

Filename	Description	Duration
<b>DEBRIS</b>		
SFXGlass_BottleShard	Glass: Bottle Shard	00:00.9
SFXGlass_GlassDebrisCarpet_x10	Glass: Debris Onto Carpet	01:14.6
SFX_Glass_GlassDebrisConcrete_x10	Glass: Debris Onto Concrete	01:39.7
SFXGlass_GlassDebrisWood_x10	Glass: Debris Onto Wood	02:26.2
SFXGlass_LargeMirrorShards-Concrete_x10	Glass: Large Mirror Shards Onto Concrete	00:17.6
SFXGlass_LargeShardHit-Debris_01	Glass: Large Shard Hit Debris	00:01.0
SFXGlass_LargeShardHit-Debris_02	Glass: Large Shard Hit Debris	00:00.4
SFXGlass_LargeShardHit-Debris_03	Glass: Large Shard Hit Debris	00:01.2
SFXGlass_LargeShardHit-Debris_04	Glass: Large Shard Hit Debris	00:00.9
SFXGlass_LargeShardHit-Debris_05	Glass: Large Shard Hit Debris	00:01.1
SFXGlass_LargeShardHit-Debris_06	Glass: Large Shard Hit Debris	00:01.2
SFXGlass_LargeShardHit-Impact_01	Glass: Large Shard Hit Impact	00:01.0
SFXGlass_LargeShardHit-Impact_02	Glass: Large Shard Hit Impact	00:00.4
SFXGlass_LargeShardHit-Impact_03	Glass: Large Shard Hit Impact	00:01.2
SFXGlass_LargeShardHit-Impact_04	Glass: Large Shard Hit Impact	00:00.9
SFXGlass_LargeShardHit-Impact_05	Glass: Large Shard Hit Impact	00:01.1
SFXGlass_LargeShardHit-Impact_06	Glass: Large Shard Hit Impact	00:01.2
SFXGlass_LargeShardHit-Summed_01	Glass: Large Shard Hit Summed	00:01.0
SFXGlass_LargeShardHit-Summed_02	Glass: Large Shard Hit Summed	00:00.4
SFXGlass_LargeShardHit-Summed_03	Glass: Large Shard Hit Summed	00:01.2
SFXGlass_LargeShardHit-Summed_04	Glass: Large Shard Hit Summed	00:00.9
SFXGlass_LargeShardHit-Summed_05	Glass: Large Shard Hit Summed	00:01.1
SFXGlass_LargeShardHit-Summed_06	Glass: Large Shard Hit Summed	00:01.2
SFXGlass_MultipleMirrorShards-Concrete_x9	Glass: Multiple Mirror Shards Onto Concrete	00:18.2
SFXGlass_SmallDebris-Infrequent	Glass: Small Debris Infrequent	00:05.8
SFXGlass_SmallMirrorDebris-Concrete_x8	Glass: Small Mirror Debris Onto Concrete	00:21.9
SFXGlass_SmallMirrorShards-Concrete_x12	Glass: Small Mirror Shards Onto Concrete	00:17.9
<b>FOOTSTEPS</b>		
SFXGlass_Footsteps-ThickGlass-FastWalk_x15	Glass: Footsteps Thick Glass Fast Walk	00:29.4
SFXGlass_Footsteps-ThickGlass-ModerateWalk_x15	Glass: Footsteps Thick Glass Moderate Walk	00:38.6
SFXGlass_Footsteps-ThickGlass-SlowWalk_x15	Glass: Footsteps Thick Glass Slow Walk	01:03.2
SFXGlass_Footsteps-ThinGlass-FastWalk_x15	Glass: Footsteps Thin Glass Fast Walk	00:26.2
SFXGlass_Footsteps-ThinGlass-ModerateWalk_x15	Glass: Footsteps Thin Glass Moderate Walk	00:30.1
SFXGlass_Footsteps-ThinGlass-SlowWalk_x15	Glass: Footsteps Thin Glass Slow Walk	00:44.2
<b>GLASS ITEMS</b>		
SFXGlass_Bottle-Ground_01	Glass: Bottle Onto Ground	00:01.9
SFXGlass_Bottle-Ground_02	Glass: Bottle Onto Ground	00:01.7
SFXGlass_Bottle-Ground_03	Glass: Bottle Onto Ground	00:01.1
SFXGlass_BottleSmash-Ground_01	Glass: Bottle Smash Onto Ground	00:02.3
SFXGlass_BottleSmash-Ground_02	Glass: Bottle Smash Onto Ground	00:00.6
SFXGlass_BottleSmash-Hammer_01	Glass: Bottle Smash Onto Ground Hammer	00:01.7
SFXGlass_BottleSmash-Hammer_02	Glass: Bottle Smash Onto Ground Hammer	00:01.4
SFXGlass_BottleSmash-Hammer_03	Glass: Bottle Smash Onto Ground Hammer	00:01.6
SFXGlass_BottleSmash-Wall_01	Glass: Bottle Smash Wall	00:01.8
SFXGlass_BottleSmash-Wall_02	Glass: Bottle Smash Wall	00:02.6
SFXGlass_BottleSmash-Wall_03	Glass: Bottle Smash Wall	00:01.5
SFXGlass_BottleSmash-Wall_04	Glass: Bottle Smash Wall	00:01.0
SFXGlass_Jar-Ground_04	Glass: Jar Onto Ground	00:01.3

