

FXName	Duration	CategoryFull	Description
Bad Signal Pre Shepard Tone Processing	01:16.400	DESIGNED-EERIE	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Riser	00:06.949	DESIGNED-RISER	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Shepard Tone Pitch Falling	00:12.990	DESIGNED-RISER	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Shepard Tone Pitch Rising	00:12.990	DESIGNED-RISER	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bass Glitcher Pre Shepard Tone Processing	02:08.000	DESIGNED-EERIE	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Riser	00:05.291	DESIGNED-RISER	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Shepard Tone Pitch Falling	00:15.970	DESIGNED-RISER	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Shepard Tone Pitch Rising	00:15.970	DESIGNED-RISER	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Big Buzzer Pre Shepard Tone Processing	02:06.450	DESIGNED-EERIE	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Riser	00:07.279	DESIGNED-RISER	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Shepard Tone Pitch Falling	00:21.969	DESIGNED-RISER	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Shepard Tone Pitch Rising	00:21.969	DESIGNED-RISER	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Broken Scan Device Pre Shepard Tone Processing	02:34.000	DESIGNED-EERIE	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Riser	00:04.297	DESIGNED-RISER	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Shepard Tone Pitch Falling	00:12.970	DESIGNED-RISER	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Shepard Tone Pitch Rising	00:12.970	DESIGNED-RISER	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Click Clack Sweeper Pre Shepard Tone Processing	02:36.274	DESIGNED-EERIE	Ambient defined tonal layers with intermittent sweeps. Unpredictable, embedded random spacey patterns.
Click Clack Sweeper Riser	00:09.907	DESIGNED-RISER	Ambient defined tonal layers with intermittent sweeps. Unpredictable, embedded random spacey patterns.
Click Clack Sweeper Shepard Tone Pitch Falling	00:29.929	DESIGNED-RISER	Ambient defined tonal layers with intermittent sweeps. Unpredictable, embedded random spacey patterns.
Click Clack Sweeper Shepard Tone Pitch Rising	00:29.899	DESIGNED-RISER	Ambient defined tonal layers with intermittent sweeps. Unpredictable, embedded random spacey patterns.
Computer Talk Pre Shepard Tone Processing	02:25.066	DESIGNED-EERIE	Mechanical digital computer communications. Unpredictable machine thinking or processing.
Computer Talk Riser	00:06.617	DESIGNED-RISER	Mechanical digital computer communications. Unpredictable machine thinking or processing.
Computer Talk Shepard Tone Pitch Falling	00:19.969	DESIGNED-RISER	Mechanical digital computer communications. Unpredictable machine thinking or processing.
Computer Talk Shepard Tone Pitch Rising	00:19.969	DESIGNED-RISER	Mechanical digital computer communications. Unpredictable machine thinking or processing.
Falling Jet Engine Pre Shepard Tone Processing	02:41.098	DESIGNED-EERIE	Ringing high pitch engine sounds. Unpredictable, damaged or falling in tone.
Falling Jet Engine Riser	00:06.259	DESIGNED-RISER	Ringing high pitch engine sounds. Unpredictable, damaged or falling in tone.
Falling Jet Engine Shepard Tone Pitch Falling	00:11.699	DESIGNED-RISER	Ringing high pitch engine sounds. Unpredictable, damaged or falling in tone.
Falling Jet Engine Shepard Tone Pitch Rising	00:11.699	DESIGNED-RISER	Ringing high pitch engine sounds. Unpredictable, damaged or falling in tone.
Garbled Machine Pre Shepard Tone Processing	00:56.320	DESIGNED-EERIE	Distorted low, motor like muddy tones. Poorly defined unpredictable, atonal, thick.
Garbled Machine Riser	00:06.938	DESIGNED-RISER	Distorted low, motor like muddy tones. Poorly defined unpredictable, atonal, thick.
Garbled Machine Shepard Tone Pitch Falling	00:12.970	DESIGNED-RISER	Distorted low, motor like muddy tones. Poorly defined unpredictable, atonal, thick.
Garbled Machine Shepard Tone Pitch Rising	00:12.970	DESIGNED-RISER	Distorted low, motor like muddy tones. Poorly defined unpredictable, atonal, thick.
