

CINEMATIC DARKNESS

CINEMATIC DARKNESS - DESIGNED - DATA SHEET

FILENAME	DESCRIPTION
CDDS DIGITAL GLITCH Up and Down.wav	DIGITAL GLITCH RATTLE HIGH Harsh glitches with pitch and fliter modulations. Rattling, stuttering character.
CDDS DIRTY BLAST Aggressive.wav	SYNTH BLAST FEEDBACK NOISE Crazy, heavy synth blasts created with re-amping of processed tones. Small room.
CDDS DIRTY BLAST Brass.wav	SYNTH BLAST DISTORTED TONAL LOW Low and soft, heavily overdriven. Wide stereo image and reverberant.
CDDS DIRTY BLAST Damaged.wav	SYNTH BLAST DISTORTED HIGH Heavily processed synth tones, bit crushed, distorted. Medium room.
CDDS DIRTY BLAST Digital Scream.wav	SYNTH BLAST DISTORTED SCREAM Screaming blasts with heavy distortion and down sampling. Different pitches.
CDDS DIRTY BLAST Distorted Sweep.wav	SYNTH BLAST DISTORTED FAT HEAVY Impacts followed by synthetic, distorted tones. Some subtle metal elements.
CDDS DIRTY BLAST Fatty.wav	SYNTH BLAST LOW CLEAN Deep, filtered bassline tones. High distortion elements created with tube gear.
CDDS DIRTY BLAST Heavy.wav	SYNTH BLAST CRISP MODULATION Screaming, short blasts. Crunchy and crisp high distortion artefacts, heavily downsampled elements.
CDDS DIRTY BLAST Rattle.wav	SYNTH BLAST DISTORTED TONAL Heavy and low tonal synth blast. Wide stereo image, saturation crackling and high noise element.
CDDS DIRTY BLAST Sustained.wav	SYNTH BLAST TONAL SUSTAIN Heavy, tonal basslines with subtle filter modulations.
CDDS DIRTY BLAST Tonal.wav	SYNTH BLAST LOW TONAL Low synth blasts with individual tone layers and noisy overtones.
CDDS HIT BOOM Bounce.wav	BOOM HIT LOW FAT SUB DROP Dark, deep hits with pitch and filter envelopes.
CDDS HIT BOOM Punch.wav	BOOM HIT FAT SUB Punchy, deep hits with cloudy reverb tails.
CDDS HIT BOOM Smooth Noise.wav	BOOM HIT RUMBLE SUB Deep, percussive hits. Soft, smacking impacts.
CDDS HIT BOOM Subtle.wav	BOOM HIT FAT SUB PULSE Deep, smacking impacts. Subtly pulsing, tails with low frequencies.
CDDS HIT BOOM Very Deep.wav	BOOM HIT FAT SUB Deep, reverberant hits, partly vibrating.
CDDS HIT BOOM Woodblock.wav	BOOM HIT LOW WOOD SUB Percussive, deep hits with long, rumbling reverb tails.
CDDS HIT DEEP Bass Drop.wav	DEEP HIT PERCUSSIVE DROP Dark, ambient hits with sharp attack and cloudy reverb tails. Dropping sub frequencies.
CDDS HIT DEEP Distorted.wav	DEEP HIT DISTORTED HEAVY Explosive, percussive hits. Shaking, some crackling distortion.
CDDS HIT DEEP Fall.wav	DEEP HIT FAT SUB HARD Hard, percussive drum hits with low, bubbling tails.
CDDS HIT DEEP Fat.wav	DEEP HIT SOFT DROP Percussive, dark hits with falling pitch and filter envelopes.
CDDS HIT DEEP Punch.wav	DEEP HIT FAT SUB SHORT Percussive hits. Distinct impacts, rumbling and moving tails.
CDDS HIT DEEP Resonant.wav	DEEP HIT BOUNCE HOLLOW Muffled synth hits with bouncing filter. Hollow, reverberant elements and low tails.
