2	24bit/96khz
126.	EA - University Elevator 05 Movement ST.wav	sNOTE=Going up and down, bangs, groans	02:37	2	24bit/96khz
127.	EA - University Elevator 05 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
128.	EA - Warehouse Elevator 01 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:58	2	24bit/96khz
129.	EA - Warehouse Elevator 01 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:38	2	24bit/96khz
130.	EA - Warehouse Elevator 01 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:29	2	24bit/96khz
131.	EA - Warehouse Elevator 01 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
132.	EA - Warehouse Elevator 01 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:45	2	24bit/96khz
133.	EA - Warehouse Elevator 01 Movement ST.wav	sNOTE=Going up and down, bangs, groans	01:24	2	24bit/96khz
134.	EA - Warehouse Elevator 01 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz
135.	EA - Warehouse Elevator 02 Buttons M.wav	sNOTE=Variation of clicks from calm to frantic	00:54	2	24bit/96khz

136.	EA - Warehouse Elevator 02 Exterior Doors M.wav	sNOTE=Doors opening and closing, exterior perspective	00:50	2	24bit/96khz
137.	EA - Warehouse Elevator 02 Exterior Doors ST.wav	sNOTE=Doors opening and closing, exterior perspective	00:43	2	24bit/96khz
138.	EA - Warehouse Elevator 02 Interior Doors M.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
139.	EA - Warehouse Elevator 02 Interior Doors ST.wav	sNOTE=Doors opening and closing, interior perspective	00:43	2	24bit/96khz
140.	EA - Warehouse Elevator 02 Movement ST.wav	sNOTE=Going up and down, bangs, groans	02:56	2	24bit/96khz
141.	EA - Warehouse Elevator 02 Roomtone ST.wav	sNOTE=Interior roomtone, doors closed, hum	01:30	2	24bit/96khz

Monsoon Rain

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Heavy Monsoon Rain House Interior 01-001.wav	White noise, constant, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, metal roof, clinking		2/5	24bit/96khz
2.	EA - Monsoon Rain After the Storm 02-001.wav	Water dripping, tropics, insects, evening, sporatic thunder, leaf movement, cement, rain		2/5	24bit/96khz
3.	EA - Monsoon Rain After the Storm 02-002.wav	Water dripping, tropics, insects, evening, sporatic thunder, leaf movement, cement, rain		2/5	24bit/96khz
4.	EA - Monsoon Rain After the Storm 02-003.wav	Water dripping, tropics, insects, evening, sporatic thunder, leaf movement, cement, rain		2/5	24bit/96khz
5.	EA - Monsoon Rain After the Storm 02-004.wav	Water dripping, tropics, insects, evening, sporatic thunder, leaf movement, cement, rain		2/5	24bit/96khz
6.	EA - Heavy Monsoon Rain Jungle 01-001.wav	Storm incoming, water, wet season, rainfall, droplets, jungle, tropics, crickets, cicadas, foliage, grass		2/5	24bit/96khz
7.	EA - Heavy Monsoon Rain Jungle 02-001.wav	Storm incoming, water, wet season, rainfall, droplets, jungle, tropics, crickets, cicadas, foliage, grass		2/5	24bit/96khz

8.	EA - Heavy Monsoon Rain Jungle 03-001.wav	Storm incoming, water, wet season, rainfall, droplets, jungle, tropics, crickets, cicadas, foliage, grass	2/5	24bit/96khz
9.	EA - Light Monsoon Rain Balcony 01-001.wav	Rain dying off, post-storm, wet season, tropical, birds, water dripping, jungle, under balcony	2/5	24bit/96khz
10.	EA - Heavy Monsoon Rain Tin Shed 01-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
11.	EA - Heavy Monsoon Rain Tin Shed 01-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
12.	EA - Heavy Monsoon Rain Tin Shed 01-003.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
13.	EA - Heavy Monsoon Rain Tin Shed 02-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
14.	EA - Heavy Monsoon Rain Tin Shed 02-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
15.	EA - Light Monsoon Rain Tin Shed 01-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
16.	EA - Light Monsoon Rain Tin Shed 01-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
17.	EA - Light Monsoon Rain Tin Shed 01-003.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
18.	EA - Light Monsoon Rain Tin Shed 01-004.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
19.	EA - Light Monsoon Rain Tin Shed 02-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz

20.	EA - Light Monsoon Rain Tin Shed 02-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
21.	EA - Light Monsoon Rain Tin Shed 02-003.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
22.	EA - Light Monsoon Rain Tin Shed 03-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
23.	EA - Light Monsoon Rain Tin Shed 03-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
24.	EA - Light Monsoon Rain Tin Shed 03-003.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
25.	EA - Light Monsoon Rain Tin Shed 03-004.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
26.	EA - Moderate Monsoon Rain Tin Shed 01-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
27.	EA - Moderate Monsoon Rain Tin Shed 01-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
28.	EA - Moderate Monsoon Rain Tin Shed 01-003..wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
29.	EA - Moderate Monsoon Rain Tin Shed 01-004.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
30.	EA - Moderate Monsoon Rain Tin Shed 02-001.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
31.	EA - Moderate Monsoon Rain Tin Shed 02-002.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz

32.	EA - Moderate Monsoon Rain Tin Shed 02-003.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
33.	EA - Moderate Monsoon Rain Tin Shed 02-004.wav	Metal, clinking, rainfall, wet season, water, reverberant, water droplets	2/5	24bit/96khz
34.	EA - Moderate Monsoon Rain Foliage 02-001.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
35.	EA - Moderate Monsoon Rain Foliage 02-002.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
36.	EA - Moderate Monsoon Rain Foliage 02-003.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
37.	EA - Moderate Monsoon Rain Foliage 02-004.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
38.	EA - Moderate Monsoon Rain Foliage 03-001.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
39.	EA - Moderate Monsoon Rain Foliage 04-001.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
40.	EA - Moderate Monsoon Rain Foliage 04-002.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
41.	EA - Moderate Monsoon Rain Foliage 04-003.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
42.	EA - Moderate Monsoon Rain Foliage 04-004.wav	Leaves, plants, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
43.	EA - Monsoon Rain After the Storm 04-001.wav	Frogs croaking, water dripping, water flowing, tropics, insects, evening	2/5	24bit/96khz

44.	EA - Monsoon Rain After the Storm 04-002.wav	Frogs croaking, water dripping, water flowing, tropics, insects, evening	2/5	24bit/96khz
45.	EA - Monsoon Rain After the Storm 01-001.wav	Frogs croaking, water dripping, tropics, insects, evening, sporadic thunder, leaf movement	2/5	24bit/96khz
46.	EA - Monsoon Rain After the Storm 01-002.wav	Frogs croaking, water dripping, tropics, insects, evening, sporadic thunder, leaf movement	2/5	24bit/96khz
47.	EA - Monsoon Rain After the Storm 01-003.wav	Frogs croaking, water dripping, tropics, insects, evening, sporadic thunder, leaf movement	2/5	24bit/96khz
48.	EA - Monsoon Rain After the Storm 01-004.wav	Frogs croaking, water dripping, tropics, insects, evening, sporadic thunder, leaf movement	2/5	24bit/96khz
49.	EA - Monsoon Rain After the Storm 03-001.wav	Frogs croaking, water dripping, tropics, insects, evening, foliage movement	2/5	24bit/96khz
50.	EA - Monsoon Rain After the Storm 03-002.wav	Frogs croaking, water dripping, tropics, insects, evening, foliage movement	2/5	24bit/96khz
51.	EA - Monsoon Rain After the Storm 03-003.wav	Frogs croaking, water dripping, tropics, insects, evening, foliage movement	2/5	24bit/96khz
52.	EA - Monsoon Rain After the Storm 03-004.wav	Frogs croaking, water dripping, tropics, insects, evening, foliage movement	2/5	24bit/96khz
53.	EA - Moderate Monsoon Rain House Interior 01-001.wav	Diffuse, clinking, rainfall, wet season, water, reverberant, water droplets, residential	2/5	24bit/96khz
54.	EA - Heavy Monsoon Rain Porch 01-001.wav	Corrugated iron roof, storm, consistent, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
55.	EA - Heavy Monsoon Rain Porch 01-002.wav	Corrugated iron roof, storm, consistent, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz

56.	EA - Heavy Monsoon Rain Porch 01-003.wav	Corrugated iron roof, storm, consistent, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
57.	EA - Heavy Monsoon Rain Porch 01-004.wav	Corrugated iron roof, storm, consistent, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
58.	EA - Moderate Monsoon Rain Balcony 01-001.wav	Corrugated iron roof, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
59.	EA - Moderate Monsoon Rain Foliage 01-001.wav	Corrugated iron roof, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
60.	EA - Moderate Monsoon Rain Foliage 01-002.wav	Corrugated iron roof, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
61.	EA - Moderate Monsoon Rain Foliage 01-003.wav	Corrugated iron roof, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
62.	EA - Moderate Monsoon Rain Foliage 01-004.wav	Corrugated iron roof, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
63.	EA - Heavy Monsoon Rain Porch 02-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, plastic roofing	2/5	24bit/96khz
64.	EA - Heavy Monsoon Rain Porch 02-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, plastic roofing	2/5	24bit/96khz
65.	EA - Moderate Monsoon Porch 01-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, plastic roofing	2/5	24bit/96khz
66.	EA - Moderate Monsoon Porch 01-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, plastic roofing	2/5	24bit/96khz
67.	EA - Moderate Monsoon Porch 01-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, plastic roofing	2/5	24bit/96khz

68.	EA - Heavy Monsoon Rain Car Port 01-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, metal roof, clinking	2/5	24bit/96khz
69.	EA - Heavy Monsoon Rain Car Port 01-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, metal roof, clinking	2/5	24bit/96khz
70.	EA - Heavy Monsoon Rain Car Port 01-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, metal roof, clinking	2/5	24bit/96khz
71.	EA - Heavy Monsoon Rain Car Port 01-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, metal roof, clinking	2/5	24bit/96khz
72.	EA - Light Monsoon Rain Open Garage 01-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
73.	EA - Light Monsoon Rain Open Garage 01-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
74.	EA - Light Monsoon Rain Open Garage 01-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
75.	EA - Light Monsoon Rain Open Garage 02-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
76.	EA - Light Monsoon Rain Open Garage 02-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
77.	EA - Light Monsoon Rain Open Garage 03-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
78.	EA - Light Monsoon Rain Open Garage 03-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
79.	EA - Light Monsoon Rain Open Garage 03-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz

80.	EA - Light Monsoon Rain Open Garage 03-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics, frogs croaking	2/5	24bit/96khz
81.	EA - Heavy Monsoon Rain Garage 01-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
82.	EA - Heavy Monsoon Rain Garage 01-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
83.	EA - Heavy Monsoon Rain Garage 01-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
84.	EA - Heavy Monsoon Rain Garage 01-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
85.	EA - Heavy Monsoon Rain Garage 02-001wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
86.	EA - Heavy Monsoon Rain Garage 02-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
87.	EA - Heavy Monsoon Rain Garage 02-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
88.	EA - Heavy Monsoon Rain Garage 02-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
89.	EA - Heavy Monsoon Rain Garage 03-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
90.	EA - Moderate Monsoon Rain Open Garage 01-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
91.	EA - Moderate Monsoon Rain Open Garage 01-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz

92.	EA - Moderate Monsoon Rain Open Garage 01-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
93.	EA - Moderate Monsoon Rain Open Garage 01-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
94.	EA - Moderate Monsoon Rain Open Garage 02-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
95.	EA - Moderate Monsoon Rain Open Garage 02-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
96.	EA - Moderate Monsoon Rain Open Garage 02-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
97.	EA - Moderate Monsoon Rain Open Garage 03-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
98.	EA - Moderate Monsoon Rain Open Garage 03-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
99.	EA - Moderate Monsoon Rain Open Garage 03-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
100.	EA - Moderate Monsoon Rain Open Garage 03-004.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
101.	EA - Moderate Monsoon Rain Open Garage 04-001.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
102.	EA - Moderate Monsoon Rain Open Garage 04-002.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz
103.	EA - Moderate Monsoon Rain Open Garage 04-003.wav	Cement, pavement, storm incoming, water, wet season, rainfall, droplets, jungle, tropics	2/5	24bit/96khz

Museums & Galleries

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Art Gallery Entrance Hall 01-001.wav	sNOTE=Walla, foot traffic, reception, concrete, distant crockery	02:30	2	24bit/96khz
2.	EA - Art Gallery Entrance Hall 01-002.wav	sNOTE=Walla, foot traffic, reception, concrete, distant crockery	02:30	2	24bit/96khz
3.	EA - Art Gallery Entrance Hall 01-003.wav	sNOTE=Walla, foot traffic, reception, concrete, distant crockery	02:30	2	24bit/96khz
4.	EA - Art Gallery Entrance Hall 01-004.wav	sNOTE=Walla, foot traffic, reception, concrete, distant crockery	02:30	2	24bit/96khz
5.	EA - Art Gallery Exhibition Hall 01-001.wav	sNOTE=Large space, foot traffic, walla, information desk, distant elevator alerts	02:30	2	24bit/96khz
6.	EA - Art Gallery Exhibition Hall 01-002.wav	sNOTE=Large space, foot traffic, walla, information desk, distant elevator alerts	02:30	2	24bit/96khz
7.	EA - Art Gallery Exhibition Hall 01-003.wav	sNOTE=Large space, foot traffic, walla, information desk, distant elevator alerts	02:30	2	24bit/96khz

8.	EA - Art Gallery Exhibition Hall 01-004.wav	sNOTE=Large space, foot traffic, walla, information desk, distant elevator alerts	02:30	2	24bit/96khz
9.	EA - Art Gallery Exhibition Hallway 01-001.wav	sNOTE=Distant movement with reverb, carpet, subdued voices, foot traffic, quiet	02:30	2	24bit/96khz
10.	EA - Art Gallery Exhibition Hallway 01-002.wav	sNOTE=Distant movement with reverb, carpet, subdued voices, foot traffic, quiet	02:30	2	24bit/96khz
11.	EA - Art Gallery Exhibition Hallway 01-003.wav	sNOTE=Distant movement with reverb, carpet, subdued voices, foot traffic, quiet	02:30	2	24bit/96khz
12.	EA - Art Gallery Exhibition Hallway 01-004.wav	sNOTE=Distant movement with reverb, carpet, subdued voices, foot traffic, quiet	02:30	2	24bit/96khz
13.	EA - Art Gallery Exhibition Space 01-001.wav	sNOTE=Walla, distant walla, foot traffic, movement, hardwood	02:30	2	24bit/96khz
14.	EA - Art Gallery Exhibition Space 01-002.wav	sNOTE=Walla, distant walla, foot traffic, movement, hardwood	02:30	2	24bit/96khz
15.	EA - Art Gallery Exhibition Space 01-003.wav	sNOTE=Walla, distant walla, foot traffic, movement, hardwood	02:30	2	24bit/96khz
16.	EA - Art Gallery Exhibition Space 01-004.wav	sNOTE=Walla, distant walla, foot traffic, movement, hardwood	02:30	2	24bit/96khz
17.	EA - Art Gallery Exhibition Space 02-001.wav	sNOTE=Guided tour, foot traffic, hardwood, distant walla, roomtone, movement	02:30	2	24bit/96khz
18.	EA - Art Gallery Exhibition Space 02-002.wav	sNOTE=Guided tour, foot traffic, hardwood, distant walla, roomtone, movement	02:30	2	24bit/96khz
19.	EA - Art Gallery Exhibition Space 02-003.wav	sNOTE=Guided tour, foot traffic, hardwood, distant walla, roomtone, movement	02:30	2	24bit/96khz

20.	EA - Art Gallery Exhibition Space 02-004.wav	sNOTE=Guided tour, foot traffic, hardwood, distant walla, roomtone, movement	02:30	2	24bit/96khz
21.	EA - Art Gallery Exhibition Space 03-001.wav	sNOTE=Sparse, walla, foot shuffles, echo	02:30	2	24bit/96khz
22.	EA - Art Gallery Exhibition Space 03-002.wav	sNOTE=Sparse, walla, foot shuffles, echo	02:30	2	24bit/96khz
23.	EA - Art Gallery Exhibition Space 03-003.wav	sNOTE=Sparse, walla, foot shuffles, echo	02:30	2	24bit/96khz
24.	EA - Art Gallery Exhibition Space 03-004.wav	sNOTE=Sparse, walla, foot shuffles, echo	02:30	2	24bit/96khz
25.	EA - Art Gallery Hallway 01-001.wav	sNOTE=Foot traffic, voices, distant walla, wide perspective, distant cafe	02:30	2	24bit/96khz
26.	EA - Art Gallery Hallway 01-002.wav	sNOTE=Foot traffic, voices, distant walla, wide perspective, distant cafe	02:30	2	24bit/96khz
27.	EA - Art Gallery Hallway 01-003.wav	sNOTE=Foot traffic, voices, distant walla, wide perspective, distant cafe	02:30	2	24bit/96khz
28.	EA - Art Gallery Hallway 01-004.wav	sNOTE=Foot traffic, voices, distant walla, wide perspective, distant cafe	02:30	2	24bit/96khz
29.	EA - Art Gallery Hallway 02-001.wav	sNOTE=Walla, foot traffic, movement, distant cafe, distant doors	02:30	2	24bit/96khz
30.	EA - Art Gallery Hallway 02-002.wav	sNOTE=Walla, foot traffic, movement, distant cafe, distant doors	02:30	2	24bit/96khz
31.	EA - Art Gallery Hallway 02-003.wav	sNOTE=Walla, foot traffic, movement, distant cafe, distant doors	02:30	2	24bit/96khz
32.	EA - Art Gallery Hallway 02-004.wav	sNOTE=Walla, foot traffic, movement, distant cafe, distant doors	02:30	2	24bit/96khz
33.	EA - Art Gallery Hallway 03-001.wav	sNOTE=Distant walla, elevator alerts, foot traffic, nearby staircase	02:30	2	24bit/96khz

34.	EA - Art Gallery Hallway 03-002.wav	sNOTE=Distant walla, elevator alerts, foot traffic, nearby staircase	02:30	2	24bit/96khz
35.	EA - Art Gallery Hallway 03-003.wav	sNOTE=Distant walla, elevator alerts, foot traffic, nearby staircase	02:30	2	24bit/96khz
36.	EA - Art Gallery Hallway 03-004.wav	sNOTE=Distant walla, elevator alerts, foot traffic, nearby staircase	02:30	2	24bit/96khz
37.	EA - Art Gallery Hallway 04-001.wav	sNOTE=Elevators, distant walla, proximate walla, foot traffic, carpet	02:30	2	24bit/96khz
38.	EA - Art Gallery Hallway 04-002.wav	sNOTE=Elevators, distant walla, proximate walla, foot traffic, carpet	02:30	2	24bit/96khz
39.	EA - Art Gallery Hallway 04-003.wav	sNOTE=Elevators, distant walla, proximate walla, foot traffic, carpet	02:30	2	24bit/96khz
40.	EA - Art Gallery Hallway 04-004.wav	sNOTE=Elevators, distant walla, proximate walla, foot traffic, carpet	02:30	2	24bit/96khz
41.	EA - Film Museum Balcony 01-001.wav	sNOTE=Interior, top floor, distant walla, busy, elevator alerts, doors	03:00	2	24bit/96khz
42.	EA - Film Museum Entrance Hall 01-001.wav	sNOTE=Staircase, walla, foot traffic, busy, elevator alerts, roomtone	02:30	2	24bit/96khz
43.	EA - Film Museum Entrance Hall 01-002.wav	sNOTE=Staircase, walla, foot traffic, busy, elevator alerts, roomtone	02:30	2	24bit/96khz
44.	EA - Film Museum Entrance Hall 01-003.wav	sNOTE=Staircase, walla, foot traffic, busy, elevator alerts, roomtone	02:30	2	24bit/96khz
45.	EA - Film Museum Entrance Hall 01-004.wav	sNOTE=Staircase, walla, foot traffic, busy, elevator alerts, roomtone	02:30	2	24bit/96khz

46.	EA - Film Museum Hallway 01-001.wav	sNOTE=Distant walla, busy, doors, wide perspective, tiled	02:30	2	24bit/96khz
47.	EA - Film Museum Hallway 01-002.wav	sNOTE=Distant walla, busy, doors, wide perspective, tiled	02:30	2	24bit/96khz
48.	EA - Film Museum Hallway 01-003.wav	sNOTE=Distant walla, busy, doors, wide perspective, tiled	02:30	2	24bit/96khz
49.	EA - Film Museum Hallway 01-004.wav	sNOTE=Distant walla, busy, doors, wide perspective, tiled	02:30	2	24bit/96khz
50.	EA - Hellenic Museum Exhibition Space 01-001.wav	sNOTE=Wooden floorboards, squeaky, sparse foot traffic, distant voices	02:30	2	24bit/96khz
51.	EA - Hellenic Museum Exhibition Space 01-002.wav	sNOTE=Wooden floorboards, squeaky, sparse foot traffic, distant voices	02:30	2	24bit/96khz
52.	EA - Hellenic Museum Exhibition Space 01-003.wav	sNOTE=Wooden floorboards, squeaky, sparse foot traffic, distant voices	02:30	2	24bit/96khz
53.	EA - Hellenic Museum Exhibition Space 01-004.wav	sNOTE=Wooden floorboards, squeaky, sparse foot traffic, distant voices	02:30	2	24bit/96khz
54.	EA - National Gallery Announcement 01-001.wav	sNOTE=Loudspeaker, male, alert, tour	00:25	2	24bit/96khz
55.	EA - National Gallery Cafe 01-001.wav	sNOTE=Coffee machine, steamer, busy walla, crockery, baby	02:30	2	24bit/96khz
56.	EA - National Gallery Cafe 01-002.wav	sNOTE=Coffee machine, steamer, busy walla, crockery, baby	02:30	2	24bit/96khz
57.	EA - National Gallery Cafe 01-003.wav	sNOTE=Coffee machine, steamer, busy walla, crockery, baby	02:30	2	24bit/96khz
58.	EA - National Gallery Cafe 01-004.wav	sNOTE=Coffee machine, steamer, busy walla, crockery, baby	02:30	2	24bit/96khz
59.	EA - National Gallery Entrance Hall 01-001.wav	sNOTE=Busy walla, foot traffic, movement, large open space	02:30	2	24bit/96khz

60.	EA - National Gallery Entrance Hall 01-002.wav	sNOTE=Busy walla, foot traffic, movement, large open space	02:30	2	24bit/96khz
61.	EA - National Gallery Entrance Hall 01-003.wav	sNOTE=Busy walla, foot traffic, movement, large open space	02:30	2	24bit/96khz
62.	EA - National Gallery Entrance Hall 01-004.wav	sNOTE=Busy walla, foot traffic, movement, large open space	02:30	2	24bit/96khz
63.	EA - National Gallery Entrance Hall 02-001.wav	sNOTE=Large open space, cafe, walla, movement, foot traffic, echo	02:30	2	24bit/96khz
64.	EA - National Gallery Entrance Hall 02-002.wav	sNOTE=Large open space, cafe, walla, movement, foot traffic, echo	02:30	2	24bit/96khz
65.	EA - National Gallery Entrance Hall 02-003.wav	sNOTE=Large open space, cafe, walla, movement, foot traffic, echo	02:30	2	24bit/96khz
66.	EA - National Gallery Entrance Hall 02-004.wav	sNOTE=Large open space, cafe, walla, movement, foot traffic, echo	02:30	2	24bit/96khz
67.	EA - National Gallery Exhibition Hall 01-001.wav	sNOTE=Large space, reverb, distant walla, foot traffic, movement	02:30	2	24bit/96khz
68.	EA - National Gallery Exhibition Hall 01-002.wav	sNOTE=Large space, reverb, distant walla, foot traffic, movement	02:30	2	24bit/96khz
69.	EA - National Gallery Exhibition Hall 01-003.wav	sNOTE=Large space, reverb, distant walla, foot traffic, movement	02:30	2	24bit/96khz
70.	EA - National Gallery Exhibition Hall 01-004.wav	sNOTE=Large space, reverb, distant walla, foot traffic, movement	02:30	2	24bit/96khz
71.	EA - National Gallery Exhibition Hall 02-001.wav	sNOTE=Large space, reverb, distant walla, whispers, foot traffic, movement	02:30	2	24bit/96khz