Geiger Meter Malfunction Pre Shepard Tone Processing	02:20.682	DESIGNED-EERIE	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Riser	00:08.273	DESIGNED-RISER	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Shepard Tone Pitch Falling	00:24.969	DESIGNED-RISER	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Shepard Tone Pitch Rising	00:24.969	DESIGNED-RISER	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Glitched Engine Pre Shepard Tone Processing	00:28.929	DESIGNED-EERIE	Ambient engine or turbine with random high pitch tones. Unpredictable catastrophic machine failure.
Glitched Engine Riser	00:08.008	DESIGNED-RISER	Ambient engine or turbine with random high pitch tones. Unpredictable catastrophic machine failure.
Glitched Engine Shepard Tone Pitch Falling	00:14.970	DESIGNED-RISER	Ambient engine or turbine with random high pitch tones. Unpredictable catastrophic machine failure.
Glitched Engine Shepard Tone Pitch Rising	00:14.970	DESIGNED-RISER	Ambient engine or turbine with random high pitch tones. Unpredictable catastrophic machine failure.
Granular Glass Pre Shepard Tone Processing	00:17.960	DESIGNED-EERIE	Granular tones, diverse frequency changes. Unique unpredictable blend of pitch, dynamic and resonant changes. Occasional thunks, thuds.
Granular Glass Riser	00:08.543	DESIGNED-RISER	Granular tones, diverse frequency changes. Unique unpredictable blend of pitch, dynamic and resonant changes. Occasional thunks, thuds.
Granular Glass Shepard Tone Pitch Falling	00:15.970	DESIGNED-RISER	Granular tones, diverse frequency changes. Unique unpredictable blend of pitch, dynamic and resonant changes. Occasional thunks, thuds.
Granular Glass Shepard Tone Pitch Rising	00:15.970	DESIGNED-RISER	Granular tones, diverse frequency changes. Unique unpredictable blend of pitch, dynamic and resonant changes. Occasional thunks, thuds.
Insect Bites Pre Shepard Tone Processing	00:20.699	DESIGNED-EERIE	Organic bug-like movement textures. Unpredictable creepy crawly scratchy granular noise.
Insect Bites Riser	00:07.473	DESIGNED-RISER	Organic bug-like movement textures. Unpredictable creepy crawly scratchy granular noise.
Insect Bites Shepard Tone Pitch Falling	00:13.970	DESIGNED-RISER	Organic bug-like movement textures. Unpredictable creepy crawly scratchy granular noise.
Insect Bites Shepard Tone Pitch Rising	00:13.970	DESIGNED-RISER	Organic bug-like movement textures. Unpredictable creepy crawly scratchy granular noise.
Metal Grain Pre Shepard Tone Processing	00:17.969	DESIGNED-EERIE	Harsh granular tin particles pulsating. Unpredictable noise bursts, organic origin.
Metal Grain Riser	00:07.473	DESIGNED-RISER	Harsh granular tin particles pulsating. Unpredictable noise bursts, organic origin.
Metal Grain Shepard Tone Pitch Falling	00:13.970	DESIGNED-RISER	Harsh granular tin particles pulsating. Unpredictable noise bursts, organic origin.
Metal Grain Shepard Tone Pitch Rising	00:13.970	DESIGNED-RISER	Harsh granular tin particles pulsating. Unpredictable noise bursts, organic origin.
Screamer Turbine Pre Shepard Tone Processing	01:34.379	DESIGNED-EERIE	Dangerous distorted tube like plasma power source. Unpredictable harsh raw electrical energy.
Screamer Turbine Riser	00:10.148	DESIGNED-RISER	Dangerous distorted tube like plasma power source. Unpredictable harsh raw electrical energy.
Screamer Turbine Shepard Tone Pitch Falling	00:18.969	DESIGNED-RISER	Dangerous distorted tube like plasma power source. Unpredictable harsh raw electrical energy.
Screamer Turbine Shepard Tone Pitch Rising	00:18.969	DESIGNED-RISER	Dangerous distorted tube like plasma power source. Unpredictable harsh raw electrical energy.
Screacher Tones Pre Shepard Tone Processing	02:15.043	DESIGNED-EERIE	Random ethereal atonal voltage changes. Unpredictable pitch and noise, loosely metered rhythmic elements.
Screacher Tones Riser	00:03.193	DESIGNED-RISER	Random ethereal atonal voltage changes. Unpredictable pitch and noise, loosely metered rhythmic elements.
Screacher Tones Shepard Tone Pitch Falling	00:05.969	DESIGNED-RISER	Random ethereal atonal voltage changes. Unpredictable pitch and noise, loosely metered rhythmic elements.
