

RecID	Description
1	Bell - Servants Bell Constant Ring Close - MKH 60
2	Bell - Servants Bell Ring - MKH 60
3	Clock Tick - Atmos Room Tone - Dining Room With Clock Tick - DPA
4	Clock Tick - Atmos Room Tone - Piano Room - Clock Tick Wide - 01 - DPA
5	Clock Tick - Atmos Room Tone - Piano Room - Clock Tick Wide - 02 - Door open and Close - DPA
6	Clock Tick - Atmos Room Tone - Piano Room - Clock Tick Wide - 03 - Door open and Close - DPA
7	Coins - Dropped Onto Flagstone Floor - Hand Full - Omni
8	Coins - Dropped Onto Flagstone Floor - Hand Full - Rode
9	Coins - Dropped Onto Flagstone Floor - Hand Full - XY
10	Coins - Dropped Onto Flagstone Floor_ Single Coin Drop - Omni
11	Coins - Dropped Onto Flagstone Floor_ Single Coin Drop - Rode
12	Coins - Dropped Onto Flagstone Floor_ Single Coin Drop - XY
13	Coins - Picked Up From From Flagstone Floor - Omni
14	Coins - Picked Up From From Flagstone Floor - Rode
15	Coins - Picked Up From From Flagstone Floor- XY
16	Banging With Hands On Heavy Kitchen Wood Door - 5.0 No Centre Channel - Ambient
17	Banging With Hands On Heavy Kitchen Wood Door - Ambient Sanken
18	Banging With Hands On Heavy Kitchen Wood Door - MKH 60
19	Bolts - Metal Door Bolts On Kitchen Door - Ambient
20	Bolts - Metal Door Bolts On Kitchen Door - MKH 60
21	Door 01 - Wood - Door In A Small Corridor - Ambient_01
22	Door 01 - Wood - Door In A Small Corridor - Omni
23	Door 01 - Wood - Door In A Small Corridor - XY - Some wind distortion on mics
24	Door 02 - Wood - Door In A Small Corridor - Ambient
25	Door 02 - Wood - Door In A Small Corridor - Omni
26	Door 02 - Wood - Door In A Small Corridor - XY - Some wind distortion on mics
27	Door 03 - Wood - Door In A Small Corridor - Ambient
28	Door 03 - Wood - Door In A Small Corridor - Omni
29	Door 03 - Wood - Door In A Small Corridor - XY - Some wind distortion on mics
30	Door 04 - Wood - Door In A Small Corridor - Ambient
31	Door 04 - Wood - Door In A Small Corridor - Omni
32	Door 04 - Wood - Door In A Small Corridor - XY - Some wind distortion on mics
33	Door 05 - Wood - 9ft with Large Brass Lock With Glass Panes - Key In And Out Of Brass Lock And Door Open And Close - Scullery Passageway to Kitchen - Ambient
34	Door 05 - Wood - 9ft with Large Brass Lock With Glass Panes - Key In And Out Of Brass Lock And Door Open And Close - Scullery Passageway to Kitchen - MKH 60
35	Door 06 - Wood - Dining Room Large Wood Double Doors Open And Close - With Creaks - Ambient
36	Door 06 - Wood - Dining Room Large Wood Double Doors Open And Close - With Creaks - MKH 60
37	Door 07 - Wood - Glass Panes - Brass Lock - Key In And Out - Lock And Unlock - Ext - Covered Stone Passage Walk Way To The Scullery - Sanken
38	Door 07 - Wood - Glass Panes - Brass Lock Unlock - Open and Close Door - Lock Door - Int - Scullery To Covered Stone Passage Walk Way - Sanken
39	Door 07 - Wood - Glass Panes - Ext - Open and Close - Covered Stone Passage Walk Way To The Scullery - Rode
40	Door 07 - Wood - Glass Panes - Int - Open And Close - Scullery To Covered Stone Passage Walk Way - Rode

41 Door 07 - Wood - Glass Panes - Key In - Lock - Unlock - And Out Of Brass Lock - Int - Scullery To Covered Stone Passage Walk Way - Sanken  
42 Door 07 - Wood - Glass Panes - Open and Close Door - Int - Scullery To Covered Stone Passage Walk Way - Sanken  
43 Door 08 - Wood - Heavy Squeak And Open And Close - Landing to Master Bedrooms - MKH 60  
44 Door 09 - Wood - Master State Bedroom - Open And Close - MKH 60  
45 Door 10 A - Wood - Entertainment Room Door 01 - Open And Close - MKH 60  