CDDS HIT DEEP Rise.wav	DEEP HIT SMACK Explosive, percussive hits with subtle distortion. Some whoosh-ins.
CDDS HIT DEEP Soft.wav	DEEP HIT FAT CLEAN Dark, scary hits created with several resonating filters. Very low, tonal ring out.
CDDS HIT DEEP Vibrant.wav	DEEP HIT FLANGER Dark hits with different distorted attack elements and subtle to heavy flanging tails.
CDDS HIT FULL CLASH Bit Crushed.wav	CLASH HIT DISTORTED TONAL Aggressive hits based on heavy analog processing.
CDDS HIT FULL CLASH Damage.wav	CLASH HIT METAL DISTORTED Heavy, powerful hits with large reverb tails. Metallic elements, heavily saturated.
CDDS HIT FULL CLASH Dark and Deep.wav	CLASH HIT DISTORTED FAT DEEP Dark, explosive hits with heavy drone elements.
CDDS HIT FULL CLASH Destructed Impulse.wav	CLASH HIT DISTORTED HEAVY LONG Aggressive hits with a lot of distortion and huge reverb tails.
CDDS HIT FULL CLASH Impact.wav	CLASH HIT EXPLOSION Deep impacts created with heavily processed door slam recordings. Explosion character.
CDDS HIT FULL CLASH Impulse.wav	CLASH HIT DISTORTED HIGH Crisp, short hits with metallic attack and long reverb tails.
CDDS HIT FULL CLASH Metallic Rise.wav	CLASH HIT METAL Hollow metal hits. Subtle, high sparkles with industrial reverb tails.

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CDDS HIT FULL CLASH Punch.wav	CLASH HIT SQUEAK SNAP Dark, explosive hits with tonal squeaks and high, electronic sizzling.
CDDS HIT FULL CLASH Robot Drum.wav	CLASH HIT DISTORTED FAT ANALOG Heavy, analog hits created with synths sent through tube gear.
CDDS HIT FULL CLASH Short.wav	CLASH HIT NOISE TREMBLE Hits with short, squeaking, metallic sound. Flame noise and synthetic elements.
CDDS HIT FULL CLASH Top Noise.wav	CLASH HIT NOISE SIZZLE METAL Noisy hits with different tails and some whoosh-ins.
CDDS NOISE Airplane.wav	NOISY ELECTRIC GENERATOR Electric generator-like noise. High and dense, last variations with stutter effect.
CDDS NOISE Alien Morse.wav	NOISY DISTORTED DIGITAL GLITCH Computer noise layers with distorted beacon.
CDDS NOISE Broken Engine.wav	NOISY DISTORTED FAT LOW Heavy machine noises with different frequency shapes. Rumbling.
CDDS NOISE Modulated.wav	NOISY DISTORTED AGGRESSIVE Stressing robotic noises, glitchy, stuttery and grinding.
CDDS NOISE Noise.wav	NOISY DISTORTED DENSE HIGH Resonating, modulated noise with dense high frequencies.
CDDS RISE Airy.wav	RISE AIR FLANGER SOFT Rising drones with slow modulation and metallic elements. Some resonating frequencies.
CDDS RISE Clean Turbin.wav	RISE TURBINE CLEAN Turbine-like rises, clean high elements. Some with wind noise and rumbling.
CDDS RISE Engine.wav	RISE FLANGER RESONANCE ENGINE Rising synths with subtle distortion and accelerating tremolo.
CDDS RISE High and Windy.wav	RISE SOFT DENSE VOCAL Rising, metallic synth drones, some variations with tremolo. Vocal character. Some resonating parts.
CDDS RISE Metallic Lift Off.wav	RISE METAL HOWL Subtly flanging, rising drones.
CDDS RISE Noisy Turbine.wav	RISE ENGINE TURBINE WIND Turbine-like rises, multitone based. Some artificial wind noise.