72.	EA - National Gallery Exhibition Hall 02-002.wav	sNOTE=Large space, reverb, distant walla, whispers, foot traffic, movement	02:30	2	24bit/96khz
73.	EA - National Gallery Exhibition Hall 02-003.wav	sNOTE=Large space, reverb, distant walla, whispers, foot traffic, movement	02:30	2	24bit/96khz
74.	EA - National Gallery Exhibition Hall 02-004.wav	sNOTE=Large space, reverb, distant walla, whispers, foot traffic, movement	02:30	2	24bit/96khz
75.	EA - National Gallery Exhibition Hall 03-001.wav	sNOTE=Large space, reverb, foot traffic, voices, distant walla, roomtone	02:30	2	24bit/96khz
76.	EA - National Gallery Exhibition Hall 03-002.wav	sNOTE=Large space, reverb, foot traffic, voices, distant walla, roomtone	02:30	2	24bit/96khz
77.	EA - National Gallery Exhibition Hall 03-003.wav	sNOTE=Large space, reverb, foot traffic, voices, distant walla, roomtone	02:30	2	24bit/96khz
78.	EA - National Gallery Exhibition Hall 03-004.wav	sNOTE=Large space, reverb, foot traffic, voices, distant walla, roomtone	02:30	2	24bit/96khz
79.	EA - National Gallery Exhibition Space 01-001.wav	sNOTE=Nearby cafe, walla, foot traffic, movement, children, doors	02:30	2	24bit/96khz
80.	EA - National Gallery Exhibition Space 01-002.wav	sNOTE=Nearby cafe, walla, foot traffic, movement, children, doors	02:30	2	24bit/96khz
81.	EA - National Gallery Exhibition Space 01-003.wav	sNOTE=Nearby cafe, walla, foot traffic, movement, children, doors	02:30	2	24bit/96khz
82.	EA - National Gallery Exhibition Space 01-004.wav	sNOTE=Nearby cafe, walla, foot traffic, movement, children, doors	02:30	2	24bit/96khz
83.	EA - National Gallery Exhibition Space 02-001.wav	sNOTE=Sparse, quiet walla, foot traffic, roomtone, subtle movement	02:30	2	24bit/96khz

84.	EA - National Gallery Exhibition Space 02-002.wav	sNOTE=Sparse, quiet walla, foot traffic, roomtone, subtle movement	02:30	2	24bit/96khz
85.	EA - National Gallery Exhibition Space 02-003.wav	sNOTE=Sparse, quiet walla, foot traffic, roomtone, subtle movement	02:30	2	24bit/96khz
86.	EA - National Gallery Exhibition Space 02-004.wav	sNOTE=Sparse, quiet walla, foot traffic, roomtone, subtle movement	02:30	2	24bit/96khz
87.	EA - National Gallery Exhibition Space 03-001.wav	sNOTE=Walla, foot traffic, movement	02:00	2	24bit/96khz
88.	EA - National Gallery Exhibition Space 03-002.wav	sNOTE=Walla, foot traffic, movement	02:00	2	24bit/96khz
89.	EA - National Gallery Exhibition Space 03-003.wav	sNOTE=Walla, foot traffic, movement	02:00	2	24bit/96khz
90.	EA - National Gallery Exhibition Space 04-001.wav	sNOTE=Large space, subdued walla, foot traffic, movement	02:30	2	24bit/96khz
91.	EA - National Gallery Exhibition Space 04-002.wav	sNOTE=Large space, subdued walla, foot traffic, movement	02:30	2	24bit/96khz
92.	EA - National Gallery Exhibition Space 04-003.wav	sNOTE=Large space, subdued walla, foot traffic, movement	02:30	2	24bit/96khz
93.	EA - National Gallery Exhibition Space 04-004.wav	sNOTE=Large space, subdued walla, foot traffic, movement	02:30	2	24bit/96khz
94.	EA - National Gallery Exhibition Space 05-001.wav	sNOTE=Busy walla, foot traffic, movement, prominent roomtone	02:30	2	24bit/96khz
95.	EA - National Gallery Exhibition Space 05-002.wav	sNOTE=Busy walla, foot traffic, movement, prominent roomtone	02:30	2	24bit/96khz

96.	EA - National Gallery Exhibition Space 05-003.wav	sNOTE=Busy walla, foot traffic, movement, prominent roomtone	02:30	2	24bit/96khz
97.	EA - National Gallery Exhibition Space 05-004.wav	sNOTE=Busy walla, foot traffic, movement, prominent roomtone	02:30	2	24bit/96khz
98.	EA - National Gallery Exhibition Space 06-001.wav	sNOTE=Tiled floor, walla, foot traffic, roomtone, movement, cameras	02:30	2	24bit/96khz
99.	EA - National Gallery Exhibition Space 06-002.wav	sNOTE=Tiled floor, walla, foot traffic, roomtone, movement, cameras	02:30	2	24bit/96khz
100.	EA - National Gallery Exhibition Space 06-003.wav	sNOTE=Tiled floor, walla, foot traffic, roomtone, movement, cameras	02:30	2	24bit/96khz
101.	EA - National Gallery Exhibition Space 06-004.wav	sNOTE=Tiled floor, walla, foot traffic, roomtone, movement, cameras	02:30	2	24bit/96khz
102.	EA - National Gallery Exhibition Space 07-001.wav	sNOTE=Empty, subdued walla, subtle foot traffic, roomtone	02:30	2	24bit/96khz
103.	EA - National Gallery Exhibition Space 07-002.wav	sNOTE=Empty, subdued walla, subtle foot traffic, roomtone	02:30	2	24bit/96khz
104.	EA - National Gallery Exhibition Space 07-003.wav	sNOTE=Empty, subdued walla, subtle foot traffic, roomtone	02:30	2	24bit/96khz
105.	EA - National Gallery Exhibition Space 07-004.wav	sNOTE=Empty, subdued walla, subtle foot traffic, roomtone	02:30	2	24bit/96khz
106.	EA - National Gallery Exhibition Space 08-001.wav	sNOTE=Foot traffic, movement, subdued voices, distant walla	02:30	2	24bit/96khz
107.	EA - National Gallery Exhibition Space 08-002.wav	sNOTE=Foot traffic, movement, subdued voices, distant walla	02:30	2	24bit/96khz

108.	EA - National Gallery Exhibition Space 08-003.wav	sNOTE=Foot traffic, movement, subdued voices, distant walla	02:30	2	24bit/96khz
109.	EA - National Gallery Exhibition Space 08-004.wav	sNOTE=Foot traffic, movement, subdued voices, distant walla	02:30	2	24bit/96khz
110.	EA - National Gallery Exhibition Space 09-001.wav	sNOTE=Subtle foot traffic, subdued voices, movement, quiet, roomtone	02:00	2	24bit/96khz
111.	EA - National Gallery Exhibition Space 09-002.wav	sNOTE=Subtle foot traffic, subdued voices, movement, quiet, roomtone	02:00	2	24bit/96khz
112.	EA - National Gallery Exhibition Space 09-003.wav	sNOTE=Subtle foot traffic, subdued voices, movement, quiet, roomtone	01:15	2	24bit/96khz
113.	EA - National Gallery Exhibition Space 10-001.wav	sNOTE=Foot traffic, distant walla, movement, voices, distant crockery	02:30	2	24bit/96khz
114.	EA - National Gallery Exhibition Space 10-002.wav	sNOTE=Foot traffic, distant walla, movement, voices, distant crockery	02:30	2	24bit/96khz
115.	EA - National Gallery Exhibition Space 10-003.wav	sNOTE=Foot traffic, distant walla, movement, voices, distant crockery	02:30	2	24bit/96khz
116.	EA - National Gallery Exhibition Space 10-004.wav	sNOTE=Foot traffic, distant walla, movement, voices, distant crockery	02:30	2	24bit/96khz
117.	EA - National Museum Entrance Hall 01-001.wav	sNOTE=Distant walla, children playing, foot traffic, distant escalators, announcements	02:30	2	24bit/96khz
118.	EA - National Museum Entrance Hall 01-002.wav	sNOTE=Distant walla, children playing, foot traffic, distant escalators, announcements	02:30	2	24bit/96khz
119.	EA - National Museum Entrance Hall 01-003.wav	sNOTE=Distant walla, children playing, foot traffic, distant escalators, announcements	02:30	2	24bit/96khz

120.	EA - National Museum Entrance Hall 01-004.wav	sNOTE=Distant walla, children playing, foot traffic, distant escalators, announcements	02:30	2	24bit/96khz
121.	EA - National Museum Entrance Hall 02-001.wav	sNOTE=Second floor, walla, distant children, open space	03:00	2	24bit/96khz
122.	EA - National Museum Entrance Hall 03-001.wav	sNOTE=Reception, foot traffic, busy walla, children	02:30	2	24bit/96khz
123.	EA - National Museum Entrance Hall 03-002.wav	sNOTE=Reception, foot traffic, busy walla, children	02:30	2	24bit/96khz
124.	EA - National Museum Entrance Hall 03-003.wav	sNOTE=Reception, foot traffic, busy walla, children	02:30	2	24bit/96khz
125.	EA - National Museum Entrance Hall 03-004.wav	sNOTE=Reception, foot traffic, busy walla, children	02:30	2	24bit/96khz
126.	EA - National Museum Entrance Hall 04-001.wav	sNOTE=Reception, foot traffic, walla, children	02:30	2	24bit/96khz
127.	EA - National Museum Entrance Hall 04-002.wav	sNOTE=Reception, foot traffic, walla, children	02:30	2	24bit/96khz
128.	EA - National Museum Exhibition Space 01-001.wav	sNOTE=Walla, foot traffic, reverb, hardwood	02:30	2	24bit/96khz
129.	EA - National Museum Exhibition Space 01-002.wav	sNOTE=Walla, foot traffic, reverb, hardwood	02:30	2	24bit/96khz
130.	EA - National Museum Hall 01-001.wav	sNOTE=Wide perspective, distant walla, distant movement, children, echo	02:30	2	24bit/96khz
131.	EA - National Museum Hall 01-002.wav	sNOTE=Wide perspective, distant walla, distant movement, children, echo	02:30	2	24bit/96khz

132.	EA - National Museum Hall 01-003.wav	sNOTE=Wide perspective, distant walla, distant movement, children, echo	02:30	2	24bit/96khz
133.	EA - National Museum Hall 01-004.wav	sNOTE=Wide perspective, distant walla, distant movement, children, echo	02:30	2	24bit/96khz
134.	EA - National Museum Waiting Area 01-001.wav	sNOTE=Escalators, distant walla, children, hall	02:30	2	24bit/96khz
135.	EA - National Museum Waiting Area 01-002.wav	sNOTE=Escalators, distant walla, children, hall	02:30	2	24bit/96khz
136.	EA - National Museum Waiting Area 01-003.wav	sNOTE=Escalators, distant walla, children, hall	02:30	2	24bit/96khz
137.	EA - National Museum Waiting Area 01-004.wav	sNOTE=Escalators, distant walla, children, hall	02:30	2	24bit/96khz
138.	EA - Photography Gallery Exhibition Space 01-001 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	5	24bit/96khz
139.	EA - Photography Gallery Exhibition Space 01-001.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	2	24bit/96khz
140.	EA - Photography Gallery Exhibition Space 01-002 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	5	24bit/96khz
141.	EA - Photography Gallery Exhibition Space 01-002.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	2	24bit/96khz
142.	EA - Photography Gallery Exhibition Space 01-003 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	5	24bit/96khz
143.	EA - Photography Gallery Exhibition Space 01-003.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	2	24bit/96khz

144.	EA - Photography Gallery Exhibition Space 01-004 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	5	24bit/96khz
145.	EA - Photography Gallery Exhibition Space 01-004.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:30	2	24bit/96khz
146.	EA - Photography Gallery Exhibition Space 02-001 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	5	24bit/96khz
147.	EA - Photography Gallery Exhibition Space 02-001.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	2	24bit/96khz
148.	EA - Photography Gallery Exhibition Space 02-002 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	5	24bit/96khz
149.	EA - Photography Gallery Exhibition Space 02-002.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	2	24bit/96khz
150.	EA - Photography Gallery Exhibition Space 02-003 5.0.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	5	24bit/96khz
151.	EA - Photography Gallery Exhibition Space 02-003.wav	sNOTE=Wide perspective, lively walla, foot traffic, squeaky floorboards	02:00	2	24bit/96khz
152.	EA - Photography Gallery Exhibition Space 03-001 5.0.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	5	24bit/96khz
153.	EA - Photography Gallery Exhibition Space 03-001.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	2	24bit/96khz
154.	EA - Photography Gallery Exhibition Space 03-002 5.0.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	5	24bit/96khz
155.	EA - Photography Gallery Exhibition Space 03-002.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	2	24bit/96khz

156.	EA - Photography Gallery Exhibition Space 03-003 5.0.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	5	24bit/96khz
157.	EA - Photography Gallery Exhibition Space 03-003.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	2	24bit/96khz
158.	EA - Photography Gallery Exhibition Space 03-004 5.0.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	5	24bit/96khz
159.	EA - Photography Gallery Exhibition Space 03-004.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:30	2	24bit/96khz
160.	EA - Photography Gallery Exhibition Space 03-005 5.0.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:00	5	24bit/96khz
161.	EA - Photography Gallery Exhibition Space 03-005.wav	sNOTE=Lively walla, busy, close perspective, foot traffic, laughter	02:00	2	24bit/96khz
162.	EA - Photography Gallery Hallway 01-001 5.0.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	5	24bit/96khz
163.	EA - Photography Gallery Hallway 01-001.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	2	24bit/96khz
164.	EA - Photography Gallery Hallway 01-002 5.0.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	5	24bit/96khz
165.	EA - Photography Gallery Hallway 01-002.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	2	24bit/96khz
166.	EA - Photography Gallery Hallway 01-003 5.0.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	5	24bit/96khz
167.	EA - Photography Gallery Hallway 01-003.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	02:30	2	24bit/96khz

168.	EA - Photography Gallery Hallway 01-004 5.0.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	01:30	5	24bit/96khz
169.	EA - Photography Gallery Hallway 01-004.wav	sNOTE=Busy, lively walla, laughter, foot traffic, staircase	01:30	2	24bit/96khz
170.	EA - Photography Gallery Hallway 02-001 5.0.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	5	24bit/96khz
171.	EA - Photography Gallery Hallway 02-001.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	2	24bit/96khz
172.	EA - Photography Gallery Hallway 02-002 5.0.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	5	24bit/96khz
173.	EA - Photography Gallery Hallway 02-002.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	2	24bit/96khz
174.	EA - Photography Gallery Hallway 02-003 5.0.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	5	24bit/96khz
175.	EA - Photography Gallery Hallway 02-003.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	2	24bit/96khz
176.	EA - Photography Gallery Hallway 02-004 5.0.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	5	24bit/96khz
177.	EA - Photography Gallery Hallway 02-004.wav	sNOTE=Distant walla, lively, busy, laughter, wooden floorboards	02:30	2	24bit/96khz
178.	EA - Science Museum Entrance Hall 01-001.wav	sNOTE=Admissions desk, lively walla, children, doors, carpet	02:30	2	24bit/96khz
179.	EA - Science Museum Entrance Hall 01-002.wav	sNOTE=Admissions desk, lively walla, children, doors, carpet	02:30	2	24bit/96khz

180.	EA - Science Museum Entrance Hall 01-003.wav	sNOTE=Admissions desk, lively walla, children, doors, carpet	02:30	2	24bit/96khz
181.	EA - Science Museum Entrance Hall 01-004.wav	sNOTE=Admissions desk, lively walla, children, doors, carpet	02:30	2	24bit/96khz
182.	EA - Science Museum Entrance Hall 02-001.wav	sNOTE=Admissions desk, lively walla, children, automatic doors, carpet	02:30	2	24bit/96khz
183.	EA - Science Museum Entrance Hall 02-002.wav	sNOTE=Admissions desk, lively walla, children, automatic doors, carpet	02:30	2	24bit/96khz
184.	EA - Science Museum Entrance Hall 02-003.wav	sNOTE=Admissions desk, lively walla, children, automatic doors, carpet	02:30	2	24bit/96khz
185.	EA - Science Museum Entrance Hall 02-004.wav	sNOTE=Admissions desk, lively walla, children, automatic doors, carpet	02:30	2	24bit/96khz
186.	EA - Science Museum Exhibition Space 01-001.wav	sNOTE=Children playing, walla, foot traffic, busy, interactive games	02:30	2	24bit/96khz
187.	EA - Science Museum Exhibition Space 01-002.wav	sNOTE=Children playing, walla, foot traffic, busy, interactive games	02:30	2	24bit/96khz
188.	EA - Science Museum Exhibition Space 01-003.wav	sNOTE=Children playing, walla, foot traffic, busy, interactive games	02:30	2	24bit/96khz
189.	EA - Science Museum Exhibition Space 01-004.wav	sNOTE=Children playing, walla, foot traffic, busy, interactive games	02:30	2	24bit/96khz
190.	EA - Science Museum Exhibition Space 02-001.wav	sNOTE=Foot traffic, people passing, distant walla, distant reception, children	02:30	2	24bit/96khz
191.	EA - Science Museum Exhibition Space 02-002.wav	sNOTE=Foot traffic, people passing, distant walla, distant reception, children	02:30	2	24bit/96khz

192.	EA - Science Museum Exhibition Space 02-003.wav	sNOTE=Foot traffic, people passing, distant walla, distant reception, children	02:30	2	24bit/96khz
193.	EA - Science Museum Exhibition Space 02-004.wav	sNOTE=Foot traffic, people passing, distant walla, distant reception, children	02:30	2	24bit/96khz
194.	EA - Science Museum Hall 01-001.wav	sNOTE=Walla, busy, children. doors, foot traffic, near stairs	02:30	2	24bit/96khz
195.	EA - Science Museum Hall 01-002.wav	sNOTE=Walla, busy, children. doors, foot traffic, near stairs	02:30	2	24bit/96khz
196.	EA - Science Museum Hall 01-003.wav	sNOTE=Walla, busy, children. doors, foot traffic, near stairs	02:30	2	24bit/96khz
197.	EA - Science Museum Hall 01-004.wav	sNOTE=Walla, busy, children. doors, foot traffic, near stairs	02:30	2	24bit/96khz
198.	EA - Science Museum Hallway 01-001.wav	sNOTE=Voices, distant walla, children playing, distant activities, laughter	02:30	2	24bit/96khz
199.	EA - Science Museum Hallway 01-002.wav	sNOTE=Voices, distant walla, children playing, distant activities, laughter	02:30	2	24bit/96khz
200.	EA - Science Museum Hallway 01-003.wav	sNOTE=Voices, distant walla, children playing, distant activities, laughter	02:30	2	24bit/96khz
201.	EA - Science Museum Hallway 01-004.wav	sNOTE=Voices, distant walla, children playing, distant activities, laughter	02:30	2	24bit/96khz
202.	EA - Science Museum Hallway 02-001.wav	sNOTE=Lower level, distant walla, doors, children, lift	02:30	2	24bit/96khz
203.	EA - Science Museum Hallway 02-002.wav	sNOTE=Lower level, distant walla, doors, children, lift	02:30	2	24bit/96khz
204.	EA - Science Museum Hallway 02-003.wav	sNOTE=Lower level, distant walla, doors, children, lift	02:30	2	24bit/96khz
205.	EA - Science Museum Hallway 02-004.wav	sNOTE=Lower level, distant walla, doors, children, lift	02:30	2	24bit/96khz

206.	EA - Science Museum Hallway 03-001.wav	sNOTE=Distant walla, distant children playing, busy, interactive games	02:30	2	24bit/96khz
207.	EA - Science Museum Hallway 03-002.wav	sNOTE=Distant walla, distant children playing, busy, interactive games	02:30	2	24bit/96khz
208.	EA - Science Museum Hallway 03-003.wav	sNOTE=Distant walla, distant children playing, busy, interactive games	02:30	2	24bit/96khz
209.	EA - Science Museum Hallway 03-004.wav	sNOTE=Distant walla, distant children playing, busy, interactive games	02:30	2	24bit/96khz
210.	EA - Science Museum Hallway 04-001.wav	sNOTE=Distant walla, nearby gift shop, children, air vent rattle	02:30	2	24bit/96khz
211.	EA - Science Museum Hallway 04-002.wav	sNOTE=Distant walla, nearby gift shop, children, air vent rattle	02:30	2	24bit/96khz
212.	EA - Science Museum Hallway 04-003.wav	sNOTE=Distant walla, nearby gift shop, children, air vent rattle	02:30	2	24bit/96khz
213.	EA - Science Museum Hallway 04-004.wav	sNOTE=Distant walla, nearby gift shop, children, air vent rattle	02:30	2	24bit/96khz
214.	EA - State Museum Exhibition Hall 01-001 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
215.	EA - State Museum Exhibition Hall 01-001.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
216.	EA - State Museum Exhibition Hall 01-002 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
217.	EA - State Museum Exhibition Hall 01-002.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz

218.	EA - State Museum Exhibition Hall 01-003 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
219.	EA - State Museum Exhibition Hall 01-003.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
220.	EA - State Museum Exhibition Hall 01-004 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
221.	EA - State Museum Exhibition Hall 01-004.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
222.	EA - State Museum Exhibition Hall 02-001 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
223.	EA - State Museum Exhibition Hall 02-001.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
224.	EA - State Museum Exhibition Hall 02-002 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
225.	EA - State Museum Exhibition Hall 02-002.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
226.	EA - State Museum Exhibition Hall 02-003 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
227.	EA - State Museum Exhibition Hall 02-003.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz
228.	EA - State Museum Exhibition Hall 02-004 5.0.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	5	24bit/96khz
229.	EA - State Museum Exhibition Hall 02-004.wav	sNOTE=Large space, walla, foot traffic, reverb, hardwood, elevator alerts	02:30	2	24bit/96khz

230.	EA - State Museum Hallway 01-001 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
231.	EA - State Museum Hallway 01-001.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz
232.	EA - State Museum Hallway 01-002 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
233.	EA - State Museum Hallway 01-002.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz
234.	EA - State Museum Hallway 01-003 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
235.	EA - State Museum Hallway 01-003.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz
236.	EA - State Museum Hallway 01-004 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
237.	EA - State Museum Hallway 01-004.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz
238.	EA - State Museum Hallway 01-005 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
239.	EA - State Museum Hallway 01-005.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz
240.	EA - State Museum Hallway 01-006 5.0.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	5	24bit/96khz
241.	EA - State Museum Hallway 01-006.wav	sNOTE=Distant walla, distant movement, toilets, cleaner, nearby stairs, elevator alerts	02:30	2	24bit/96khz

242.	EA - State Museum Hallway 02-001 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
243.	EA - State Museum Hallway 02-001.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz
244.	EA - State Museum Hallway 02-002 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
245.	EA - State Museum Hallway 02-002.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz
246.	EA - State Museum Hallway 02-003 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
247.	EA - State Museum Hallway 02-003.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz
248.	EA - State Museum Hallway 02-004 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
249.	EA - State Museum Hallway 02-004.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz
250.	EA - State Museum Hallway 02-005 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
251.	EA - State Museum Hallway 02-005.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz
252.	EA - State Museum Hallway 02-006 5.0.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	5	24bit/96khz
253.	EA - State Museum Hallway 02-006.wav	sNOTE=Nearby stairs, distant walla, people passing, movement, tiled, elevator alerts	02:30	2	24bit/96khz

254.	EA - War Museum Exhibition Space 01-001.wav	sNOTE=Quiet, distant walla, distant foot traffic, automatic glass doors, subdued voices	02:30	2	24bit/96khz
255.	EA - War Museum Exhibition Space 01-002.wav	sNOTE=Quiet, distant walla, distant foot traffic, automatic glass doors, subdued voices	02:30	2	24bit/96khz
256.	EA - War Museum Exhibition Space 01-003.wav	sNOTE=Quiet, distant walla, distant foot traffic, automatic glass doors, subdued voices	02:30	2	24bit/96khz
257.	EA - War Museum Exhibition Space 01-004.wav	sNOTE=Quiet, distant walla, distant foot traffic, automatic glass doors, subdued voices	02:30	2	24bit/96khz
258.	EA - War Museum Hall 01-001.wav	sNOTE=Tiled, large space, echo, walla, foot traffic, cameras	02:30	2	24bit/96khz
259.	EA - War Museum Hall 01-002.wav	sNOTE=Tiled, large space, echo, walla, foot traffic, cameras	02:30	2	24bit/96khz
260.	EA - War Museum Hall 01-003.wav	sNOTE=Tiled, large space, echo, walla, foot traffic, cameras	02:30	2	24bit/96khz
261.	EA - War Museum Hall 01-004.wav	sNOTE=Tiled, large space, echo, walla, foot traffic, cameras	02:30	2	24bit/96khz
262.	EA - War Museum Hallway 01-001.wav	sNOTE=Concrete, distant walla, echo, foot shuffles, busy	02:30	2	24bit/96khz
263.	EA - War Museum Hallway 01-002.wav	sNOTE=Concrete, distant walla, echo, foot shuffles, busy	02:30	2	24bit/96khz
264.	EA - War Museum Hallway 01-003.wav	sNOTE=Concrete, distant walla, echo, foot shuffles, busy	02:30	2	24bit/96khz
265.	EA - War Museum Hallway 01-004.wav	sNOTE=Concrete, distant walla, echo, foot shuffles, busy	02:30	2	24bit/96khz
266.	EA - War Museum Hallway 02-001.wav	sNOTE=Concrete, distant walla, voices, echo, foot traffic	02:30	2	24bit/96khz
267.	EA - War Museum Hallway 02-002.wav	sNOTE=Concrete, distant walla, voices, echo, foot traffic	02:30	2	24bit/96khz
268.	EA - War Museum Hallway 02-003.wav	sNOTE=Concrete, distant walla, voices, echo, foot traffic	02:30	2	24bit/96khz
269.	EA - War Museum Hallway 02-004.wav	sNOTE=Concrete, distant walla, voices, echo, foot traffic	02:30	2	24bit/96khz

