| Filename                       | Category | Library           | BitDepth | SampleRate | Duration | BWDescription  |
|--------------------------------|----------|-------------------|----------|------------|----------|--|
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Achievement 01                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Achievement 02                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Achievement 03                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Achievement 04                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui  |
| ACHIEVEITIETT 04               | Gairies  | Match 5 Games     | 24       | 90 KHZ     | 0.00.03  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Achievement 05                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui  |
| to the remark of               | Carrio   | materi e camee    |          | 00 10 12   | 0.00.00  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Achievement 06                 | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Mallet & Kalimba 01     | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Mallet & Kalimba 02     | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Mallet & Kalimba 03     | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Alasta Mallat O Mallata O M    | 0        | Matala O O ana    | 0.4      | 00 1415    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Mallet & Kalimba 04     | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Mallet & Kalimba 05     | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Alerts Mallet & Railfilba 05   | Gairles  | Match 5 Games     | 24       | 30 KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 01        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 02        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 03        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 04        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 05        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Miscellaneous 06        | Comeo    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  |  |
| Alerts Miscellaneous Ub        | Games    | Match 3 Games     | 24       | 96 KHZ     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Miscellaneous 07        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| nerts wiscentaneous or         | Garries  | Water o Games     | 24       | JO KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 08        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 09        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 10        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 11        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Alasta Missallan assa 10       | 0        | Matak 0.0         | 0.4      | 00 1415    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Miscellaneous 12        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Miscellaneous 13        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  |  |
| AIDI (S. IVIISCEII dI IEUUS 13 | Gailles  | IVIATOR 3 GAITIES | 24       | SO KITZ    | 0.00.01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Miscellaneous 14        | Games    | Match 3 Games     | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| iii. to iii. con alloud 14     | Camoo    | aton o cames      |          | OU KIL     | 5.50.01  |  |
|                                |          |                   |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |

| Alerts Wood & Kalimba 01<br>Alerts Wood & Kalimba 02 | Games   |                   |     |          |         |  |
|--|---------|-------------------|-----|----------|---------|--|
|  | Games   |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 02                             |         | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Alerts Wood & Kalimba 02                             |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
|  | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 03                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Wood & Kalimba 04                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Alerts Wood & Naiiiiiba 04                           | Gairies | Match 5 Games     | 24  | 90 KI IZ | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 05                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 06                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 07                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 08                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 09                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Alasta Mand 9 Kalimba 10                             | Camaa   | Match 2 Comes     | 24  | 06 1411= | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 10                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Alerts Wood & Kalimba 11                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Alerts Wood & Railifiba 11                           | Gairies | Match 5 Games     | 24  | 90 KHZ   | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 12                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 13                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 14                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Alerts Wood & Kalimba 15                             | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  | _       |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 01                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Fliming-time Dellare 00                              | 0       | Matak 0 Oanaa     | 0.4 | 00 1:11- | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 02                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Balloon 03                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Balloon 00                               | Garries | Water o Garnes    | 27  | JO KI IZ | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 04                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 05                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 06                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 07                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
|  |         |                   |     |          |         | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 08                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Balloon 00                               | Comoo   | Motob 2 Comos     | 24  | 96 kHz   | 0:00:01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 09                               | Games   | Match 3 Games     | 24  | 90 KHZ   | 0.00:01 | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Balloon 10                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |
| Lillination Danoon to                                | Gairies | Iviator 5 Garries | 24  | JU KI IZ | 0.00.01 | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 11                               | Games   | Match 3 Games     | 24  | 96 kHz   | 0:00:01 | designed, tonal, win, lose, notification, alert, ui  |

| Filename                         | Category | Library          | BitDepth | SampleRate | Duration | BWDescription  |
|----------------------------------|----------|------------------|----------|------------|----------|--|
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 12           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 13           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Polloon 14           | Comas    | Match 3 Games    | 24       | 06 1411=   | 0:00:01  |  |
| Elimination Balloon 14           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Balloon 15           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Balloon 13           | Garries  | Water o Games    | 24       | JO KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 16           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 17           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 18           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 19           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Balloon 20           | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Bomb 01      | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Octors Book 00       | 0        | Madab 0 0        | 0.4      | 00 1:11-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Bomb 02      | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Cartoon Bomb 03      | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Cartoon Bonb 00      | Garries  | Materi o Garries | 27       | 30 KHZ     | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Bonus        | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Zimmation cartoon Bondo          | Cambo    | materi e cames   |          | 00 10 12   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Item 01      | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Item 02      | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 01    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 02    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui  |
| Elizabetha Ocatava Bainta 00     | 0        | Matak 0 Oamaa    | 0.4      | 00 1:11-   | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 03    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Cartoon Points 04    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Cartoon Foints 04    | Garries  | Water 5 Games    | 24       | 90 KHZ     | 0.00.03  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 05    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 06    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 07    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 08    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                                  |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 09    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