46 Door 10 A - Wood - Entertainment Room Door 01 - With Nice Handles Open And Close - Omni  
47 Door 10 A - Wood - Entertainment Room Door 01 - With Nice Handles Open And Close - XY  
48 Door 10 B - Wood - Entertainment Room Door 02 - Door Wood - Squeaks\_Creaks - Open And Close - Omni  
49 Door 10 B - Wood - Entertainment Room Door 02 - Door Wood - Squeaks\_Creaks - Open And Close - XY  
50 Door 11 - Wood - Hallway Passage - Open And Close With Nice Rattle - Omni  
51 Door 11 - Wood - Hallway Passage - Open And Close With Nice Rattle - XY  
52 Door 12 - Wood - Entrance Hall - Open and Close - Omni  
53 Door 12 - Wood - Entrance Hall - Open and Close - XY  
54 Door 13 - Wood - Double Wood Doors Top Of Stairs Open And Close - Ambient  
55 Door 13 - Wood - Double Wood Doors Top Of Stairs Open And Close - MKH 60  
56 Door 14 - Wood\_Glass Panes - Open And Close From The Covered Stone Passage Way - Ambient  
57 Door 14 - Wood\_Glass Panes - Open And Close From The Covered Stone Passage Way - Omni  
58 Door 14 - Wood\_Glass Panes - Open And Close From The Covered Stone Passage Way - XY  
59 Door 15 A - Kitchen Cupboard - Large Wood Door - Open And Close - Ambient  
60 Door 15 B - Kitchen Cupboard - Large Wood Door - Open And Close - Closer perspective - Omni  
61 Door 15 B - Kitchen Cupboard - Large Wood Door - Open And Close - Closer perspective - XY  
62 Door 15 C - Kitchen Cupboard - Large Wood Door - Open And Close - MKH 60  
63 Door 15 D - Kitchen Cupboard - Large Wood Door - Open And Close - Sanken  
64 Door 15 E - Kitchen Cupboard - Large Wood Door - Open And Close - Sanken  
65 Door 16 - Wood - Kitchen - Large Wood Double Door - Open And Close With Bolts - Ambient  
66 Door 16 - Wood - Kitchen - Large Wood Double Door - Open And Close With Bolts - MKH 60  
67 Door 17 - Wood - Kitchen Wood Door Open And Close - Ambient  
68 Door 18 A - Wood - Master Bedroom - Open and Close From Interior Room - Dry - Ambient  
69 Door 18 A - Wood - Master Bedroom - Open and Close From Interior Room - Omni  
70 Door 18 B - Wood - Master Bedroom - Open and Close From Interior Room Handle Moves - Dry - Ambient  
71 Door 18 B - Wood - Master Bedroom - Open and Close From Interior Room With Handle Moves - Omni\_02  
72 Door 19 - Wood - Music Room - Open And Close - Ambient  
73 Door 19 - Wood - Music Room - Open And Close - MKH 60  
74 Door 20 - Wood - Door Rattle In A Small Corridor\_ Slightly Different In Sound And Distance - Ambient  
75 Door 20 - Wood - Door Rattle In A Small Corridor\_ Slightly Different In Sound And Distance - Omni  
76 Door 20 - Wood - Door Rattle In A Small Corridor\_ Slightly Different In Sound And Distance - XY  
77 Drips - Atmos Air Tone - Servants Tunnel Covered Walkway - Arched Covered Way - Car Up and Past Distant - 01 DPA  
78 Drips - Atmos Room Tone - Small Stone Room Next To Kitchen - Sanken  
79 Drips - Dripping Water Covered Stone Passage Way - Sanken  
80 Drips - Rain On Window Sill - Sanken  
81 Drips - Servants Tunnel Covered Walkway - Water Drips A - Sanken

82 Drips - Servants Tunnel Covered Walkway - Water Drips B - Omni  
83 Drips - Servants Tunnel Covered Walkway - Water Drips B - XY  
84 Drips - Servants Tunnel Covered Walkway - Water Drips C - Omni  
85 Drips - Servants Tunnel Covered Walkway - Water Drips C - XY  
86 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 01 - DPA  
87 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 01 - car pull in on gravel above, idle, away - R26 Omni  
88 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 01 - car pull in on gravel above, idle, away - R26 XY  