CDDS RISE Resonating Metal.wav	RISE DISTORTED METAL Subtle bass drones leading to metallic, rising tones.
CDDS RISE Rising Organ.wav	RISE CLEAN TONAL Rising sinus tones and overtones with ascending noise.
CDDS RISE Small Engine.wav	RISE HIGH CLEAN AIR Eerie, metallic space drones lifting off. Clean and piercing.
CDDS RISE Space Helicopter.wav	RISE TREMOLO SPREAD STUTTER Synthetic rises. Some elements with moving panorama. Partly with flanger and tremolo.
CDDS RISE Turn Over.wav	RISE HARD PIERCING Never ending rises, multitone. Clean and piercing character.
CDDS RISE Wide Tremolo.wav	RISE ATONAL TREMOLO Dissonant, fluttery rises. Moving stereo image.
CDDS SCARY DRONE FULL Crackling Engine.wav	DRONE HUM CRACKLE Rumbling low hum with high, flaming and crackling synth layer.
CDDS SCARY DRONE FULL Distant Scream.wav	DRONE TONAL SQUEAK FLANGER Screaming, resonating noise with rumbling low end. Synthesized electric sparks.
CDDS SCARY DRONE FULL Hiss.wav	DRONE HISS CRACKLE RUMBLE Rumbling drones with high, hissing layers. Crackling elements.
CDDS SCARY DRONE FULL Howling.wav	DRONE RUMBLE SQUEAK SIZZLE Crackling and sizzling drones with pitch modulated low layers.
CDDS SCARY DRONE FULL Radio.wav	DRONE CRACKLE NOISE PHASER Dark drones with high, crackling layers and modulated, wind-like noise.
CDDS SCARY DRONE HIGH Drill.wav	DRONE HIGH METAL TONAL Grinding and crackling drones with frequency modulation.
CDDS SCARY DRONE HIGH Electric Bee.wav	DRONE HIGH ELECTRIC HUM High, humming drones with synthesizer-based electric sparks moving in stereo field.
CDDS SCARY DRONE HIGH Generator.wav	DRONE HIGH HUM NOISE Metallic, resonating tones with crackling and sparkling elements and a humming tonal layer.
CDDS SCARY DRONE HIGH Metal.wav	DRONE HIGH EERIE NOISE MACHINE GENERATOR Metallic engine drones with bell tone layers and distortion.
CDDS SCARY DRONE HIGH Vinyl.wav	DRONE HIGH CRACKLE NOISE Heavily processed noises with constant crackling and induced processed artefacts.
CDDS SCARY DRONE LOW Ambient.wav	DRONE LOW EERIE DEEP SUB Low drones with high, steady tone. Subtle to heavy distortion and crackling.
CDDS SCARY DRONE LOW Crackle.wav	DRONE LOW EERIE RUMBLE CRACKLE Dark noise drones with subtle distortion and saturation.

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CDDS SCARY DRONE LOW Machinery.wav	DRONE LOW RUMBLE MODULATION Moving and altering low drones. Deep room, saturated.
CDDS SCARY DRONE LOW Tension.wav	DRONE LOW EERIE DEEP RUMBLE Dark, rumbling drones, with some fire-like crackling and subtle tonal elements.
CDDS SCARY DRONE LOW Tunnel.wav	DRONE LOW EERIE DEEP RUMBLE FAT Synthesizer-based low tunnel ambience. Eerie, crackling, rumbling.
CDDS SCARY DRONE MID Drag.wav	DRONE MID CRACKLE Grinding and modulating ambient noise with scratching character. Modulating high filters.
CDDS SCARY DRONE MID Grunt.wav	DRONE AMBIENT WIND NOISE Wind-like modulated noise with grunting, distorted elements and low rumbling.
CDDS SCARY DRONE MID Moan.wav	DRONE MID METAL GRIND Metallic, synthetic machinery. Ambient with subtle high crackling and moaning high tones.