Screacher Tones Shepard Tone Pitch Rising	00:05.969	DESIGNED-RISER	Random ethereal atonal voltage changes. Unpredictable pitch and noise, loosely metered rhythmic elements.
Shifting Noise Sand Pre Shepard Tone Processing	02:08.665	DESIGNED-EERIE	Large electrical computer like sounds. Defined but random sequenced pitch and volume shifts.
Shifting Noise Sand Riser	00:09.613	DESIGNED-RISER	Large electrical computer like sounds. Defined but random sequenced pitch and volume shifts.
Shifting Noise Sand Shepard Tone Pitch Falling	00:17.969	DESIGNED-RISER	Large electrical computer like sounds. Defined but random sequenced pitch and volume shifts.
Shifting Noise Sand Shepard Tone Pitch Rising	00:17.969	DESIGNED-RISER	Large electrical computer like sounds. Defined but random sequenced pitch and volume shifts.
Shivering Glitches Pre Shepard Tone Processing	01:58.584	DESIGNED-EERIE	Low frequency digital computer communications. Unpredictable artificial processing sound.
Shivering Glitches Riser	00:05.333	DESIGNED-RISER	Low frequency digital computer communications. Unpredictable artificial processing sound.
Shivering Glitches Shepard Tone Pitch Falling	00:09.970	DESIGNED-RISER	Low frequency digital computer communications. Unpredictable artificial processing sound.
Shivering Glitches Shepard Tone Pitch Rising	00:09.970	DESIGNED-RISER	Low frequency digital computer communications. Unpredictable artificial processing sound.
Time Warper Pre Shepard Tone Processing	01:57.930	DESIGNED-EERIE	Digital synth dripping and sharp undulating vocal textures. Highly unpredictable tonal and atonal noise.
Time Warper Riser	00:06.614	DESIGNED-RISER	Digital synth dripping and sharp undulating vocal textures. Highly unpredictable tonal and atonal noise.
Time Warper Shepard Tone Pitch Falling	00:19.935	DESIGNED-RISER	Digital synth dripping and sharp undulating vocal textures. Highly unpredictable tonal and atonal noise.
Time Warper Shepard Tone Pitch Rising	00:19.961	DESIGNED-RISER	Digital synth dripping and sharp undulating vocal textures. Highly unpredictable tonal and atonal noise.
Void Noise Pre Shepard Tone Processing	00:37.329	DESIGNED-EERIE	Pulsating saw synth energy with multiple tone layers. Unpredictable tonality shifts.
Void Noise Riser	00:05.831	DESIGNED-RISER	Pulsating saw synth energy with multiple tone layers. Unpredictable tonality shifts.
Void Noise Shepard Tone Pitch Falling	00:10.900	DESIGNED-RISER	Pulsating saw synth energy with multiple tone layers. Unpredictable tonality shifts.
Void Noise Shepard Tone Pitch Rising	00:10.900	DESIGNED-RISER	Pulsating saw synth energy with multiple tone layers. Unpredictable tonality shifts.
Weather Bomb Pre Shepard Tone Processing	02:15.680	DESIGNED-EERIE	Filtered field recorded ambience. Organic atonal noise with some tonal elements blended in.
Weather Bomb Riser	00:09.613	DESIGNED-RISER	Filtered field recorded ambience. Organic atonal noise with some tonal elements blended in.
Weather Bomb Shepard Tone Pitch Falling	00:17.969	DESIGNED-RISER	Filtered field recorded ambience. Organic atonal noise with some tonal elements blended in.
Weather Bomb Shepard Tone Pitch Rising	00:17.969	DESIGNED-RISER	Filtered field recorded ambience. Organic atonal noise with some tonal elements blended in.
Beep Boop Arpeggio Pre Shepard Tone Processing	02:20.000	DESIGNED-EERIE	Campy computer or machine room processing sounds. Repetitive musical and rhythmic quality.
Beep Boop Arpeggio Riser	00:09.940	DESIGNED-RISER	Campy computer or machine room processing sounds. Repetitive musical and rhythmic quality.
Beep Boop Arpeggio Shepard Tone Pitch Falling	00:29.969	DESIGNED-RISER	Campy computer or machine room processing sounds. Repetitive musical and rhythmic quality.
Beep Boop Arpeggio Shepard Tone Pitch Rising	00:29.969	DESIGNED-RISER	Campy computer or machine room processing sounds. Repetitive musical and rhythmic quality.