270.	EA - War Museum Hallway 03-001.wav	sNOTE=Nearby staircase, walla, distant walla, echo, foot traffic	02:00	2	24bit/96khz
271.	EA - War Museum Hallway 03-002.wav	sNOTE=Nearby staircase, walla, distant walla, echo, foot traffic	02:00	2	24bit/96khz
272.	EA - War Museum Hallway 03-003.wav	sNOTE=Nearby staircase, walla, distant walla, echo, foot traffic	02:00	2	24bit/96khz

Ocean Floors

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Cavernous Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
2.	EA - Cavernous Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
3.	EA - Exposed Reef Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	01:45	2	24bit/96khz
4.	EA - Exposed Reef Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	01:45	2	24bit/96khz
5.	EA - Exposed Reef Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	01:45	2	24bit/96khz
6.	EA - Exposed Reef Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
7.	EA - Exposed Reef Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz

8.	EA - Extreme Low Tide Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
9.	EA - Extreme Low Tide Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
10.	EA - Extreme Low Tide Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
11.	EA - Extreme Low Tide Ocean Floor 01-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
12.	EA - Extreme Low Tide Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
13.	EA - Extreme Low Tide Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
14.	EA - Extreme Low Tide Ocean Floor 02-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
15.	EA - Extreme Low Tide Ocean Floor 02-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
16.	EA - Rock Jetty Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
17.	EA - Rock Jetty Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
18.	EA - Rock Jetty Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
19.	EA - Rock Jetty Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz

20.	EA - Rock Jetty Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
21.	EA - Rock Jetty Ocean Floor 02-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
22.	EA - Rock Jetty Ocean Floor 03-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
23.	EA - Rock Jetty Ocean Floor 03-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
24.	EA - Rock Jetty Ocean Floor 03-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
25.	EA - Rock Pool Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
26.	EA - Rock Pool Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
27.	EA - Rock Pool Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
28.	EA - Rock Pool Ocean Floor 01-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
29.	EA - Rock Pool Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
30.	EA - Rock Pool Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
31.	EA - Rock Pool Ocean Floor 02-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz

32.	EA - Rock Pool Ocean Floor 02-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
33.	EA - Rock Pool Ocean Floor 03-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
34.	EA - Rock Pool Ocean Floor 03-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
35.	EA - Rock Pool Ocean Floor 03-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
36.	EA - Rock Pool Ocean Floor 03-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
37.	EA - Rock Pool Ocean Floor 04-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
38.	EA - Rock Pool Ocean Floor 04-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
39.	EA - Rock Pool Ocean Floor 04-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
40.	EA - Rock Pool Ocean Floor 04-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
41.	EA - Rock Pool Ocean Floor 05-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
42.	EA - Rock Pool Ocean Floor 05-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
43.	EA - Rocky Cliff Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz

44.	EA - Rocky Cliff Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
45.	EA - Rocky Cliff Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
46.	EA - Rocky Cliff Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
47.	EA - Rocky Cliff Ocean Floor 03-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
48.	EA - Rocky Cliff Ocean Floor 03-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:30	2	24bit/96khz
49.	EA - Rolling Tide Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
50.	EA - Rolling Tide Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
51.	EA - Rolling Tide Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
52.	EA - Rolling Tide Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
53.	EA - Rolling Tide Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
54.	EA - Rolling Tide Ocean Floor 03-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
55.	EA - Rolling Tide Ocean Floor 03-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz

56.	EA - Sand Bar Ocean Floor 01-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
57.	EA - Sand Bar Ocean Floor 01-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
58.	EA - Sand Bar Ocean Floor 01-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
59.	EA - Sand Bar Ocean Floor 02-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
60.	EA - Sand Bar Ocean Floor 02-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
61.	EA - Sand Bar Ocean Floor 02-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
62.	EA - Sand Bar Ocean Floor 02-004.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
63.	EA - Sand Bar Ocean Floor 03-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
64.	EA - Sand Bar Ocean Floor 03-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
65.	EA - Sand Bar Ocean Floor 03-003.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
66.	EA - Sand Bar Ocean Floor 04-001.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz
67.	EA - Sand Bar Ocean Floor 04-002.wav	Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach	02:00	2	24bit/96khz

| 68. | EA - Sand Bar Ocean Floor 04-003.wav | Ocean bed, underwater, hydrophone, waves sloshing, shoreline, sub aquatic, sea, beach | 02:00 | 2 | 24bit/96khz |

Overhead Aeroplanes

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Overhead Aeroplane 01.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	01:15	2	24bit/96khz
2.	EA - Overhead Aeroplane 02.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:34	2	24bit/96khz
3.	EA - Overhead Aeroplane 03.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:59	2	24bit/96khz
4.	EA - Overhead Aeroplane 04.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	01:19	2	24bit/96khz
5.	EA - Overhead Aeroplane 05.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:51	2	24bit/96khz
6.	EA - Overhead Aeroplane 06.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:53	2	24bit/96khz
7.	EA - Overhead Aeroplane 07.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	02:13	2	24bit/96khz

8.	EA - Overhead Aeroplane 08.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:56	2	24bit/96khz
9.	EA - Overhead Aeroplane 09.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:47	2	24bit/96khz
10.	EA - Overhead Aeroplane 10.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:49	2	24bit/96khz
11.	EA - Overhead Aeroplane 11.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:31	2	24bit/96khz
12.	EA - Overhead Aeroplane 12.wav	Jet, aircraft, passing by, overhead, fly over, take off, engine, deep roar, plane	00:35	2	24bit/96khz

Public Pools

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Exterior Public Pool 01-001.wav	sNOTE=Lap pool, empty	02:30	2 | 5	24bit/96khz
2.	EA - Exterior Public Pool 01-002.wav	sNOTE=Lap pool, empty	02:30	2 | 5	24bit/96khz
3.	EA - Exterior Public Pool 02-001.wav	sNOTE=Lap pool, swimmers & birds	02:30	2 | 5	24bit/96khz
4.	EA - Exterior Public Pool 02-002.wav	sNOTE=Lap pool, swimmers & birds	02:30	2 | 5	24bit/96khz
5.	EA - Exterior Public Pool 02-003.wav	sNOTE=Lap pool, swimmers & birds	02:30	2 | 5	24bit/96khz
6.	EA - Exterior Public Pool 02-004.wav	sNOTE=Lap pool, swimmers & birds	02:30	2 | 5	24bit/96khz
7.	EA - Exterior Public Pool 03-001.wav	sNOTE=Lap pool, empty	02:30	2 | 5	24bit/96khz
8.	EA - Exterior Public Pool 03-002.wav	sNOTE=Lap pool, empty	02:30	2 | 5	24bit/96khz
9.	EA - Exterior Public Pool 04-001.wav	sNOTE=Birds & Multiple Swimmers	02:30	2 | 5	24bit/96khz
10.	EA - Exterior Public Pool 04-002.wav	sNOTE=Birds & Multiple Swimmers	02:30	2 | 5	24bit/96khz
11.	EA - Exterior Public Pool 04-003.wav	sNOTE=Birds & Multiple Swimmers	02:30	2 | 5	24bit/96khz
12.	EA - Exterior Public Pool 04-004.wav	sNOTE=Birds & Multiple Swimmers	02:30	2 | 5	24bit/96khz
13.	EA - Exterior Public Pool 05-001.wav	sNOTE=Birds & Multiple Swimmers	02:30	2 | 5	24bit/96khz
14.	EA - Exterior Public Pool 05-002.wav	sNOTE=Birds & Multiple Swimmers	02:31	2 | 5	24bit/96khz
15.	EA - Interior Public Pool 01-001.wav	sNOTE=Children's Area, Walla, Splashing	02:30	2 | 5	24bit/96khz

16.	EA - Interior Public Pool 01-002.wav	sNOTE=Children's Area, Walla, Splashing	02:30	2 | 5	24bit/96khz
17.	EA - Interior Public Pool 01-003.wav	sNOTE=Children's Area, Walla, Splashing	02:30	2 | 5	24bit/96khz
18.	EA - Interior Public Pool 01-004.wav	sNOTE=Children's Area, Walla, Splashing	02:30	2 | 5	24bit/96khz
19.	EA - Interior Public Pool 02-001.wav	sNOTE=Children's Pool, Swimming Lesson	02:30	2 | 5	24bit/96khz
20.	EA - Interior Public Pool 02-002.wav	sNOTE=Children's Pool, Swimming Lesson	02:30	2 | 5	24bit/96khz
21.	EA - Interior Public Pool 02-003.wav	sNOTE=Children's Pool, Swimming Lesson	02:30	2 | 5	24bit/96khz
22.	EA - Interior Public Pool 02-004.wav	sNOTE=Children's Pool, Swimming Lesson	02:30	2 | 5	24bit/96khz
23.	EA - Interior Public Pool 03-001.wav	sNOTE=Busy, Lap Pool & Walla	02:30	2 | 5	24bit/96khz
24.	EA - Interior Public Pool 03-002.wav	sNOTE=Busy, Lap Pool & Walla	02:30	2 | 5	24bit/96khz
25.	EA - Interior Public Pool 03-003.wav	sNOTE=Busy, Lap Pool & Walla	02:30	2 | 5	24bit/96khz
26.	EA - Interior Public Pool 03-004.wav	sNOTE=Busy, Lap Pool & Walla	02:30	2 | 5	24bit/96khz
27.	EA - Interior Public Pool 04-001.wav	sNOTE=Children's Lap Pool, Lesson & Walla	02:30	2 | 5	24bit/96khz
28.	EA - Interior Public Pool 04-002.wav	sNOTE=Children's Lap Pool, Lesson & Walla	02:30	2 | 5	24bit/96khz
29.	EA - Interior Public Pool 04-003.wav	sNOTE=Children's Lap Pool, Lesson & Walla	02:30	2 | 5	24bit/96khz
30.	EA - Interior Public Pool 04-004.wav	sNOTE=Children's Lap Pool, Lesson & Walla	02:30	2 | 5	24bit/96khz
31.	EA - Interior Public Pool 05-001.wav	sNOTE=Children's Pool & Walla	02:30	2 | 5	24bit/96khz
32.	EA - Interior Public Pool 05-002.wav	sNOTE=Children's Pool & Walla	02:30	2 | 5	24bit/96khz
33.	EA - Interior Public Pool 05-003.wav	sNOTE=Children's Pool & Walla	02:30	2 | 5	24bit/96khz
34.	EA - Interior Public Pool 05-004.wav	sNOTE=Children's Pool & Walla	02:30	2 | 5	24bit/96khz
35.	EA - Interior Public Pool 06-001.wav	sNOTE=Wide perspective, spacious, walla, swimmers	02:30	2 | 5	24bit/96khz
36.	EA - Interior Public Pool 06-002.wav	sNOTE=Wide perspective, spacious, walla, swimmers	02:30	2 | 5	24bit/96khz
37.	EA - Interior Public Pool 06-003.wav	sNOTE=Wide perspective, spacious, walla, swimmers	02:30	2 | 5	24bit/96khz
38.	EA - Interior Public Pool 06-004.wav	sNOTE=Wide perspective, spacious, walla, swimmers	02:30	2 | 5	24bit/96khz
39.	EA - Interior Public Pool 07-001.wav	sNOTE=Wide perspective, spacious. kids, walla	02:30	2 | 5	24bit/96khz

40.	EA - Interior Public Pool 07-002.wav	sNOTE=Wide perspective, spacious. kids, walla	02:30	2 | 5	24bit/96khz
41.	EA - Interior Public Pool 07-003.wav	sNOTE=Wide perspective, spacious. kids, walla	02:30	2 | 5	24bit/96khz
42.	EA - Interior Public Pool 07-004.wav	sNOTE=Wide perspective, spacious. kids, walla	02:30	2 | 5	24bit/96khz
43.	EA - Interior Public Pool 08-001.wav	sNOTE=Lap pool, walla. swimmers	02:30	2 | 5	24bit/96khz
44.	EA - Interior Public Pool 08-002.wav	sNOTE=Lap pool, walla. swimmers	02:30	2 | 5	24bit/96khz
45.	EA - Interior Public Pool 09-001.wav	sNOTE=Lap pool, walla. nearby kids	02:30	2 | 5	24bit/96khz
46.	EA - Interior Public Pool 09-002.wav	sNOTE=Lap pool, walla. nearby kids	02:30	2 | 5	24bit/96khz
47.	EA - Interior Public Pool 10-001.wav	sNOTE=Lap pool, walla, close perspective	02:30	2 | 5	24bit/96khz
48.	EA - Interior Public Pool 10-002.wav	sNOTE=Lap pool, walla, close perspective	02:30	2 | 5	24bit/96khz
49.	EA - Interior Public Pool 10-003.wav	sNOTE=Lap pool, walla, close perspective	02:30	2 | 5	24bit/96khz
50.	EA - Interior Public Pool 11-001.wav	sNOTE=Small, empty, roomtone, hum	02:30	2 | 5	24bit/96khz
51.	EA - Interior Public Pool 11-002.wav	sNOTE=Small, empty, roomtone, hum	02:30	2 | 5	24bit/96khz
52.	EA - Interior Public Pool 12-001.wav	sNOTE=empty, roomtone, water trickle	02:30	2 | 5	24bit/96khz
53.	EA - Interior Public Pool 12-002.wav	sNOTE=empty, roomtone, water trickle	02:30	2 | 5	24bit/96khz
54.	EA - Interior Public Pool 13-001.wav	sNOTE=small, single swimmer, freestyle	02:30	2 | 5	24bit/96khz
55.	EA - Interior Public Pool 13-002.wav	sNOTE=small, single swimmer, freestyle	02:30	2 | 5	24bit/96khz
56.	EA - Interior Public Pool 14-001.wav	sNOTE=small, single swimmer, breast stroke	02:30	2 | 5	24bit/96khz
57.	EA - Interior Public Pool 14-002.wav	sNOTE=small, single swimmer, breast stroke	02:30	2 | 5	24bit/96khz
58.	EA - Interior Public Pool 15-001.wav	sNOTE=Small, empty, roomtone, spa	02:30	2 | 5	24bit/96khz
59.	EA - Interior Public Pool 15-002.wav	sNOTE=Small, empty, roomtone, spa	02:30	2 | 5	24bit/96khz
60.	EA - Interior Public Pool 16-001.wav	sNOTE=Small, emtpy, shower, mid perspective	02:30	2 | 5	24bit/96khz
61.	EA - Interior Public Pool 17-001.wav	sNOTE=Small & Walla	02:30	2 | 5	24bit/96khz
62.	EA - Interior Public Pool 17-002.wav	sNOTE=Small & Walla	02:30	2 | 5	24bit/96khz

Rainforests

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Rainforest Dawn Chorus 01-001.wav	Birds chirping, birds squawking, subtle insects, calm, early morning	02:00	2	24bit/96khz
2.	EA - Rainforest Dawn Chorus 01-002.wav	Birds chirping, birds squawking, subtle insects, calm, early morning	02:00	2	24bit/96khz
3.	EA - Rainforest Dawn Chorus 01-003.wav	Birds chirping, birds squawking, subtle insects, calm, early morning	02:00	2	24bit/96khz
4.	EA - Rainforest Dawn Chorus 01-004.wav	Birds chirping, birds squawking, subtle insects, calm, early morning	02:00	2	24bit/96khz
5.	EA - Rainforest Dayscape 01-001.wav	Sweeping wind, birds chirping, insects, crickets, flies, light foliage movement, calm wind, afternoon	02:30	2	24bit/96khz
6.	EA - Rainforest Dayscape 01-002.wav	Sweeping wind, birds chirping, insects, crickets, flies, light foliage movement, calm wind, afternoon	02:30	2	24bit/96khz
7.	EA - Rainforest Dayscape 01-003.wav	Sweeping wind, birds chirping, insects, crickets, flies, light foliage movement, calm wind, afternoon	01:30	2	24bit/96khz

8.	EA - Rainforest Dayscape 01-004	Sweeping wind, birds chirping, insects, crickets, flies, light foliage movement, calm wind, afternoon	01:30	2	24bit/96khz
9.	EA - Rainforest Distant Curlews 01-001.wav	Nightscrape, crickets, insects, bugs, quietscape, bird squawks, high pitch	02:00	2	24bit/96khz
10.	EA - Rainforest Duskscape 01-001.wav	Birds chirping, insects, crickets, flies, dusk	02:00	2	24bit/96khz
11.	EA - Rainforest Duskscape 01-002.wav	Birds chirping, insects, crickets, flies, dusk	02:00	2	24bit/96khz
12.	EA - Rainforest Duskscape 01-003.wav	Birds chirping, insects, crickets, flies, dusk	02:00	2	24bit/96khz
13.	EA - Rainforest Duskscape 01-004.wav	Birds chirping, insects, crickets, flies, dusk	02:00	2	24bit/96khz
14.	EA - Rainforest Floor 01-001.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
15.	EA - Rainforest Floor 01-002.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
16.	EA - Rainforest Floor 01-003.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
17.	EA - Rainforest Floor 01-004.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
18.	EA - Rainforest Floor 02-001.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
19.	EA - Rainforest Floor 02-002.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
20.	EA - Rainforest Floor 02-003.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz
21.	EA - Rainforest Floor 02-004.wav	Light rain, water droplets hitting foliage, wet season, birds song	02:00	2	24bit/96khz

22.	EA - Rainforest Floor Nightscape 01-001.wav	Very light rain, water droplets hitting foliage, crickets, cicadas, insects chirping, bat squeaks and whistles	02:00	2	24bit/96khz
23.	EA - Rainforest Floor Nightscape 01-002.wav	Very light rain, water droplets hitting foliage, crickets, cicadas, insects chirping, bat squeaks and whistles	02:00	2	24bit/96khz
24.	EA - Rainforest Floor Nightscape 01-003.wav	Very light rain, water droplets hitting foliage, crickets, cicadas, insects chirping, bat squeaks and whistles	02:00	2	24bit/96khz
25.	EA - Rainforest Floor Nightscape 01-004.wav	Very light rain, water droplets hitting foliage, crickets, cicadas, insects chirping, bat squeaks and whistles	02:00	2	24bit/96khz
26.	EA - Rainforest Insect Quietude 01-001.wav	Night, jungle, rainforest, bugs, cicadas, insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
27.	EA - Rainforest Insect Quietude 01-002.wav	Night, jungle, rainforest, bugs, cicadas, insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
28.	EA - Rainforest Insect Quietude 01-003.wav	Night, jungle, rainforest, bugs, cicadas, insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
29.	EA - Rainforest Insect Quietude 01-004.wav	Night, jungle, rainforest, bugs, cicadas, insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
30.	EA - Rainforest Insect Quietude 02-001.wav	Night, jungle, rainforest, bugs, cicadas, whirring insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
31.	EA - Rainforest Insect Quietude 02-002.wav	Night, jungle, rainforest, bugs, cicadas, whirring insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
32.	EA - Rainforest Insect Quietude 02-003.wav	Night, jungle, rainforest, bugs, cicadas, whirring insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz
33.	EA - Rainforest Insect Quietude 02-004.wav	Night, jungle, rainforest, bugs, cicadas, whirring insects, cacophony, water dripping, foliage movement	02:30	2	24bit/96khz

34.	EA - Rainforest Mountain Peak 01-001.wav	Birds chirping, moderate wind, gusty wind, distant foliage movement, mountain air	01:30	2	24bit/96khz
35.	EA - Rainforest Mountain Peak 01-002.wav	Birds chirping, moderate wind, gusty wind, distant foliage movement, mountain air	01:30	2	24bit/96khz
36.	EA - Rainforest Nightscape 01-001.wav	Evening, crickets, insects, bugs, frogs croaking, post storm, light leaf rustle, bird calls	02:00	2	24bit/96khz
37.	EA - Rainforest Nightscape 01-002.wav	Evening, crickets, insects, bugs, frogs croaking, post storm, light leaf rustle, bird calls	02:00	2	24bit/96khz
38.	EA - Rainforest Nightscape 01-003.wav	Evening, crickets, insects, bugs, frogs croaking, post storm, light leaf rustle, bird calls	02:00	2	24bit/96khz
39.	EA - Rainforest Nightscape 02-001.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
40.	EA - Rainforest Nightscape 02-002.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
41.	EA - Rainforest Nightscape 02-003.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
42.	EA - Rainforest Nightscape 03-001.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
43.	EA - Rainforest Nightscape 03-002.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
44.	EA - Rainforest Nightscape 03-003.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz
45.	EA - Rainforest Nightscape 03-004.wav	Proximate crickets chirping, bugs, insects, frogs, light foliage rustle	02:00	2	24bit/96khz

46.	EA - Rainforest Nightscape 04-001.wav	Proximate crickets chirping, bugs, insects, frogs	02:00	2	24bit/96khz
47.	EA - Rainforest Nightscape 04-002.wav	Proximate crickets chirping, bugs, insects, frogs	02:00	2	24bit/96khz
48.	EA - Rainforest Pre-Dawn 01-001.wav	Strange bird squawking, birds chirping, early morning, light foliage movement, subtle insects	01:30	2	24bit/96khz
49.	EA - Rainforest Pre-Dawn 01-002.wav	Strange bird squawking, birds chirping, early morning, light foliage movement, subtle insects	01:30	2	24bit/96khz
50.	EA - Rainforest Pre-Dawn 01-003.wav	Strange bird squawking, birds chirping, early morning, light foliage movement, subtle insects	01:30	2	24bit/96khz
51.	EA - Rainforest Proximate Curlew 01.wav	Nightscrape, crickets, insects, bugs, quietscape, bird squawk, high pitch	00:15	2	24bit/96khz
52.	EA - Rainforest Proximate Curlew 02.wav	Nightscrape, crickets, insects, bugs, quietscape, bird squawk, high pitch	00:15	2	24bit/96khz
53.	EA - Rainforest Rain 01-001.wav	Light rain increasing to moderate rain, wet season, water droplets hitting foliage, leaves, subtle crickets chirping	01:20	2	24bit/96khz
54.	EA - Rainforest Rain 02-001.wav	Moderate rain, wet season, water droplets hitting foliage, leaves, subtle crickets chirping	02:00	2	24bit/96khz
55.	EA - Rainforest Rain 02-002.wav	Moderate rain, wet season, water droplets hitting foliage, leaves, subtle crickets chirping	02:00	2	24bit/96khz
56.	EA - Rainforest Rain 02-003.wav	Moderate rain, wet season, water droplets hitting foliage, leaves, subtle crickets chirping	02:00	2	24bit/96khz
57.	EA - Rainforest Swamp 01-001.wav	Frogs croaking, high pitch, creek, body of water, nightscape, crickets, insects	02:00	2	24bit/96khz
58.	EA - Rainforest Swamp 01-002.wav	Frogs croaking, high pitch, creek, body of water, nightscape, crickets, insects	02:00	2	24bit/96khz

59.	EA - Rainforest Swamp 01-003.wav	Frogs croaking, high pitch, creek, body of water, nightscape, crickets, insects	02:00	2	24bit/96khz
60.	EA - Rainforest Valley 01-001.wav	Sweeping winds, moderate wind, insects, foliage, leaf rustle, crickets, birds	01:45	2	24bit/96khz
61.	EA - Rainforest Valley 01-002.wav	Sweeping winds, moderate wind, insects, foliage, leaf rustle, crickets, birds	01:45	2	24bit/96khz

Roomtones

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Apartment Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
2.	EA - Apartment Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
3.	EA - Apartment Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
4.	EA - Art Studio Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
5.	EA - Art Studio Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
6.	EA - Atrium Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
7.	EA - Basement Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
8.	EA - Basement Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
9.	EA - Bathroom Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
10.	EA - Bathroom Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
11.	EA - Bathroom Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
12.	EA - Bathroom Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
13.	EA - Bathroom Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
14.	EA - Bathroom Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
15.	EA - Bathroom Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

16.	EA - Bathroom Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
17.	EA - Bathroom Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
18.	EA - Computer Lab Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
19.	EA - Computer Lab Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
20.	EA - Computer Lab Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
21.	EA - Computer Lab Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
22.	EA - Computer Lab Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
23.	EA - Computer Lab Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
24.	EA - Computer Lab Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
25.	EA - Computer Lab Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
26.	EA - Computer Lab Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
27.	EA - Garage Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
28.	EA - Garage Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
29.	EA - Garage Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
30.	EA - Garage Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
31.	EA - Hotel Corridor Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
32.	EA - Hotel Corridor Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
33.	EA - Hotel Corridor Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
34.	EA - Hotel Corridor Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
35.	EA - Hotel Lobby Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
36.	EA - Hotel Lobby Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
37.	EA - Hotel Lobby Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
38.	EA - Hotel Lobby Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
39.	EA - Kitchen Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