89 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 02 - DPA  
90 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 02 - with light birds - R26 Omni  
91 Atmos Air Tone - Covered Stone Passage Walk Way - This Is Ext But Underground With Grating Above 02 - with light birds - R26 XY  
92 Atmos Air Tone - Covered Stone Passage Walk Way Drips - This Is Ext But Underground With Grating Above - Quiet Atmos with Some Drips - Omni\_01  
93 Atmos Air Tone - Covered Stone Passage Walk Way Drips - This Is Ext But Underground With Grating Above - Quiet Atmos with Some Drips - Rode NT5\_02  
94 Atmos Air Tone - Covered Stone Passage Walk Way Drips - This Is Ext But Underground With Grating Above - Quiet Atmos with Some Drips - XY\_01  
95 Atmos Distant Voices - Kitchen Atmos - Footsteps Walk Away - Distant Voices - Distant Bell Ring - Reverberant Corridor - DPA  
96 Atmos Distant Voices - Kitchen Atmos - Footsteps Walk Away - Distant Voices - Distant Bell Ring - Reverberant Corridor - XY  
97 Atmos Ext - Garden Birds - Back Of House Towards Lake 01 - 10.40 Am - R26  
98 Atmos Ext - Garden Birds - Back Of House Towards Lake 01 - 10.40 Am - Rode  
99 Atmos Ext - Garden Birds - Front Of House In Alcove Slightly Sheltered - 10.30am - Sanken  
100 Atmos Ext - Garden Birds - Front Of House In An Alcove - 10.15am - Sanken  
101 Atmos Ext - Garden Birds - Front Of House with Fly - 10.40 Am - R26  
102 Atmos Ext - Garden Birds - Front Of House with Fly - 10.40 Am - Rode  
103 Atmos Ext - Garden Birds - Rear Of House towards Lake - 10.00am - Sanken  
104 Atmos Ext - Garden Birds - Side Of House - 10.00 am - Sanken  
105 Atmos Ext - Open Atmos Garden - Quiet Birds and Distant Traffic - Sanken  
106 Kitchen Range - Fire Roar - Close - 01 - LCR - DPA  
107 Kitchen Range - Fire Roar - Close - 02 - Omni  
108 Kitchen Range - Fire Roar - Close - 02 - XY  
109 Kitchen Range - Fire Roar - Medium Close - LCR - 01 - DPA  
110 Kitchen Range - Fire Roar - Medium Close - LCR - 02 - DPA  
111 Kitchen Range - Fire Roar - Medium Close - LCR - 03 - DPA  
112 Kitchen Range - Fire Very Wide Recording - Omni  
113 Kitchen Range - Fire Very Wide Recording - XY  
114 Kitchen Range - Fire Wide Recording With Some Background Voices And Movment - Omni  
115 Kitchen Range - Fire Wide Recording With Some Background Voices And Movment - XY  
116 Kitchen Range - Stoke Fire - Fire Roar Quiet - Omni  
117 Kitchen Range - Stoke Fire - Fire Roar Quiet - XY  
118 Kitchen Range - Stoke Fire - Fire Roar Through Grate - Fire Roar 02 - Ambient  
119 Kitchen Range - Stoke Fire - Fire Roar Through Grate - Fire Roar 02 - MKH 60  
120 Kitchen Range - Stoke Fire Through Grate 01 - Ambient  
121 Kitchen Range - Stoke Fire Through Grate 01 - DPA  
122 Kitchen Range - Stoke Fire Through Grate 01 - Omni

123 Kitchen Range - Stoke Fire Through Grate 01 - XY  
124 Footsteps - Down Main Stone Staircase - Soft Shoe - MKH 60  
125 Footsteps - Servants Tunnel Covered Way - Running Footsteps Into Distance - Running Up And Past - Omni  
126 Footsteps - Servants Tunnel Covered Way - Running Footsteps Into Distance - Running Up And Past - XY  
127 Footsteps - Stone Stairs - Up And Down - Soft Shoes 01 - MKH60  
128 Footsteps - Stone Stairs - Up And Down - Soft Shoes 02 - Omni  
129 Footsteps - Stone Stairs - Walking on Flagstones to Kitchen - Soft Shoe - Omni  
130 Rattle - Heavy Wood Gate With Chain - Servants Tunnel Walkway Archway - Omni  
131 Rattle - Heavy Wood Gate With Chain - Servants Tunnel Walkway Archway - Rode  