| FII. 1. 1. 0                     |          |                  | 0.4      | 00.111     | 2 22 22  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Points 10    | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Cartagn Star Diag 01 | Camaa    | Match 3 Games    | 24       | 96 kHz     | 0:00:02  |  |
| Elimination Cartoon Star Rise 01 | Games    | Iviatori o Games | 24       | SO KITZ    | 0.00.02  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                              | Category | Library            | BitDepth | SampleRate | Duration | BWDescription  |
|---------------------------------------|----------|--------------------|----------|------------|----------|--|
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Star Rise 02      | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui  |
| Eli i ii 0 i 0i 0i 0i                 |          |                    | 0.4      | 00.111     | 0.00.00  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Star Rise 03      | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Cartoon Star Rise 04      | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:02  |  |
| Ellithiation Cartoon Star Rise 04     | Garries  | Match 5 Games      | 24       | 90 KHZ     | 0.00.02  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Cartoon Star Rise 05      | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       | Cumos    | materi o cameo     |          | 00 10 12   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Touch & Pickup 01 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| '                                     |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Touch & Pickup 02 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Cartoon Touch & Pickup 03 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 01       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 02       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| =u                                    |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 03       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Fliming Atlant Olivia O Management OA | 0        | Matala O O ana a a | 0.4      | 00 1:11-   | 0.00.01  |  |
| Elimination Click & Movement 04       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Click & Movement 05       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Glick & Wovernent Go      | Garries  | Water o Garries    | 27       | 30 KHZ     | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 06       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 07       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 08       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 09       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Click & Movement 10       | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| FII                                   |          |                    | 0.4      | 00.111     | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 01        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Crystal & Glass 02        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Crystal & Glass 02        | Games    | Match 3 Games      | 24       | 96 KHZ     | 0:00:01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 03        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination orystal a diase so        | Carros   | Water o Carreo     |          | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 04        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 05        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 06        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 07        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                                       |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 08        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| 511 · 11 · 0 · 1 · 10 · 10 · 00       |          |                    | 0.4      | 00.111     | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 09        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                                 | Category | Library            | BitDepth | SampleRate | Duration | BWDescription  |
|--|----------|--------------------|----------|------------|----------|--|
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 10           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 11           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Crystal 9 Class 10           | Compo    | Match 2 Comes      | 0.4      | 06 1411=   | 0.00.01  |  |
| Elimination Crystal & Glass 12           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Crystal & Glass 13           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination orystal & Glass to           | Garries  | Water o Games      | 24       | JO KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 14           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| ,  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 15           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 16           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 17           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 18           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 19           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Ometal 9 Olana 00            | 0        | Matala O O amara   | 0.4      | 00 1:11-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 20           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Crystal & Glass 21           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination orystal & Glass 21           | dames    | Water o Garries    | 27       | 30 KHZ     | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 22           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 23           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 24           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 25           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 26           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Flinding tion County   9 Olege 07        | 0        | Matak 0 Oamaa      | 0.4      | 00 1:11-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 27           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Crystal & Glass 28           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination orystal & Glass 20           | Garries  | Water o Carries    | 24       | 30 KHZ     | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 29           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Crystal & Glass 30           | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| ·  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Fruits & Vegetable 01        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Fruits & Vegetable 02        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Fruits & Vegetable 03        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| 5" · · · · 5 · · · · · · · · · · · · · · |          |                    | 0.4      | 00.111     | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Fruits & Vegetable 04        | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Equits & Vagatable 05        | Compo    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  |  |
| Elimination Fruits & Vegetable 05        | Games    | iviatori o Garries | 24       | SO KITZ    | 0.00.01  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                                 | Category | Library            | BitDepth | SampleRate | Duration | BWDescription  |
|--|----------|--------------------|----------|------------|----------|--|
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 01  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 02  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| 5" · · · · 0 D. II D 00                  |          |                    | 0.4      | 00.111     | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 03  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Game Ballon & Bubble Pop 04  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Game Ballon & Bubble Pop 04  | Garries  | Match 5 Games      | 24       | 90 KH12    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 05  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Came Ballon a Babble 1 op 00 | Cumes    | materi e cames     |          | 00 10 12   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 06  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| · ·                                      |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 07  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 08  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 09  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  | _        |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 10  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 11  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Game Ballon & Bubble Pop 12  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  |  |