40.	EA - Kitchen Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
41.	EA - Laboratory Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
42.	EA - Laboratory Hallway Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
43.	EA - Laboratory Hallway Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
44.	EA - Laboratory Hallway Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
45.	EA - Laboratory Hallway Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
46.	EA - Laboratory Hallway Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
47.	EA - Laboratory Hallway Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
48.	EA - Laboratory Hallway Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
49.	EA - Laboratory Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
50.	EA - Laboratory Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
51.	EA - Lecture Theatre Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
52.	EA - Library Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
53.	EA - Library Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
54.	EA - Library Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
55.	EA - Library Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
56.	EA - Library Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
57.	EA - Library Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
58.	EA - Locker Room Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
59.	EA - Office Corridor Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
60.	EA - Office Corridor Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
61.	EA - Office Corridor Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
62.	EA - Office Hall Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
63.	EA - Office Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

64.	EA - Office Hallway Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
65.	EA - Office Hallway Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
66.	EA - Office Hallway Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
67.	EA - Office Hallway Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
68.	EA - Office Hallway Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
69.	EA - Office Hallway Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
70.	EA - Office Hallway Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
71.	EA - Office Hallway Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
72.	EA - Office Hallway Roomtone 10.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
73.	EA - Office Hallway Roomtone 11.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
74.	EA - Office Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
75.	EA - Office Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
76.	EA - Office Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
77.	EA - Office Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
78.	EA - Office Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
79.	EA - Office Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
80.	EA - Office Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
81.	EA - Office Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
82.	EA - Office Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
83.	EA - Office Roomtone 10.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
84.	EA - School Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
85.	EA - School Hallway Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
86.	EA - Sound Studio Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

87.	EA - Sound Studio Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
88.	EA - Sound Studio Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
89.	EA - Sound Studio Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
90.	EA - Stairwell Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
91.	EA - Stairwell Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
92.	EA - Stairwell Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
93.	EA - Stairwell Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
94.	EA - Stairwell Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
95.	EA - Stairwell Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
96.	EA - Stairwell Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
97.	EA - Stairwell Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
98.	EA - Stairwell Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
99.	EA - Stairwell Roomtone 10.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
100.	EA - Stairwell Roomtone 11.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
101.	EA - University Classroom Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
102.	EA - University Classroom Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
103.	EA - University Classroom Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
104.	EA - University Classroom Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
105.	EA - University Classroom Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
106.	EA - University Classroom Roomtone 06.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
107.	EA - University Classroom Roomtone 07.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
108.	EA - University Classroom Roomtone 08.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
109.	EA - University Classroom Roomtone 09.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
110.	EA - University Classroom Roomtone 10.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

111.	EA - University Classroom Roomtone 11.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
112.	EA - University Corridor Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
113.	EA - University Corridor Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
114.	EA - University Corridor Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
115.	EA - University Corridor Roomtone 04.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
116.	EA - University Corridor Roomtone 05.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
117.	EA - University Hall Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
118.	EA - University Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
119.	EA - University Hallway Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
120.	EA - University Studio Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
121.	EA - Warehouse Hallway Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
122.	EA - Warehouse Office Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
123.	EA - Workshop Roomtone 01.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
124.	EA - Workshop Roomtone 02.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz
125.	EA - Workshop Roomtone 03.wav	Constant, noise, empty, silence, interior, quiet, hum	03:00	2	24bit/96khz

Sauna Steam

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Sauna Roomtone 8020 01-001.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
2.	EA - Sauna Roomtone 8020 01-002.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
3.	EA - Sauna Roomtone MS 01-001.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
4.	EA - Sauna Roomtone MS 01-002.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
5.	EA - Sauna Roomtone MS Uncoded 01-001.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
6.	EA - Sauna Roomtone MS Uncoded 01-002.wav	Ticking, metal resonance, steam, hot, humid	02:00	2	24bit/96khz
7.	EA - Sauna Steam Large 8020 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:31	2	24bit/96khz
8.	EA - Sauna Steam Large 8020 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:51	2	24bit/96khz
9.	EA - Sauna Steam Large 8020 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:09	2	24bit/96khz
10.	EA - Sauna Steam Large MS 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:31	2	24bit/96khz
11.	EA - Sauna Steam Large MS 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:51	2	24bit/96khz
12.	EA - Sauna Steam Large MS 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:09	2	24bit/96khz

13.	EA - Sauna Steam Large MS Uncoded 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:31	2	24bit/96khz
14.	EA - Sauna Steam Large MS Uncoded 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:51	2	24bit/96khz
15.	EA - Sauna Steam Large MS Uncoded 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:09	2	24bit/96khz
16.	EA - Sauna Steam Moderate 8020 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
17.	EA - Sauna Steam Moderate 8020 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz
18.	EA - Sauna Steam Moderate 8020 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:18	2	24bit/96khz
19.	EA - Sauna Steam Moderate 8020 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:42	2	24bit/96khz
20.	EA - Sauna Steam Moderate 8020 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
21.	EA - Sauna Steam Moderate 8020 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:54	2	24bit/96khz
22.	EA - Sauna Steam Moderate 8020 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
23.	EA - Sauna Steam Moderate 8020 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:22	2	24bit/96khz
24.	EA - Sauna Steam Moderate MS 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
25.	EA - Sauna Steam Moderate MS 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz

26.	EA - Sauna Steam Moderate MS 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:18	2	24bit/96khz
27.	EA - Sauna Steam Moderate MS 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:42	2	24bit/96khz
28.	EA - Sauna Steam Moderate MS 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
29.	EA - Sauna Steam Moderate MS 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:54	2	24bit/96khz
30.	EA - Sauna Steam Moderate MS 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
31.	EA - Sauna Steam Moderate MS 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:22	2	24bit/96khz
32.	EA - Sauna Steam Moderate MS Uncoded 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
33.	EA - Sauna Steam Moderate MS Uncoded 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz
34.	EA - Sauna Steam Moderate MS Uncoded 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:18	2	24bit/96khz
35.	EA - Sauna Steam Moderate MS Uncoded 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:42	2	24bit/96khz
36.	EA - Sauna Steam Moderate MS Uncoded 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
37.	EA - Sauna Steam Moderate MS Uncoded 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:54	2	24bit/96khz
38.	EA - Sauna Steam Moderate MS Uncoded 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:38	2	24bit/96khz
39.	EA - Sauna Steam Moderate MS Uncoded 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:22	2	24bit/96khz
40.	EA - Sauna Steam Small 8020 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz
41.	EA - Sauna Steam Small 8020 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz

42.	EA - Sauna Steam Small 8020 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
43.	EA - Sauna Steam Small 8020 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
44.	EA - Sauna Steam Small 8020 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
45.	EA - Sauna Steam Small 8020 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
46.	EA - Sauna Steam Small 8020 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:08	2	24bit/96khz
47.	EA - Sauna Steam Small 8020 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
48.	EA - Sauna Steam Small 8020 09-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:12	2	24bit/96khz
49.	EA - Sauna Steam Small 8020 10-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
50.	EA - Sauna Steam Small 8020 11-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:30	2	24bit/96khz
51.	EA - Sauna Steam Small 8020 12-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
52.	EA - Sauna Steam Small MS 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz
53.	EA - Sauna Steam Small MS 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
54.	EA - Sauna Steam Small MS 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
55.	EA - Sauna Steam Small MS 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
56.	EA - Sauna Steam Small MS 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
57.	EA - Sauna Steam Small MS 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
58.	EA - Sauna Steam Small MS 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:08	2	24bit/96khz
59.	EA - Sauna Steam Small MS 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
60.	EA - Sauna Steam Small MS 09-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:12	2	24bit/96khz
61.	EA - Sauna Steam Small MS 10-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
62.	EA - Sauna Steam Small MS 11-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:30	2	24bit/96khz
63.	EA - Sauna Steam Small MS 12-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
64.	EA - Sauna Steam Small MS Uncoded 01-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:11	2	24bit/96khz

65.	EA - Sauna Steam Small MS Uncoded 02-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
66.	EA - Sauna Steam Small MS Uncoded 03-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
67.	EA - Sauna Steam Small MS Uncoded 04-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
68.	EA - Sauna Steam Small MS Uncoded 05-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
69.	EA - Sauna Steam Small MS Uncoded 06-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:13	2	24bit/96khz
70.	EA - Sauna Steam Small MS Uncoded 07-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:08	2	24bit/96khz
71.	EA - Sauna Steam Small MS Uncoded 08-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz
72.	EA - Sauna Steam Small MS Uncoded 09-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:12	2	24bit/96khz
73.	EA - Sauna Steam Small MS Uncoded 10-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:16	2	24bit/96khz
74.	EA - Sauna Steam Small MS Uncoded 11-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:30	2	24bit/96khz
75.	EA - Sauna Steam Small MS Uncoded 12-001.wav	Vapour, humid, hot, water, splash, rocks, air	00:17	2	24bit/96khz

School Playgrounds

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Primary School Alarm Bell 01 - Children playing, recess, lunch time, outdoor, bell, alarm.wav	Children playing, recess, lunch time, outdoor, bell, alarm	00:16	2	24bit/96khz
2.	EA - Primary School Alarm Bell 02 - Children playing, recess, lunch time, outdoor, bell, alarm.wav	Children playing, recess, lunch time, outdoor, bell, alarm	00:17	2	24bit/96khz
3.	EA - Primary School PA Announcement 01 - Children playing, recess, lunch time, outdoor, announcement, alert, principal.wav	Children playing, recess, lunch time, outdoor, announcement, alert, principal	00:11	2	24bit/96khz
4.	EA - Primary School Playground 01-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

5.	EA - Primary School Playground 01-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
6.	EA - Primary School Playground 01-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
7.	EA - Primary School Playground 01-004 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
8.	EA - Primary School Playground 02-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
9.	EA - Primary School Playground 02-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
10.	EA - Primary School Playground 02-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

11.	EA - Primary School Playground 02-004 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
12.	EA - Primary School Playground 03-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
13.	EA - Primary School Playground 03-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
14.	EA - Primary School Playground 03-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
15.	EA - Primary School Playground 03-004 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
16.	EA - Primary School Playground 04-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

17.	EA - Primary School Playground 04-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
18.	EA - Primary School Playground 04-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
19.	EA - Primary School Playground 05-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
20.	EA - Primary School Playground 05-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
21.	EA - Primary School Playground 05-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
22.	EA - Primary School Playground 05-004 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

23.	EA - Primary School Playground 06-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
24.	EA - Primary School Playground 06-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
25.	EA - Primary School Playground 06-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
26.	EA - Primary School Playground 07-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
27.	EA - Primary School Playground 07-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
28.	EA - Primary School Playground 07-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

29.	EA - Primary School Playground 07-004 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
30.	EA - Primary School Playground 08-001 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
31.	EA - Primary School Playground 08-002 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz
32.	EA - Primary School Playground 08-003 - Kids playing, children, screaming, laughing, recess, pavillion, outdoor, walla, running, sport, lunch time.wav	Kids playing, children, screaming, laughing, recess, pavilion, outdoor, walla, running, sport, lunch time	02:30	2	24bit/96khz

Shorelines

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Beach Shoreline 01-001.wav	Rock pool, big surf, large waves, crashing, white noise, ocean	02:30	2 | 5	24bit/96khz
2.	EA - Beach Shoreline 01-002.wav	Rock pool, big surf, large waves, crashing, white noise, ocean	02:30	2 | 5	24bit/96khz
3.	EA - Beach Shoreline 01-003.wav	Rock pool, big surf, large waves, crashing, white noise, ocean	02:30	2 | 5	24bit/96khz
4.	EA - Beach Shoreline 01-004.wav	Rock pool, big surf, large waves, crashing, white noise, ocean	02:00	2 | 5	24bit/96khz
5.	EA - Beach Shoreline 02-001.wav	Rock pool, big surf, large waves, crashing, white noise, ocean, medium perspective	02:15	2 | 5	24bit/96khz
6.	EA - Beach Shoreline 02-002.wav	Rock pool, big surf, large waves, crashing, white noise, ocean, medium perspective	02:15	2 | 5	24bit/96khz
7.	EA - Beach Shoreline 02-003.wav	Rock pool, big surf, large waves, crashing, white noise, ocean, medium perspective	02:00	2 | 5	24bit/96khz

8.	EA - Beach Shoreline 02-004.wav	Rock pool, big surf, large waves, crashing, white noise, ocean, medium perspective	02:00	2 | 5	24bit/96khz
9.	EA - Beach Shoreline 03-001.wav	Big surf, large waves, crashing, white noise, ocean, wide perspective, dogs barking	02:00	2 | 5	24bit/96khz
10.	EA - Beach Shoreline 03-002.wav	Big surf, large waves, crashing, white noise, ocean, wide perspective, dogs barking	02:00	2 | 5	24bit/96khz
11.	EA - Beach Shoreline 03-003.wav	Big surf, large waves, crashing, white noise, ocean, wide perspective, dogs barking	02:00	2 | 5	24bit/96khz
12.	EA - Beach Shoreline 04-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
13.	EA - Beach Shoreline 04-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
14.	EA - Beach Shoreline 04-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
15.	EA - Beach Shoreline 04-004.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
16.	EA - Cove Shoreline 01-001.wav	Beach, rolling waves, constant, sand, small waves, rocks, ocean	01:45	2 | 5	24bit/96khz
17.	EA - Cove Shoreline 01-002.wav	Beach, rolling waves, constant, sand, small waves, rocks, ocean	01:45	2 | 5	24bit/96khz
18.	EA - Cove Shoreline 01-003.wav	Beach, rolling waves, constant, sand, small waves, rocks, ocean	01:45	2 | 5	24bit/96khz
19.	EA - Distant Cove Shoreline 01-001.wav	Beach, wide perspective, birds chirping, pebbled, small waves, rocks, light leaf rustle, ocean	01:45	2 | 5	24bit/96khz

20.	EA - Distant Cove Shoreline 01-002.wav	Beach, wide perspective, birds chirping, pebbled, small waves, rocks, light leaf rustle, ocean	01:45	2 | 5	24bit/96khz
21.	EA - Distant Cove Shoreline 01-003.wav	Beach, wide perspective, birds chirping, pebbled, small waves, rocks, light leaf rustle, ocean	01:45	2 | 5	24bit/96khz
22.	EA - Exposed Reef Shorelineline 01-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
23.	EA - Exposed Reef Shorelineline 01-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
24.	EA - Exposed Reef Shorelineline 01-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
25.	EA - Exposed Reef Shorelineline 01-004.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
26.	EA - Exposed Reef Shorelineline 02-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
27.	EA - Exposed Reef Shorelineline 02-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
28.	EA - Exposed Reef Shorelineline 02-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
29.	EA - Extreme Low Tide Shoreline 01-001.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
30.	EA - Extreme Low Tide Shoreline 01-002.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
31.	EA - Extreme Low Tide Shoreline 01-003.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz

32.	EA - Extreme Low Tide Shoreline 01-004.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
33.	EA - Low Tide Reef Shoreline 01-001.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
34.	EA - Low Tide Reef Shoreline 01-002.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
35.	EA - Low Tide Reef Shoreline 01-003.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
36.	EA - Low Tide Reef Shoreline 01-004.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
37.	EA - Low Tide Reef Shoreline 02-001.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
38.	EA - Low Tide Reef Shoreline 02-002.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
39.	EA - Low Tide Reef Shoreline 02-003.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
40.	EA - Low Tide Reef Shoreline 02-004.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
41.	EA - Low Tide Reef Shoreline 03-001.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
42.	EA - Low Tide Reef Shoreline 03-002.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
43.	EA - Low Tide Reef Shoreline 03-003.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz

44.	EA - Low Tide Reef Shoreline 03-004.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
45.	EA - Low Tide Reef Shoreline 04-001.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
46.	EA - Low Tide Reef Shoreline 04-002.wav	Choppy water, tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
47.	EA - Mangrove Beach Shoreline 01-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
48.	EA - Mangrove Beach Shoreline 01-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
49.	EA - Mangrove Beach Shoreline 01-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
50.	EA - Mangrove Beach Shoreline 01-004.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
51.	EA - Mangrove Beach Shoreline 02-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
52.	EA - Mangrove Beach Shoreline 02-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
53.	EA - Mangrove Beach Shoreline 02-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	02:00	2 | 5	24bit/96khz
54.	EA - Mangrove Cove Shoreline 01-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand, birds	02:00	2 | 5	24bit/96khz
55.	EA - Mangrove Cove Shoreline 01-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand, birds	02:00	2 | 5	24bit/96khz

56.	EA - Mangrove Cove Shoreline 01-003.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand, birds	02:00	2 | 5	24bit/96khz
57.	EA - Mangrove Rocky Beach Shoreline 01-001.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	01:45	2 | 5	24bit/96khz
58.	EA - Mangrove Rocky Beach Shoreline 01-002.wav	Tide coming in, water lapping, rolling waves, small waves, water movement, rocks, ocean, sand	01:45	2 | 5	24bit/96khz
59.	EA - Marina Rocky Pier Shoreline 01-001.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz
60.	EA - Marina Rocky Pier Shoreline 01-002.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz
61.	EA - Marina Rocky Pier Shoreline 01-003.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz
62.	EA - Marina Rocky Pier Shoreline 02-001.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:30	2 | 5	24bit/96khz
63.	EA - Marina Rocky Pier Shoreline 02-002.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:30	2 | 5	24bit/96khz
64.	EA - Marina Rocky Pier Shoreline 02-003.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:30	2 | 5	24bit/96khz
65.	EA - Marina Rocky Pier Shoreline 03-001.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz
66.	EA - Marina Rocky Pier Shoreline 03-002.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz
67.	EA - Marina Rocky Pier Shoreline 03-003.wav	Big rocks, boulders, waves splashing, sloshing, cavernous reverb, water movement, ocean	02:00	2 | 5	24bit/96khz

68.	EA - Rock Face Shoreline 01-001.wav	Cliff face, small waves lapping, ocean, beach, water movement	02:00	2 | 5	24bit/96khz
69.	EA - Rock Face Shoreline 01-002.wav	Cliff face, small waves lapping, ocean, beach, water movement	02:00	2 | 5	24bit/96khz
70.	EA - Rock Face Shoreline 01-003.wav	Cliff face, small waves lapping, ocean, beach, water movement	02:00	2 | 5	24bit/96khz
71.	EA - Rock Face Shoreline 01-004.wav	Cliff face, small waves lapping, ocean, beach, water movement	02:00	2 | 5	24bit/96khz
72.	EA - Rock Pool Shoreline 02-001.wav	Small waves lapping, rolling waves, small cliff face, sparse birds, ocean, beach	02:30	2 | 5	24bit/96khz
73.	EA - Rock Pool Shoreline 02-002.wav	Small waves lapping, rolling waves, small cliff face, sparse birds, ocean, beach	02:30	2 | 5	24bit/96khz
74.	EA - Rock Pool Shoreline 02-003.wav	Small waves lapping, rolling waves, small cliff face, sparse birds, ocean, beach	02:30	2 | 5	24bit/96khz
75.	EA - Rock Pool Shoreline 02-004.wav	Small waves lapping, rolling waves, small cliff face, sparse birds, ocean, beach	02:30	2 | 5	24bit/96khz
76.	EA - Rock Pool Shoreline 03-001.wav	Small waves lapping, rolling waves, small cliff face, reef, ocean, beach	02:00	2 | 5	24bit/96khz
77.	EA - Rock Pool Shoreline 03-002.wav	Small waves lapping, rolling waves, small cliff face, reef, ocean, beach	02:00	2 | 5	24bit/96khz
78.	EA - Rocky Beach Shoreline 01-001.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement	02:00	2 | 5	24bit/96khz
79.	EA - Rocky Beach Shoreline 01-002.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement	02:00	2 | 5	24bit/96khz

80.	EA - Rocky Beach Shoreline 01-003.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement	02:00	2 | 5	24bit/96khz
81.	EA - Rocky Beach Shoreline 02-001.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
82.	EA - Rocky Beach Shoreline 02-002.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
83.	EA - Rocky Beach Shoreline 02-003.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
84.	EA - Rocky Beach Shoreline 02-004.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
85.	EA - Rocky Beach Shoreline 03-001.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
86.	EA - Rocky Beach Shoreline 03-002.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
87.	EA - Rocky Beach Shoreline 03-003.wav	Waves lapping, diffuse white noise, waves rolling in, beach, ocean, water movement, sloshing	02:00	2 | 5	24bit/96khz
88.	EA - Rocky Cliff Cove Shoreline 01-001.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
89.	EA - Rocky Cliff Cove Shoreline 01-002.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
90.	EA - Rocky Cliff Cove Shoreline 01-003.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
91.	EA - Rocky Cliff Shoreline 01-001.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz

92.	EA - Rocky Cliff Shoreline 01-002.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
93.	EA - Rocky Cliff Shoreline 01-003.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
94.	EA - Rocky Cliff Shoreline 01-004.wav	Waves sloshing, hitting rocks, beach, water movement, moderate waves, tide coming in	02:00	2 | 5	24bit/96khz
95.	EA - Rolling Tide Shoreline 01-001.wav	Tide coming in, rolling waves, small waves, constant, sand bank, ocean, beach	02:00	2 | 5	24bit/96khz
96.	EA - Rolling Tide Shoreline 01-002.wav	Tide coming in, rolling waves, small waves, constant, sand bank, ocean, beach	02:00	2 | 5	24bit/96khz
97.	EA - Rolling Tide Shoreline 01-003.wav	Tide coming in, rolling waves, small waves, constant, sand bank, ocean, beach	02:00	2 | 5	24bit/96khz
98.	EA - Rolling Tide Shoreline 02-001.wav	Tide coming in, rolling waves, small waves, constant, sand bank, ocean, beach	02:00	2 | 5	24bit/96khz
99.	EA - Rolling Tide Shoreline 02-002.wav	Tide coming in, rolling waves, small waves, constant, sand bank, ocean, beach	02:00	2 | 5	24bit/96khz

Stairwell Doors

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Contact Stairwell Door Creaks 01.wav	Various door cracks & creaks	01:20	1 | 2	24bit/96khz
2.	EA - Contact Stairwell Door Falling Shut 01.wav	Mics on door	00:08	1 | 2	24bit/96khz
3.	EA - Contact Stairwell Door Falling Shut 02.wav	Mics on concrete pillar	00:11	1 | 2	24bit/96khz
4.	EA - Contact Stairwell Door Falling Shut 03A.wav	Mics on door	00:11	1 | 2	24bit/96khz
5.	EA - Contact Stairwell Door Falling Shut 03B.wav	Mics on door	00:11	1 | 2	24bit/96khz
6.	EA - Contact Stairwell Door Falling Shut 04.wav	Mics on door	00:15	1 | 2	24bit/96khz
7.	EA - Contact Stairwell Door Falling Shut 05A.wav	Mics on metal lock	00:10	1 | 2	24bit/96khz
8.	EA - Contact Stairwell Door Falling Shut 05B.wav	Mics on metal lock	00:10	1 | 2	24bit/96khz

9.	EA - Contact Stairwell Key in Lock 01A.wav	Mic on door, key in & out of lock	01:29	1 | 2	24bit/96khz
10.	EA - Contact Stairwell Key in Lock 01B.wav	Mic on door, key in & out of lock	01:29	1 | 2	24bit/96khz
11.	EA - Contact Stairwell Key in Lock 02A.wav	Mic on door, key in & out of lock	02:07	1 | 2	24bit/96khz
12.	EA - Contact Stairwell Key in Lock 02B.wav	Mic on door, key in & out of lock	02:07	1 | 2	24bit/96khz
13.	EA - Contact Stairwell Lock Snap 1A.wav	Mic on door, lock and unlock	00:41	1 | 2	24bit/96khz
14.	EA - Contact Stairwell Lock Snap 1B.wav	Mic on door, lock and unlock	00:41	1 | 2	24bit/96khz
15.	EA - Contact Stairwell Lock Snap 2A.wav	Mic on door, lock and unlock	01:15	1 | 2	24bit/96khz
16.	EA - Contact Stairwell Lock Snap 2B.wav	Mic on door, lock and unlock	01:15	1 | 2	24bit/96khz
17.	EA - Distant Stairwell Door Falling Shut 01 M.wav	Mics=Basement 2, Doors=LVL 5	00:32	1 | 2	24bit/96khz
18.	EA - Distant Stairwell Door Falling Shut 01 ST.wav	Mics=Basement 2, Doors=LVL 5	00:32	1 | 2	24bit/96khz
19.	EA - Distant Stairwell Door Falling Shut 02 M.wav	Mics=Basement 2, Doors=LVL 4	00:25	1 | 2	24bit/96khz
20.	EA - Distant Stairwell Door Falling Shut 02 ST.wav	Mics=Basement 2, Doors=LVL 4	00:25	1 | 2	24bit/96khz
21.	EA - Distant Stairwell Door Falling Shut 03 M.wav	Mics=Basement 2, Doors=LVL 3	00:28	1 | 2	24bit/96khz
22.	EA - Distant Stairwell Door Falling Shut 03 ST.wav	Mics=Basement 2, Doors=LVL 3	00:28	1 | 2	24bit/96khz
23.	EA - Distant Stairwell Door Falling Shut 04 M.wav	Mics=Basement 2, Doors=LVL 2	00:23	1 | 2	24bit/96khz
24.	EA - Distant Stairwell Door Falling Shut 04 ST.wav	Mics=Basement 2, Doors=LVL 2	00:23	1 | 2	24bit/96khz