Coffee Pot Ticking Pre Shepard Tone Processing	01:00.000	DESIGNED-EERIE	Unpredictable ticking mechanical patterns. Atonal modulation of underlying drone.
Coffee Pot Ticking Riser	00:07.473	DESIGNED-RISER	Unpredictable ticking mechanical patterns. Atonal modulation of underlying drone.
Coffee Pot Ticking Shepard Tone Pitch Falling	00:13.970	DESIGNED-RISER	Unpredictable ticking mechanical patterns. Atonal modulation of underlying drone.
Coffee Pot Ticking Shepard Tone Pitch Rising	00:13.970	DESIGNED-RISER	Unpredictable ticking mechanical patterns. Atonal modulation of underlying drone.
Conservative Tremolator Pre Shepard Tone Processing	02:30.962	DESIGNED-EERIE	Distorted spaceship engine sounds. Unpredictable repeating LFO patterns.
Conservative Tremolator Riser	00:04.960	DESIGNED-RISER	Distorted spaceship engine sounds. Unpredictable repeating LFO patterns.
Conservative Tremolator Shepard Tone Pitch Falling	00:14.970	DESIGNED-RISER	Distorted spaceship engine sounds. Unpredictable repeating LFO patterns.
Conservative Tremolator Shepard Tone Pitch Rising	00:14.970	DESIGNED-RISER	Distorted spaceship engine sounds. Unpredictable repeating LFO patterns.
Cosmic Music Pre Shepard Tone Processing	02:23.245	DESIGNED-EERIE	Defined layered musical patterns. Atonal arpeggios and frequency sweeps.
Cosmic Music Riser	00:06.617	DESIGNED-RISER	Defined layered musical patterns. Atonal arpeggios and frequency sweeps.
Cosmic Music Shepard Tone Pitch Falling	00:19.969	DESIGNED-RISER	Defined layered musical patterns. Atonal arpeggios and frequency sweeps.

Cosmic Music Shepard Tone Pitch Rising	00:19.969	DESIGNED-RISER	Defined layered musical patterns. Atonal arpeggios and frequency sweeps.
Electric Drips Pre Shepard Tone Processing	00:16.000	DESIGNED-EERIE	Acid like watery drips. Ambient bed of undulating tones.
Electric Drips Riser	00:08.543	DESIGNED-RISER	Acid like watery drips. Ambient bed of undulating tones.
Electric Drips Shepard Tone Pitch Falling	00:15.970	DESIGNED-RISER	Acid like watery drips. Ambient bed of undulating tones.
Electric Drips Shepard Tone Pitch Rising	00:15.970	DESIGNED-RISER	Acid like watery drips. Ambient bed of undulating tones.
Future Chopper Pre Shepard Tone Processing	01:21.049	DESIGNED-EERIE	Stuttering LFO deep tremolo. Speeder, vehicle or spacecraft.
Future Chopper Riser	00:15.498	DESIGNED-RISER	Stuttering LFO deep tremolo. Speeder, vehicle or spacecraft.
Future Chopper Shepard Tone Pitch Falling	00:28.969	DESIGNED-RISER	Stuttering LFO deep tremolo. Speeder, vehicle or spacecraft.
Future Chopper Shepard Tone Pitch Rising	00:28.969	DESIGNED-RISER	Stuttering LFO deep tremolo. Speeder, vehicle or spacecraft.
Glitch Groove Pre Shepard Tone Processing	00:41.969	DESIGNED-EERIE	Short repeating, pulsating, musical patterns. Warbly inconsistent tonality.
Glitch Groove Riser	00:11.753	DESIGNED-RISER	Short repeating, pulsating, musical patterns. Warbly inconsistent tonality.
Glitch Groove Shepard Tone Pitch Falling	00:21.969	DESIGNED-RISER	Short repeating, pulsating, musical patterns. Warbly inconsistent tonality.
Glitch Groove Shepard Tone Pitch Rising	00:21.969	DESIGNED-RISER	Short repeating, pulsating, musical patterns. Warbly inconsistent tonality.
Noise Engine Pre Shepard Tone Processing	02:33.000	DESIGNED-EERIE	Eerie engine or spacecraft. Noise modulation with predictable LFO pattern.
Noise Engine Riser	00:19.870	DESIGNED-RISER	Eerie engine or spacecraft. Noise modulation with predictable LFO pattern.
Noise Engine Shepard Tone Pitch Falling	00:59.969	DESIGNED-RISER	Eerie engine or spacecraft. Noise modulation with predictable LFO pattern.
