



By [Double Trouble Audio](#)
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| Filename | Description |
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| SHARDS [LD Mono] 01 - Impact, Glass, Shatter, Debreew.wav | IMPACT GLASS DEBREE; Mono. Short glass shatter impacts, with a tail of debree flying around and hitting various objects. |
| SHARDS [LD Mono] 02 - Impact, Glass, Shatter, Small.wav | IMPACT GLASS DEBREE; Mono. Very quiet impacts of some small glass debree. |
| SHARDS [LD Mono] 03 - Impact, Glass on Metal, Debreew.wav | IMPACT GLASS METAL DEBREE; Mono. Metallic impacts with glass debree on top. |
| SHARDS [LD Mono] 04 - Impact, Glass, Small Shards, Short, Fast.wav | IMPACT GLASS DEBREE; Mono. Short And fast light glass impacts. Close miked. |
| SHARDS [LD Mono] 05 - Impact, Glass, Small Shards, Break, Smash.wav | IMPACT GLASS DEBREE; Mono. Glass impact and smashing around small glass debree. |
| SHARDS [LD Mono] 06 - Impact, Porcelain, Medium Shards, Hit, Break, Rustle.wav | IMPACT GLASS PORCELAIN DEBREE; Mono. Porcelain being smashed with small glass shards. |
| SHARDS [LD Mono] 07 - Impact, Porcelain, Small Shards, Hit, Break, Rustle.wav | IMPACT GLASS PORCELAIN DEBREE; Mono. Glass and porcelain being smashed and broken. |
| SHARDS [LD Mono] 08 - Impact, Porcelain, Non-Break, Glass, Hit, Ringing.wav | IMPACT GLASS PORCELAIN DEBREE; Mono. Non-breaking impacts of glass and porcelain. |
| SHARDS [LD Mono] 09 - Impact, Glass, Metal, Small Shards, Drag.wav | IMPACT GLASS DEBREE; Mono. Heavy impacts of glass material, smashing with a short drag after to extend the tail. |
| SHARDS [LD Mono] 10 - Impact, Porcelain, Big Shards, Hit, Break, Rustle.wav | IMPACT GLASS PORCELAIN DEBREE; Mono. Porcelain shards being hit and impacted and broken up. |
| SHARDS [LD Mono] 11 - Rustle, Glass, Small Shards, Gentle.wav | RUSTLE GLASS DEBREE; Mono. Gentle rustle of glass material, constant rustling. Bright. Close miked. |
| SHARDS [LD Mono] 12 - Rustle, Glass, Small Shards, Shaking.wav | RUSTLE GLASS DEBREE; Mono. Drags through thick layer of glass and porcelain. Slow single strokes and several fast drags. |
| SHARDS [LD Mono] 13 - Rustle, Glass, Slow Pouring, Rolling.wav | RUSTLE GLASS DEBREE; Mono. Slow movement of small glass fragment material on a blanket. |
| SHARDS [LD Mono] 14 - Rustle, Porcelain, Small Shards.wav | RUSTLE GLASS PORCELAIN DEBREE; Mono. Gentle and easy manipulation of porcelain and glass material. Gentle rustle. |
| SHARDS [LD Mono] 15 - Rustle, Porcelain, Big Shards.wav | RUSTLE GLASS PORCELAIN DEBREE; Mono. Big porcelain shards being moved around together with smaller glass fragments. |
| SHARDS [LD Mono] 16 - Drop, Glass, Small Shards.wav | DROP GLASS DEBREE; Mono. Glass debree being dropped on a small table. |
| SHARDS [LD Mono] 17 - Drop, Glass, Small Shards, Impact.wav | DROP GLASS DEBREE; Mono. Heavy dropping (throwing) of glass on floor and on top of other glass shards and fragments. |
| SHARDS [LD Mono] 18 - Drop, Porcelain, Metal, Medium Shards, Hit, Break, Rustle.wav | DROP GLASS PORCELAIN DEBREE; Mono. Glass being dropped on top of a metal surface. |
| SHARDS [LD Mono] 19 - Drop, Glass, Table, Metal, Debreew.wav | DROP GLASS DEBREE; Mono. Glass being dropped and thrown against a wall. General glass debree sounds. |
| SHARDS [LD Mono] 20 - Drop, Glass, Lift, Debreew.wav | DROP GLASS DEBREE; Mono. Sequence of glass being lifted and then dropped. Repeated twice. |
| SHARDS [LD Mono] 21 - Trickle, Glass, Small Debreew.wav | TRICKLE GLASS DEBREE; Mono. Slow trickle of glass material, close miked. |
| SHARDS [LD Mono] 22 - Trickle, Glass on Metal, Hollow, Debreew.wav | TRICKLE GLASS METAL DEBREE; Mono. Trickle of glass and glass fragments on top of a hollow metal container. |

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| SHARDS [LD Mono] 23 - Trickle, Glass on Metal, Debreewav | TRICKLE GLASS METAL DEBREE; Mono. Trickle of glass on small metal pot. Bright. |