25.	EA - Distant Stairwell Door Falling Shut 05 M.wav	Mics=LVL 1, Doors=LVL 4	00:52	1 | 2	24bit/96khz
26.	EA - Distant Stairwell Door Falling Shut 05 ST.wav	Mics=LVL 1, Doors=LVL 4	00:52	1 | 2	24bit/96khz
27.	EA - Distant Stairwell Door Falling Shut 06 M.wav	Mics=LVL 1, Doors=LVL 3	00:38	1 | 2	24bit/96khz
28.	EA - Distant Stairwell Door Falling Shut 06 ST.wav	Mics=LVL 1, Doors=LVL 3	00:38	1 | 2	24bit/96khz
29.	EA - Nearby Stairwell Door Falling Shut 01 M.wav	Mics=Basement 1, Doors=Basement 3	00:35	1 | 2	24bit/96khz
30.	EA - Nearby Stairwell Door Falling Shut 01 ST.wav	Mics=Basement 1, Doors=Basement 3	00:35	1 | 2	24bit/96khz
31.	EA - Nearby Stairwell Door Falling Shut 02 M.wav	Mics=Basement 2, Doors=Basement 2	00:22	1 | 2	24bit/96khz
32.	EA - Nearby Stairwell Door Falling Shut 02 ST.wav	Mics=Basement 2, Doors=Basement 2	00:22	1 | 2	24bit/96khz
33.	EA - Nearby Stairwell Door Falling Shut 03 M.wav	Mics=LVL 1,Doors=LVL 1	00:33	1 | 2	24bit/96khz
34.	EA - Nearby Stairwell Door Falling Shut 03 ST.wav	Mics=LVL 1,Doors=LVL 1	00:33	1 | 2	24bit/96khz
35.	EA - Stairwell Door Closer 01 M.wav	Faulty Door Closer Jamming	01:07	1 | 2	24bit/96khz
36.	EA - Stairwell Door Closer 01 ST.wav	Faulty Door Closer Jamming	01:07	1 | 2	24bit/96khz
37.	EA - Stairwell Door Creaks 01 M.wav	Various door creaks, heavy door	00:47	1 | 2	24bit/96khz
38.	EA - Stairwell Door Creaks 01 ST.wav	Various door creaks, heavy door	00:47	1 | 2	24bit/96khz

39.	EA - Stairwell Door Creaks 02 M.wav	Various door creaks, heavy door	02:08	1 | 2	24bit/96khz
40.	EA - Stairwell Door Creaks 02 ST.wav	Various door creaks, heavy door	02:08	1 | 2	24bit/96khz
41.	EA - Stairwell Door Creaks 03 M.wav	Various door creaks, heavy door	00:42	1 | 2	24bit/96khz
42.	EA - Stairwell Door Creaks 03 ST.wav	Various door creaks, heavy door	00:42	1 | 2	24bit/96khz
43.	EA - Stairwell Door Creaks 04 M.wav	Various door creaks, heavy door	02:56	1 | 2	24bit/96khz
44.	EA - Stairwell Door Creaks 04 ST.wav	Various door creaks, heavy door	02:56	1 | 2	24bit/96khz
45.	EA - Stairwell Door Open & Close Slow 01 M.wav	Lightly opening and closing door	01:16	1 | 2	24bit/96khz
46.	EA - Stairwell Door Open & Close Slow 01 ST.wav	Lightly opening and closing door	01:16	1 | 2	24bit/96khz
47.	EA - Stairwell Door Open & Close Slow 02 M.wav	Lightly opening and closing door	01:19	1 | 2	24bit/96khz
48.	EA - Stairwell Door Open & Close Slow 02 ST.wav	Lightly opening and closing door	01:19	1 | 2	24bit/96khz
49.	EA - Stairwell Door Open & Close Slow 03 M.wav	Lightly opening and closing door	00:33	1 | 2	24bit/96khz
50.	EA - Stairwell Door Open & Close Slow 03 ST.wav	Lightly opening and closing door	00:33	1 | 2	24bit/96khz
51.	EA - Stairwell Door Open & Close Slow 04 M.wav	Lightly opening and closing door	00:22	1 | 2	24bit/96khz
52.	EA - Stairwell Door Open & Close Slow 04 ST.wav	Lightly opening and closing door	00:22	1 | 2	24bit/96khz
53.	EA - Stairwell Door Open & Close Slow 05 M.wav	Lightly opening and closing door	00:33	1 | 2	24bit/96khz

54.	EA - Stairwell Door Open & Close Slow 05 ST.wav	Lightly opening and closing door	00:28	1 | 2	24bit/96khz
55.	EA - Stairwell Door Open & Close Slow 06 M.wav	Lightly opening and closing door	00:24	1 | 2	24bit/96khz
56.	EA - Stairwell Door Open & Close Slow 06 ST.wav	Lightly opening and closing door	00:24	1 | 2	24bit/96khz
57.	EA - Stairwell Key in Lock 01 M.wav	Variations of key in & out of lock	00:57	1 | 2	24bit/96khz
58.	EA - Stairwell Key in Lock 01 ST.wav	Variations of key in & out of lock	00:57	1 | 2	24bit/96khz
59.	EA - Stairwell Key in Lock 02 M.wav	Variations of key in & out of lock	01:42	1 | 2	24bit/96khz
60.	EA - Stairwell Key in Lock 02 ST.wav	Variations of key in & out of lock	01:42	1 | 2	24bit/96khz
61.	EA - Stairwell Lock Snap 01 M.wav	Door lock and unlock	00:46	1 | 2	24bit/96khz
62.	EA - Stairwell Lock Snap 01 ST.wav	Door lock and unlock	00:46	1 | 2	24bit/96khz
63.	EA - Stairwell Lock Snap 02 M.wav	Door lock and unlock	01:29	1 | 2	24bit/96khz
64.	EA - Stairwell Lock Snap 02 ST.wav	Door lock and unlock	01:29	1 | 2	24bit/96khz

Street Basketball

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Street Basketball Backboard Hits MS Narrow 01.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
2.	EA - Street Basketball Backboard Hits MS Narrow 02.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
3.	EA - Street Basketball Backboard Hits MS Narrow 03.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
4.	EA - Street Basketball Backboard Hits MS Narrow 04.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
5.	EA - Street Basketball Backboard Hits MS Narrow 05.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
6.	EA - Street Basketball Backboard Hits MS Narrow 06.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
7.	EA - Street Basketball Backboard Hits MS Narrow 07.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
8.	EA - Street Basketball Backboard Hits MS Narrow 08.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz

9.	EA - Street Basketball Backboard Hits MS Narrow 09.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
10.	EA - Street Basketball Backboard Hits MS Unprocessed 01.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
11.	EA - Street Basketball Backboard Hits MS Unprocessed 02.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
12.	EA - Street Basketball Backboard Hits MS Unprocessed 03.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
13.	EA - Street Basketball Backboard Hits MS Unprocessed 04.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
14.	EA - Street Basketball Backboard Hits MS Unprocessed 05.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
15.	EA - Street Basketball Backboard Hits MS Unprocessed 06.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
16.	EA - Street Basketball Backboard Hits MS Unprocessed 07.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
17.	EA - Street Basketball Backboard Hits MS Unprocessed 08.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
18.	EA - Street Basketball Backboard Hits MS Unprocessed 09.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
19.	EA - Street Basketball Backboard Hits MS Wide 01.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
20.	EA - Street Basketball Backboard Hits MS Wide 02.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz

21.	EA - Street Basketball Backboard Hits MS Wide 03.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
22.	EA - Street Basketball Backboard Hits MS Wide 04.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
23.	EA - Street Basketball Backboard Hits MS Wide 05.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
24.	EA - Street Basketball Backboard Hits MS Wide 06.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
25.	EA - Street Basketball Backboard Hits MS Wide 07.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
26.	EA - Street Basketball Backboard Hits MS Wide 08.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
27.	EA - Street Basketball Backboard Hits MS Wide 09.wav	Ball sport, wooden backboard, hits, impacts, thuds	00:10	2	24bit/96khz
28.	EA - Street Basketball Ball Handling MS Narrow 01.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
29.	EA - Street Basketball Ball Handling MS Narrow 02.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
30.	EA - Street Basketball Ball Handling MS Narrow 03.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
31.	EA - Street Basketball Ball Handling MS Narrow 04.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
32.	EA - Street Basketball Ball Handling MS Narrow 05.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz

33.	EA - Street Basketball Ball Handling MS Narrow 06.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
34.	EA - Street Basketball Ball Handling MS Narrow 07.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
35.	EA - Street Basketball Ball Handling MS Narrow 08.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
36.	EA - Street Basketball Ball Handling MS Narrow 09.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
37.	EA - Street Basketball Ball Handling MS Narrow 10.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
38.	EA - Street Basketball Ball Handling MS Unprocessed 0.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
39.	EA - Street Basketball Ball Handling MS Unprocessed 01.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
40.	EA - Street Basketball Ball Handling MS Unprocessed 03.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
41.	EA - Street Basketball Ball Handling MS Unprocessed 04.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
42.	EA - Street Basketball Ball Handling MS Unprocessed 05.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
43.	EA - Street Basketball Ball Handling MS Unprocessed 06.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
44.	EA - Street Basketball Ball Handling MS Unprocessed 07.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz

45.	EA - Street Basketball Ball Handling MS Unprocessed 08.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
46.	EA - Street Basketball Ball Handling MS Unprocessed 09.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
47.	EA - Street Basketball Ball Handling MS Unprocessed 10.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
48.	EA - Street Basketball Ball Handling MS Wide 01.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
49.	EA - Street Basketball Ball Handling MS Wide 02.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
50.	EA - Street Basketball Ball Handling MS Wide 03.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
51.	EA - Street Basketball Ball Handling MS Wide 04.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
52.	EA - Street Basketball Ball Handling MS Wide 05.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
53.	EA - Street Basketball Ball Handling MS Wide 06.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
54.	EA - Street Basketball Ball Handling MS Wide 07.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
55.	EA - Street Basketball Ball Handling MS Wide 08.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
56.	EA - Street Basketball Ball Handling MS Wide 09.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz

57.	EA - Street Basketball Ball Handling MS Wide 10.wav	Basketball foley, hand movements, handling, catch, throw, spin	00:15	2	24bit/96khz
58.	EA - Street Basketball Combination Shots MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
59.	EA - Street Basketball Combination Shots MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
60.	EA - Street Basketball Combination Shots MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
61.	EA - Street Basketball Combination Shots MS Narrow 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
62.	EA - Street Basketball Combination Shots MS Narrow 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
63.	EA - Street Basketball Combination Shots MS Narrow 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
64.	EA - Street Basketball Combination Shots MS Narrow 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
65.	EA - Street Basketball Combination Shots MS Narrow 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
66.	EA - Street Basketball Combination Shots MS Narrow 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
67.	EA - Street Basketball Combination Shots MS Narrow 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
68.	EA - Street Basketball Combination Shots MS Narrow 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

69.	EA - Street Basketball Combination Shots MS Narrow 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
70.	EA - Street Basketball Combination Shots MS Unproccessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
71.	EA - Street Basketball Combination Shots MS Unproccessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
72.	EA - Street Basketball Combination Shots MS Unproccessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
73.	EA - Street Basketball Combination Shots MS Unproccessed 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
74.	EA - Street Basketball Combination Shots MS Unproccessed 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
75.	EA - Street Basketball Combination Shots MS Unproccessed 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
76.	EA - Street Basketball Combination Shots MS Unproccessed 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
77.	EA - Street Basketball Combination Shots MS Unproccessed 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
78.	EA - Street Basketball Combination Shots MS Unproccessed 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
79.	EA - Street Basketball Combination Shots MS Unproccessed 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
80.	EA - Street Basketball Combination Shots MS Unproccessed 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

81.	EA - Street Basketball Combination Shots MS Unproccessed 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
82.	EA - Street Basketball Combination Shots MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
83.	EA - Street Basketball Combination Shots MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
84.	EA - Street Basketball Combination Shots MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
85.	EA - Street Basketball Combination Shots MS Wide 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
86.	EA - Street Basketball Combination Shots MS Wide 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
87.	EA - Street Basketball Combination Shots MS Wide 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
88.	EA - Street Basketball Combination Shots MS Wide 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
89.	EA - Street Basketball Combination Shots MS Wide 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
90.	EA - Street Basketball Combination Shots MS Wide 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
91.	EA - Street Basketball Combination Shots MS Wide 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
92.	EA - Street Basketball Combination Shots MS Wide 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

93.	EA - Street Basketball Combination Shots MS Wide 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
94.	EA - Street Basketball Dribbling Distant MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
95.	EA - Street Basketball Dribbling Distant MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
96.	EA - Street Basketball Dribbling Distant MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
97.	EA - Street Basketball Dribbling Distant MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
98.	EA - Street Basketball Dribbling Distant MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
99.	EA - Street Basketball Dribbling Distant MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
100.	EA - Street Basketball Dribbling MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
101.	EA - Street Basketball Dribbling MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
102.	EA - Street Basketball Dribbling MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
103.	EA - Street Basketball Dribbling MS Narrow 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
104.	EA - Street Basketball Dribbling MS Narrow 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz

105.	EA - Street Basketball Dribbling MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
106.	EA - Street Basketball Dribbling MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
107.	EA - Street Basketball Dribbling MS Unprocessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
108.	EA - Street Basketball Dribbling MS Unprocessed 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
109.	EA - Street Basketball Dribbling MS Unprocessed 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
110.	EA - Street Basketball Dribbling MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
111.	EA - Street Basketball Dribbling MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
112.	EA - Street Basketball Dribbling MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
113.	EA - Street Basketball Dribbling MS Wide 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
114.	EA - Street Basketball Dribbling MS Wide 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:20	2	24bit/96khz
115.	EA - Street Basketball Fast Dribbling MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:04	2	24bit/96khz
116.	EA - Street Basketball Fast Dribbling MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:07	2	24bit/96khz

117.	EA - Street Basketball Fast Dribbling MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:06	2	24bit/96khz
118.	EA - Street Basketball Fast Dribbling MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:04	2	24bit/96khz
119.	EA - Street Basketball Fast Dribbling MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:07	2	24bit/96khz
120.	EA - Street Basketball Fast Dribbling MS Unprocessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:06	2	24bit/96khz
121.	EA - Street Basketball Fast Dribbling MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:04	2	24bit/96khz
122.	EA - Street Basketball Fast Dribbling MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:07	2	24bit/96khz
123.	EA - Street Basketball Fast Dribbling MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:06	2	24bit/96khz
124.	EA - Street Basketball Foot Scuffles MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
125.	EA - Street Basketball Foot Scuffles MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
126.	EA - Street Basketball Foot Scuffles MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
127.	EA - Street Basketball Foot Scuffles MS Narrow 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
128.	EA - Street Basketball Foot Scuffles MS Narrow 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz

129.	EA - Street Basketball Foot Scuffles MS Narrow 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
130.	EA - Street Basketball Foot Scuffles MS Narrow 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
131.	EA - Street Basketball Foot Scuffles MS Narrow 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
132.	EA - Street Basketball Foot Scuffles MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
133.	EA - Street Basketball Foot Scuffles MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
134.	EA - Street Basketball Foot Scuffles MS Unprocessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
135.	EA - Street Basketball Foot Scuffles MS Unprocessed 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
136.	EA - Street Basketball Foot Scuffles MS Unprocessed 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
137.	EA - Street Basketball Foot Scuffles MS Unprocessed 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
138.	EA - Street Basketball Foot Scuffles MS Unprocessed 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
139.	EA - Street Basketball Foot Scuffles MS Unprocessed 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
140.	EA - Street Basketball Foot Scuffles MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz

141.	EA - Street Basketball Foot Scuffles MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
142.	EA - Street Basketball Foot Scuffles MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
143.	EA - Street Basketball Foot Scuffles MS Wide 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
144.	EA - Street Basketball Foot Scuffles MS Wide 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:15	2	24bit/96khz
145.	EA - Street Basketball Foot Scuffles MS Wide 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
146.	EA - Street Basketball Foot Scuffles MS Wide 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
147.	EA - Street Basketball Foot Scuffles MS Wide 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:25	2	24bit/96khz
148.	EA - Street Basketball Ring Hits MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
149.	EA - Street Basketball Ring Hits MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
150.	EA - Street Basketball Ring Hits MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
151.	EA - Street Basketball Ring Hits MS Narrow 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
152.	EA - Street Basketball Ring Hits MS Narrow 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

153.	EA - Street Basketball Ring Hits MS Narrow 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
154.	EA - Street Basketball Ring Hits MS Narrow 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
155.	EA - Street Basketball Ring Hits MS Narrow 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
156.	EA - Street Basketball Ring Hits MS Narrow 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
157.	EA - Street Basketball Ring Hits MS Narrow 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
158.	EA - Street Basketball Ring Hits MS Narrow 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
159.	EA - Street Basketball Ring Hits MS Narrow 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
160.	EA - Street Basketball Ring Hits MS Narrow 13.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
161.	EA - Street Basketball Ring Hits MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
162.	EA - Street Basketball Ring Hits MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
163.	EA - Street Basketball Ring Hits MS Unprocessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
164.	EA - Street Basketball Ring Hits MS Unprocessed 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

165.	EA - Street Basketball Ring Hits MS Unprocessed 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
166.	EA - Street Basketball Ring Hits MS Unprocessed 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
167.	EA - Street Basketball Ring Hits MS Unprocessed 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
168.	EA - Street Basketball Ring Hits MS Unprocessed 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
169.	EA - Street Basketball Ring Hits MS Unprocessed 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
170.	EA - Street Basketball Ring Hits MS Unprocessed 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
171.	EA - Street Basketball Ring Hits MS Unprocessed 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
172.	EA - Street Basketball Ring Hits MS Unprocessed 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
173.	EA - Street Basketball Ring Hits MS Unprocessed 13.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
174.	EA - Street Basketball Ring Hits MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
175.	EA - Street Basketball Ring Hits MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
176.	EA - Street Basketball Ring Hits MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

177.	EA - Street Basketball Ring Hits MS Wide 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
178.	EA - Street Basketball Ring Hits MS Wide 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
179.	EA - Street Basketball Ring Hits MS Wide 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
180.	EA - Street Basketball Ring Hits MS Wide 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
181.	EA - Street Basketball Ring Hits MS Wide 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
182.	EA - Street Basketball Ring Hits MS Wide 09.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
183.	EA - Street Basketball Ring Hits MS Wide 10.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
184.	EA - Street Basketball Ring Hits MS Wide 11.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
185.	EA - Street Basketball Ring Hits MS Wide 12.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
186.	EA - Street Basketball Ring Hits MS Wide 13.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
187.	EA - Street Basketball Swish MS Narrow 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
188.	EA - Street Basketball Swish MS Narrow 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

189.	EA - Street Basketball Swish MS Narrow 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
190.	EA - Street Basketball Swish MS Narrow 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
191.	EA - Street Basketball Swish MS Narrow 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
192.	EA - Street Basketball Swish MS Narrow 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
193.	EA - Street Basketball Swish MS Narrow 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
194.	EA - Street Basketball Swish MS Narrow 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
195.	EA - Street Basketball Swish MS Unprocessed 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
196.	EA - Street Basketball Swish MS Unprocessed 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
197.	EA - Street Basketball Swish MS Unprocessed 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
198.	EA - Street Basketball Swish MS Unprocessed 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
199.	EA - Street Basketball Swish MS Unprocessed 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
200.	EA - Street Basketball Swish MS Unprocessed 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

201.	EA - Street Basketball Swish MS Unprocessed 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
202.	EA - Street Basketball Swish MS Unprocessed 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
203.	EA - Street Basketball Swish MS Wide 01.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
204.	EA - Street Basketball Swish MS Wide 02.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
205.	EA - Street Basketball Swish MS Wide 03.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
206.	EA - Street Basketball Swish MS Wide 04.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
207.	EA - Street Basketball Swish MS Wide 05.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
208.	EA - Street Basketball Swish MS Wide 06.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
209.	EA - Street Basketball Swish MS Wide 07.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz
210.	EA - Street Basketball Swish MS Wide 08.wav	Metal ring, metal net, wooden backboard, rattle, thud, impact, bounce	00:10	2	24bit/96khz

Sub-Aquatic

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Sub-Aquatic Aggressive Pool Pump 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:49	2	24bit/96khz
2.	EA - Sub-Aquatic Blender Fast 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:05	2	24bit/96khz
3.	EA - Sub-Aquatic Blender Moderate 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:54	2	24bit/96khz
4.	EA - Sub-Aquatic Blender Slow 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:04	2	24bit/96khz
5.	EA - Sub-Aquatic Bubble Pour 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:23	2	24bit/96khz
6.	EA - Sub-Aquatic Ceramic Sink Drain 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:14	2	24bit/96khz
7.	EA - Sub-Aquatic Ceramic Sink Drain 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:10	2	24bit/96khz

8.	EA - Sub-Aquatic Ceramic Sink Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:07	2	24bit/96khz
9.	EA - Sub-Aquatic Ceramic Sink Fill 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:30	2	24bit/96khz
10.	EA - Sub-Aquatic Ceramic Sink Fill 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:45	2	24bit/96khz
11.	EA - Sub-Aquatic Ceramic Sink Fill 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:38	2	24bit/96khz
12.	EA - Sub-Aquatic Ceramic Sink Fill 05.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
13.	EA - Sub-Aquatic Ceramic Sink Fill 06.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:51	2	24bit/96khz
14.	EA - Sub-Aquatic Cooking Pot Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:30	2	24bit/96khz
15.	EA - Sub-Aquatic Cooking Pot Overflow 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
16.	EA - Sub-Aquatic Deep Impact 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:30	2	24bit/96khz
17.	EA - Sub-Aquatic Deep Impact 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:27	2	24bit/96khz
18.	EA - Sub-Aquatic Electric Toothbrush 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:05	2	24bit/96khz
19.	EA - Sub-Aquatic Electric Toothbrush 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:02	2	24bit/96khz

20.	EA - Sub-Aquatic Epsom Salt Rub 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
21.	EA - Sub-Aquatic Gentle Pool Pump 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:02	2	24bit/96khz
22.	EA - Sub-Aquatic Glass Bottle Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:07	2	24bit/96khz
23.	EA - Sub-Aquatic Glass Bottle Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:05	2	24bit/96khz
24.	EA - Sub-Aquatic Glass Bottle Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:57	2	24bit/96khz
25.	EA - Sub-Aquatic Glass Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:25	2	24bit/96khz
26.	EA - Sub-Aquatic Glass Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:30	2	24bit/96khz
27.	EA - Sub-Aquatic Glass Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:30	2	24bit/96khz
28.	EA - Sub-Aquatic Glass Bubbles 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:46	2	24bit/96khz
29.	EA - Sub-Aquatic Glass Roll 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:46	2	24bit/96khz
30.	EA - Sub-Aquatic Glass Roll 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:53	2	24bit/96khz
31.	EA - Sub-Aquatic Human Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:14	2	24bit/96khz

32.	EA - Sub-Aquatic Human Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:12	2	24bit/96khz
33.	EA - Sub-Aquatic Human Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:20	2	24bit/96khz
34.	EA - Sub-Aquatic Human Bubbles 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:15	2	24bit/96khz
35.	EA - Sub-Aquatic Human Bubbles 05.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:16	2	24bit/96khz
36.	EA - Sub-Aquatic Human Bubbles 06.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:14	2	24bit/96khz
37.	EA - Sub-Aquatic Human Bubbles 07.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:35	2	24bit/96khz
38.	EA - Sub-Aquatic Human Bubbles 08.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:14	2	24bit/96khz
39.	EA - Sub-Aquatic Human Bubbles 09.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:27	2	24bit/96khz
40.	EA - Sub-Aquatic Human Bubbles 10.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:26	2	24bit/96khz
41.	EA - Sub-Aquatic Human Bubbles 11.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:14	2	24bit/96khz
42.	EA - Sub-Aquatic Ice Bowl Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:16	2	24bit/96khz
43.	EA - Sub-Aquatic Ice Cracks & Creaks 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:10	2	24bit/96khz

44.	EA - Sub-Aquatic Ice Cracks & Creaks 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:10	2	24bit/96khz
45.	EA - Sub-Aquatic Ice Cracks & Creaks 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
46.	EA - Sub-Aquatic Ice Cracks & Creaks 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
47.	EA - Sub-Aquatic Ice Cracks & Creaks 05.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
48.	EA - Sub-Aquatic Ice Cracks & Creaks 06.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:52	2	24bit/96khz
49.	EA - Sub-Aquatic Jacuzzi 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:20	2	24bit/96khz
50.	EA - Sub-Aquatic Jacuzzi 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
51.	EA - Sub-Aquatic Jacuzzi 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:50	2	24bit/96khz
52.	EA - Sub-Aquatic Jacuzzi 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:02	2	24bit/96khz
53.	EA - Sub-Aquatic Jacuzzi 05.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:02	2	24bit/96khz
54.	EA - Sub-Aquatic Jacuzzi 06.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
55.	EA - Sub-Aquatic Jacuzzi 07.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:56	2	24bit/96khz