CDDS SCARY DRONE MID Trembling.wav	DRONE GENERATOR HUM PHASER Huming, synthetic generator sounds with scratching high metallic elements.
CDDS SCARY DRONE Sub Radio.wav	DRONE RADIO NOISE Scary, modulated and distorted noises with sub bass layers.
CDDS SCREAM Abrasive Breath.wav	SCREAM DISTORTED AIR TONAL Aggressive, harsh, pitch modulated screams.
CDDS SCREAM Destructed.wav	SCREAM DISTORTED CRUNCH Heavily distorted sounds, rotating character.
CDDS SCREAM Fearful.wav	SCREAM DISTORTED ATONAL PITCH MODULATED Resonating, analog tube filters, distorted. Falling and rising pitch.
CDDS SCREAM Glitch.wav	SCREAM DISTORTED LOW HEAVY Distorted and bit-crushed synth blasts. Grinding, modulated.
CDDS SCREAM Harsh.wav	SCREAM DISTORTED HIGH Piercing synth tones with rising pitch envelope. Heavily distorted and reverberant.
CDDS SCREAM Impulse.wav	SCREAM DISTORTED AIR NOISE Short, aggressive, breath-like noise bursts. Falling filter envelopes.
CDDS SCREAM Revving.wav	SCREAM DISTORTED HOLLOW IMPULSE Suddenly starting, bit-crushed sounds. Multiple pitch envelopes. Heavily distorted, moving stereo image.
CDDS SCREAM Squeak.wav	SCREAM TONAL PITCH MODULATED Crazy synth screams created with dissonant, pitch modulated high layer.
CDDS SCREAM Starter.wav	SCREAM DISTORTED HEAVY STUTTER Slowly stuttering, heavily distorted screams. Stressful noise.
CDDS SCREAM Steady.wav	SCREAM DISTORTED HUM PIERCING Harsh generator-like synth tones. High, steady tones and modulated noise.
CDDS SCREAM Sweep.wav	SCREAM DISTORTED HARD PITCH MODULATED Up and down sweeping, screaming synthesizer sounds. Wide, distorted stereo image.
CDDS SCREAM Up and Down.wav	SCREAM HIT DISTORTED STUTTER Aggressive, heavy hits followed by screaming tonal elements. Stuttering high elements.
CDDS SCREAM Whistle.wav	SCREAM DISTORTED TONAL Screaming synthesizer sounds. Low, re-amped and distorted layers with high, pitch modulated and clean elements.
CDDS STUTTER Grind.wav	STUTTER DISTORTED GLITCH NOISE Lo-fi stutters created with a vintage Publison pitch shifter. Grinding, some with tonal character.
CDDS STUTTER Heavy.wav	STUTTER DISTORTED GLITCH LOW Heavy and aggressive, bit-crushed, stuttering noise effects.
CDDS STUTTER Percussive.wav	STUTTER PERCUSSIVE NOISE Digital stutters with speed and tone modulation. Wide stereo image. Last variation distorted.
CDDS STUTTER Sequenced.wav	STUTTER DISTORTED NOISE Gated synth stutters with lots of processing.
CDDS STUTTER Soft.wav	STUTTER RISE SQUEAK TONAL Stuttering synthesizer tones with squaking, high elements. Tremolo changing in speed.
CDDS STUTTER Squeak.wav	STUTTER DISTORTED GLITCH TONAL Squeaking stutter effects with distorted, noisy elements.
CDDS TENSION BUILDER Atonal.wav	TENSION DRONE EERIE WIND Pitch modulated layers with windy character, reverberant.
CDDS TENSION BUILDER Deep Glass.wav	TENSION DRONE RUMBLE FLANGER Tension builder with rolling glass character, rumbling and swelling layers. Increasing.
CDDS TENSION BUILDER Density.wav	TENSION DRONE NOISE TONAL Low synthesizer pads with swelling high noise.
CDDS TENSION BUILDER Edge.wav	TENSION DRONE TONAL SCREAM Eerie, dark drones evolving into high, tonal, screaming end. Reverberant.