Noise Engine Shepard Tone Pitch Rising	00:59.969	DESIGNED-RISER	Eerie engine or spacecraft. Noise modulation with predictable LFO pattern.
Power Filter Pre Shepard Tone Processing	00:40.000	DESIGNED-EERIE	Organic noise from field recorded ambience. Processed with phasey predictable LFO patterns providing some tonality.
Power Filter Riser	00:21.383	DESIGNED-RISER	Organic noise from field recorded ambience. Processed with phasey predictable LFO patterns providing some tonality.
Power Filter Shepard Tone Pitch Falling	00:39.969	DESIGNED-RISER	Organic noise from field recorded ambience. Processed with phasey predictable LFO patterns providing some tonality.
Power Filter Shepard Tone Pitch Rising	00:39.969	DESIGNED-RISER	Organic noise from field recorded ambience. Processed with phasey predictable LFO patterns providing some tonality.
Slow Chug Pre Shepard Tone Processing	00:27.199	DESIGNED-EERIE	Train-like chugging device. Short, repeating, predictable rhythm pattern.
Slow Chug Riser	00:06.403	DESIGNED-RISER	Train-like chugging device. Short, repeating, predictable rhythm pattern.
Slow Chug Shepard Tone Pitch Falling	00:11.970	DESIGNED-RISER	Train-like chugging device. Short, repeating, predictable rhythm pattern.
Slow Chug Shepard Tone Pitch Rising	00:11.970	DESIGNED-RISER	Train-like chugging device. Short, repeating, predictable rhythm pattern.
Stutter Jet Pre Shepard Tone Processing	00:13.970	DESIGNED-EERIE	Well defined basic tonal vehicle engine. Predictable repeating rhythm pattern. Broad usage possibilities.
Stutter Jet Riser	00:05.868	DESIGNED-RISER	Well defined basic tonal vehicle engine. Predictable repeating rhythm pattern. Broad usage possibilities.
Stutter Jet Shepard Tone Pitch Falling	00:10.990	DESIGNED-RISER	Well defined basic tonal vehicle engine. Predictable repeating rhythm pattern. Broad usage possibilities.
Stutter Jet Shepard Tone Pitch Rising	00:10.970	DESIGNED-RISER	Well defined basic tonal vehicle engine. Predictable repeating rhythm pattern. Broad usage possibilities.
The Short Warbler Shepard Tone Pitch Falling	00:03.770	DESIGNED-RISER	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
The Short Warbler Shepard Tone Pitch Rising	00:03.770	DESIGNED-RISER	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
The Warbler Pre Shepard Tone Processing	00:28.097	DESIGNED-EERIE	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
The Warbler Riser	00:09.078	DESIGNED-RISER	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
The Warbler Shepard Tone Pitch Falling	00:16.969	DESIGNED-RISER	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
The Warbler Shepard Tone Pitch Rising	00:16.969	DESIGNED-RISER	Organic noise from field recorded ambience. Glitchy, distorted rhythmic filtering and processing.
Tweak Glitch Pre Shepard Tone Processing	02:28.711	DESIGNED-EERIE	Distorted, tonal and noisy computation sounds. Glitchy, control room, beeps, boops.
Tweak Glitch Riser	00:07.611	DESIGNED-RISER	Distorted, tonal and noisy computation sounds. Glitchy, control room, beeps, boops.
Tweak Glitch Shepard Tone Pitch Falling	00:22.969	DESIGNED-RISER	Distorted, tonal and noisy computation sounds. Glitchy, control room, beeps, boops.
Tweak Glitch Shepard Tone Pitch Rising	00:22.969	DESIGNED-RISER	Distorted, tonal and noisy computation sounds. Glitchy, control room, beeps, boops.
Wow Filter Pre Shepard Tone Processing	01:13.219	DESIGNED-EERIE	Modulated extremely gritty intense noise. Very dangerous or powerful.
Wow Filter Riser	00:14.428	DESIGNED-RISER	Modulated extremely gritty intense noise. Very dangerous or powerful.
Wow Filter Shepard Tone Pitch Falling	00:26.969	DESIGNED-RISER	Modulated extremely gritty intense noise. Very dangerous or powerful.
Wow Filter Shepard Tone Pitch Rising	00:26.969	DESIGNED-RISER	Modulated extremely gritty intense noise. Very dangerous or powerful.
Alien Lander Pre Shepard Tone Processing	01:06.312	DESIGNED-EERIE	Campy spaceship. Tonal, resonant, well defined pitch.