56.	EA - Sub-Aquatic Jacuzzi 08.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:13	2	24bit/96khz
57.	EA - Sub-Aquatic Kettle Boil 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:10	2	24bit/96khz
58.	EA - Sub-Aquatic Light Rain 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:52	2	24bit/96khz
59.	EA - Sub-Aquatic Metallic Sink Drain 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:15	2	24bit/96khz
60.	EA - Sub-Aquatic Metallic Sink Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:00	2	24bit/96khz
61.	EA - Sub-Aquatic Metallic Sink Fill 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	03:55	2	24bit/96khz
62.	EA - Sub-Aquatic Metallic Sink Impacts 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:56	2	24bit/96khz
63.	EA - Sub-Aquatic Metallic Sink Impacts 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:42	2	24bit/96khz
64.	EA - Sub-Aquatic Metallic Sink Impacts 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:53	2	24bit/96khz
65.	EA - Sub-Aquatic Metallic Sink Impacts 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:56	2	24bit/96khz
66.	EA - Sub-Aquatic Metallic Sink Impacts 05.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:15	2	24bit/96khz
67.	EA - Sub-Aquatic Metallic Sink Impacts 06.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:31	2	24bit/96khz

68.	EA - Sub-Aquatic Metallic Sink Impacts 07.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:35	2	24bit/96khz
69.	EA - Sub-Aquatic Metallic Sink Impacts 08.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:23	2	24bit/96khz
70.	EA - Sub-Aquatic Metallic Sink Water Movement 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:45	2	24bit/96khz
71.	EA - Sub-Aquatic Plastic Bottle Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:24	2	24bit/96khz
72.	EA - Sub-Aquatic Plastic Bottle Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:34	2	24bit/96khz
73.	EA - Sub-Aquatic Plastic Bottle Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:47	2	24bit/96khz
74.	EA - Sub-Aquatic Pool Skimmer 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:22	2	24bit/96khz
75.	EA - Sub-Aquatic Sewer 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:44	2	24bit/96khz
76.	EA - Sub-Aquatic Sewer 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:34	2	24bit/96khz
77.	EA - Sub-Aquatic Sewer 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:57	2	24bit/96khz
78.	EA - Sub-Aquatic Shower 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:15	2	24bit/96khz
79.	EA - Sub-Aquatic Shower 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:23	2	24bit/96khz

80.	EA - Sub-Aquatic Shower 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:45	2	24bit/96khz
81.	EA - Sub-Aquatic Shower 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:45	2	24bit/96khz
82.	EA - Sub-Aquatic Shower Bucket Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:00	2	24bit/96khz
83.	EA - Sub-Aquatic Shower Drain 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
84.	EA - Sub-Aquatic Shower Drain 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
85.	EA - Sub-Aquatic Shower Drain 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
86.	EA - Sub-Aquatic Shower Drain 04.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:00	2	24bit/96khz
87.	EA - Sub-Aquatic Sink Drain 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:42	2	24bit/96khz
88.	EA - Sub-Aquatic Spray Bottle 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:48	2	24bit/96khz
89.	EA - Sub-Aquatic Spray Bottle 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:50	2	24bit/96khz
90.	EA - Sub-Aquatic Stagnant Swimming Pool 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	02:21	2	24bit/96khz
91.	EA - Sub-Aquatic Straw Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:51	2	24bit/96khz

92.	EA - Sub-Aquatic Straw Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:14	2	24bit/96khz
93.	EA - Sub-Aquatic Straw Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:20	2	24bit/96khz
94.	EA - Sub-Aquatic Surface Droplets 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:25	2	24bit/96khz
95.	EA - Sub-Aquatic Surface Droplets 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:03	2	24bit/96khz
96.	EA - Sub-Aquatic Surface Droplets 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:48	2	24bit/96khz
97.	EA - Sub-Aquatic Surface Pour 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:41	2	24bit/96khz
98.	EA - Sub-Aquatic Swimming Pool Impacts 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:09	2	24bit/96khz
99.	EA - Sub-Aquatic Swimming Pool Impacts 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:43	2	24bit/96khz
100.	EA - Sub-Aquatic Swimming Pool Impacts 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:33	2	24bit/96khz
101.	EA - Sub-Aquatic Toilet Flush 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:15	2	24bit/96khz
102.	EA - Sub-Aquatic Toilet Flush 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:04	2	24bit/96khz
103.	EA - Sub-Aquatic Toilet Half Flush 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:52	2	24bit/96khz

104.	EA - Sub-Aquatic Tonic Water Bubbles 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:12	2	24bit/96khz
105.	EA - Sub-Aquatic Tonic Water Bubbles 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:24	2	24bit/96khz
106.	EA - Sub-Aquatic Tonic Water Bubbles 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:30	2	24bit/96khz
107.	EA - Sub-Aquatic Vase Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:22	2	24bit/96khz
108.	EA - Sub-Aquatic Vase Fill 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:39	2	24bit/96khz
109.	EA - Sub-Aquatic Vase Fill 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:18	2	24bit/96khz
110.	EA - Sub-Aquatic Washing Machine 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:45	2	24bit/96khz
111.	EA - Sub-Aquatic Water Pour 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:32	2	24bit/96khz
112.	EA - Sub-Aquatic Watering Can Fill 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:17	2	24bit/96khz
113.	EA - Sub-Aquatic Whisk Scrape 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:06	2	24bit/96khz
114.	EA - Sub-Aquatic Whisk Scrape 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:04	2	24bit/96khz
115.	EA - Sub-Aquatic Whisk Scrape 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	01:04	2	24bit/96khz

116.	EA - Sub-Aquatic Whisk Swish 01.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:45	2	24bit/96khz
117.	EA - Sub-Aquatic Whisk Swish 02.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:45	2	24bit/96khz
118.	EA - Sub-Aquatic Whisk Swish 03.wav	Underwater, hydrophone, aqua, water movement, sloshing, bubbles	00:43	2	24bit/96khz

Tasmania

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Tasmania - Bush 01.wav	Australia, forest, birds, leaf rustle	05:00	2	24bit/96khz
2.	EA - Tasmania - Calm Waves 01.wav	Calm Waves Lapping Against Rocks	05:00	2	24bit/96khz
3.	EA - Tasmania - Calm Waves 02.wav	Calm Waves Lapping Against Rocks	05:00	2	24bit/96khz
4.	EA - Tasmania - Calm Waves 03.wav	Calm Waves Lapping Against Rocks	05:00	2	24bit/96khz
5.	EA - Tasmania - Calm Waves 04.wav	Calm Waves Lapping Against Rocks	05:00	2	24bit/96khz
6.	EA - Tasmania - Coast 01.wav	Bugs & Distant Waves	05:00	2	24bit/96khz
7.	EA - Tasmania - Coast 02.wav	Distant Waves, Seagulls & Other Birds	05:00	2	24bit/96khz
8.	EA - Tasmania - Coast 03.wav	Waves Crashing Against Rocks & Birds	05:00	2	24bit/96khz
9.	EA - Tasmania - Coast 04.wav	Wind, Distant Waves, Bugs & Birds	05:00	2	24bit/96khz
10.	EA - Tasmania - Coast 05.wav	Waves Crashing Against Rocks	05:00	2	24bit/96khz
11.	EA - Tasmania - Coast 06.wav	Waves Crashing Against Rocks	05:00	2	24bit/96khz
12.	EA - Tasmania - Coast 07.wav	Waves Crashing Against Rocks	05:00	2	24bit/96khz
13.	EA - Tasmania - Distant Sea 01.wav	Distant Waves Crashing Against Rocks	05:00	2	24bit/96khz
14.	EA - Tasmania - Forest 01.wav	Forest Ambience	05:00	2	24bit/96khz
15.	EA - Tasmania - Forest 02.wav	Forest Ambience	05:00	2	24bit/96khz

16.	EA - Tasmania - Forest 03.wav	Forest Ambience	05:00	2	24bit/96khz
17.	EA - Tasmania - Forest 04.wav	Forest Ambience, Light Rain & Distant Chainsaw	05:00	2	24bit/96khz
18.	EA - Tasmania - Forest 05.wav	Forest Ambience, Light Rain	05:00	2	24bit/96khz
19.	EA - Tasmania - Forest 06.wav	Forest Ambience, Light Rain	05:00	2	24bit/96khz
20.	EA - Tasmania - Forest 07.wav	Forest Ambience, Light Rain	05:00	2	24bit/96khz
21.	EA - Tasmania - Forest 08.wav	Small Open Field, Day	05:00	2	24bit/96khz
22.	EA - Tasmania - Forest Stream 01.wav	Water flowing	05:00	2	24bit/96khz
23.	EA - Tasmania - Forest Stream 02.wav	Water flowing	05:00	2	24bit/96khz
24.	EA - Tasmania - Forest Stream 03.wav	Water flowing	05:00	2	24bit/96khz
25.	EA - Tasmania - Forest Stream 04.wav	Water flowing	05:00	2	24bit/96khz
26.	EA - Tasmania - Forest Stream 05.wav	Water flowing	05:00	2	24bit/96khz
27.	EA - Tasmania - Forest Stream 06.wav	Water flowing	05:00	2	24bit/96khz
28.	EA - Tasmania - Forest Stream 07.wav	Water flowing	05:00	2	24bit/96khz
29.	EA - Tasmania - Mountain Air 01.wav	Mountain Air, Strong Wind	05:00	2	24bit/96khz
30.	EA - Tasmania - Mountain Air 02.wav	Mountain Air, Wind Through Trees	05:00	2	24bit/96khz
31.	EA - Tasmania - Mountain Air 03.wav	Mountain Air, Wind Through Trees	05:00	2	24bit/96khz
32.	EA - Tasmania - Mountain Stream 01.wav	Water flowing	02:30	2	24bit/96khz
33.	EA - Tasmania - Mountain Stream 02.wav	Water flowing	02:30	2	24bit/96khz
34.	EA - Tasmania - Mountain Stream 03.wav	Water flowing	02:30	2	24bit/96khz
35.	EA - Tasmania - Mountain Stream 04.wav	Water flowing	02:30	2	24bit/96khz
36.	EA - Tasmania - Mountain Stream 05.wav	Water flowing	02:30	2	24bit/96khz
37.	EA - Tasmania - Mountain Stream 06.wav	Water flowing	02:30	2	24bit/96khz
38.	EA - Tasmania - Mountain Stream 07.wav	Water flowing	02:30	2	24bit/96khz
39.	EA - Tasmania - Pebbled Beach 01.wav	Small Waves Lapping & Seagulls	05:00	2	24bit/96khz

The Netherlands

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Amsterdam Central Station Exterior 01.wav	sNOTE=Walla, Foot Traffic, Luggage, Trams & Distant Traffic	05:00	2 | 5	24bit/96khz
2.	EA - Amsterdam Central Station Exterior 02.wav	sNOTE=Walla, Foot Traffic, Luggage, Trams & Distant Traffic	05:08	2 | 5	24bit/96khz
3.	EA - Amsterdam Central Station Interior 01.wav	sNOTE=Train Announcements, Walla, Foot Traffic & Elevators	05:00	2 | 5	24bit/96khz
4.	EA - Amsterdam Central Station Interior 02.wav	sNOTE=Train Announcements, Walla, Foot Traffic & Elevators	05:01	2 | 5	24bit/96khz
5.	EA - Amsterdam Central Station Interior 03.wav	sNOTE=Walla, Foot Traffic, Trains Passing Overhead & Train Announcements	05:00	2 | 5	24bit/96khz
6.	EA - Amsterdam Central Station Interior 04.wav	sNOTE=Walla, Foot Traffic, Trains Passing Overhead & Train Announcements	05:05	2 | 5	24bit/96khz
7.	EA - Amsterdam Central Station Platform 01.wav	sNOTE=Trains Arriving & Departing & Train Announcements	05:00	2 | 5	24bit/96khz

8.	EA - Amsterdam Central Station Platform 02.wav	sNOTE=Trains Arriving & Departing & Train Announcements	05:05	2 | 5	24bit/96khz
9.	EA - Amsterdam Ferry Terminal 01.wav	sNOTE=Ferry's Departing_Arriving, Walla, Bikes, Wind, Nearby Bus Station	05:00	2 | 5	24bit/96khz
10.	EA - Amsterdam Ferry Terminal 02.wav	sNOTE=Ferry's Departing_Arriving, Walla, Bikes, Wind, Nearby Bus Station	05:31	2 | 5	24bit/96khz
11.	EA - Amsterdam Film Academy 01.wav	sNOTE=Exterior, Traffic, Bikes Passing, Distant Sparse Walla & Birds	05:00	2 | 5	24bit/96khz
12.	EA - Amsterdam Film Academy 02.wav	sNOTE=Exterior, Traffic, Bikes Passing, Distant Sparse Walla & Birds	03:51	2 | 5	24bit/96khz
13.	EA - Amsterdam Film Academy 03.wav	sNOTE=Trams, Traffic, Bikes Passing, Birds, Distant Walla & Pedestrian Crossing	05:00	2 | 5	24bit/96khz
14.	EA - Amsterdam Film Academy 04.wav	sNOTE=Trams, Traffic, Bikes Passing, Birds, Distant Walla & Pedestrian Crossing	05:00	2 | 5	24bit/96khz
15.	EA - Amsterdam Garden 01.wav	sNOTE=Early Morning, Distant Traffic, Light Wind Through Trees & Wind Chimes	05:00	2 | 5	24bit/96khz
16.	EA - Amsterdam Harbour 01.wav	sNOTE=Moderate Wind, Boats Passing, Distant Traffic, Distant Walla & Seagulls	05:00	2 | 5	24bit/96khz
17.	EA - Amsterdam Harbour 02.wav	sNOTE=Moderate Wind, Boats Passing, Distant Traffic, Distant Walla & Seagulls	04:58	2 | 5	24bit/96khz
18.	EA - Amsterdam Munt Plein 01.wav	sNOTE=Walla, Foot Traffic, Trams, Bikes Passing & Light Traffic	05:00	2 | 5	24bit/96khz
19.	EA - Amsterdam Munt Plein 02.wav	sNOTE=Walla, Foot Traffic, Trams, Bikes Passing & Light Traffic	05:00	2 | 5	24bit/96khz

20.	EA - Amsterdam Museum Plein 01.wav	sNOTE=Grassed Area, Walla, Calm Wind Through Trees, Light Traffic, Birds, Nearby Sports & Trams	05:00	2 | 5	24bit/96khz
21.	EA - Amsterdam Museum Plein 02.wav	sNOTE=Grassed Area, Walla, Calm Wind Through Trees, Light Traffic, Birds, Nearby Sports & Trams	05:01	2 | 5	24bit/96khz
22.	EA - Amsterdam Museum Plein 03.wav	sNOTE=Walla, Tourists, Distant Basketball Court, Trams, Foot Traffic & Church Bells	05:00	2 | 5	24bit/96khz
23.	EA - Amsterdam Museum Plein 04.wav	sNOTE=Walla, Tourists, Distant Basketball Court, Trams, Foot Traffic & Church Bells	05:01	2 | 5	24bit/96khz
24.	EA - Amsterdam Nieuw Markt 01.wav	sNOTE=Pedestrians Passing, Bikes Passing, Traffic, Walla & Church Bells	05:00	2 | 5	24bit/96khz
25.	EA - Amsterdam Nieuw Markt 02.wav	sNOTE=Pedestrians Passing, Bikes Passing, Traffic, Walla & Church Bells	05:00	2 | 5	24bit/96khz
26.	EA - Amsterdam Side Street 01.wav	sNOTE=Pub Walla, Bikes Passing, Birds, Light Traffic, Trams & Church Bells	05:00	2 | 5	24bit/96khz
27.	EA - Amsterdam Side Street 02.wav	sNOTE=Pub Walla, Bikes Passing, Birds, Light Traffic, Trams & Church Bells	05:01	2 | 5	24bit/96khz
28.	EA - Amsterdam Street 01.wav	sNOTE=Bikes Passing, Distant Quiet Walla, Light Wind Through Trees	05:00	2 | 5	24bit/96khz
29.	EA - Amsterdam Street 02.wav	sNOTE=Bikes Passing, Distant Quiet Walla, Light Wind Through Trees	04:59	2 | 5	24bit/96khz
30.	EA - Amsterdam Street 03.wav	sNOTE=Wind Through Trees, Bikes Passing, Birds, Distant Walla, Distant Traffic & Trams	05:00	2 | 5	24bit/96khz
31.	EA - Amsterdam Street 04.wav	sNOTE=Wind Through Trees, Bikes Passing, Birds, Distant Walla, Distant Traffic & Trams	05:00	2 | 5	24bit/96khz

_32._	EA - Amsterdam Street 05.wav	sNOTE=Walla, Tourists, Foot Traffic, Bikes Passing & Light Traffic	05:00	2 | 5	24bit/96khz
_33._	EA - Amsterdam Street 06.wav	sNOTE=Walla, Tourists, Foot Traffic, Bikes Passing & Light Traffic	05:00	2 | 5	24bit/96khz
_34._	EA - Amsterdam Street 07.wav	sNOTE=Walla, Tourists, Foot Traffic, Bikes Passing & Light Traffic	05:02	2 | 5	24bit/96khz
_35._	EA - Amsterdam Street 08.wav	sNOTE=Walla, Tourists, Foot Traffic, Bikes Passing & Light Traffic	05:00	2 | 5	24bit/96khz
_36._	EA - Bike Tunnel 01.wav	sNOTE=Passing Bikes, Foot Traffic, Walla & Train Pass Rumble	05:00	2 | 5	24bit/96khz
_37._	EA - Breda Cafe 01.wav	sNOTE=Exterior, Busy Walla	05:00	2 | 5	24bit/96khz
_38._	EA - Breda Cafe 02.wav	sNOTE=Exterior, Busy Walla & Church Bells	05:00	2 | 5	24bit/96khz
_39._	EA - Eye Film Museum 01.wav	sNOTE=Interior Cafe, Walla, Glasses & Wide Perspective	05:00	2 | 5	24bit/96khz
_40._	EA - Haarlem Side Street 01.wav	sNOTE=Bikes Passing, Walla, Restaurants & Foot Traffic	05:00	2 | 5	24bit/96khz
_41._	EA - Haarlem Side Street 02.wav	sNOTE=Bikes Passing, Walla, Restaurants & Foot Traffic	05:03	2 | 5	24bit/96khz
_42._	EA - Haarlem St Bravo Church 01.wav	sNOTE=Interior, Walla with Nice Reverb	05:00	2 | 5	24bit/96khz
_43._	EA - Haarlem Station Exterior 01.wav	sNOTE=Trains, Buses, Walla, Birds & Passing Bikes	06:56	2 | 5	24bit/96khz
_44._	EA - Haarlem Weekend Market 01.wav	sNOTE=Birds, Walla, Bikes Passing & Foot Traffic	05:00	2 | 5	24bit/96khz
_45._	EA - Haarlem Weekend Market 02.wav	sNOTE=Birds, Walla, Bikes Passing & Foot Traffic	05:00	2 | 5	24bit/96khz
_46._	EA - Intercity Train Interior 01.wav	sNOTE=Intercity Train	05:00	2 | 5	24bit/96khz
_47._	EA - Rembrant Square 01.wav	sNOTE=Pub Walla, Bikes Passing, Scooters & Trams	05:00	2 | 5	24bit/96khz
_48._	EA - Rembrant Square 02.wav	sNOTE=Walla, Birds & Trams	05:00	2 | 5	24bit/96khz
_49._	EA - Rotterdam Central Station Exterior 01.wav	sNOTE=Wind, Walla, Trams, Bikes & Traffic	05:00	2 | 5	24bit/96khz

50.	EA - Rotterdam Central Station Exterior 02.wav	sNOTE=Wind, Walla, Trams, Bikes & Traffic	04:55	2 | 5	24bit/96khz
51.	EA - Rotterdam Central Station Interior 01.wav	sNOTE=Foot Traffic, Walla & Announcements	05:00	2 | 5	24bit/96khz
52.	EA - Rotterdam Central Station Interior 02.wav	sNOTE=Foot Traffic, Walla & Announcements	05:08	2 | 5	24bit/96khz
53.	EA - Rotterdam Central Station Platform 01.wav	sNOTE=Trains Arriving and Departing, Walla, Hum, Foot Traffic & Announcements	05:00	2 | 5	24bit/96khz
54.	EA - Rotterdam Central Station Platform 02.wav	sNOTE=Trains Arriving and Departing, Walla, Hum, Foot Traffic & Announcements	05:00	2 | 5	24bit/96khz
55.	EA - Rotterdam Dock 01.wav	sNOTE=Birds, Waves Lapping, Distant Traffic, Boat Rigging & Moderate Wind	05:00	2 | 5	24bit/96khz
56.	EA - Rotterdam Markthal Exterior 01.wav	sNOTE=Wind Through Trees, Traffic, Trams, Setting Up Stalls & Walla	05:00	2 | 5	24bit/96khz
57.	EA - Rotterdam Markthal Exterior 02.wav	sNOTE=Wind Through Trees, Traffic, Trams, Walla, Setting Up Stalls & Church Bells	05:00	2 | 5	24bit/96khz
58.	EA - Rotterdam Rooftop 01.wav	sNOTE=Morning, Birds & Distant Traffic	05:00	2 | 5	24bit/96khz
59.	EA - Rotterdam Rooftop 02.wav	sNOTE=Morning, Birds & Distant Traffic	05:00	2 | 5	24bit/96khz
60.	EA - Rotterdam Willemsbrug 01.wav	sNOTE=Under Bridge, Traffic Passing Overhead, Occasional Car Passing & Pigeons	05:00	2 | 5	24bit/96khz
61.	EA - Train Interior 01.wav	sNOTE=Walla, Passenger Movement & Stop Announcements	05:00	2 | 5	24bit/96khz
62.	EA - Train Interior 02.wav	sNOTE=Walla, Passenger Movement & Stop Announcements	05:00	2 | 5	24bit/96khz

63.	EA - Train Interior 03.wav	sNOTE=Walla, Passenger Movement & Stop Announcements	05:00	2 | 5	24bit/96khz
64.	EA - Ulvenhout Forest 01.wav	sNOTE=Morning, Birds	03:34	2 | 5	24bit/96khz
65.	EA - Ulvenhout Forest 02.wav	sNOTE=Morning, Birds	05:00	2 | 5	24bit/96khz
66.	EA - Ulvenhout Forest 03.wav	sNOTE=Morning, Birds	05:00	2 | 5	24bit/96khz
67.	EA - Vondelpark 01.wav	sNOTE=Late afternoon, bikes passing, walla, birds & joggers	05:00	2 | 5	24bit/96khz
68.	EA - Vondelpark 02.wav	sNOTE=Late afternoon, bikes passing, walla, birds & joggers	05:00	2 | 5	24bit/96khz
69.	EA - Vondelpark 03.wav	sNOTE=Late afternoon, bikes passing, walla, birds & joggers	05:07	2 | 5	24bit/96khz
70.	EA - Vondelpark 04.wav	sNOTE=Late afternoon, bikes passing, walla, birds & joggers	05:00	2 | 5	24bit/96khz

Thunderstorms

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Tropical Storm Booming Thunder 01.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:40	2	24bit/96khz
2.	EA - Tropical Storm Booming Thunder 02.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:30	2	24bit/96khz
3.	EA - Tropical Storm Booming Thunder 03.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:10	2	24bit/96khz
4.	EA - Tropical Storm Booming Thunder 04.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:21	2	24bit/96khz
5.	EA - Tropical Storm Booming Thunder 05.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:08	2	24bit/96khz
6.	EA - Tropical Storm Booming Thunder 06.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:22	2	24bit/96khz
7.	EA - Tropical Storm Booming Thunder 07.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:26	2	24bit/96khz

8.	EA - Tropical Storm Booming Thunder 08.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	01:04	2	24bit/96khz
9.	EA - Tropical Storm Booming Thunder 09.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:46	2	24bit/96khz
10.	EA - Tropical Storm Booming Thunder 10.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:13	2	24bit/96khz
11.	EA - Tropical Storm Booming Thunder 11.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:14	2	24bit/96khz
12.	EA - Tropical Storm Booming Thunder 12.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:27	2	24bit/96khz
13.	EA - Tropical Storm Booming Thunder 13.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:26	2	24bit/96khz
14.	EA - Tropical Storm Booming Thunder 14.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:32	2	24bit/96khz
15.	EA - Tropical Storm Booming Thunder 15.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:20	2	24bit/96khz
16.	EA - Tropical Storm Cracking Thunder 01.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:29	2	24bit/96khz
17.	EA - Tropical Storm Cracking Thunder 02.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:53	2	24bit/96khz
18.	EA - Tropical Storm Cracking Thunder 03.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:34	2	24bit/96khz
19.	EA - Tropical Storm Cracking Thunder 04.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:11	2	24bit/96khz