132 Rattle - Heavy Wood Gate With Chain - Servants Tunnel Walkway Archway - XY  
133 Altiverb Impulse Response - Kitchen Sweep 12 Feet Stereo  
134 Altiverb Impulse Response - Kitchen Sweep 20 feet Mono  
135 Altiverb Impulse Response - Kitchen Sweep 20 Feet Stereo  
136 Altiverb Impulse Response - Main Staircase 30 Feet On Landing Looking Up - Stereo  
137 Altiverb Impulse Response - Main Staircase 40 Feet Bottom Of Stairs - Stereo  
138 Altiverb Impulse Response - Main Staircase Recorded By The Speaker - Stereo  
139 Altiverb Impulse Response - Main Staircase Sweep 30 feet on Landing looking Up - Mono  
140 Altiverb Impulse Response - Main Staircase Sweep 40 Feet Bottom Of Stairs - Mono  
141 Altiverb Impulse Response - Main Staircase Sweep Recorded By The Speaker - Mono  
142 Keys - Housekeepers\_Prison\_Jailers Keys Close Jangle And Single Moves - DPA  
143 Keys - Housekeepers\_Prison\_Jailers Keys Jangle 01 Walking On Flagstone Floor and walk Into Distance and Return - DPA  
144 Keys - Housekeepers\_Prison\_Jailers Keys Jangle 02 Walking On Flagstone Floor and walk Into Distance and Return - DPA  
145 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle and Moves - Rode Only  
146 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements - Omni  
147 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements - Rode  
148 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements - XY  
149 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements\_ Drops On Wood Table - Omni  
150 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements\_ Drops On Wood Table - Rode  
151 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Big Movements\_ Drops On Wood Table - XY  
152 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Dropping Single Key - Omni  
153 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Dropping Single Key - Rode  
154 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Dropping Single Key - XY  
155 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Dropping Single Key\_ Big Movements\_ Drops On Wood Table - Rode  
156 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Small Movements - Omni  
157 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Small Movements - Rode  
158 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Small Movements - XY  
159 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Walking - Omni  
160 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Walking - Rode  
161 Keys - Housekeepers\_Prison\_Jailers Keys On Metal Ring \_ Old Cast Iron Heavy Keys Rattle\_ Walking - XY  
162 Lock - Key - 9ft Door - 9ft With Large Brass Lock With Glass Panes - Lock Only - Lock and Unlock - Passageway to Kitchen - MKH 60  
163 Lock - Key - 9ft Door With Large Brass Lock With Glass Panes - Lock Only - Lock and Unlock - Passageway to Kitchen - Ambient

164 Kitchen Drawer - Wood Slide Open and Close - Heavy Drawer - Rode\_01  
165 Kitchen Drawer - Wood Slide Open and Close - Heavy Drawer - XY\_01  
166 Kitchen Range Grate - Metal Plates On And Off And Poker Moves - Ambient  
167 Kitchen Range Grate - Metal Plates On And Off And Poker Moves - MKH 60  
168 Kitchen Range Grate Door - Open And Close - Ambient  
169 Kitchen Range Grate Door - Open And Close - MKH 60  
170 Kitchen Utensils - Heavy Cast Iron Kettle On And Off Kitchen Range - Ambient  
171 Kitchen Utensils - Heavy Cast Iron Kettle On And Off Kitchen Range - Omni  
172 Kitchen Utensils - Heavy Cast Iron Kettle On And Off Kitchen Range - XY  
173 Kitchen Utensils - Saucepan On And Off Kitchen Range - Ambient  