Alien Lander Riser	00:05.333	DESIGNED-RISER	Campy spaceship. Tonal, resonant, well defined pitch.
Alien Lander Shepard Tone Pitch Falling	00:09.702	DESIGNED-RISER	Campy spaceship. Tonal, resonant, well defined pitch.
Alien Lander Shepard Tone Pitch Rising	00:09.970	DESIGNED-RISER	Campy spaceship. Tonal, resonant, well defined pitch.
Big Weapon Charging Pre Shepard Tone Processing	00:26.899	DESIGNED-EERIE	Distorted tonal string instrument-like hum. Ambient and roomy, very present reverb. Minimal modulation.
Big Weapon Charging Riser	00:05.333	DESIGNED-RISER	Distorted tonal string instrument-like hum. Ambient and roomy, very present reverb. Minimal modulation.
Big Weapon Charging Shepard Tone Pitch Falling	00:09.970	DESIGNED-RISER	Distorted tonal string instrument-like hum. Ambient and roomy, very present reverb. Minimal modulation.
Big Weapon Charging Shepard Tone Pitch Rising	00:09.970	DESIGNED-RISER	Distorted tonal string instrument-like hum. Ambient and roomy, very present reverb. Minimal modulation.
Choral Turbine Pre Shepard Tone Processing	00:59.219	DESIGNED-EERIE	Tonal machine or engine sound. Highly present reverb or spatialization. Distorted energy.
Choral Turbine Riser	00:09.041	DESIGNED-RISER	Tonal machine or engine sound. Highly present reverb or spatialization. Distorted energy.
Choral Turbine Shepard Tone Pitch Falling	00:16.969	DESIGNED-RISER	Tonal machine or engine sound. Highly present reverb or spatialization. Distorted energy.
Choral Turbine Shepard Tone Pitch Rising	00:16.899	DESIGNED-RISER	Tonal machine or engine sound. Highly present reverb or spatialization. Distorted energy.
Digital Bees Pre Shepard Tone Processing	01:39.042	DESIGNED-EERIE	Lo-Fi digital, insect-like buzzing texture. Garbled tones, slightly noisy.
Digital Bees Riser	00:04.263	DESIGNED-RISER	Lo-Fi digital, insect-like buzzing texture. Garbled tones, slightly noisy.
Digital Bees Shepard Tone Pitch Falling	00:07.969	DESIGNED-RISER	Lo-Fi digital, insect-like buzzing texture. Garbled tones, slightly noisy.
Digital Bees Shepard Tone Pitch Rising	00:07.969	DESIGNED-RISER	Lo-Fi digital, insect-like buzzing texture. Garbled tones, slightly noisy.
Distorted Device Pre Shepard Tone Processing	01:09.219	DESIGNED-EERIE	Filtered organic noise from field recorded source. Distorted power source of mysterious type.
Distorted Device Riser	00:10.148	DESIGNED-RISER	Filtered organic noise from field recorded source. Distorted power source of mysterious type.
Distorted Device Shepard Tone Pitch Falling	00:18.969	DESIGNED-RISER	Filtered organic noise from field recorded source. Distorted power source of mysterious type.
Distorted Device Shepard Tone Pitch Rising	00:18.969	DESIGNED-RISER	Filtered organic noise from field recorded source. Distorted power source of mysterious type.
Enigmatic Saw Pre Shepard Tone Processing	01:47.007	DESIGNED-EERIE	Lo-Fi staccato tonal signal buried in noise. Old school sci-fi analog synth tone.
Enigmatic Saw Riser	00:04.960	DESIGNED-RISER	Lo-Fi staccato tonal signal buried in noise. Old school sci-fi analog synth tone.
Enigmatic Saw Shepard Tone Pitch Falling	00:14.970	DESIGNED-RISER	Lo-Fi staccato tonal signal buried in noise. Old school sci-fi analog synth tone.
Enigmatic Saw Shepard Tone Pitch Rising	00:14.970	DESIGNED-RISER	Lo-Fi staccato tonal signal buried in noise. Old school sci-fi analog synth tone.
Ghost Cave Pre Shepard Tone Processing	02:19.781	DESIGNED-EERIE	Extremely heavy reverb, large vehicle ambience. Resonant space, implied, filtered tones.
Ghost Cave Riser	00:06.580	DESIGNED-RISER	Extremely heavy reverb, large vehicle ambience. Resonant space, implied, filtered tones.