| SHARDS [LD Mono] 24 - Trickle, Glass, Metal, Debreewav | TRICKLE GLASS METAL DEBREE; Mono. Trickling on top of a non-ringing metal container. |
| SHARDS [MS Stereo] 01 - Impact, Glass, Shatter, Debreewav | IMPACT GLASS DEBREE; Stereo. Short glass shatter impacts, with a tail of debree flying around and hitting various objects. |
| SHARDS [MS Stereo] 02 - Impact, Glass, Shatter, Smallwav | IMPACT GLASS DEBREE; Stereo. Very quiet impacts of some small glass debree. |
| SHARDS [MS Stereo] 03 - Impact, Glass on Metal, Debreewav | IMPACT GLASS METAL DEBREE; Stereo. Metallic impacts with glass debree on top. |
| SHARDS [MS Stereo] 04 - Impact, Glass, Small Shards, Short, Fastwav | IMPACT GLASS DEBREE; Stereo. Short And fast light glass impacts. Close miked. |
| SHARDS [MS Stereo] 05 - Impact, Glass, Small Shards, Break, Smashwav | IMPACT GLASS DEBREE; Stereo. Glass impact and smashing around small glass debree. |
| SHARDS [MS Stereo] 06 - Impact, Porcelain, Medium Shards, Hit, Break, Rustlewav | IMPACT GLASS PORCELAIN DEBREE; Stereo. Porcelain being smashed with small glass shards. |
| SHARDS [MS Stereo] 07 - Impact, Porcelain, Small Shards, Hit, Break, Rustlewav | IMPACT GLASS PORCELAIN DEBREE; Stereo. Glass and porcelain being smashed and broken. |
| SHARDS [MS Stereo] 08 - Impact, Porcelain, Non-Break, Glass, Hit, Ringingwav | IMPACT GLASS PORCELAIN DEBREE; Stereo. Non-breaking impacts of glass and porcelain. |
| SHARDS [MS Stereo] 09 - Impact, Glass, Metal, Small Shards, Dragwav | IMPACT GLASS DEBREE; Stereo. Heavy impacts of glass material, smashing with a short drag after to extend the tail. |
| SHARDS [MS Stereo] 10 - Impact, Porcelain, Big Shards, Hit, Break, Rustlewav | IMPACT GLASS PORCELAIN DEBREE; Stereo. Porcelain shards being hit and impacted and broken up. |
| SHARDS [MS Stereo] 11 - Rustle, Glass, Small Shards, Gentlewav | RUSTLE GLASS DEBREE; Stereo. Gentle rustle of glass material, constant rustling. Bright. Close miked. |
| SHARDS [MS Stereo] 12 - Rustle, Glass, Small Shards, Shakingwav | RUSTLE GLASS DEBREE; Stereo. Drags through thick layer of glass and porcelain. Slow single strokes and several fast drags. |
| SHARDS [MS Stereo] 13 - Rustle, Glass, Slow Pouring, Rollingwav | RUSTLE GLASS DEBREE; Stereo. Slow movement of small glass fragment material on a blanket. |
| SHARDS [MS Stereo] 14 - Rustle, Porcelain, Small Shardswav | RUSTLE GLASS PORCELAIN DEBREE; Stereo. Gentle and easy manipulation of porcelain and glass material. Gentle rustle. |
| SHARDS [MS Stereo] 15 - Rustle, Porcelain, Big Shardswav | RUSTLE GLASS PORCELAIN DEBREE; Stereo. Big porcelain shards being moved around together with smaller glass fragments. |
| SHARDS [MS Stereo] 16 - Drop, Glass, Small Shardswav | DROP GLASS DEBREE; Stereo. Glass debree being dropped on a small table. |
| SHARDS [MS Stereo] 17 - Drop, Glass, Small Shards, Impactwav | DROP GLASS DEBREE; Stereo. Heavy dropping (throwing) of glass on floor and on top of other glass shards and fragments. |
| SHARDS [MS Stereo] 18 - Drop, Porcelain, Metal, Medium Shards, Hit, Break, Rustlewav | DROP GLASS PORCELAIN DEBREE; Stereo. Glass being dropped on top of a metal surface. |
| SHARDS [MS Stereo] 19 - Drop, Glass, Table, Metal, Debreewav | DROP GLASS DEBREE; Stereo. Glass being dropped and thrown against a wall. General glass debree sounds. |
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| SHARDS [MS Stereo] 22 - Trickle, Glass on Metal, Hollow, Debreewav | TRICKLE GLASS METAL DEBREE; Stereo. Trickle of glass and glass fragments on top of a hollow metal container. |
| SHARDS [MS Stereo] 23 - Trickle, Glass on Metal, Debreewav | TRICKLE GLASS METAL DEBREE; Stereo. Trickle of glass on small metal pot. Bright. |
| SHARDS [MS Stereo] 24 - Trickle, Glass, Metal, Debreewav | TRICKLE GLASS METAL DEBREE; Stereo. Trickling on top of a non-ringing metal container. |