| Elimination Game Ballon & Bubble Pop 12  | Games    | Match 3 Games      | 24       | 96 KHZ     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Game Ballon & Bubble Pop 13  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Game Ballon & Bubble 1 op 10 | Carries  | iviatori o Garrico | L-T      | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 14  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 15  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 16  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 17  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  | _        |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 18  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elizabetica Ocaza Ballan & Bubbla Ban 10 | 0        | Matala O O anno    | 0.4      | 00 1:11-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Game Ballon & Bubble Pop 19  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Game Ballon & Bubble Pop 20  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Game Ballon & Bubble Pop 20  | Gaines   | Match 5 Gaines     | 24       | 90 KH12    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 01               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination ctone a cent of              | Carries  | Water o Carries    |          | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 02               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 03               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 04               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|  |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 05               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| 511 · 11 · 01 · 0.0                      |          |                    | 0.4      | 00.111     | 0.00.04  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 06               | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                    | Category | Library          | BitDepth | SampleRate | Duration | BWDescription  |
|-----------------------------|----------|------------------|----------|------------|----------|--|
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 07  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             | _        |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 08  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 09  | Compo    | Match 3 Games    | 24       | 06 1411=   | 0:00:01  |  |
| Elimination Stone & Geni 09 | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 10  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Ziminidion stone d som to   | Camer    | Materi e cames   |          | 00 10 12   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 11  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 12  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 13  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 14  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Stone & Gem 15  | Compo    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  |  |
| Elimination Stone & Geni is | Games    | Match 3 Games    | 24       | 96 KHZ     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 16  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination otone a dem le  | Curres   | IVICION O CUMOS  | E-T      | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 17  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 18  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 19  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             | _        |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 20  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Otana 8 Ocas 01 | 0        | Matala O O ana a | 0.4      | 00 1:11-   | 0.00.01  |  |
| Elimination Stone & Gem 21  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 22  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination otone a dom 22  | Curres   | IVICION O CUMOS  | E-T      | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 23  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 24  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 25  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             | _        |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 26  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Otana 9 Ocas 07 | 0        | Matala O O and a | 0.4      | 00 1411-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 27  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 28  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Eminidador Storie & Geni 20 | Carries  | Water o Games    | <u></u>  | 00 KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 29  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             | 3333     |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 30  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 31  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                             |          |                  |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 32  | Games    | Match 3 Games    | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                     | Category | Library            | BitDepth | SampleRate | Duration | BWDescription  |
|------------------------------|----------|--------------------|----------|------------|----------|--|
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 33   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              | _        |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 34   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 35   | Compa    | Match 3 Games      | 24       | 06 1411=   | 0:00:01  |  |
| Elimination Stone & Gen 35   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Stone & Gem 36   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              | Camer    | materi e camee     |          | 00 10 12   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 37   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 38   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 39   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| <b>-</b>                     |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Stone & Gem 40   | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Wood & Others 01 | Compa    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  |  |
| Elimination wood & Others Of | Games    | Match 3 Games      | 24       | 96 KHZ     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Wood & Others 02 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination Wood & Calcio 62 | Carried  | Water o Games      |          | 00 1012    | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 03 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 04 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 05 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 06 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elizabethan Wand 9 Others 07 | 0        | Matala O O ana     | 0.4      | 00 1:11-   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 07 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui game, item, mmo, rpg, tonal, designed, power up, down, |
| Elimination Wood & Others 08 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
| Elimination wood & Others to | Garnes   | Water o Games      | 27       | JO KI IZ   | 0.00.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 09 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Elimination Wood & Others 10 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Over 01                 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Over 02                 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui  |
| 0 00                         |          |                    | 0.4      | 00.111     | 0.00.05  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Over 03                 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:05  | designed, tonal, win, lose, notification, alert, ui  |
| Game Over 04                 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:05  | designed, tonal, win, lose, notification, alert, ui  |
| Game Over 04                 | Gaines   | Iviatori 5 Garries | 24       | 90 KH12    | 0.00.03  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Over 05                 | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui  |
|                              | Same     |                    |          | 30 11.12   | 2.22.01  | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Win 01                  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:07  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Win 02                  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:06  | designed, tonal, win, lose, notification, alert, ui  |
|                              |          |                    |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down,   |
| Game Win 03                  | Games    | Match 3 Games      | 24       | 96 kHz     | 0:00:05  | designed, tonal, win, lose, notification, alert, ui  |

| Filename                  | Category | Library       | BitDepth | SampleRate | Duration | BWDescription  |
|---------------------------|----------|---------------|----------|------------|----------|--|
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Game Win 04               | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Game Win 05               | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Negative 01 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 02  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Negative 03 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 04  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:03  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Negative 05 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 06  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 07  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 08  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 09  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:01  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifcations Negative 10  | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Positive 01 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Positive 02 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:04  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Positive 03 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Positive 04 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |
|                           |          |               |          |            |          | game, item, mmo, rpg, tonal, designed, power up, down, |
| Notifications Positive 05 | Games    | Match 3 Games | 24       | 96 kHz     | 0:00:02  | designed, tonal, win, lose, notification, alert, ui    |