SFXGlass_JarSmash-Ground_02	Glass: Jar Smash Onto Ground	00:01.5
SFXGlass_JarSmash-Ground_03	Glass: Jar Smash Onto Ground	00:01.0
SFXGlass_JarSmash-Ground_04	Glass: Jar Smash Onto Ground	00:01.4
SFXGlass_TumblerSmash-Ground_01	Glass: Tumbler Smash Onto Ground	00:01.6
SFXGlass_TumblerSmash-Ground_02	Glass: Tumbler Smash Onto Ground	00:00.7
SFXGlass_TumblerSmash-Ground_03	Glass: Tumbler Smash Onto Ground	00:01.2

<b>MISC</b>		
-------------	--	--

SFXGlass_GlassSatchelShakes_x10	Glass: Glass Satchel Shakes	00:08.6
SFXGlass_GlassToss_x10_01	Glass: Glass Toss	00:13.3
SFXGlass_GlassToss_x10_02	Glass: Glass Toss	00:16.3
SFXGlass_QuickSlidingGlass_x15	Glass: Quick Sliding Glass	00:41.0
SFXGlass_SlowSlidingGlass_x10	Glass: Slow Sliding Glass	01:40.4

<b>PANES</b>		
--------------	--	--

SFXGlass_MirrorLargeSmash-Hammer	Glass: Mirror Large Smash Hammer	00:01.7
SFXGlass_MirrorMediumSmash-Hammer	Glass: Mirror Medium Smash Hammer	00:01.5
SFXGlass_MirrorMediumSmash	Glass: Mirror Medium Smash Onto Ground	00:01.3
SFXGlass_SmallPaneSmash-Debris_01	Glass: Small Pane Smash Debris	00:01.2
SFXGlass_SmallPaneSmash-Debris_02	Glass: Small Pane Smash Debris	00:01.1
SFXGlass_SmallPaneSmash-Debris_03	Glass: Small Pane Smash Debris	00:01.6
SFXGlass_SmallPaneSmash-Debris_04	Glass: Small Pane Smash Debris	00:01.1
SFXGlass_SmallPaneSmash-Debris_05	Glass: Small Pane Smash Debris	00:01.9
SFXGlass_SmallPaneSmash-Debris_06	Glass: Small Pane Smash Debris	00:02.0
SFXGlass_SmallPaneSmash-Debris_07	Glass: Small Pane Smash Debris	00:01.6
SFXGlass_SmallPaneSmash-Debris_08	Glass: Small Pane Smash Debris	00:01.2
SFXGlass_SmallPaneSmash-Impact_01	Glass: Small Pane Smash Impact	00:01.2
SFXGlass_SmallPaneSmash-Impact_02	Glass: Small Pane Smash Impact	00:01.1
SFXGlass_SmallPaneSmash-Impact_03	Glass: Small Pane Smash Impact	00:01.6
SFXGlass_SmallPaneSmash-Impact_04	Glass: Small Pane Smash Impact	00:01.1
SFXGlass_SmallPaneSmash-Impact_05	Glass: Small Pane Smash Impact	00:01.9
SFXGlass_SmallPaneSmash-Impact_06	Glass: Small Pane Smash Impact	00:02.0
SFXGlass_SmallPaneSmash-Impact_07	Glass: Small Pane Smash Impact	00:01.6
SFXGlass_SmallPaneSmash-Impact_08	Glass: Small Pane Smash Impact	00:01.2
SFXGlass_SmallPaneSmash-Summed_01	Glass: Small Pane Smash Summed	00:01.2
SFXGlass_SmallPaneSmash-Summed_02	Glass: Small Pane Smash Summed	00:01.1
SFXGlass_SmallPaneSmash-Summed_03	Glass: Small Pane Smash Summed	00:01.6
SFXGlass_SmallPaneSmash-Summed_04	Glass: Small Pane Smash Summed	00:01.1
SFXGlass_SmallPaneSmash-Summed_05	Glass: Small Pane Smash Summed	00:01.9
SFXGlass_SmallPaneSmash-Summed_06	Glass: Small Pane Smash Summed	00:02.0
SFXGlass_SmallPaneSmash-Summed_07	Glass: Small Pane Smash Summed	00:01.6
SFXGlass_SmallPaneSmash-Summed_08	Glass: Small Pane Smash Summed	00:01.2

--	--	--

All sound effects have been created by Callum Tennick and Philip Moroz.

All sound effects are owned by NoiseCreations. © NoiseCreations 2014. All rights reserved.