174 Kitchen Utensils - Saucepan On And Off Kitchen Range - Omni  
175 Kitchen Utensils - Saucepan On And Off Kitchen Range - XY  
176 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range A - Ambient  
177 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range A - Omni  
178 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range A - XY  
179 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range B - Large Copper Lid On And Off - Ambient  
180 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range B - Large Copper Lid On And Off - Omni  
181 Kitchen Utensils - Very Large Copper Pan On And Off Kitchen Range B - Large Copper Lid On And Off - XY  
182 Rattle - Metal Pots And Pans 01 - Omni  
183 Rattle - Metal Pots And Pans 01 - XY  
184 Rattle - Jump and Sit On Huge Wood Kitchen Table - Shake and Rattle Table With Utencils\_Scales etc - Omni  
185 Rattle - Jump and Sit On Huge Wood Kitchen Table - Shake and Rattle Table With Utencils\_Scales etc - Rode  
186 Rattle - Jump and Sit On Huge Wood Kitchen Table - Shake and Rattle Table With Utencils\_Scales etc - XY  
187 Rattle and Scrape - Small Wood Table - Movement\_Rattle\_Shake\_Scrape\_Hands On and Off - Ambient  
188 Rattle and Scrape - Small Wood Table - Movement\_Rattle\_Shake\_Scrape\_Hands On and Off - Omni  
189 Rattle and Scrape - Small Wood Table - Movement\_Rattle\_Shake\_Scrape\_Hands On and Off - XY  
190 Lamp - Carriage - Servants Lamp - Large - Handling - Pick up and Down - Ambient  
191 Lamp - Carriage - Servants Lamp - Large - Handling - Pick Up and Down - MKH 60  
192 Lamp - Carriage - Servants Lamp - Small - Handling - Pick Up and Down - Ambient  
193 Lamp - Carriage - Servants Lamp - Small - Handling - Pick Up and Down- MKH 60  
194 Lamp - Carriage - Servants Lamps - Large - Handling - Glass Door Open and Close - Ambient  
195 Lamp - Carriage - Servants Lamps - Large - Handling - Glass Door Open and Close - MKH 60  
196 Lamp - Carriage - Servants Lamps - Small - Handling - Glass Door Open and Close - Ambient  
197 Lamp - Carriage - Servants Lamps - Small - Handling - Glass Door Open and Close - MKH 60  
198 Oil Lamp - Large - Glass On And Off Lamp - Left Close - Right Ambient\_01  
199 Oil Lamp - Large - Light and Burning - Small Flame Crackle - Left Close - Right Ambient\_01  
200 Oil Lamp - Large - Swilling Oil - Left Close - Right Ambient\_01  
201 Oil Lamp - Large - Up and Down On Wood Table With Glass On - Left Close - Right Ambient  
202 Oil Lamp - Tall and Thin - Glass On And Off Lamp - Left Close - Right Ambient\_01  
203 Oil Lamp - Tall and Thin - Glass On And Off Lamp - Left Close - Right Ambient\_02  
204 Oil Lamp - Tall and Thin - Light and Burning - Small Flame Crackle - Left Close - Right Ambient\_01

205 Oil Lamp - Tall and Thin - Up and Down On Wood Table With Glass On - Left Close - Right Ambient\_01  
206 Roomtone - Atmos Room Tone - Anti Room Off Master Bedroom - DPA  
207 Roomtone - Atmos Room Tone - Anti Room Off Master Bedroom - Sanken  
208 Roomtone - Atmos Room Tone - Bottom Of Main Stairs - Very Reverberant Door Open And Close - Initial wood movement and door open close and distant door bell - DPA  
209 Roomtone - Atmos Room Tone - Corridor From Kitchen To Bedrooms - Some Water Dripping - Sanken  
210 Roomtone - Atmos Room Tone - Dining Room - Sanken  
211 Roomtone - Atmos Room Tone - Entertainment Room With Some Light Movement - Sanken  
212 Roomtone - Atmos Room Tone - Kitchen A - Large Stone Room Atmos - 4.30 pm With Voices And Movement - DPA  