Ghost Cave Shepard Tone Pitch Falling	00:19.957	DESIGNED-RISER	Extremely heavy reverb, large vehicle ambience. Resonant space, implied, filtered tones.
Ghost Cave Shepard Tone Pitch Rising	00:19.859	DESIGNED-RISER	Extremely heavy reverb, large vehicle ambience. Resonant space, implied, filtered tones.
Ghosts Pre Shepard Tone Processing	03:11.400	DESIGNED-EERIE	Filtered organic noise from water field recordings. Vague tones produced by series of filters.
Ghosts Riser	00:10.148	DESIGNED-RISER	Filtered organic noise from water field recordings. Vague tones produced by series of filters.
Ghosts Shepard Tone Pitch Falling	00:18.969	DESIGNED-RISER	Filtered organic noise from water field recordings. Vague tones produced by series of filters.
Ghosts Shepard Tone Pitch Rising	00:18.969	DESIGNED-RISER	Filtered organic noise from water field recordings. Vague tones produced by series of filters.
Hard Landing Pre Shepard Tone Processing	05:11.339	DESIGNED-EERIE	Ambient power source, engine or spacecraft. Defined tones with predictable modulation.
Hard Landing Riser	00:10.646	DESIGNED-RISER	Ambient power source, engine or spacecraft. Defined tones with predictable modulation.
Hard Landing Shepard Tone Pitch Falling	00:19.899	DESIGNED-RISER	Ambient power source, engine or spacecraft. Defined tones with predictable modulation.
Hard Landing Shepard Tone Pitch Rising	00:19.899	DESIGNED-RISER	Ambient power source, engine or spacecraft. Defined tones with predictable modulation.
Intense Turbine Pre Shepard Tone Processing	02:06.296	DESIGNED-EERIE	Powerful engine or machine, aircraft, spacecraft. Distorted, overdriven, defined chordal tones.
Intense Turbine Riser	00:05.623	DESIGNED-RISER	Powerful engine or machine, aircraft, spacecraft. Distorted, overdriven, defined chordal tones.
Intense Turbine Shepard Tone Pitch Falling	00:16.969	DESIGNED-RISER	Powerful engine or machine, aircraft, spacecraft. Distorted, overdriven, defined chordal tones.
Intense Turbine Shepard Tone Pitch Rising	00:16.969	DESIGNED-RISER	Powerful engine or machine, aircraft, spacecraft. Distorted, overdriven, defined chordal tones.
Mysterious Waves Pre Shepard Tone Processing	01:37.024	DESIGNED-EERIE	Extremely large, powerful machine engine. Dense layers of different tonal elements and noise.
Mysterious Waves Riser	00:06.617	DESIGNED-RISER	Extremely large, powerful machine engine. Dense layers of different tonal elements and noise.
Mysterious Waves Shepard Tone Pitch Falling	00:19.960	DESIGNED-RISER	Extremely large, powerful machine engine. Dense layers of different tonal elements and noise.
Mysterious Waves Shepard Tone Pitch Rising	00:19.969	DESIGNED-RISER	Extremely large, powerful machine engine. Dense layers of different tonal elements and noise.
Rising Tones Pre Shepard Tone Processing	02:35.927	DESIGNED-EERIE	Intense low frequency tones with spatialization. Distorted, reverberant spacecraft or large machine.
Rising Tones Riser	00:01.978	DESIGNED-RISER	Intense low frequency tones with spatialization. Distorted, reverberant spacecraft or large machine.
Rising Tones Shepard Tone Pitch Falling	00:05.969	DESIGNED-RISER	Intense low frequency tones with spatialization. Distorted, reverberant spacecraft or large machine.
Rising Tones Shepard Tone Pitch Rising	00:05.969	DESIGNED-RISER	Intense low frequency tones with spatialization. Distorted, reverberant spacecraft or large machine.
Robot Heart Pre Shepard Tone Processing	02:09.212	DESIGNED-EERIE	Ambient internal machine or spacecraft textures. Blood being pumped through a cyborg. Biological, mech-like organic.
Robot Heart Riser	00:05.291	DESIGNED-RISER	Ambient internal machine or spacecraft textures. Blood being pumped through a cyborg. Biological, mech-like organic.
Robot Heart Shepard Tone Pitch Falling	00:15.970	DESIGNED-RISER	Ambient internal machine or spacecraft textures. Blood being pumped through a cyborg. Biological, mech-like organic.