CDDS TENSION BUILDER Flange.wav	TENSION DRONE FLANGER RUMBLE NOISE Flanging noise drones with rumbling low end.
CDDS TENSION BUILDER Glass.wav	TENSION DRONE EERIE NOISE TONAL Synth drones with increasing intensity.

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CDDS TENSION BUILDER Intense.wav	TENSION DRONE NOISE FLANGER Eerie space ship engines with tonal element and flanging noise.
CDDS TENSION BUILDER Lead.wav	TENSION DRONE TONAL HIGH Subtle low end with modulated, shimmering high tone. Piercing.
CDDS TENSION BUILDER Noise.wav	TENSION DRONE NOISE FLANGER Synth tones with heavily flanging high noise.
CDDS TENSION BUILDER Pierce.wav	TENSION DRONE HIGH PIERCING NOISE Harsh and piercing high noise. Tonal squaking and vibrating.
CDDS TENSION BUILDER Resonances.wav	TENSION DRONE RESONANT NOISE Eerie drones with resonating frequencies. High, dense layers with increasing loudness.
CDDS TENSION BUILDER Saw.wav	TENSION DRONE PIERCING Eerie space drones with sharp, metallic overtones.
CDDS TENSION BUILDER Sharp.wav	TENSION DRONE NOISE RESONANT Resonating synthesizer drones. Tonal bass layer with increasing overtones.
CDDS TENSION BUILDER Shimmering.wav	TENSION DRONE HIGH PAD High, tonal synth pads with subtle vibrato. Low layers evolving.
CDDS TENSION BUILDER Space.wav	TENSION DRONE EERIE TONAL NOISE Dark space drones with slow pitch modulation and flanger.
CDDS TENSION BUILDER Tonal.wav	TENSION DRONE HIGH PAD Tonal, modulated synthesizer pads with diverse effects.
CDDS TENSION BUILDER Train.wav	TENSION DRONE EERIE PIERCING Rumbling wind noise drones with squeaking high tones. Metallic character.
CDDS TENSION BUILDER Vibration.wav	TENSION DRONE TONAL TREMOLO Vibrating effects with tonal synth layers. Low, subtle distortion. Increasing intensity.
CDDS TRANSITION Delay.wav	TRANSITION DISTORTED FLANGER DELAY Noise and tones with short delays and reverb tails fading in.
CDDS TRANSITION Eerie.wav	TRANSITION DISTORTED ANALOG NOISE Scary synth noises with tone and length variations. High, synthetic sizzling.
CDDS TRANSITION Electricity.wav	TRANSITION ELECTRIC FEEDBACK CHEEP Dark synth tones, heavily modulated. High feedback tones, electric hum.
CDDS TRANSITION Generator.wav	TRANSITION TONAL AIR NOISE Noise tones with several pitch and processing settings. Saturated.
CDDS TRANSITION Noisy Flutter.wav	TRANSITION NOISY TONAL Several synthetic tones with ambience and slight low grinding character.
CDDS TRANSITION Pad.wav	TRANSITION TONAL SIZZLE Dark synth sounds with high, sizzling elements.
CDDS WHOOSH Air.wav	WHOOSH BY ROTATION Modulated fly-by with some organic sounding movement. Heavily saturated.
CDDS WHOOSH Low.wav	WHOOSH BY DISTORTED DENSE Low fly-by with high, howling elements. Heavy compression and distortion.
CDDS WHOOSH Resonance.wav	WHOOSH BY DOPPLER LOW Low, heavily saturated, synthetic fly-by sounds with tonal doppler effect plus steady tone.
CDDS WHOOSH Roar.wav	WHOOSH BY STUTTER LOW Stuttering, creature-like synth fly-by. Saturated, soft.
CDDS WHOOSH Whistle.wav	WHOOSH BY DOPPLER HIGH High, whistling fly-by with saturated and metallic layers.