20.	EA - Tropical Storm Cracking Thunder 05.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:21	2	24bit/96khz
21.	EA - Tropical Storm Cracking Thunder 06.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:34	2	24bit/96khz
22.	EA - Tropical Storm Cracking Thunder 07.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:57	2	24bit/96khz
23.	EA - Tropical Storm Cracking Thunder 08.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:32	2	24bit/96khz
24.	EA - Tropical Storm Cracking Thunder 09.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:38	2	24bit/96khz
25.	EA - Tropical Storm Cracking Thunder 10.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:45	2	24bit/96khz
26.	EA - Tropical Storm Deep Thunder Boom 01.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:11	2	24bit/96khz
27.	EA - Tropical Storm Deep Thunder Boom 02.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:09	2	24bit/96khz
28.	EA - Tropical Storm Deep Thunder Boom 03.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:11	2	24bit/96khz
29.	EA - Tropical Storm Deep Thunder Boom 04.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:08	2	24bit/96khz
30.	EA - Tropical Storm Deep Thunder Boom 05.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:32	2	24bit/96khz
31.	EA - Tropical Storm Deep Thunder Boom 06.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:28	2	24bit/96khz

32.	EA - Tropical Storm Deep Thunder Boom 07.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:17	2	24bit/96khz
33.	EA - Tropical Storm Rolling Thunder 01.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:25	2	24bit/96khz
34.	EA - Tropical Storm Rolling Thunder 02.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:30	2	24bit/96khz
35.	EA - Tropical Storm Rolling Thunder 03.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:12	2	24bit/96khz
36.	EA - Tropical Storm Rolling Thunder 04.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:20	2	24bit/96khz
37.	EA - Tropical Storm Rolling Thunder 05.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:19	2	24bit/96khz
38.	EA - Tropical Storm Rolling Thunder 06.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:52	2	24bit/96khz
39.	EA - Tropical Storm Rolling Thunder 07.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:11	2	24bit/96khz
40.	EA - Tropical Storm Rolling Thunder 08.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:27	2	24bit/96khz
41.	EA - Tropical Storm Rolling Thunder 09.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	01:11	2	24bit/96khz
42.	EA - Tropical Storm Rolling Thunder 10.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:27	2	24bit/96khz
43.	EA - Tropical Storm Rolling Thunder 11.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:18	2	24bit/96khz

44.	EA - Tropical Storm Rolling Thunder 12.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:29	2	24bit/96khz
45.	EA - Tropical Storm Rumbling Thunder 01.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:11	2	24bit/96khz
46.	EA - Tropical Storm Rumbling Thunder 02.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:19	2	24bit/96khz
47.	EA - Tropical Storm Rumbling Thunder 03.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:21	2	24bit/96khz
48.	EA - Tropical Storm Rumbling Thunder 04.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:23	2	24bit/96khz
49.	EA - Tropical Storm Rumbling Thunder 05.wav	Thunderstorm, wet season, booming, cracking, deep, bass, rumbling, rolling, storm	00:43	2	24bit/96khz

Tinnitus

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Tinnitus 01.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
2.	EA - Tinnitus 02.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
3.	EA - Tinnitus 03.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
4.	EA - Tinnitus 04.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
5.	EA - Tinnitus 05.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
6.	EA - Tinnitus 06.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
7.	EA - Tinnitus 07.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
8.	EA - Tinnitus 08.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
9.	EA - Tinnitus 09.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
10.	EA - Tinnitus 10.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
11.	EA - Tinnitus 11.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
12.	EA - Tinnitus 12.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
13.	EA - Tinnitus 13.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
14.	EA - Tinnitus 14.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
15.	EA - Tinnitus 15.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz

16.	EA - Tinnitus 16.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
17.	EA - Tinnitus 17.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
18.	EA - Tinnitus 18.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
19.	EA - Tinnitus 19.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
20.	EA - Tinnitus 20.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
21.	EA - Tinnitus 21.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
22.	EA - Tinnitus 22.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
23.	EA - Tinnitus 23.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
24.	EA - Tinnitus 24.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
25.	EA - Tinnitus 25.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
26.	EA - Tinnitus 26.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
27.	EA - Tinnitus 27.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
28.	EA - Tinnitus 28.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
29.	EA - Tinnitus 29.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz
30.	EA - Tinnitus 30.wav	Tinnitus, High Pitch, Ringing Head, Drone, Gleam	03:00	2	24bit/96khz

Tortured Piano

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Tortured Piano Base Impact 416 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:58	1 | 2	24bit/96khz
2.	EA - Tortured Piano Base Impact 8020 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:58	1 | 2	24bit/96khz
3.	EA - Tortured Piano Base Impact JrF 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:58	1 | 2	24bit/96khz
4.	EA - Tortured Piano Base Impact MS 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:58	1 | 2	24bit/96khz
5.	EA - Tortured Piano Housing Impact 416 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:31	1 | 2	24bit/96khz
6.	EA - Tortured Piano Housing Impact 416 02.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:08	1 | 2	24bit/96khz
7.	EA - Tortured Piano Housing Impact 416 03.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:41	1 | 2	24bit/96khz

8.	EA - Tortured Piano Housing Impact 416 04.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:02	1 | 2	24bit/96khz
9.	EA - Tortured Piano Housing Impact 416 05.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:17	1 | 2	24bit/96khz
10.	EA - Tortured Piano Housing Impact 8020 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:31	1 | 2	24bit/96khz
11.	EA - Tortured Piano Housing Impact 8020 02.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:08	1 | 2	24bit/96khz
12.	EA - Tortured Piano Housing Impact 8020 03.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:41	1 | 2	24bit/96khz
13.	EA - Tortured Piano Housing Impact 8020 04.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:02	1 | 2	24bit/96khz
14.	EA - Tortured Piano Housing Impact 8020 05.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:17	1 | 2	24bit/96khz
15.	EA - Tortured Piano Housing Impact JrF 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:31	1 | 2	24bit/96khz
16.	EA - Tortured Piano Housing Impact JrF 02.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:08	1 | 2	24bit/96khz
17.	EA - Tortured Piano Housing Impact JrF 03.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:41	1 | 2	24bit/96khz
18.	EA - Tortured Piano Housing Impact JrF 04.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:02	1 | 2	24bit/96khz
19.	EA - Tortured Piano Housing Impact JrF 05.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:17	1 | 2	24bit/96khz

20.	EA - Tortured Piano Housing Impact MS 01.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:31	1 | 2	24bit/96khz
21.	EA - Tortured Piano Housing Impact MS 02.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	00:08	1 | 2	24bit/96khz
22.	EA - Tortured Piano Housing Impact MS 03.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:41	1 | 2	24bit/96khz
23.	EA - Tortured Piano Housing Impact MS 04.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:02	1 | 2	24bit/96khz
24.	EA - Tortured Piano Housing Impact MS 05.wav	wood, hit, thud, deep, smash, destruction, vibration, shattering, body	01:17	1 | 2	24bit/96khz
25.	EA - Tortured Piano Keys Impact 416 01.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:41	1 | 2	24bit/96khz
26.	EA - Tortured Piano Keys Impact 416 02.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:51	1 | 2	24bit/96khz
27.	EA - Tortured Piano Keys Impact 416 03.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:00	1 | 2	24bit/96khz
28.	EA - Tortured Piano Keys Impact 416 04.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:12	1 | 2	24bit/96khz
29.	EA - Tortured Piano Keys Impact 416 05.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:23	1 | 2	24bit/96khz
30.	EA - Tortured Piano Keys Impact 416 06.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:43	1 | 2	24bit/96khz
31.	EA - Tortured Piano Keys Impact 416 07.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:48	1 | 2	24bit/96khz

_32._	EA - Tortured Piano Keys Impact 416 08.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:38	1 | 2	24bit/96khz
_33._	EA - Tortured Piano Keys Impact 416 09.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:50	1 | 2	24bit/96khz
_34._	EA - Tortured Piano Keys Impact 416 10.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:58	1 | 2	24bit/96khz
_35._	EA - Tortured Piano Keys Impact 8020 01.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:41	1 | 2	24bit/96khz
_36._	EA - Tortured Piano Keys Impact 8020 02.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:51	1 | 2	24bit/96khz
_37._	EA - Tortured Piano Keys Impact 8020 03.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:00	1 | 2	24bit/96khz
_38._	EA - Tortured Piano Keys Impact 8020 04.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:12	1 | 2	24bit/96khz
_39._	EA - Tortured Piano Keys Impact 8020 05.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:23	1 | 2	24bit/96khz
_40._	EA - Tortured Piano Keys Impact 8020 06.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:43	1 | 2	24bit/96khz
_41._	EA - Tortured Piano Keys Impact 8020 07.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:48	1 | 2	24bit/96khz
_42._	EA - Tortured Piano Keys Impact 8020 08.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:38	1 | 2	24bit/96khz
_43._	EA - Tortured Piano Keys Impact 8020 09.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:50	1 | 2	24bit/96khz

44.	EA - Tortured Piano Keys Impact 8020 10.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:58	1 | 2	24bit/96khz
45.	EA - Tortured Piano Keys Impact JrF 01.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:41	1 | 2	24bit/96khz
46.	EA - Tortured Piano Keys Impact JrF 02.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:51	1 | 2	24bit/96khz
47.	EA - Tortured Piano Keys Impact JrF 03.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:00	1 | 2	24bit/96khz
48.	EA - Tortured Piano Keys Impact JrF 04.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:12	1 | 2	24bit/96khz
49.	EA - Tortured Piano Keys Impact JrF 05.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:23	1 | 2	24bit/96khz
50.	EA - Tortured Piano Keys Impact JrF 06.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:43	1 | 2	24bit/96khz
51.	EA - Tortured Piano Keys Impact JrF 07.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:48	1 | 2	24bit/96khz
52.	EA - Tortured Piano Keys Impact JrF 08.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:38	1 | 2	24bit/96khz
53.	EA - Tortured Piano Keys Impact JrF 09.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:50	1 | 2	24bit/96khz
54.	EA - Tortured Piano Keys Impact JrF 10.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:58	1 | 2	24bit/96khz
55.	EA - Tortured Piano Keys Impact MS 01.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:41	1 | 2	24bit/96khz

56.	EA - Tortured Piano Keys Impact MS 02.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:51	1 | 2	24bit/96khz
57.	EA - Tortured Piano Keys Impact MS 03.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:00	1 | 2	24bit/96khz
58.	EA - Tortured Piano Keys Impact MS 04.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:12	1 | 2	24bit/96khz
59.	EA - Tortured Piano Keys Impact MS 05.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	01:23	1 | 2	24bit/96khz
60.	EA - Tortured Piano Keys Impact MS 06.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:43	1 | 2	24bit/96khz
61.	EA - Tortured Piano Keys Impact MS 07.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:48	1 | 2	24bit/96khz
62.	EA - Tortured Piano Keys Impact MS 08.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:38	1 | 2	24bit/96khz
63.	EA - Tortured Piano Keys Impact MS 09.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:50	1 | 2	24bit/96khz
64.	EA - Tortured Piano Keys Impact MS 10.wav	musical, hit, thud, smash, destruction, vibration, shattering, long tail, reverberant, tonal	00:58	1 | 2	24bit/96khz
65.	EA - Tortured Piano Resonating Wire Impact JrF 01.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:29	1 | 2	24bit/96khz
66.	EA - Tortured Piano Resonating Wire Impact JrF 02.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	02:35	1 | 2	24bit/96khz
67.	EA - Tortured Piano Resonating Wire Impact JrF 03.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:35	1 | 2	24bit/96khz

68.	EA - Tortured Piano Resonating Wire Impact JrF 04.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:22	1 | 2	24bit/96khz
69.	EA - Tortured Piano Resonating Wire Impact JrF 05.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:42	1 | 2	24bit/96khz
70.	EA - Tortured Piano Resonating Wire Impact JrF 06.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:13	1 | 2	24bit/96khz
71.	EA - Tortured Piano Resonating Wire Impact JrF 07.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:45	1 | 2	24bit/96khz
72.	EA - Tortured Piano Resonating Wire Impact JrF 08.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	02:02	1 | 2	24bit/96khz
73.	EA - Tortured Piano Resonating Wire Impact JrF 09.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	02:03	1 | 2	24bit/96khz
74.	EA - Tortured Piano Twisted Wire JrF 01.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	02:16	1 | 2	24bit/96khz
75.	EA - Tortured Piano Wire Distress 416 01.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:47	1 | 2	24bit/96khz
76.	EA - Tortured Piano Wire Distress 416 02.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:59	1 | 2	24bit/96khz
77.	EA - Tortured Piano Wire Distress 416 03.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:48	1 | 2	24bit/96khz
78.	EA - Tortured Piano Wire Distress 416 04.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
79.	EA - Tortured Piano Wire Distress 416 05.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz

80.	EA - Tortured Piano Wire Distress 416 06.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
81.	EA - Tortured Piano Wire Distress 416 07.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:53	1 | 2	24bit/96khz
82.	EA - Tortured Piano Wire Distress 416 08.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:44	1 | 2	24bit/96khz
83.	EA - Tortured Piano Wire Distress 416 09.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:01	1 | 2	24bit/96khz
84.	EA - Tortured Piano Wire Distress 8020 01.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:47	1 | 2	24bit/96khz
85.	EA - Tortured Piano Wire Distress 8020 02.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:59	1 | 2	24bit/96khz
86.	EA - Tortured Piano Wire Distress 8020 03.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:48	1 | 2	24bit/96khz
87.	EA - Tortured Piano Wire Distress 8020 04.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
88.	EA - Tortured Piano Wire Distress 8020 05.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
89.	EA - Tortured Piano Wire Distress 8020 06.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
90.	EA - Tortured Piano Wire Distress 8020 07.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:53	1 | 2	24bit/96khz
91.	EA - Tortured Piano Wire Distress 8020 08.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:44	1 | 2	24bit/96khz

92.	EA - Tortured Piano Wire Distress 8020 09.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:01	1 | 2	24bit/96khz
93.	EA - Tortured Piano Wire Distress JrF 01.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:47	1 | 2	24bit/96khz
94.	EA - Tortured Piano Wire Distress JrF 02.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:59	1 | 2	24bit/96khz
95.	EA - Tortured Piano Wire Distress JrF 03.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:48	1 | 2	24bit/96khz
96.	EA - Tortured Piano Wire Distress JrF 04.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
97.	EA - Tortured Piano Wire Distress JrF 05.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
98.	EA - Tortured Piano Wire Distress JrF 06.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
99.	EA - Tortured Piano Wire Distress JrF 07.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:53	1 | 2	24bit/96khz
100.	EA - Tortured Piano Wire Distress JrF 08.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:44	1 | 2	24bit/96khz
101.	EA - Tortured Piano Wire Distress JrF 09.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:01	1 | 2	24bit/96khz
102.	EA - Tortured Piano Wire Distress MS 01.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:47	1 | 2	24bit/96khz
103.	EA - Tortured Piano Wire Distress MS 02.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:59	1 | 2	24bit/96khz

104.	EA - Tortured Piano Wire Distress MS 03.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:48	1 | 2	24bit/96khz
105.	EA - Tortured Piano Wire Distress MS 04.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
106.	EA - Tortured Piano Wire Distress MS 05.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
107.	EA - Tortured Piano Wire Distress MS 06.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:00	1 | 2	24bit/96khz
108.	EA - Tortured Piano Wire Distress MS 07.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:53	1 | 2	24bit/96khz
109.	EA - Tortured Piano Wire Distress MS 08.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	00:44	1 | 2	24bit/96khz
110.	EA - Tortured Piano Wire Distress MS 09.wav	metal, strings, tonal, eerie, destruction, horror, tension, creepy, strain, fear	01:01	1 | 2	24bit/96khz
111.	EA - Tortured Piano Wire Impact JrF 01.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	02:14	1 | 2	24bit/96khz
112.	EA - Tortured Piano Wire Impact JrF 02.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	02:44	1 | 2	24bit/96khz
113.	EA - Tortured Piano Wire Impact JrF 03.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	01:51	1 | 2	24bit/96khz
114.	EA - Tortured Piano Wire Impact JrF 04.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	01:44	1 | 2	24bit/96khz
115.	EA - Tortured Piano Wire Impact JrF 05.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	02:16	1 | 2	24bit/96khz

116.	EA - Tortured Piano Wire Pluck JrF 01.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	00:35	1 | 2	24bit/96khz
117.	EA - Tortured Piano Wire Pluck JrF 02.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	00:57	1 | 2	24bit/96khz
118.	EA - Tortured Piano Wire Pluck JrF 03.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	00:35	1 | 2	24bit/96khz
119.	EA - Tortured Piano Wire Pluck JrF 04.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	01:20	1 | 2	24bit/96khz
120.	EA - Tortured Piano Wire Pluck JrF 05.wav	metal, hit, smash, destruction, reverberant, tension, horror, eerie, shattering, strings, tonal	00:55	1 | 2	24bit/96khz
121.	EA - Tortured Piano Wire Strum JrF 01.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:19	1 | 2	24bit/96khz
122.	EA - Tortured Piano Wire Strum JrF 02.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:36	1 | 2	24bit/96khz
123.	EA - Tortured Piano Wire Strum JrF 03.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:42	1 | 2	24bit/96khz
124.	EA - Tortured Piano Wire Strum JrF 04.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:34	1 | 2	24bit/96khz
125.	EA - Tortured Piano Wire Strum JrF 05.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:33	1 | 2	24bit/96khz
126.	EA - Tortured Piano Wire Strum JrF 06.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:18	1 | 2	24bit/96khz
127.	EA - Tortured Piano Wire Strum JrF 07.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	01:14	1 | 2	24bit/96khz

128.	EA - Tortured Piano Wire Strum JrF 08.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:30	1 | 2	24bit/96khz
129.	EA - Tortured Piano Wire Strum JrF 09.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:36	1 | 2	24bit/96khz
130.	EA - Tortured Piano Wire Strum JrF 10.wav	metal, hit, destruction, reverberant, tension, eerie, shattering, strings, tonal, contact	00:33	1 | 2	24bit/96khz

Traffic

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - City CBD Traffic 50kmph 01-001.wav	sNOTE=Busy, nearby intersection, birds & sparse walla	02:30	2 | 5	24bit/96khz
2.	EA - City CBD Traffic 50kmph 01-002.wav	sNOTE=Busy, nearby intersection, birds & sparse walla	02:30	2 | 5	24bit/96khz
3.	EA - City CBD Traffic 50kmph 01-003.wav	sNOTE=Busy, nearby intersection, birds & sparse walla	02:30	2 | 5	24bit/96khz
4.	EA - City CBD Traffic 50kmph 02-001.wav	sNOTE=Mid perspective, busy & buses	02:30	2 | 5	24bit/96khz
5.	EA - City CBD Traffic 50kmph 02-002.wav	sNOTE=Mid perspective, busy & buses	02:30	2 | 5	24bit/96khz
6.	EA - City CBD Traffic 50kmph 02-003.wav	sNOTE=Mid perspective, busy & buses	02:30	2 | 5	24bit/96khz
7.	EA - Arterial Road Traffic 100kmph 01-001.wav	sNOTE=Under Bridge Perspective	02:30	2 | 5	24bit/96khz
8.	EA - Arterial Road Traffic 100kmph 01-002.wav	sNOTE=Under Bridge Perspective	02:30	2 | 5	24bit/96khz
9.	EA - Arterial Road Traffic 100kmph 02-001.wav	sNOTE=Wide Perspective	02:30	2 | 5	24bit/96khz
10.	EA - Arterial Road Traffic 100kmph 02-002.wav	sNOTE=Wide Perspective	02:30	2 | 5	24bit/96khz

11.	EA - Inner City Intersection Traffic 60kmph 01-001.wav	sNOTE=Birds, Pedestrian Crossing	02:30	2 | 5	24bit/96khz
12.	EA - Inner City Intersection Traffic 60kmph 01-002.wav	sNOTE=Birds, Pedestrian Crossing	02:30	2 | 5	24bit/96khz
13.	EA - Inner City Intersection Traffic 60kmph 02-001.wav	sNOTE=Birds, Pedestrian Crossing	02:30	2 | 5	24bit/96khz
14.	EA - Inner City Intersection Traffic 60kmph 02-002.wav	sNOTE=Birds, Pedestrian Crossing	02:30	2 | 5	24bit/96khz
15.	EA - Inner City Intersection Wet Traffic 60kmph 01-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
16.	EA - Inner City Intersection Wet Traffic 60kmph 01-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
17.	EA - Inner City Intersection Wet Traffic 60kmph 02-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
18.	EA - Inner City Intersection Wet Traffic 60kmph 02-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
19.	EA - Inner City Night Traffic 60kmph 01-001.wav	sNOTE=Light Traffic, 3am	02:30	2 | 5	24bit/96khz
20.	EA - Inner City Night Traffic 60kmph 01-002.wav	sNOTE=Light Traffic, 3am	02:30	2 | 5	24bit/96khz
21.	EA - Inner City Night Traffic 60kmph 02-001.wav	sNOTE=Distant Perspective, light, 3am & Pedestrian Crossing	02:30	2 | 5	24bit/96khz
22.	EA - Inner City Night Traffic 60kmph 02-002.wav	sNOTE=Distant Perspective, light, 3am & Pedestrian Crossing	02:30	2 | 5	24bit/96khz

23.	EA - Inner City Night Traffic 60kmph 03-001.wav	sNOTE=Light Traffic, 3am	02:30	2 | 5	24bit/96khz
24.	EA - Inner City Night Traffic 60kmph 03-002.wav	sNOTE=Light Traffic, 3am	02:30	2 | 5	24bit/96khz
25.	EA - Inner City Night Traffic 60kmph 04-001.wav	sNOTE=Distant Perspective, light, 3am & Pedestrian Crossing	02:30	2 | 5	24bit/96khz
26.	EA - Inner City Night Traffic 60kmph 04-002.wav	sNOTE=Distant Perspective, light, 3am & Pedestrian Crossing	02:30	2 | 5	24bit/96khz
27.	EA - Inner City Traffic 60kmph 01-001.wav	sNOTE=Busy, Buses & Trucks	02:30	2 | 5	24bit/96khz
28.	EA - Inner City Traffic 60kmph 01-002.wav	sNOTE=Busy, Buses & Trucks	02:30	2 | 5	24bit/96khz
29.	EA - Inner City Traffic 60kmph 02-001.wav	sNOTE=Busy & standstills	02:30	2 | 5	24bit/96khz
30.	EA - Inner City Traffic 60kmph 02-002.wav	sNOTE=Busy & standstills	02:30	2 | 5	24bit/96khz
31.	EA - Inner City Traffic 60kmph 02-003.wav	sNOTE=Busy & standstills	02:30	2 | 5	24bit/96khz
32.	EA - Inner City Traffic 60kmph 02-004.wav	sNOTE=Busy & standstills	02:30	2 | 5	24bit/96khz
33.	EA - Inner City Traffic 60kmph 03-001.wav	sNOTE=Intersection & tram tracks	02:30	2 | 5	24bit/96khz
34.	EA - Inner City Traffic 60kmph 04-001.wav	sNOTE=Wind Rustle, Birds, Mildly Busy	02:30	2 | 5	24bit/96khz
35.	EA - Inner City Traffic 60kmph 04-002.wav	sNOTE=Wind Rustle, Birds, Mildly Busy	02:30	2 | 5	24bit/96khz
36.	EA - Inner City Traffic 60kmph 05-001.wav	sNOTE=Wide perspective & Birds	02:30	2 | 5	24bit/96khz
37.	EA - Inner City Traffic 60kmph 05-002.wav	sNOTE=Wide perspective & Birds	02:30	2 | 5	24bit/96khz
38.	EA - Inner City Traffic 60kmph 05-003.wav	sNOTE=Wide perspective & Birds	02:30	2 | 5	24bit/96khz
39.	EA - Inner City Traffic 60kmph 06-001.wav	sNOTE=Wind Rustle, Birds, Mildly Busy	02:30	2 | 5	24bit/96khz
40.	EA - Inner City Traffic 60kmph 06-002.wav	sNOTE=Wind Rustle, Birds, Mildly Busy	02:30	2 | 5	24bit/96khz
41.	EA - Inner City Wet Traffic 60kmph 01-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz

42.	EA - Inner City Wet Traffic 60kmph 01-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
43.	EA - Inner City Wet Traffic 60kmph 02-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
44.	EA - Inner City Wet Traffic 60kmph 02-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
45.	EA - Inner City Wet Traffic 60kmph 03-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
46.	EA - Inner City Wet Traffic 60kmph 03-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
47.	EA - Inner City Wet Traffic 60kmph 04-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
48.	EA - Inner City Wet Traffic 60kmph 04-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
49.	EA - Inner City Wet Traffic 60kmph 05-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
50.	EA - Inner City Wet Traffic 60kmph 05-002.wav	sNOTE=mildly busy, wet road	02:50	2 | 5	24bit/96khz
51.	EA - Inner City Wet Traffic 60kmph 06-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
52.	EA - Inner City Wet Traffic 60kmph 06-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
53.	EA - Inner City Wet Traffic 60kmph 07-001.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz

54.	EA - Inner City Wet Traffic 60kmph 07-002.wav	sNOTE=mildly busy, wet road	02:30	2 | 5	24bit/96khz
55.	EA - Residential Intersection Wet Traffic 40kmph 01-001.wav	sNOTE=Mildly busy, close perspective	02:30	2 | 5	24bit/96khz
56.	EA - Residential Intersection Wet Traffic 40kmph 01-002.wav	sNOTE=Mildly busy, close perspective	02:30	2 | 5	24bit/96khz
57.	EA - Residential Roundabout Traffic 01-001.wav	sNOTE=Busy, Light Wind Rustle & Birds	02:30	2 | 5	24bit/96khz
58.	EA - Residential Roundabout Traffic 01-002.wav	sNOTE=Busy, Light Wind Rustle & Birds	02:30	2 | 5	24bit/96khz
59.	EA - Residential Roundabout Wet Traffic 20kmph 01-001.wav	sNOTE=very wet, sparse	02:30	2 | 5	24bit/96khz
60.	EA - Residential Roundabout Wet Traffic 20kmph 02-001.wav	sNOTE=sparse, slow	02:30	2 | 5	24bit/96khz
61.	EA - Residential Roundabout Wet Traffic 20kmph 03-001.wav	sNOTE=Mildly busy, light rain	02:30	2 | 5	24bit/96khz
62.	EA - Residential Roundabout Wet Traffic 20kmph 03-002.wav	sNOTE=Mildly busy, light rain	02:30	2 | 5	24bit/96khz
63.	EA - Residential Roundabout Wet Traffic 20kmph 03-003.wav	sNOTE=Mildly busy, light rain	02:30	2 | 5	24bit/96khz
64.	EA - Residential Traffic 40kmph 01-001.wav	sNOTE=Light Wind Rustle & Distant Main Road	02:30	2 | 5	24bit/96khz
65.	EA - Residential Traffic 40kmph 01-002.wav	sNOTE=Light Wind Rustle & Distant Main Road	02:30	2 | 5	24bit/96khz
66.	EA - Residential Traffic 50kmph 01-001.wav	sNOTE=Weekend Morning, Birds	02:30	2 | 5	24bit/96khz
67.	EA - Residential Traffic 50kmph 01-002.wav	sNOTE=Weekend Morning, Birds	02:30	2 | 5	24bit/96khz

68.	EA - Residential Traffic 50kmph 02-001.wav	sNOTE=Sparse, Birds, Distant Children	02:30	2 | 5	24bit/96khz
69.	EA - Residential Traffic 50kmph 02-002.wav	sNOTE=Sparse, Birds, Distant Children	02:30	2 | 5	24bit/96khz
70.	EA - Residential Traffic 50kmph 03-001.wav	sNOTE=Sparse, Birds, Distant Children	02:30	2 | 5	24bit/96khz
71.	EA - Residential Traffic 50kmph 03-002.wav	sNOTE=Sparse, Birds, Distant Children	02:30	2 | 5	24bit/96khz
72.	EA - Residential Wet Traffic 40kmph 01-001.wav	sNOTE=Sparse & Birds	02:30	2 | 5	24bit/96khz
73.	EA - Residential Wet Traffic 40kmph 01-002.wav	sNOTE=Sparse & Birds	02:30	2 | 5	24bit/96khz
74.	EA - Residential Wet Traffic 40kmph 02-001.wav	sNOTE=Speed bump, birds & distant main road	02:30	2 | 5	24bit/96khz
75.	EA - Residential Wet Traffic 40kmph 02-002.wav	sNOTE=Speed bump, birds & distant main road	02:30	2 | 5	24bit/96khz
76.	EA - Residential Wet Traffic 40kmph 03-001.wav	sNOTE=Mildly busy	02:30	2 | 5	24bit/96khz
77.	EA - Residential Wet Traffic 50kmph 01-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
78.	EA - Residential Wet Traffic 50kmph 01-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
79.	EA - Residential Wet Traffic 50kmph 02-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
80.	EA - Residential Wet Traffic 50kmph 02-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
81.	EA - Residential Wet Traffic 50kmph 03-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz

82.	EA - Residential Wet Traffic 50kmph 03-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
83.	EA - Residential Wet Traffic 60kmph 01-001.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
84.	EA - Residential Wet Traffic 60kmph 01-002.wav	sNOTE=Wet road, suburban	02:30	2 | 5	24bit/96khz
85.	EA - Rural Freeway Traffic 110kmph 01-001.wav	sNOTE=Single cars passing, Birds	02:30	2 | 5	24bit/96khz
86.	EA - Rural Freeway Traffic 110kmph 01-002.wav	sNOTE=Single cars passing, Birds	02:30	2 | 5	24bit/96khz

Universities

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Deakin University 01.wav	sNOTE=Exterior, Walkway, Students Walking Past, Walla, Distant Air Vent & Birds	05:00	2	24bit/96khz
2.	EA - Deakin University 02.wav	sNOTE=Exterior, Building Entrance, Walla, Wind Through Trees & Distant Construction	05:00	2	24bit/96khz
3.	EA - Deakin University 03.wav	sNOTE=Exterior, Walkway, Students Walking Past, Walla, Gallahs & Birds	05:00	2	24bit/96khz
4.	EA - Deakin University 04.wav	sNOTE=Interior Building Entrance, Quiet Walla & Doors	05:00	2	24bit/96khz
5.	EA - Deakin University 05.wav	sNOTE=Interior Staircase, Upper Level, Walla & Doors	05:00	2	24bit/96khz
6.	EA - Deakin University 06.wav	sNOTE=Interior Staircase, Walla & Foot Traffic	05:00	2	24bit/96khz
7.	EA - Deakin University 07.wav	sNOTE=Interior Upper Level, Busy Walla, Doors & Lift Alerts	05:00	2	24bit/96khz
8.	EA - Deakin University 08.wav	sNOTE=Interior, Air Vent Rattle, Distant Walla & Doors	05:00	2	24bit/96khz
9.	EA - Deakin University 09.wav	sNOTE=Interior, Busy Walla, Doors & Students Walking Past	05:00	2	24bit/96khz
10.	EA - Deakin University 10.wav	sNOTE=Interior, Group Study Area, Walla & Chair Creaks	05:00	2	24bit/96khz

11.	EA - Deakin University 11.wav	sNOTE=Interior, Near Cafe, Communal Area, Walla & Students Walking Past	05:00	2	24bit/96khz
12.	EA - Deakin University 12.wav	sNOTE=Interior, Walla & Students Walking Past	05:00	2	24bit/96khz
13.	EA - Monash University 01.wav	sNOTE=Interior, Busy Walla & Elevators	05:00	2	24bit/96khz
14.	EA - Monash University 02.wav	sNOTE=Interior, Doors, Walla & Laptop Keyboards	05:00	2	24bit/96khz
15.	EA - Monash University 03.wav	sNOTE=Interior, Light Hum, Busy Walla & Doors	05:00	2	24bit/96khz
16.	EA - Monash University 04.wav	sNOTE=Interior, Light Hum, Walla & Doors	05:00	2	24bit/96khz
17.	EA - Monash University 05.wav	sNOTE=Interior, Near Cafe & Quiet Walla	05:00	2	24bit/96khz
18.	EA - Monash University 06.wav	sNOTE=Interior, Quiet Walla & Foot Traffic	05:00	2	24bit/96khz
19.	EA - Monash University 07.wav	sNOTE=Interior, Quiet Walla, Air Vent Hum & Doors	05:00	2	24bit/96khz
20.	EA - Monash University 08.wav	sNOTE=Interior, Quiet Walla, Foot Traffic Near Staircase & Doors	05:00	2	24bit/96khz
21.	EA - Monash University 09.wav	sNOTE=Interior, Quiet, Air Conditioner & Distant Doors	05:00	2	24bit/96khz
22.	EA - Monash University 10.wav	sNOTE=Interior, Quiet, Distant Doors & Lift Alerts	05:00	2	24bit/96khz
23.	EA - Monash University 11.wav	sNOTE=Interior, Reception, Computer Keyboards & Walla	05:00	2	24bit/96khz
24.	EA - Monash University 12.wav	sNOTE=Interior, Sparse Walla, Doors & Lift Alerts	05:00	2	24bit/96khz
25.	EA - Monash University 13.wav	sNOTE=Interior, Sparse Walla, Toilets & Distant Doors	05:00	2	24bit/96khz
26.	EA - Monash University 14.wav	sNOTE=Interior, Stairwell, Walla & Distant Elevators	05:00	2	24bit/96khz
27.	EA - Monash University 15.wav	sNOTE=Interior, Walla & Foot Traffic	05:00	2	24bit/96khz
28.	EA - RMIT University 01.wav	sNOTE=Interior Staircase, Distant Walla & Lift Alerts	05:00	2	24bit/96khz
29.	EA - RMIT University 02.wav	sNOTE=Interior Stairwell, Distant Walla, Lift Alerts, Doors & Distant Bathroom Hand Dryers	05:00	2	24bit/96khz
30.	EA - RMIT University 03.wav	sNOTE=Interior, Walla, Bathroon Hand Dryers, Foot Traffic, Doors & Lift Alerts	05:00	2	24bit/96khz

31.	EA - RMIT University 04.wav	sNOTE=Interior, Walla, Doors, Students Walking Past & Bathroom Hand Dryers	05:00	2	24bit/96khz
32.	EA - Swinburne University 01.wav	sNOTE=Cafe Exterior (Roofed), Walla, Chair Movements & Birds	05:00	2	24bit/96khz
33.	EA - Swinburne University 02.wav	sNOTE=Cafe Exterior, Walla, Foot Traffic & Trains	05:00	2	24bit/96khz
34.	EA - Swinburne University 03.wav	sNOTE=Exterior, Distant Vents, Walla & Foot Traffic	05:00	2	24bit/96khz
35.	EA - Swinburne University 04.wav	sNOTE=Interior, 2nd Floor, Large Open Space & Walla	05:00	2	24bit/96khz
36.	EA - Swinburne University 05.wav	sNOTE=Interior, Building Entrance & Squeaking Glass Doors	05:00	2	24bit/96khz
37.	EA - Swinburne University 06.wav	sNOTE=Interior, Building Entrance, Quiet & Glass Sliding Doors	05:00	2	24bit/96khz
38.	EA - Swinburne University 07.wav	sNOTE=Interior, Distant Elevators, Doors & Sparse Walla	05:00	2	24bit/96khz
39.	EA - Swinburne University 08.wav	sNOTE=Interior, Distant Students & Escalators Squeaking	05:00	2	24bit/96khz
40.	EA - Swinburne University 09.wav	sNOTE=Interior, Ground Floor, Large Open Space & Walla	05:00	2	24bit/96khz
41.	EA - Swinburne University 10.wav	sNOTE=Interior, Ground Floor, Walla, Doors & Escalators	05:00	2	24bit/96khz
42.	EA - Swinburne University 11.wav	sNOTE=Interior, Hallway, Empty & Air Conditioner	05:00	2	24bit/96khz
43.	EA - Swinburne University 12.wav	sNOTE=Interior, Hallway, Nearby Classrooms & Muffled Walla	05:00	2	24bit/96khz
44.	EA - Swinburne University 13.wav	sNOTE=Interior, Promiment Hum, Walla & Slide Doors	05:00	2	24bit/96khz
45.	EA - Swinburne University 14.wav	sNOTE=Interior, Stairwell, Distant Walla & Light Buzz	05:00	2	24bit/96khz
46.	EA - Swinburne University 15.wav	sNOTE=Interior, Stairwell, Hum, Foot Traffic, Doors & Walla	05:00	2	24bit/96khz
47.	EA - Swinburne University 16.wav	sNOTE=Interior, Top Floor, Sparse Walla & Escalators	05:00	2	24bit/96khz
48.	EA - Swinburne University 17.wav	sNOTE=Interior, Walla, Escalators & Air Vent Rattle	05:00	2	24bit/96khz

49.	EA - University of Melbourne 01.wav	sNOTE=Exterior Courtyard, Air Vent, Distant Walla & Foot Traffic	05:00	2	24bit/96khz
50.	EA - University of Melbourne 02.wav	sNOTE=Exterior, Courtyard, Busy Walla & Distant Air Vent	05:00	2	24bit/96khz
51.	EA - University of Melbourne 03.wav	sNOTE=Exterior, Courtyard, Students Walking Past & Air Vent	05:00	2	24bit/96khz
52.	EA - University of Melbourne 04.wav	sNOTE=Exterior, Courtyard, Walla & Occasional Construction	05:00	2	24bit/96khz
53.	EA - University of Melbourne 05.wav	sNOTE=Exterior, Distant Construction, Foot Traffic, Walla & Distant Air Vent	05:00	2	24bit/96khz
54.	EA - University of Melbourne 06.wav	sNOTE=Exterior, Park, Birds, Walla & Distant Air Vent	05:00	2	24bit/96khz
55.	EA - University of Melbourne 07.wav	sNOTE=Exterior, Walkway, Walla, Distant Fountain & Students Walking Past	05:00	2	24bit/96khz
56.	EA - University of Melbourne 08.wav	sNOTE=Exterior, Walla Students Walking Past & Air Vent	05:00	2	24bit/96khz
57.	EA - University of Melbourne 09.wav	sNOTE=Exterior, Walla, Busy, Birds & Distant Construction	05:00	2	24bit/96khz
58.	EA - University of Melbourne 10.wav	sNOTE=Interior Building Entrance, Sliding Glass Doors, Foot Traffic & Walla	05:00	2	24bit/96khz
59.	EA - University of Melbourne 11.wav	sNOTE=Interior Corridor, Air Vent, Foot Traffic & Doors	05:00	2	24bit/96khz
60.	EA - University of Melbourne 12.wav	sNOTE=Interior Food Court & Very Busy Walla	05:00	2	24bit/96khz
61.	EA - University of Melbourne 13.wav	sNOTE=Interior Hallway & Busy Walla	05:00	2	24bit/96khz
62.	EA - University of Melbourne 14.wav	sNOTE=Interior Hallway, Foot Traffic, Distant Walla & Doors	05:00	2	24bit/96khz
63.	EA - University of Melbourne 15.wav	sNOTE=Interior Hallway, Walla Foot Traffic & Doors	05:00	2	24bit/96khz
64.	EA - University of Melbourne 16.wav	sNOTE=Interior Stairwell, Distant Walla & Foot Traffic	05:00	2	24bit/96khz
65.	EA - University of Melbourne 17.wav	sNOTE=Interior Stairwell, Foot Traffic & Distant Walla	05:00	2	24bit/96khz

66.	EA - University of Melbourne 18.wav	sNOTE=Interior Study Space, Distant Walla & Air Conditioner	05:00	2	24bit/96khz
67.	EA - University of Melbourne 19.wav	sNOTE=Interior Study Space, Lifts & Quiet Walla	05:00	2	24bit/96khz
68.	EA - University of Melbourne 20.wav	sNOTE=Interior, Building Entrance, Walla, Foot Traffic & Lifts	05:00	2	24bit/96khz
69.	EA - University of Melbourne 21.wav	sNOTE=Interior, Group Study Space & Walla	05:00	2	24bit/96khz
70.	EA - University of Melbourne 22.wav	sNOTE=Interior, Large Space, Walla & Light Buzz	05:00	2	24bit/96khz

Urban Desolation

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Urban Desolation 01-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
2.	EA - Urban Desolation 01-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
3.	EA - Urban Desolation 01-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
4.	EA - Urban Desolation 02-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
5.	EA - Urban Desolation 02-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
6.	EA - Urban Desolation 03-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
7.	EA - Urban Desolation 03-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz

8.	EA - Urban Desolation 04-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
9.	EA - Urban Desolation 04-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
10.	EA - Urban Desolation 04-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
11.	EA - Urban Desolation 05-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
12.	EA - Urban Desolation 05-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
13.	EA - Urban Desolation 05-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
14.	EA - Urban Desolation 06-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
15.	EA - Urban Desolation 06-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
16.	EA - Urban Desolation 06-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
17.	EA - Urban Desolation 07-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
18.	EA - Urban Desolation 07-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
19.	EA - Urban Desolation 08-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz

20.	EA - Urban Desolation 08-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
21.	EA - Urban Desolation 08-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
22.	EA - Urban Desolation 09-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
23.	EA - Urban Desolation 09-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
24.	EA - Urban Desolation 09-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
25.	EA - Urban Desolation 09-004.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
26.	EA - Urban Desolation 10-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:56	2	24bit/96khz
27.	EA - Urban Desolation 10-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
28.	EA - Urban Desolation 10-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
29.	EA - Urban Desolation 11-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
30.	EA - Urban Desolation 11-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
31.	EA - Urban Desolation 11-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz

32.	EA - Urban Desolation 12-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:31	2	24bit/96khz
33.	EA - Urban Desolation 12-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
34.	EA - Urban Desolation 12-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:29	2	24bit/96khz
35.	EA - Urban Desolation 13-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:42	2	24bit/96khz
36.	EA - Urban Desolation 13-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:18	2	24bit/96khz
37.	EA - Urban Desolation 14-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
38.	EA - Urban Desolation 14-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
39.	EA - Urban Desolation 14-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
40.	EA - Urban Desolation 15-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
41.	EA - Urban Desolation 15-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
42.	EA - Urban Desolation 15-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
43.	EA - Urban Desolation 16-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz

44.	EA - Urban Desolation 16-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
45.	EA - Urban Desolation 17-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
46.	EA - Urban Desolation 17-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
47.	EA - Urban Desolation 18-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
48.	EA - Urban Desolation 18-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
49.	EA - Urban Desolation 18-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
50.	EA - Urban Desolation 18-004.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
51.	EA - Urban Desolation 19-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
52.	EA - Urban Desolation 19-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
53.	EA - Urban Desolation 19-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
54.	EA - Urban Desolation 20-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
55.	EA - Urban Desolation 20-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz

56.	EA - Urban Desolation 21-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
57.	EA - Urban Desolation 21-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
58.	EA - Urban Desolation 21-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
59.	EA - Urban Desolation 22-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
60.	EA - Urban Desolation 22-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
61.	EA - Urban Desolation 22-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
62.	EA - Urban Desolation 23-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
63.	EA - Urban Desolation 23-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
64.	EA - Urban Desolation 23-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
65.	EA - Urban Desolation 24-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
66.	EA - Urban Desolation 24-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
67.	EA - Urban Desolation 25-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz

68.	EA - Urban Desolation 25-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
69.	EA - Urban Desolation 26-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
70.	EA - Urban Desolation 26-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
71.	EA - Urban Desolation 26-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
72.	EA - Urban Desolation 27-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
73.	EA - Urban Desolation 27-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
74.	EA - Urban Desolation 28-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
75.	EA - Urban Desolation 28-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
76.	EA - Urban Desolation 28-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:30	2	24bit/96khz
77.	EA - Urban Desolation 29-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz
78.	EA - Urban Desolation 29-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz
79.	EA - Urban Desolation 29-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz

80.	EA - Urban Desolation 30-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz
81.	EA - Urban Desolation 30-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz
82.	EA - Urban Desolation 30-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:15	2	24bit/96khz
83.	EA - Urban Desolation 31-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
84.	EA - Urban Desolation 31-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
85.	EA - Urban Desolation 31-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
86.	EA - Urban Desolation 32-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
87.	EA - Urban Desolation 32-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
88.	EA - Urban Desolation 32-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
89.	EA - Urban Desolation 33-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
90.	EA - Urban Desolation 33-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
91.	EA - Urban Desolation 33-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz

92.	EA - Urban Desolation 34-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
93.	EA - Urban Desolation 34-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
94.	EA - Urban Desolation 34-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
95.	EA - Urban Desolation 35-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
96.	EA - Urban Desolation 35-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
97.	EA - Urban Desolation 35-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
98.	EA - Urban Desolation 36-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
99.	EA - Urban Desolation 36-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
100.	EA - Urban Desolation 36-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
101.	EA - Urban Desolation 37-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
102.	EA - Urban Desolation 37-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
103.	EA - Urban Desolation 37-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz

104.	EA - Urban Desolation 38-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
105.	EA - Urban Desolation 38-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
106.	EA - Urban Desolation 38-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
107.	EA - Urban Desolation 38-004.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
108.	EA - Urban Desolation 39-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
109.	EA - Urban Desolation 39-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
110.	EA - Urban Desolation 40-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
111.	EA - Urban Desolation 40-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
112.	EA - Urban Desolation 40-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:56	2	24bit/96khz
113.	EA - Urban Desolation 41-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
114.	EA - Urban Desolation 41-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
115.	EA - Urban Desolation 41-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:01	2	24bit/96khz

116.	EA - Urban Desolation 42-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
117.	EA - Urban Desolation 42-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
118.	EA - Urban Desolation 42-003.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:45	2	24bit/96khz
119.	EA - Urban Desolation 43-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:30	2	24bit/96khz
120.	EA - Urban Desolation 43-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	03:30	2	24bit/96khz
121.	EA - Urban Desolation 44-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:00	2	24bit/96khz
122.	EA - Urban Desolation 45-001.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	01:54	2	24bit/96khz
123.	EA - Urban Desolation 45-002.wav	Dark, drone, pad, eerier, thriller, horror, ominous, deep cityscape, surreal, futuristic, sci-fi	02:14	2	24bit/96khz

Urban Rain

	File Name	Metadata	Length	Channels	Bit Depth/Sample Rate
1.	EA - Heavy Rain Alleyway 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
2.	EA - Heavy Rain Alleyway 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
3.	EA - Heavy Rain Alleyway 01-003.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
4.	EA - Heavy Rain Alleyway 01-004.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
5.	EA - Heavy Rain on Corrugated Roof 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

6.	EA - Heavy Rain on Corrugated Roof 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
7.	EA - Heavy Rain on Corrugated Roof 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
8.	EA - Heavy Rain Umbrella 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
9.	EA - Heavy Rain Umbrella 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:00	2 | 5	24bit/96khz
10.	EA - Light Rain Alleway 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
11.	EA - Light Rain Alleway 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
12.	EA - Light Rain Apartment 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
13.	EA - Light Rain Apartment 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

14.	EA - Light Rain Apartment 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
15.	EA - Light Rain Apartment 03-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
16.	EA - Light Rain Apartment 03-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
17.	EA - Light Rain Apartment 04-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
18.	EA - Light Rain Apartment 04-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
19.	EA - Light Rain Front Porch 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
20.	EA - Light Rain Front Porch 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
21.	EA - Light Rain Interior Car 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

22.	EA - Light Rain Interior Car 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
23.	EA - Light Rain Interior Car 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
24.	EA - Light Rain Interior Car 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
25.	EA - Light Rain on Corrugated Roof 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
26.	EA - Light Rain on Corrugated Roof 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
27.	EA - Light Rain on Corrugated Roof 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
28.	EA - Light Rain on Corrugated Roof 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
29.	EA - Light Rain on Corrugated Roof 03-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

30.	EA - Light Rain on Corrugated Roof 03-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
31.	EA - Light Rain on Corrugated Roof 04-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
32.	EA - Light Rain on Corrugated Roof 04-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
33.	EA - Light Rain Outdoor Cafe Under Plastic Roof 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
34.	EA - Light Rain Outdoor Cafe Under Plastic Roof 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
35.	EA - Light Rain Outdoor Cafe Under Plastic Roof 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
36.	EA - Light Rain Outdoor Cafe Under Plastic Roof 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
37.	EA - Light Rain Street 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

38.	EA - Light Rain Street 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
39.	EA - Light Rain Street 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
40.	EA - Light Rain Street 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
41.	EA - Light Rain Street 03-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
42.	EA - Light Rain Street 03-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
43.	EA - Light Rain Under Metal Roof 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
44.	EA - Light Rain Under Metal Roof 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	01:13	2 | 5	24bit/96khz
45.	EA - Light Rain Underground Garage 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

46.	EA - Light Rain Underground Garage 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
47.	EA - Light Rain Underground Garage 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
48.	EA - Light Rain Underground Garage 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
49.	EA - Medium Rain Plastic Roof Cover 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
50.	EA - Medium Rain Plastic Roof Cover 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
51.	EA - Medium Rain Plastic Roof Cover 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
52.	EA - Medium Rain Plastic Roof Cover 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
53.	EA - Medium Rain Street 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

54.	EA - Medium Rain Street 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
55.	EA - Medium Rain Street 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
56.	EA - Medium Rain Street 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
57.	EA - Medium Rain Under Metal Roof 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
58.	EA - Medium Rain Under Metal Roof 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
59.	EA - Moderate Rain Apartment Balcony 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
60.	EA - Moderate Rain Apartment Balcony 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
61.	EA - Moderate Rain Apartment Balcony 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

62.	EA - Moderate Rain Apartment Balcony 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
63.	EA - Moderate Rain Apartment Balcony 03-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
64.	EA - Moderate Rain Apartment Balcony 03-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
65.	EA - Moderate Rain Cement Balcony 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
66.	EA - Moderate Rain Cement Balcony 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
67.	EA - Moderate Rain Cement Balcony 01-003.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
68.	EA - Moderate Rain Cement Balcony 01-004.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
69.	EA - Moderate Rain Interior Car 01-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz

70.	EA - Moderate Rain Interior Car 01-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
71.	EA - Moderate Rain Interior Car 02-001.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz
72.	EA - Moderate Rain Interior Car 02-002.wav	Rain, cityscape, wet, water dripping, gutters, drains, night, storm, urban, precipitation, drizzle, shower, pouring, sprinkle	02:30	2 | 5	24bit/96khz