213 Roomtone - Atmos Room Tone - Kitchen B - With Distant Movement - Doors Open And Close - Rattles - 01 - 5.0  
214 Roomtone - Atmos Room Tone - Kitchen B - With Distant Movement - Doors Open And Close - Rattles - 01 - Omni  
215 Roomtone - Atmos Room Tone - Kitchen B - With Distant Movement - Doors Open And Close - Rattles - 01 - XY  
216 Roomtone - Atmos Room Tone - Kitchen C - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 02 - DPA  
217 Roomtone - Atmos Room Tone - Kitchen C - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 02 - Omni  
218 Roomtone - Atmos Room Tone - Kitchen C - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 02 - XY  
219 Roomtone - Atmos Room Tone - Kitchen D - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 03 - DPA  
220 Roomtone - Atmos Room Tone - Kitchen D - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 03 - Omni  
221 Roomtone - Atmos Room Tone - Kitchen D - With Distant Movement - More Gentle - Doors Open And Close - Rattles - 03  
222 Roomtone - Atmos Room Tone - Kitchen E - Large Stone Room Atmos - Sanken  
223 Roomtone - Atmos Room Tone - Kitchen F - Large Stone Room Atmos - Some Light Movement - Dpa  
224 Roomtone - Atmos Room Tone - Kitchen F - Large Stone Room Atmos - Some Light Movement - XY  
225 Roomtone - Atmos Room Tone - Kitchen G - With Some Movement - DPA  
226 Roomtone - Atmos Room Tone - Main Entrance Hall - Sanken  
227 Roomtone - Atmos Room Tone - Main Staircase - Middle Of Stairs - DPA  
228 Roomtone - Atmos Room Tone - Main Staircase - Middle Of Stairs - MKH 60  
229 Roomtone - Atmos Room Tone - Main Staircase - Middle Of Stairs - Sanken  
230 Roomtone - Atmos Room Tone - Music Room - Sanken  
231 Roomtone - Atmos Room Tone - Oval Entertainment Room With Door Open And Close - Clock Chime - DPA  
232 Roomtone - Atmos Room Tone - Piano Room - With Door Open And Close - DPA  
233 Roomtone - Atmos Room Tone - Servants Bedroom - Sanken  
234 Roomtone - Atmos Room Tone - Small Stone Room Next To Kitchen - Door Off Open And Close - Sanken  
235 Roomtone - Atmos Room Tone - Stairwell - Sanken  
236 Roomtone - Atmos Room Tone - State Bedroom A - Sanken  
237 Roomtone - Atmos Room Tone - State Bedroom B - Door Open And Close Off - DPA  
238 Roomtone - Atmos Room Tone - Stone Room Servants Quarters - DPA  
239 Roomtone - Atmos Room Tone - Victorian Bedroom A - Middle - MKH 60  
240 Roomtone - Atmos Room Tone - Victorian Bedroom A - Side - Sanken  
241 Roomtone - Atmos Room Tone - Victorian Bedroom B - With Wind - Mid - MKH 60  
242 Roomtone - Atmos Room Tone - Victorian Bedroom B - With Wind - Side - Sanken  
243 Roomtone - Room Tone Dining Room - Sanken  
244 Roomtone - Wind Interior - Some Window Rattle - Sanken  
245 Shutters - 20ft Large Wooden Window Shutters Kitchen - Open And Close - Ambient

246 Shutters - 20ft Large Wooden Window Shutters Kitchen - Open And Close - MKH 60  
247 Shutters - Window Shutters - Opening And Close - Wood Doors Open And Close To Adjoining Rooms - Ambient  
248 Shutters - Window Shutters - Opening And Close - Wood Doors Open And Close To Adjoining Roomss - MKH 60  
249 Shutters - Window Shutters Kitchen - Large Wood - 20ft Height - Open And Close - MKH 60  
250 Shutters - Wood - Dining Room Large Wood Window Shutters Open And Close - Ambient\_01  
251 Shutters - Wood - Dining Room Large Wood Window Shutters Open And Close - MKH 60\_01  
252 Window Rattles - R26 Omni  
253 Window Rattles - R26 XY  
254 Wooden Chest - Large Wood Storage Box\_Chest - Lid Open and Close - Ambient  
255 Wooden Chest - Large Wood Storage Box\_Chest - Lid Open and Close - Omni