Robot Heart Shepard Tone Pitch Rising	00:15.970	DESIGNED-RISER	Ambient internal machine or spacecraft textures. Blood being pumped through a cyborg. Biological, mech-like organic.
Ship Long Landing Pre Shepard Tone Processing	00:55.259	DESIGNED-EERIE	Low frequency ambience from field recorded source. Fast tonal modulation with ambient sub harmonic bed.

Ship Long Landing Riser	00:14.963	DESIGNED-RISER	Low frequency ambience from field recorded source. Fast tonal modulation with ambient sub harmonic bed.
Ship Long Landing Shepard Tone Pitch Falling	00:27.969	DESIGNED-RISER	Low frequency ambience from field recorded source. Fast tonal modulation with ambient sub harmonic bed.
Ship Long Landing Shepard Tone Pitch Rising	00:27.969	DESIGNED-RISER	Low frequency ambience from field recorded source. Fast tonal modulation with ambient sub harmonic bed.
Spooky Space Pre Shepard Tone Processing	02:34.907	DESIGNED-EERIE	Intermittent unpredictable tonal shifts. Ghosts screaming, spiritual, unsettling.
Spooky Space Riser	00:06.295	DESIGNED-RISER	Intermittent unpredictable tonal shifts. Ghosts screaming, spiritual, unsettling.
Spooky Space Shepard Tone Pitch Falling	00:16.000	DESIGNED-RISER	Intermittent unpredictable tonal shifts. Ghosts screaming, spiritual, unsettling.
Spooky Space Shepard Tone Pitch Rising	00:19.000	DESIGNED-RISER	Intermittent unpredictable tonal shifts. Ghosts screaming, spiritual, unsettling.
Two Toned Pre Shepard Tone Processing	01:33.000	DESIGNED-EERIE	Ambient spacecraft engine room with tonal layers. Computer like interface sounds blended with low frequency tones.
Two Toned Riser	00:03.303	DESIGNED-RISER	Ambient spacecraft engine room with tonal layers. Computer like interface sounds blended with low frequency tones.
Two Toned Shepard Tone Pitch Falling	00:09.970	DESIGNED-RISER	Ambient spacecraft engine room with tonal layers. Computer like interface sounds blended with low frequency tones.
Two Toned Shepard Tone Pitch Rising	00:09.970	DESIGNED-RISER	Ambient spacecraft engine room with tonal layers. Computer like interface sounds blended with low frequency tones.
Bad Signal Dive 01	00:05.852	DESIGNED-BASS DIVE	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Dive 02	00:06.964	DESIGNED-BASS DIVE	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Dive 03	00:06.983	DESIGNED-BASS DIVE	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bad Signal Dive 04	00:07.470	DESIGNED-BASS DIVE	Lo-fi, powerful signal. Chaotic, atonal, unpredictable pitch and dynamics.
Bass Glitcher Dive 01	00:05.547	DESIGNED-BASS DIVE	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Dive 02	00:08.414	DESIGNED-BASS DIVE	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Dive 03	00:09.868	DESIGNED-BASS DIVE	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Bass Glitcher Dive 04	00:10.556	DESIGNED-BASS DIVE	Low frequency bass tones. Glitchy unpredictable warbles. Unpredictable pitch and dynamics.
Big Buzzer Dive 01	00:05.626	DESIGNED-BASS DIVE	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Dive 02	00:05.861	DESIGNED-BASS DIVE	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Dive 03	00:07.336	DESIGNED-BASS DIVE	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Big Buzzer Dive 04	00:07.923	DESIGNED-BASS DIVE	Glitchy energetic signal. Chaotic pitch freezing and shifting.
Broken Scan Device Dive 01	00:05.360	DESIGNED-BASS DIVE	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Dive 02	00:05.610	DESIGNED-BASS DIVE	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Dive 03	00:05.704	DESIGNED-BASS DIVE	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Broken Scan Device Dive 04	00:05.765	DESIGNED-BASS DIVE	Clicky communication sounds with random noise. Unpredictable loosely defined glitchy patterns.
Geiger Meter Malfunction Dive 01	00:06.859	DESIGNED-BASS DIVE	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Dive 02	00:07.592	DESIGNED-BASS DIVE	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Dive 03	00:07.685	DESIGNED-BASS DIVE	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.
Geiger Meter Malfunction Dive 04	00:09.735	DESIGNED-BASS DIVE	Analog detector device with clicky distorted signal. Unpredictable bursts of noise and occasional tones.